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### Lab Practical #06:

Study Client-Server Socket programming - TCP & UDP

### Practical Assignment #06:

1. Write a C/Java code for TCP Server-Client Socket Programming.
2. Write a C/Java code for UDP Server-Client Socket Programming.

#### 1. For TCP Server-Client:

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##### TCP Server Program:

```
import java.net.*;
import java.io.*;

public class Server {

    private Socket s = null;
    private ServerSocket ss = null;
    private DataInputStream in = null;

    public Server(int port) {

        try
        {
            ss = new ServerSocket(port);
            System.out.println("Server started");

            System.out.println("Waiting for a client ...");

            s = ss.accept();
            System.out.println("Client accepted");

            in = new DataInputStream(
                new BufferedInputStream(s.getInputStream()));

            String m = "";

            while (!m.equals("Over"))
            {
                try
                {
                    m = in.readUTF();
                    System.out.println(m);
                }
                catch(IOException i)
                {
                }
            }
        }
    }
}
```

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```
        System.out.println(i);
    }
}
System.out.println("Closing connection");

s.close();
in.close();
}
catch(IOException i)
{
    System.out.println(i);
}
}

public static void main(String args[])
{
    Server s = new Server(5000);
}
}
```

### **TCP Client Program:**

```
import java.io.*;
import java.net.*;

public class Client {

    private Socket s = null;
    private DataInputStream in = null;
    private DataOutputStream out = null;

    public Client(String addr, int port)
    {
        try {
            s = new Socket(addr, port);
            System.out.println("Connected");

            in = new DataInputStream(System.in);

            out = new DataOutputStream(s.getOutputStream());
        }
        catch (UnknownHostException u) {
            System.out.println(u);
            return;
        }
        catch (IOException i) {
            System.out.println(i);
            return;
        }
    }
}
```

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```
}

String m = "";

while (!m.equals("Over")) {
    try {
        out.writeUTF(m);
    }
    catch (IOException i) {
        System.out.println(i);
    }
}

try {
    in.close();
    out.close();
    s.close();
}
catch (IOException i) {
    System.out.println(i);
}
}

public static void main(String[] args) {
    Client c = new Client("127.0.0.1", 5000);
}
}
```

## 2. For UDP Server-Client:

---

### UDP Server Program:

```
package UDP;

import java.io.IOException;
import java.net.DatagramPacket;
import java.net.DatagramSocket;

public class Server
{
    public static void main(String[] args) throws IOException
    {
        DatagramSocket ds = new DatagramSocket(1234);
        byte[] receive = new byte[65535];

        DatagramPacket DpReceive = null;
        while (true)
        {
```



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```
DpReceive = new DatagramPacket(receive, receive.length);

ds.receive(DpReceive);

System.out.println("Client:-" + data(receive));

if (data(receive).toString().equals("bye"))
{
    System.out.println("Client sent bye.....EXITING");
    break;
}

receive = new byte[65535];
}
}

public static StringBuilder data(byte[] a)
{
    if (a == null)
        return null;
    StringBuilder ret = new StringBuilder();
    int i = 0;
    while (a[i] != 0)
    {
        ret.append((char) a[i]);
        i++;
    }
    return ret;
}
}
```

### **UDP Client Program:**

```
package UDP;

import java.util.*;
import java.io.*;
import java.net.DatagramPacket;
import java.net.DatagramSocket;
import java.net.InetAddress;

public class Client
{
```



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```
public static void main(String args[]) throws IOException
{
    Scanner sc = new Scanner(System.in);

    DatagramSocket ds = new DatagramSocket();

    InetAddress ip = InetAddress.getLocalHost();
    byte buf[] = null;

    while (true)
    {
        String inp = sc.nextLine();

        buf = inp.getBytes();

        DatagramPacket DpSend =
            new DatagramPacket(buf, buf.length, ip, 1234);

        ds.send(DpSend);
        if (inp.equals("bye"))
            break;
    }
}
```