

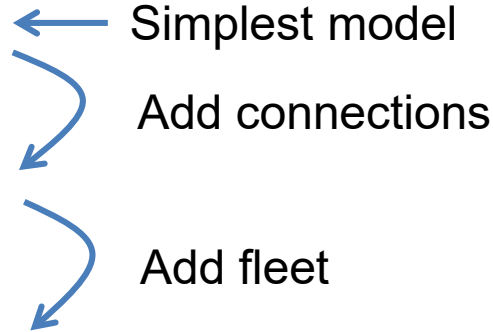
Lecture III (Part IV) – Network and Fleet Development

Airline Planning & Optimization (AE4423)

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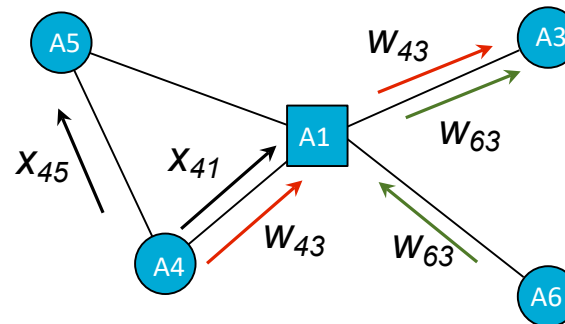
Network and Fleet Modelling

Content

- Model 1: Point-to-point network model
 - Model 2: Hub-&-spoke network model
 - Model 3: Fleet & network model
 - Simplifications
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- Diagram illustrating the progression of models:
- ← Simplest model (points to Model 1)
 - ↪ Add connections (points from Model 1 to Model 2)
 - ↪ Add fleet (points from Model 2 to Model 3)

Model 2: Hub-&-spoke network model

- Several airlines provide the possibility for passengers to connect at a hub airport:
 - In H&S networks
 - demand is forecast according to the OD market
 - the flight leg demand depends on our decisions
 - hub airports guarantee connections between flights
- Let's address the dichotomy between demand and supply:



Model 2: Hub-&-spoke network model

- Notation**

Sets

N : set of airports (where h is the hub)

Decision variables

w_{ij} : flow from airport i to airport j that transfers at the hub

x_{ij} : direct flow from airport i to airport j

z_{ij} : number of flights from airport i to airport j

Parameters

q_{ij} : travel demand between airport i to airport j

$g_k = 0$ if a hub is located at airport k ;

$g_k = 1$ otherwise

d_{ij} : distance between airports i and j

$Yield$: revenue per RPK flown (average yield)

s : number of seats per aircraft

$CASK$: unit operation cost per ASK flown

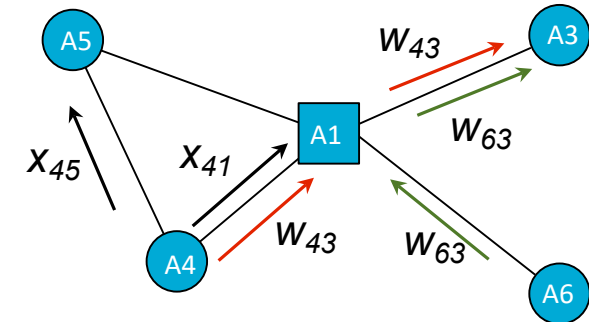
sp : speed of the aircraft

LF : average load factor

AC : number of aircraft

LTO : landing and take-off time

BT : aircraft avg. utilisation time



Model 2: Hub-&-spoke network model

$$Max Profit = \sum_{i \in N} \sum_{j \in N} [Yield \times d_{ij} (x_{ij} + w_{ij}) - CASK \times d_{ij} \times s \times z_{ij}] \quad (OF)$$

s.t.:

$$x_{ij} + w_{ij} \leq q_{ij} \quad , \forall i, j \in N \quad (C1) \quad \text{All flow from each airport leave the airport, either through a hub or not}$$

$$w_{ij} \leq q_{ij} \times g_i \times g_j \quad , \forall i, j \in N \quad (C1^*) \quad \text{Transfer passengers are only if the hub is not the origin or the destination}$$

$$x_{ij} + \sum_{m \in N} w_{im} \times (1 - g_j) + \sum_{m \in N} w_{mj} \times (1 - g_i) \leq z_{ij} \times s \times LF \quad , \forall i, j \in N \quad (C2) \quad \text{Capacity verification in each flight leg}$$

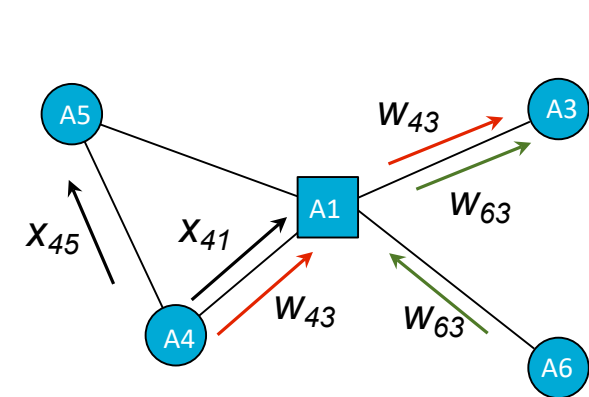
$$\sum_{j \in N} z_{ij} = \sum_{j \in N} z_{ji} \quad , \forall i \in N \quad (C3) \quad \text{Balance between incoming and outgoing flights at each node}$$

$$\sum_{i \in N} \sum_{j \in N} \left(\frac{d_{ij}}{sp} + LTO \right) \times z_{ij} \leq BT \times AC \quad (C4) \quad \text{Use of aircraft limited to the number of aircraft and the block hours associated}$$

Model 2: Hub-&-spoke network model

- How do constraints C2 work?

$$x_{ij} + \sum_{m \in N} w_{im} \times (1 - g_j) + \sum_{m \in N} w_{mj} \times (1 - g_i) \leq z_{ij} \times s \times LF \quad , \forall i, j \in N$$



- For $i = 4$ and $j = 1$

$$x_{4,1} + [(w_{4,1} + w_{4,2} + w_{4,3} + \dots) \times (1 - 0)] + [\cancel{(w_{1,1} + w_{2,1} + w_{3,1} + \dots) \times (1 - 1)}] \leq z_{4,1} \times s \times LF$$
- For $i = 1$ and $j = 3$

$$x_{1,3} + [\cancel{(w_{1,1} + w_{1,2} + w_{1,3} + \dots) \times (1 - 1)}] + [(w_{1,3} + w_{2,3} + w_{3,3} + \dots) \times (1 - 0)] \leq z_{1,3} \times s \times LF$$
- For $i = 4$ and $j = 5$

$$x_{4,5} + [\cancel{(w_{4,1} + w_{4,2} + w_{4,3} + \dots) \times (1 - 1)}] + [\cancel{(w_{1,5} + w_{2,5} + w_{3,5} + \dots) \times (1 - 1)}] \leq z_{4,5} \times s \times LF$$

Model 2: Hub-&-spoke network model

Problem 2

The FlyAtlantic Airline is starting its operations with a hub in the Azores Islands (Portugal). The company wants to connect the Portuguese main airports (Lisbon, Oporto, Funchal and Ponta Delgada) with the North American cities of Boston and Toronto (distances in Table 1). For this, the airline needs to define the most profitable network and the frequency of flights. For these operations, the airline has 4 aircraft of the same type (see Table 2). The company forecasts an average revenue 0.16€/RPK. Propose a network based on the forecasted average weekly demand provided in Table 3.

Table 1

Airport	Distances (km)					
	PDL	LIS	OPO	FNC	YTO	BOS
PDL	0	1461	1536	975	4545	3888
LIS	1461	0	336	973	5790	5177
OPO	1536	336	0	1244	5671	5081
FNC	975	973	1244	0	5515	4851
YTO	4545	5790	5671	5515	0	691
BOS	3888	5177	5081	4851	691	0

Table 2

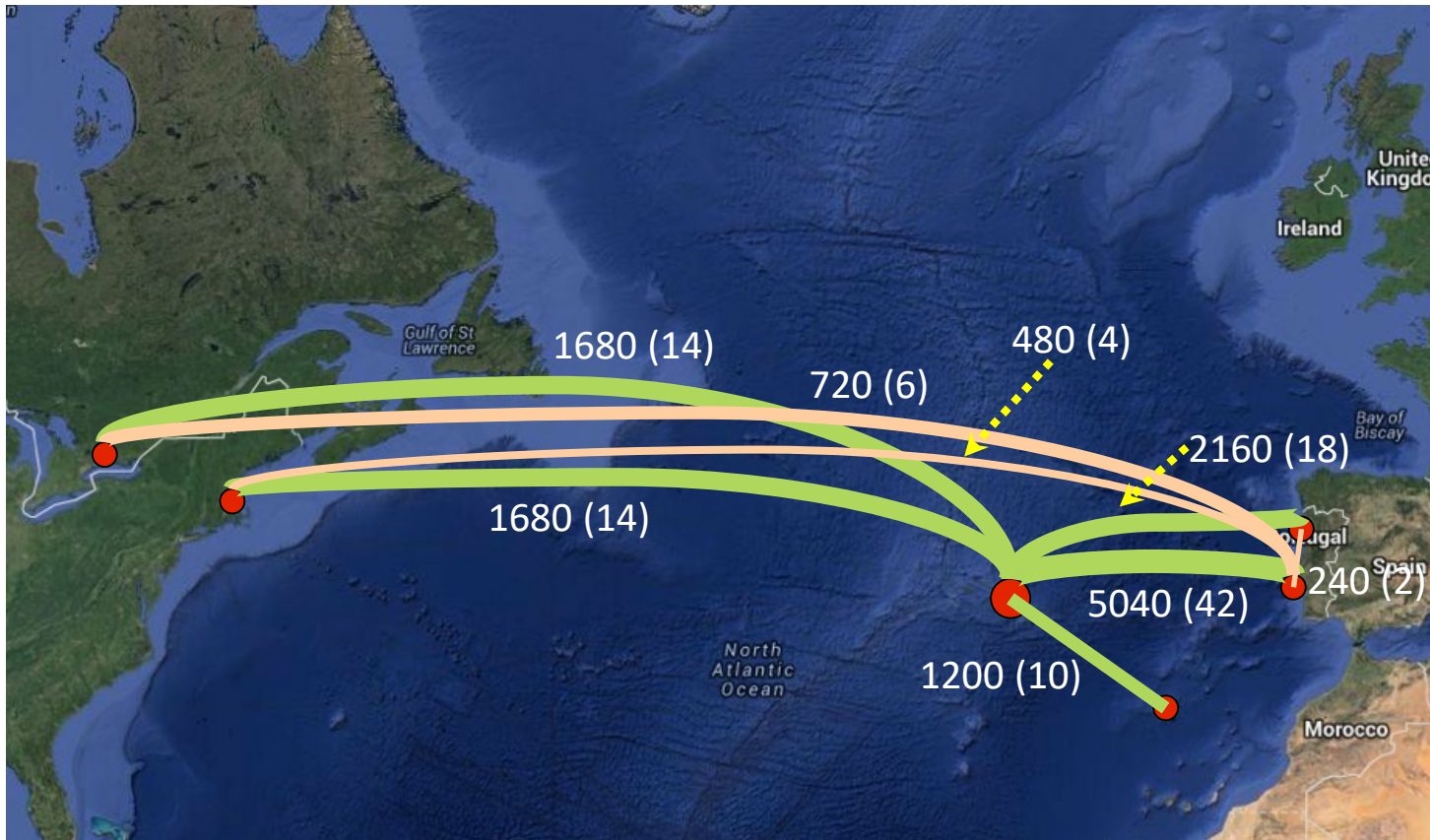
Parameters		
CASK	0,12	[\$/ASK]
LF	0,80	[%]
Seats	150	[units]
Speed	890	[km/h]
LTO	20	[min]
BT	13	[h/day]
Fleet	4	[units]

Table 3

Airport	Demand (pax/week)					
	PDL	LIS	OPO	FNC	YTO	BOS
PDL	0	2509	1080	558	770	713
LIS	2509	0	216	112	360	333
OPO	1080	216	0	78	46	43
FNC	558	112	78	0	32	30
YTO	770	360	46	32	0	70
BOS	713	333	43	30	70	0

Model 2: Hub-&-spoke network model

- Problem 2 (solution)



OF:

316 821 €/week

AC Utilisation:

94,33%

Legend:

Pax (flights)

Note: Both ways flights and pax flows

Model 3: Fleet & network model



- The problem:
 - given a set of airports from which an airline can operate;
 - knowing the demand in each specific flight-leg;
 - having a set of different aircraft types available, with specific characteristics (e.g., speed, seats, block hours);
 - define which flight legs to operate;
 - estimated number of passengers to transport;
 - define the flight frequency per leg; and
 - define the fleet size and composition.

Model 3: Fleet & network model

- Objective function
 - minimize costs (satisfying the demand)
 - maximize revenues
- (OF) • maximize profit
- Constraints
 - (C1) • Demand verification: $\# \text{ pax} \leq \text{demand}$
 - (C2) • Capacity: $\# \text{ pax in each leg} \leq \text{seats available per leg}$
 - (C3) • Continuity constraint: $\# \text{AC inbound} = \# \text{AC outbound}$ (per airport, per AC type)
 - (C4) • AC Productivity: $\text{hours of operation} \leq \text{BT} * \# \text{AC}$
 - (C5) • **Range Constraint:** $\text{Range} \leq \text{distance} \rightarrow \text{no flights}$
 - (C6) • **Budget Constraint:** $\# \text{AC} * \text{Cost} \leq \text{Budget}$

Model 3: Fleet & network model

- Notation**

Sets

N : set of airports (where h is the hub)

K : set of aircraft types

Decision variables

w_{ij} : flow from airport i to airport j that transfers at the hub

x_{ij} : direct flow from airport i to airport j

z_{ij}^k : number of flights from airport i to airport j with aircraft type k

AC^k : number of aircraft type k

Parameters

q_{ij} : travel demand between airport i to airport j

$g_h = 0$ if a hub is located at airport h ;

$g_h = 1$ otherwise

d_{ij} : distance between airports i and j

$Yield$: revenue per RPK flown (average yield)

s^k : number of seats per aircraft type k

$CASK^k$: unit operation cost per ASK flown by aircraft type k

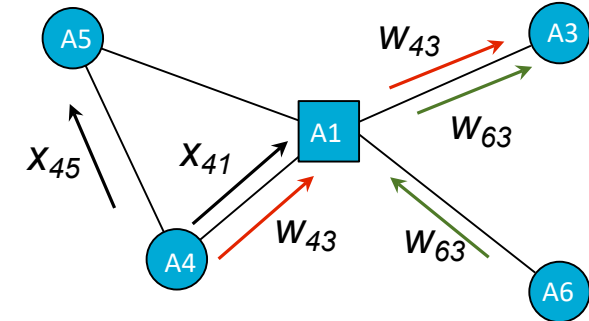
sp^k : speed of the aircraft type k

LF : average load factor

LTO : landing and take-off time

BT^k : aircraft type k avg. utilisation time

C^k : cost of purchasing aircraft type k



Model 3: Fleet & network model

$$\text{Max Profit} = \sum_{i \in N} \sum_{j \in N} \left[\text{Yield} \times d_{ij} (x_{ij} + w_{ij}) - \sum_{k \in K} (CASK^k \times d_{ij} \times s^k \times z_{ij}^k) \right] \quad (\text{OF})$$

s.t.:

$$x_{ij} + w_{ij} \leq q_{ij} \quad , \forall i, j \in N \quad (\text{C1})$$

$$w_{ij} \leq q_{ij} \times g_i \times g_j \quad , \forall i, j \in N \quad (\text{C1}^*)$$

$$x_{ij} + \sum_{m \in N} w_{im} \times (1 - g_j) + \sum_{m \in N} w_{mj} \times (1 - g_i) \leq \sum_{k \in K} z_{ij}^k \times s^k \times LF \quad , \forall i, j \in N \quad (\text{C2})$$

$$\sum_{j \in N} z_{ij}^k = \sum_{j \in N} z_{ji}^k \quad , \forall i \in N, k \in K \quad (\text{C3})$$

$$\sum_{i \in N} \sum_{j \in N} \left(\frac{d_{ij}}{sp^k} + LTO \right) \times z_{ij}^k \leq BT^k \times AC^k \quad , k \in K \quad (\text{C4})$$

$$z_{ij}^k \leq a_{ij}^k \quad \rightarrow a_{ij}^k = \begin{cases} 10000 & \text{if } d_{ij} \leq R^k \\ 0 & \text{otherwise} \end{cases} \quad (\text{C5})$$

Aircraft range used to define matrix a_{ij}^k and constrain frequency to range limits

$$\sum_{k \in K} C^k \times AC^k \leq B \quad (\text{C6})$$

Investment costs cannot be higher than the budget available

Model 3: Fleet & network model

Problem 3

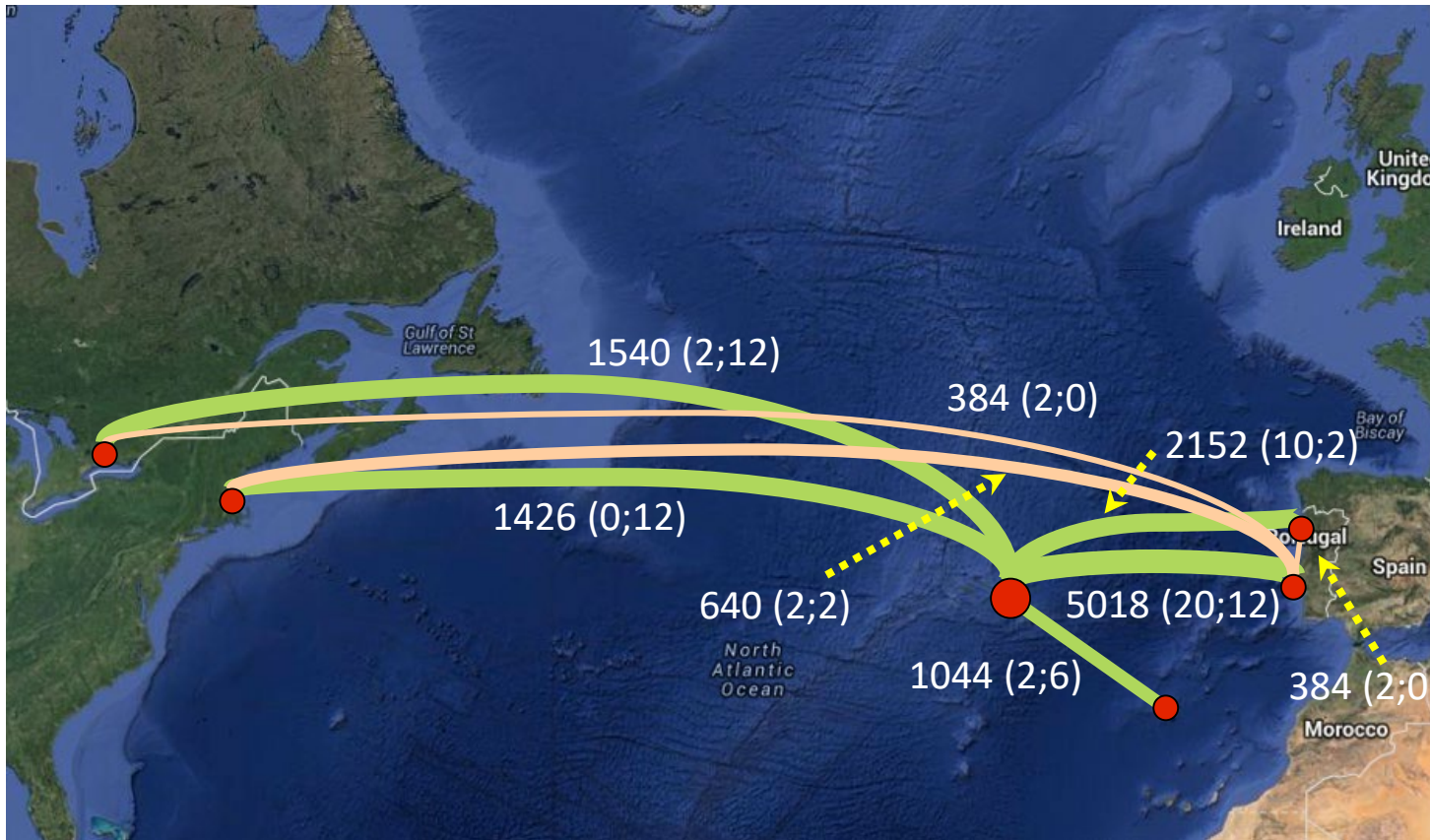
What if the FlyAtlantic Airline would have a fleet of different aircraft (see Table 1). How should we model a multi-fleet network model (aka, multi-class network model)? Would the results differ from the results obtained in Problem 2?

Table 1

Parameters	A310	A320	
CASK	0,12	0,11	[\$/ASK]
LF	0,80	0,80	[%]
Seats	240	160	[units]
Range	9600	5400	[km]
Speed	900	870	[km/h]
LTO	20	12	[min]
BT	14	12	[h/day]
Fleet	2	2	[units]

Model 3: Fleet & network model

- Problem 3 (solution)



OF:

533 985 €/week

AC Utilization:

A310 - 51,15%

A320 - 99,90%

Legend:

Pax
(flights A310; A320)

Note: Both ways flights and pax flows

Simplifications

The previous models represent an airline network development decision process in a simplified way. For instance:

- **demand is static** - demand does not vary with the solutions obtained (e.g., frequency, direct vs connecting flight);
 - **no competition** - market share is assumed to be already considered when defining demand values;
 - **no passengers choice** - demand is reacting to the decisions according to the objective of the airline (i.e., maximise profit);
 - **possible aircraft routing discontinuity** - a total “time-budget” is considered for the entire fleet without checking routing feasibility;
 - **single scenario for a static future** - the uncertainty of the future network is not considered and the model runs for a single time period in the future.
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- ... do you identify other simplifications?