

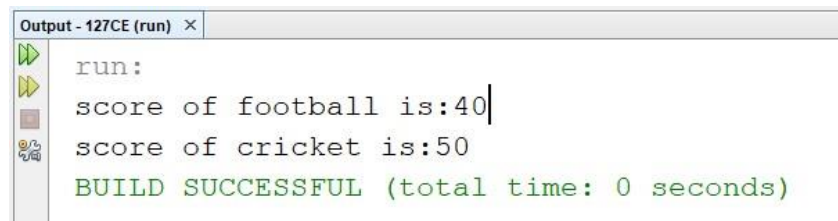
## PRACTICAL-10

**Aim: Create interface for Sports which will be inherited by Football class and Cricket class with getscore() method.**

**CODE:**

```
public interface sports {  
    void getscore();  
}  
  
class football implements sports  
{  
    public void getscore()  
    {  
        System.out.println("score of football is:40");  
    }  
}  
  
class cricket implements sports  
{  
    public void getscore()  
    {  
        System.out.println("score of cricket is:50");  
    }  
}  
  
class result1  
{  
    public static void main(String[] args) {
```

```
football f=new football();  
  
cricket c=new cricket();  
  
f.getscore();  
  
c.getscore();  
  
}  
  
}
```

**OUTPUT:**

```
Output - 127CE (run) ×  
run:  
score of football is:40  
score of cricket is:50  
BUILD SUCCESSFUL (total time: 0 seconds)
```