

## Practice Lab Assignment 3

### Practice Lab Assignment 3

For this Practice Lab Assignment, you will write basic programs to practice Java syntax.

#### Instructions

- There are 5 questions in this assignment.
- In case of any technical glitch, discuss with TA.

**Due Date: Show your codes to TA to get the attendance and Submit your remaining codes on BB.**

**Submission Format: A zip file containing all .java files.**

#### Grading Criteria

No Grading Criteria.

#### Questions

1. Generate an array of n integers. **Write recursive functions** to do the following tasks:
  - (a) the smallest even number in the array,
  - (b) the largest odd number in the array and
  - (c) the largest prime factor among the factors of all elements in the array.

**You can use the below template for part (a) and (b) and accordingly write a function for (c).**

```
import java.util.*;
public class Main
{
    public static int largestOdd(int[] arr, int n, int index)
    {

    }

    public static int smallestEven(int[] arr, int n, int index)
    {

    }
}
```

```

public static void main(String[] args)
{
    Scanner s = new Scanner(System.in);
    int n = s.nextInt();
    int[] arr = new int[n];
    for (int i = 0; i < n; i++)
        arr[i] = s.nextInt();
    int even = smallestEven(arr, n, 0);
    System.out.println("Smallest Even Number in the Array is:" +even);
    System.out.println("\n");
    int odd = largestOdd(arr, n, 0);
    System.out.println("Largest Odd Number in the Array is:" +odd);
}
}

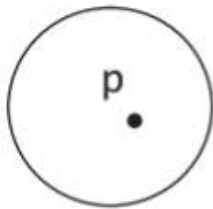
```

2. Create an array of size 11. Print the array elements. Write a program to reverse an array, without using any additional array. Print the reversed array.
3. Write a program to sort a list of values in ascending order. The user might input a String array or an Integer array. Depending on the type of input, you need to call the respective version of **Void sort()** method. There are three variations of the method. Use any sorting method (Bubble, Selection or Insertion).

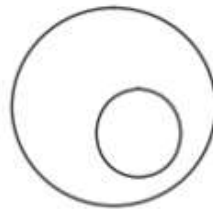
- **Void sort(int[] arr, int n)** - expects an integer array 'arr', and n denotes the size of the array
- **Void sort(int[] arr, int n, boolean reverse)** - expects an integer array 'arr', and n denotes the size of the array. It also has an additional 'reverse' parameter which when set to **true** returns the array sorted in descending order.
- **Void sort(String[] arr, int n)** - expects a String array 'arr', and n denotes the size of the array. In this case, the array needs to be sorted lexicographically.

4. Write a Program to design a class having static member function named show\_count() which has the property of displaying the number of objects created of the class.
5. Define the Circle2D class that contains:
  - Two double data fields named **x** and **y** that specify the center of the circle with getter methods.
  - A data field **radius** with a getter method.
  - A parameterless constructor that creates a default circle with (0, 0) for (x, y) and 1 for radius.
  - A constructor that creates a circle with the specified x, y, and radius.
  - A method **getArea()** that returns the area of the circle.

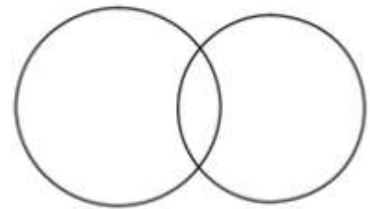
- A method **getPerimeter()** that returns the perimeter of the circle.
- A method **contains(double x, double y)** that returns true if the specified point (x, y) is inside this circle (see Figure a).
- A method **contains(Circle2D circle)** that returns true if the specified circle is inside this circle (see Figure b).
- A method **overlaps(Circle2D circle)** that returns true if the specified circle overlaps with this circle (see Figure c).



(a)



(b)



(c)

Write a test program that creates a Circle2D object c1 (new Circle2D(2, 2, 5.5)), displays its area and perimeter, and displays the result of c1.contains(3, 3), c1.contains(new Circle2D(4, 5, 10.5)), and c1.overlaps(new Circle2D(3, 5, 2.3)).