

\* Linear Queue

#define size 5

int queue[size], front = -1, rear = -1;

void <sup>enqueue</sup>~~insert~~( );

int dequeue( );

void display( );

void <sup>enqueue</sup>~~insert~~( ) {

int num;

printf("Enter the number to insert: ");

scanf("%d", &num);

if (rear == size - 1) {

printf("overflow");

} else if (front == 1 && rear == -1) {

front = 0;

rear = 0;

} else {

rear ++;

queue[rear] = num;

}

void display( ) {

int i;

printf("In");

if (front == -1 || front > rear)

printf("Queue is empty");

else {

for (i = front; i <= rear; i++) {

printf("Element of Queue: %d", queue[i]);

}

};

```
int dequeue() {
```

```
    int value;
```

```
    if (front == -1 || front > rear) {
```

```
        printf("underflow");
```

```
    } else {
```

```
        value = queue[front];
```

```
        front ++;
```

```
        if (front > rear) {
```

```
            front = -1;
```

```
            rear = -1;
```

```
        }
```

```
        return val;
```

```
    }
```

```
}
```

O/p:-

\*\*\* \* MENU \*\*\*

Enter 1 : to insert

Enter 2 : to delete

Enter 3 : to display

Enter 4 : Exit

Enter your choice: 1

Enter the number to insert: 62

Enter your choice: 2

Deleted element is 62

Enter your choice: 3

Element of queue: 42

Element of queue: 27

Enter your choice: 4

exit.

## \* Circular Queue

```
#include <stdio.h>
```

```
#define size 5
```

```
int queue[size], rear = -1, front = -1;
```

```
int isfull() {
```

```
    if ((front == rear - 1) || (front == 0 && rear == size - 1))
```

```
        return 1;
```

```
}
```

```
    return 0;
```

```
}
```

```
int isempty() {
```

```
    if (front == -1) {
```

```
        return 1
```

```
    }
```

```
    return 0;
```

```
}
```

```
void enqueue(int element) {
```

```
    if (isfull() {
```

```
        printf("Queue is full");
```

```
    } else {
```

```
        if (front == -1)
```

```
            front = 0;
```

```
        rear = (rear + 1) % size;
```

```
        queue[rear] = element;
```

```
        printf("Insertion successful : %d", element);
```

```
    }
```

```
}
```

```
int dequeue() {
```

```
    int value;
```

```
    if (isEmpty()) {
```

```
        printf("Queue is Empty");
```

```
        return -1;
```

```
    } else {
```

```
        value = queue[front];
```

```
        if (front == rear) {
```

```
            front = -1;
```

```
            rear = -1;
```

```
        } else {
```

```
            front = (front + 1) % Size;
```

```
        }
```

```
        return (value);
```

```
    }
```

```
}
```

```
void display() {
```

```
    int i;
```

```
    if (isEmpty())
```

```
        printf("Queue is Empty");
```

```
    else {
```

```
        printf("front position: %d", front);
```

```
        for (i = front; i != rear; i = (i + 1) % Size) {
```

```
            printf("%d", queue[i]);
```

```
        }
```

```
        printf("%d", queue[i]);
```

```
    }
```

```
}
```

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for  
8/12/24

o/p:

\*\*\*\*\* MENU \*\*\*\*\*

Enter 1 : to insert

Enter 2 : to delete

Enter 3 : to display

Enter 4 : to exit

Enter your choice : 1

Enter the number to insert : 54

Enter your choice : 1

Enter the number to insert : 26

Enter your choice : 3

Element in Queue : 54

Element in Queue : 26

Enter your choice : 2

Deleted element : 54

Enter your choice : 4

Exit.

See