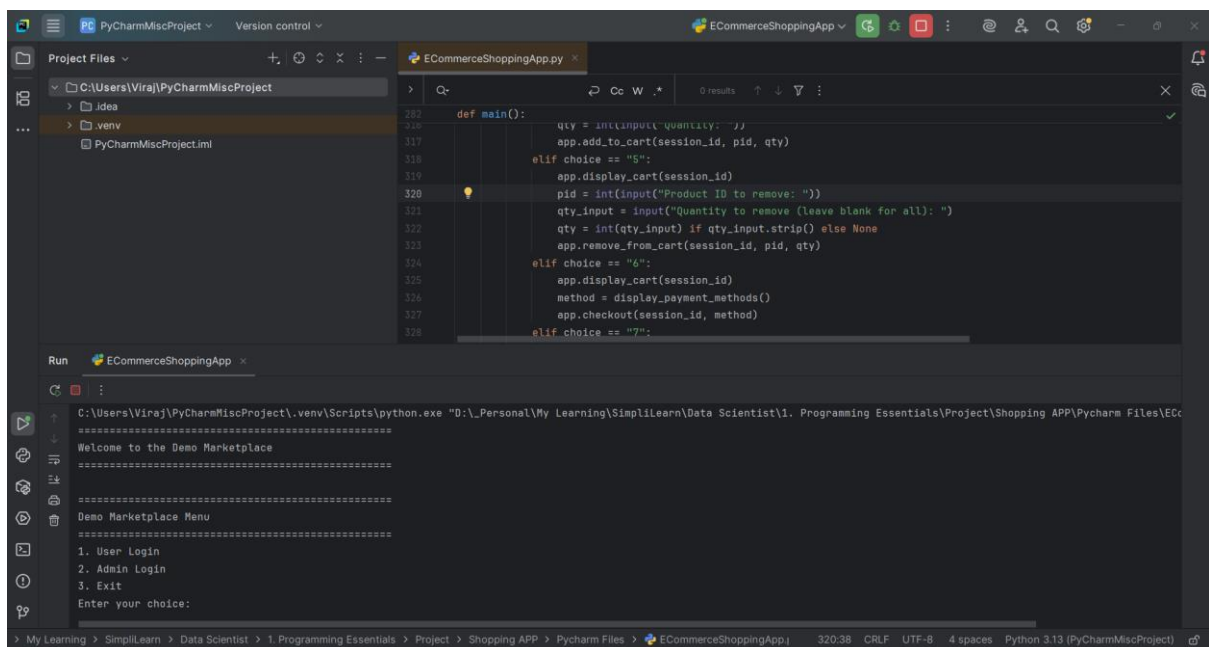


Online Shopping App – E-Commerce Project

1. Introduction

The **Online Shopping App – E-Commerce Project** is a Python-based console application that simulates the core functionality of an online shopping system. This project demonstrates backend logic such as user and admin authentication, product catalog management, shopping cart operations, and payment simulation, all implemented using object-oriented programming concepts.

The primary goal of this project is to develop a structured and modular Python program that showcases how a real-world e-commerce platform operates internally, focusing on backend logic without involving databases or user interface design.



The screenshot displays the PyCharm IDE interface. The top pane shows the project files, including 'ECommerceShoppingApp.py'. The bottom pane shows the code editor with the following Python code:

```
def main():
    qty = int(input("Quantity: "))
    app.add_to_cart(session_id, pid, qty)
    elif choice == "5":
        app.display_cart(session_id)
    pid = int(input("Product ID to remove: "))
    qty_input = input("Quantity to remove (leave blank for all): ")
    qty = int(qty_input) if qty_input.strip() else None
    app.remove_from_cart(session_id, pid, qty)
    elif choice == "6":
        app.display_cart(session_id)
        method = display_payment_methods()
        app.checkout(session_id, method)
    elif choice == "7":
```

The bottom pane shows the output of the application, which is a console window titled 'ECommerceShoppingApp'. It displays the following text:

```
=====
Welcome to the Demo Marketplace
=====
Demo Marketplace Menu
=====
1. User Login
2. Admin Login
3. Exit
Enter your choice:
```

2. Objective of the Project

The objective of this project is to design and implement a simple, interactive, and role-based shopping application that allows:

- **Users** to log in, browse products, manage their shopping carts, and simulate payments.
- **Admins** to log in securely, manage products and categories, and control the catalog.

This project emphasizes the concepts of class design, data management using Python dictionaries, and session-based functionality—all crucial for developing real-world software systems.

3. Tools and Technologies Used

- **Programming Language:** Python 3.x
 - **IDE Used:** PyCharm (recommended)
 - **Libraries:** Standard Python library
 - **Paradigm:** Object-Oriented Programming (OOP)
 - **Environment:** Console-based application
-

4. System Design Overview

The project follows a **modular and role-based design**. It uses a single class to encapsulate all system features while maintaining a clear distinction between **user operations** and **admin operations**.

Core Design Concepts:

- **Encapsulation:** All functionality related to shopping and management is encapsulated within a single class `ECommerceBackend`.
 - **Session Management:** Each login creates a unique session ID to track the current user or admin.
 - **Role Separation:** Access control ensures that only users can manage carts and only admins can modify the product catalog.
 - **Dictionary-Based Databases:** Products, categories, users, and carts are stored in Python dictionaries, simulating a lightweight in-memory database.
-

5. Class and Function Descriptions

ECommerceBackend Class

This class forms the backbone of the project. It maintains user and admin records, manages the product catalog, and implements all core functionalities.

Constructor (`__init__`)

Initializes demo databases for users, admins, categories, and products. It also sets up session and cart management structures.

Key Attributes:

- users and admins: Store demo credentials.
- categories: Contains category IDs and names.
- products: Holds product data including ID, name, category, and price.
- user_carts: Stores user-specific cart items.
- active_sessions: Tracks logged-in users and their session types.

Main Methods:

1. **display_welcome_message()** – Prints the welcome banner when the program starts.
2. **login()** – Authenticates users or admins and creates session IDs.
3. **logout()** – Ends the current session and clears data if required.
4. **is_valid_session()** – Checks if the session is valid and ensures the correct access level.
5. **display_catalog()** – Displays all available products in a structured format.
6. **display_categories()** – Lists all available product categories.
7. **display_cart()** – Shows the contents of a user's cart with individual and total prices.
8. **add_to_cart()** – Adds a product to the user's shopping cart.
9. **remove_from_cart()** – Removes an item or reduces its quantity in the cart.
10. **checkout()** – Simulates the payment and order placement process.
11. **add_product()** – Allows admin to add new products to the catalog.
12. **update_product()** – Enables admin to update existing product details.
13. **delete_product()** – Deletes products from the catalog and clears them from user carts.
14. **add_category()** – Adds new product categories.
15. **delete_category()** – Deletes existing categories (only if no products belong to them).

```

40
41 # ----- Static Welcome Message -----
42 @staticmethod
43 def display_welcome_message():
44     print("=" * 50)
45     print("Welcome to the Demo Marketplace")
46     print("=" * 50)
47
48 # ----- Login / Logout -----
49 def login(self, username, password, user_type="user"):
50     database = self.users if user_type == "user" else self.admins
51     if username in database and database[username]["password"] == password:
52         session_id = str(self.next_session_id)
53         self.next_session_id += 1
54         self.active_sessions[session_id] = {"username": username, "type": user_type}
55         if user_type == "user":
56             self.user_carts[session_id] = {}
57         print(f"Login successful. Welcome {database[username]['name']}!")
58         return session_id
59     else:
60         print("Invalid credentials. Please try again.")
61         return None
62

```

```

73
74 def is_valid_session(self, session_id, required_type=None):
75     if session_id not in self.active_sessions:
76         print("Invalid session. Please login again.")
77         return False
78     if required_type and self.active_sessions[session_id]["type"] != required_type:
79         print(f"Access denied. Requires {required_type} privileges.")
80         return False
81     return True
82

```

```

83 # ----- Display Catalog / Categories -----
84 def display_catalog(self, session_id):
85     if not self.is_valid_session(session_id):
86         return False
87     print("\nProduct Catalog")
88     print("=" * 50)
89     print("{:<10} {:<20} {:<15} {:<10}".format(*args: "ID", "Name", "Category", "Price"))
90     print("-" * 55)
91     for pid, product in self.products.items():
92         category = self.categories.get(product["category_id"], "Unknown")
93         print("{:<10} {:<20} {:<15} {:<10}".format(*args: pid, product["name"], category, product["price"]))
94     return True
95
96 def display_categories(self, session_id):
97     if not self.is_valid_session(session_id):
98         return False
99     print("\nProduct Categories")
100     print("=" * 50)
101     print("{:<10} {:<20}".format(*args: "ID", "Category Name"))
102     print("-" * 30)
103     for cid, cname in self.categories.items():
104         print("{:<10} {:<20}".format(*args: cid, cname))
105     return True
106

```

```

106
107 # ----- User Cart Operations -----
108 def display_cart(self, session_id):
109     if not self.is_valid_session(session_id, required_type="user"):
110         return False
111     cart = self.user_carts.get(session_id, {})
112     if not cart:
113         print("\nYour cart is empty.")
114         return True
115     total_amount = 0
116     print("\nYour Shopping Cart")
117     print("=" * 50)
118     print("{:<10} {:<20} {:<10} {:<10} {:<10} {:<10}".format(*args: "ID", "Product", "Price", "Quantity", "Total"))
119     print("-" * 60)
120     for pid, qty in cart.items():
121         if pid in self.products:
122             price = self.products[pid]["price"]
123             total = price * qty
124             total_amount += total
125             print("{:<10} {:<20} {:<10} {:<10} {:<10} {:<10}".format(*args: pid, self.products[pid]["name"], price, qty, total))
126     print("-" * 60)
127     print(f"Total Amount: {total_amount}")
128     return True
129

```

```

130 def add_to_cart(self, session_id, product_id, quantity=1):
131     if not self.is_valid_session(session_id, required_type="user"):
132         return False
133     product_id = int(product_id)
134     quantity = int(quantity)
135     if product_id not in self.products:
136         print("Product not found.")
137         return False
138     if quantity <= 0:
139         print("Quantity must be > 0.")
140         return False
141     cart = self.user_carts.get(session_id, {})
142     cart[product_id] = cart.get(product_id, 0) + quantity
143     self.user_carts[session_id] = cart
144     print(f"Added {quantity} {self.products[product_id]['name']}(s) to cart.")
145     return True

```

```

146
147 def remove_from_cart(self, session_id, product_id, quantity=None):
148     if not self.is_valid_session(session_id, required_type="user"):
149         return False
150     product_id = int(product_id)
151     cart = self.user_carts.get(session_id, {})
152     if product_id not in cart:
153         print("Product not in cart.")
154         return False
155     if quantity is None or quantity >= cart[product_id]:
156         del cart[product_id]
157         print(f"Removed product {product_id} from cart.")
158     else:
159         quantity = int(quantity)
160         cart[product_id] -= quantity
161         print(f"Reduced quantity of product {product_id} by {quantity}.")
162     self.user_carts[session_id] = cart
163     return True
164

```

```

165 # ----- Checkout -----
166 def checkout(self, session_id, payment_method):
167     if not self.is_valid_session(session_id, required_type="user"):
168         return False
169     cart = self.user_carts.get(session_id, {})
170     if not cart:
171         print("Cart empty. Nothing to checkout.")
172         return False
173     total = sum(self.products[pid]["price"] * qty for pid, qty in cart.items() if pid in self.products)
174     methods = {"1": "Net Banking", "2": "PayPal", "3": "UPI", "4": "Debit Card", "5": "Credit Card"}
175     method_name = methods.get(payment_method, payment_method)
176     print("\nProcessing Payment...")
177     if method_name.lower() == "upi":
178         print(f"Redirecting to UPI for payment of ₹{total}")
179     else:
180         print(f"Redirecting to {method_name} for payment of ₹{total}")
181     print("Order successfully placed!")
182     self.user_carts[session_id] = {} # clear cart
183     return True
184

```

```

184 # ----- Admin Operations -----
185 def add_product(self, session_id, name, category_id, price):
186     if not self.is_valid_session(session_id, required_type="admin"):
187         return False
188     category_id = int(category_id)
189     price = float(price)
190     if category_id not in self.categories:
191         print("Invalid category.")
192         return False
193     if price <= 0:
194         print("Price must be > 0.")
195         return False
196     pid = self.next_product_id
197     self.next_product_id += 1
198     self.products[pid] = {"name": name, "category_id": category_id, "price": price}
199     print(f"Product '{name}' added with ID {pid}.")
200     return True
201

```

```

202 def update_product(self, session_id, product_id, name=None, category_id=None, price=None):
203     if not self.is_valid_session(session_id, required_type="admin"):
204         return False
205     product_id = int(product_id)
206     if product_id not in self.products:
207         print("Product not found.")
208         return False
209     if name:
210         self.products[product_id]["name"] = name
211     if category_id:
212         category_id = int(category_id)
213         if category_id not in self.categories:
214             print("Category invalid.")
215             return False
216         self.products[product_id]["category_id"] = category_id
217     if price:
218         price = float(price)
219         if price <= 0:
220             print("Price must be > 0.")
221             return False
222         self.products[product_id]["price"] = float(price) # type: ignore
223     print(f"Product {product_id} updated.")
224     return True
225

```

```

226
227     def delete_product(self, session_id, product_id):
228         if not self.is_valid_session(session_id, required_type: "admin"):
229             return False
230         product_id = int(product_id)
231         if product_id not in self.products:
232             print("Product not found.")
233             return False
234         del self.products[product_id]
235         for cart in self.user_carts.values():
236             cart.pop(product_id, None)
237         print(f"Product {product_id} deleted.")
238         return True
239

```

```

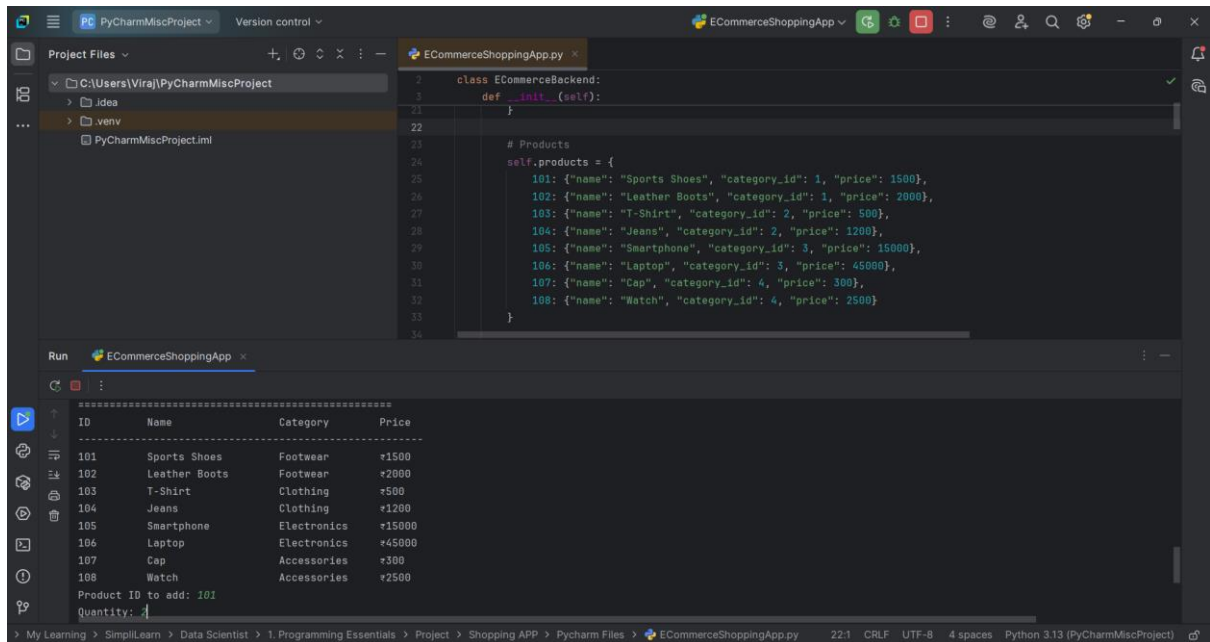
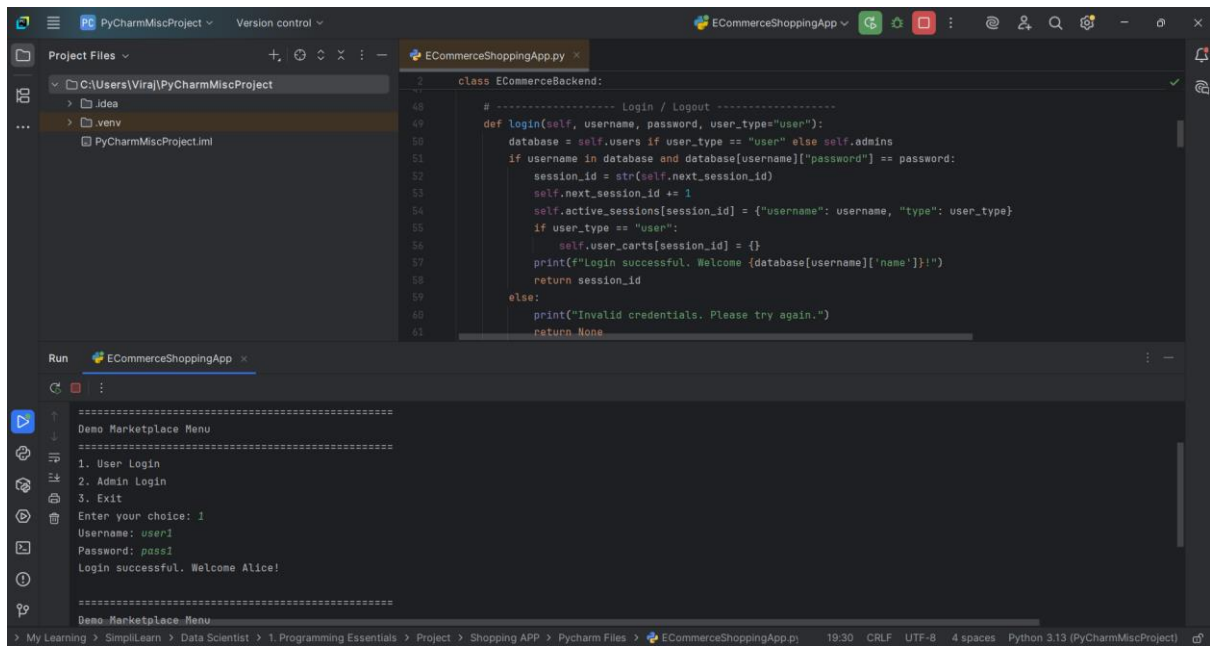
239
240     def add_category(self, session_id, name):
241         if not self.is_valid_session(session_id, required_type: "admin"):
242             return False
243         cid = self.next_category_id
244         self.next_category_id += 1
245         self.categories[cid] = name
246         print(f"Category '{name}' added with ID {cid}.")
247         return True
248
249     def delete_category(self, session_id, category_id):
250         if not self.is_valid_session(session_id, required_type: "admin"):
251             return False
252         category_id = int(category_id)
253         if category_id not in self.categories:
254             print("Category not found.")
255             return False
256         if any(p["category_id"] == category_id for p in self.products.values()):
257             print("Cannot delete category with products.")
258             return False
259         del self.categories[category_id]
260         print(f"Category {category_id} deleted.")
261         return True
262

```

6. Feature Implementation Summary

User Features:

- Secure login with demo credentials.
- View product catalog and categories.
- Add, remove, and view items in the cart.
- Proceed to checkout with simulated payment options (UPI, Debit Card, etc.).
- Session-based cart management.



The screenshot shows the PyCharm IDE with the file `ECommerceShoppingApp.py` open. The `checkout` method is visible, which checks session validity, retrieves the cart, calculates the total, and processes payment. The output console shows the following:

```

Your Shopping Cart
=====
ID      Product      Price      Quantity      Total
-----
101     Sports Shoes    ₹1500      2              ₹3000
-----
Total Amount: ₹3000

Payment Methods:
1. Net Banking
2. PayPal
3. UPI
4. Debit Card
  
```

The screenshot shows the PyCharm IDE with the file `ECommerceShoppingApp.py` open. The `main` method is visible, which handles user login and admin login. The output console shows the following:

```

Demo Marketplace Menu
=====
1. User Login
2. Admin Login
3. Exit
Enter your choice: 3
Thank you for visiting Demo Marketplace!

Process finished with exit code 0
  
```

Admin Features:

- Secure admin login with credential validation.
- Add, update, and delete products.
- Add or delete categories dynamically.
- Access control prevents unauthorized actions (e.g., admin cannot use user cart functions).

```
class ECommerceBackend:
    def __init__(self):
        # Demo admin
        self.admins = {
            "admin": {"password": "admin123", "name": "Super Admin"}
        }

        # Categories
        self.categories = {
            1: "Footwear",
            2: "Clothing",
            3: "Electronics",
            4: "Accessories"
        }
```

Run ECommerceShoppingApp

```
=====
1. User Login
2. Admin Login
3. Exit
Enter your choice: 2
Admin Username: admin
Password: admin123
Login successful. Welcome Super Admin!

=====
Demo Marketplace Menu
=====
```

```
def add_product(self, session_id, name, category_id, price):
    if not self.is_valid_session(session_id, required_type="admin"):
        return False
    category_id = int(category_id)
    price = float(price)
    if category_id not in self.categories:
        print("Invalid category.")
        return False
    if price <= 0:
        print("Price must be > 0.")
        return False
    pid = self.next_product_id
    self.next_product_id += 1
```

Run ECommerceShoppingApp

```
=====
1. View Catalog
2. View Categories
3. Add Product
4. Update Product
5. Delete Product
6. Add Category
7. Delete Category
8. Logout
Enter your choice: 3
Product name: Watch

Product Categories
=====
```

```
Product Categories
=====
ID      Category Name
-----
1       Footwear
2       Clothing
3       Electronics
4       Accessories

Category ID: 4
Price: 700
Product 'Watch' added with ID 109.
```

```

class ECommerceBackend:
    def update_product(self, session_id, product_id, name=None, category_id=None, price=None):
        if not self.is_valid_session(session_id, required_type="admin"):
            return False
        product_id = int(product_id)
        if product_id not in self.products:
            print("Product not found.")
            return False
        if name:
            self.products[product_id]["name"] = name
        if category_id:
            category_id = int(category_id)
            if category_id not in self.categories:
                print("Category invalid.")
            return False

```

Run ECommerceShoppingApp

```

=====
Demo Marketplace Menu
=====
1. View Catalog
2. View Categories
3. Add Product
4. Update Product
5. Delete Product
6. Add Category
7. Delete Category
8. Logout
Enter your choice: 4

```

ID	Name	Category	Price
101	Sports Shoes	Footwear	¥1500
102	Leather Boots	Footwear	¥2000
103	T-Shirt	Clothing	¥500
104	Jeans	Clothing	¥1200
105	Smartphone	Electronics	¥15000
106	Laptop	Electronics	¥45000
107	Cap	Accessories	¥300
108	Watch	Accessories	¥2500

Product ID to update: 107
New name (leave blank to keep): Cap

ID	Category Name
1	Footwear
2	Clothing
3	Electronics
4	Accessories

New Category ID (leave blank to keep): 4
New price (leave blank to keep): 500
Product 107 updated.

Session Handling:

- Each successful login generates a new session ID.
- When a user logs out, their session and cart data are cleared.
- The system prevents invalid or unauthorized access attempts.

7. Key Learnings and Concepts Applied

During the development of this project, the following programming concepts and skills were reinforced:

- **Object-Oriented Programming** – Use of classes, objects, and methods.
 - **Data Structures** – Effective use of dictionaries for in-memory databases.
 - **Role-Based Access Control** – Restricting functionalities to users or admins.
 - **Session Handling** – Tracking user actions with session IDs.
 - **Error Handling and Validation** – Managing incorrect inputs and preventing invalid operations.
 - **Code Reusability** – Modular and reusable function definitions.
-

8. Conclusion

The **Online Shopping App – E-Commerce Project** successfully demonstrates how an e-commerce backend operates using Python. It showcases a clean separation between user and admin functionalities, session-based data management, and object-oriented architecture.

Through this project, I learned how to structure Python programs efficiently, handle user interactions dynamically, and simulate real-world system behavior without relying on external databases or GUIs. This project serves as a strong foundation for future enhancements, such as integrating with a web interface or connecting to a database, to create a fully functional online shopping system.
