SS-ZG548: ADVANCED DATA MINING

Lecture-09: Stream Mining



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Feb 17, 2018

(WILP @ BITS-Pilani Jan-Apr 2018)

Recap: Frequent items over data stream

• Wish to output a list of items such that $f_i > m/(k+1)$ where m is the size of stream and k frequent items are sought

Maintain a data structure A and update over stream as below

- IF (A.ismember(x)) A[x]++
- ELSE A.insert(x)
- **3** IF (A.size == k+1) THEN $\forall y \in A$
- **IF**(A[y] == 0) A.delete(y);
 - Memory requirement: of the order of k

Count distinct over data streams (FM sketch)

Estimate number of distinct items in data stream

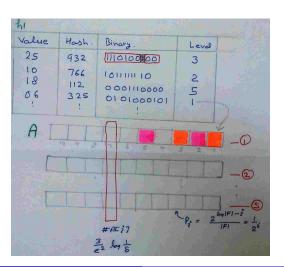
- If $x = ???..??1 \ 000...0$ then L[x]=i
- Probability of L[x]=i is $p_i = \frac{2^{\log|F|-i}}{|F|} = 1/2^i$ when $x \in \{1,2,..,F\}$
- FM sketch is a bitmap A of size $\log |F|$ with hash a function h
- Arrival of an item x, sets bit $A[L[h(x)]] \leftarrow 1$. Probability that A[i] = 1 after seeing n items is $1 - (1 - p_i)^n$
- With s independent copies of FM sketch, let #A[i] represent count of 1's at level i and $\hat{q}_i = \frac{\#A[i]}{s}$. Then choose i, such that $\hat{q}_i \geq \frac{3}{\epsilon^2} \log \frac{1}{\delta}$. By Chernoff's bound $x \leq (1 + \epsilon) E[x]$ with probability $(1-\delta)$

$$\hat{n} = \frac{\log(1 - \hat{q}_i)}{\log(1 - p_i)}$$



In action: Count distinct over data streams

Consider a data stream: 25, 10 ,18 ,25, 06, 03, 10, 8, 2, 5, 18, 12, 9, 6, 12, 6, 11, 15, 5, 6, 13, 6, 8, \rightarrow



$$\hat{n} = \frac{\log(1 - \hat{q}_i)}{\log(1 - p_i)}$$

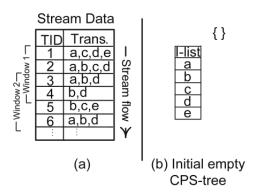
Frequent pattern mining over data streams

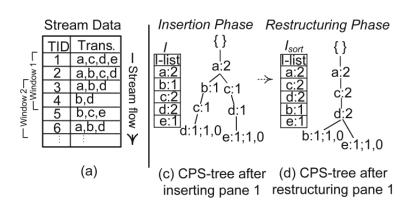
- Applications involves retail market data analysis, network monitoring, web usage mining, and stock market prediction.
- Using sliding window
- Efficiently remove the obsolete, old stream data
- Compact Pattern Stream tree (CPS-tree)
- Highly compact frequency-descending tree structure at runtime
- Efficient in terms of memory and time complexity
- Pane and window
- Insertion and restructuring

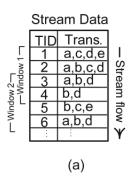
¹Tanbeer, Syed Khairuzzaman and Ahmed, Chowdhury Farhan and Jeong, Byeong-Soo and Lee, Young-Koo, "Sliding window-based frequent pattern mining over data streams", in Information sciences, 179(22) pages 3843–3865, Elsevier, 2009

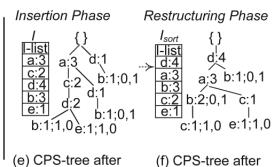
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Algorithm 1 (Construction of a CPS-tree for a data stream)
Input: Stream data, Pane size, Window size, Initial Sort Order
Output: T<sub>sort</sub>: a CPS-tree for the current window
Method:
   Begin
1:
       w \leftarrow \phi:
       T \leftarrow a \text{ prefix-tree with null initialization:}
       Current Sort Order ← Initial Sort Order:
   //For the first Window
           While (w \neq Window\_size) do
5:
                                                                            // Insertion Phase
              Call Insert Pane(T);
              Current Sort Order ← Frequency-descending sort order: // Restructuring Phase
6:
              Restructure T:
8:
              w = w + I:
9.
           End While
   //At each slide of Window
10:
           Repeat
11:
              Delete the oldest pane information from T;
                                                                            // Extracting the old pane
                                                                            // Insertion Phase
12:
              Call Insert_Pane(T);
              Current Sort Order ← Frequency-descending sort order; // Restructuring Phase
13:
14:
              Restructure T:
15:
           End
   End
Insert Pane(Tr)
   Begin
       p \leftarrow \phi:
       While (p \neq Pane\_size) do
3:
           Scan transaction from the current location in Stream data;
4.
           Insert the scanned transaction into Tr according to Current Sort Order:
5:
           p = p+1:
       End While
   End
```

Fig. 3. The CPS-tree construction algorithm.



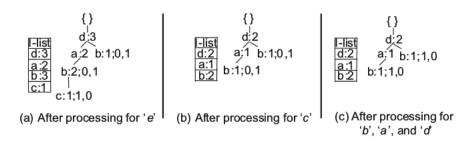


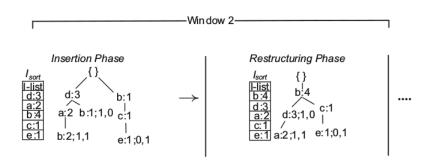




inserting pane 2

restructuring pane 1 & 2, i.e., at Window 1

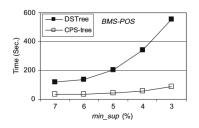


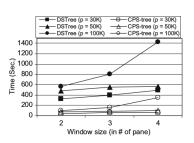


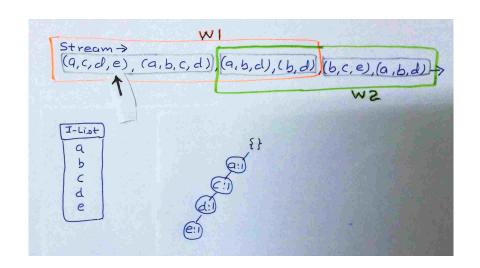
(a) CPS-tree after inserting new pane (i.e., tids 5 and 6) at Window 2

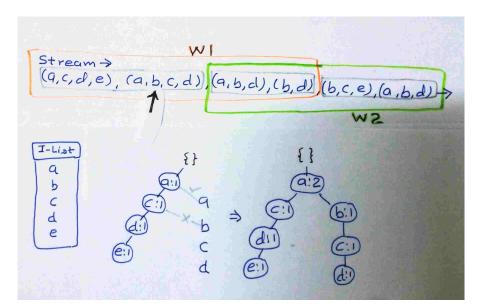
(b) CPS-tree after restructuring at Window 2

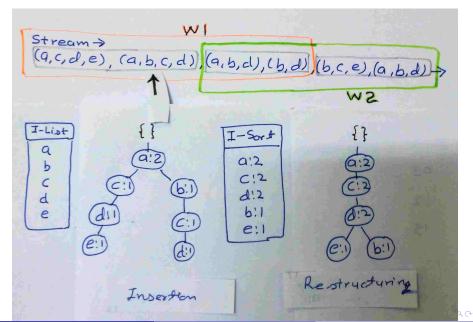
CPS-tree Performance

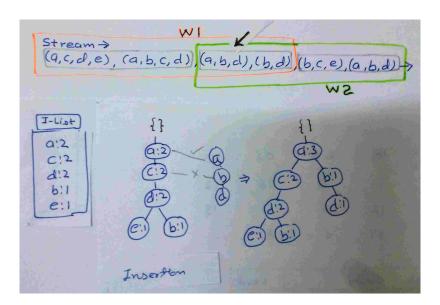


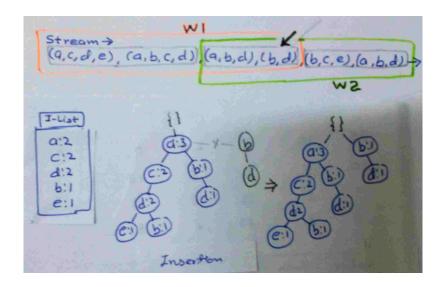


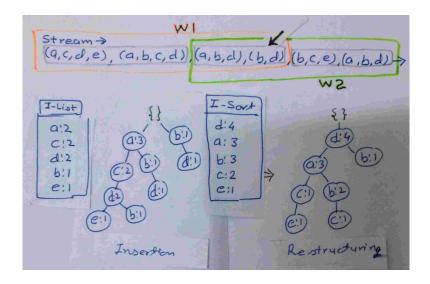


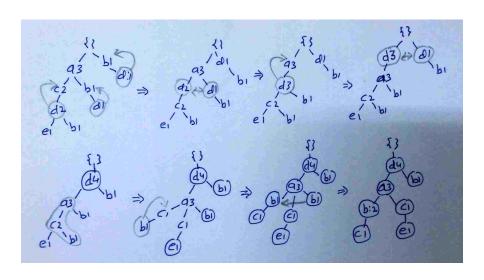


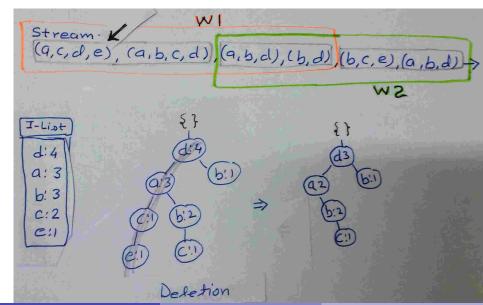


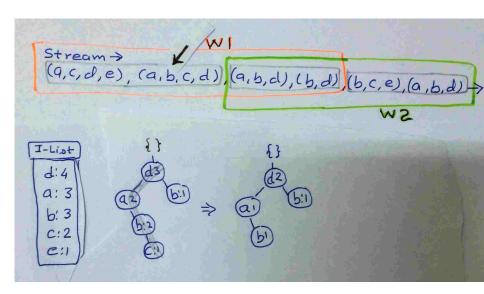


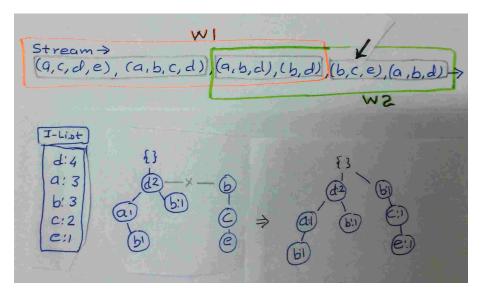


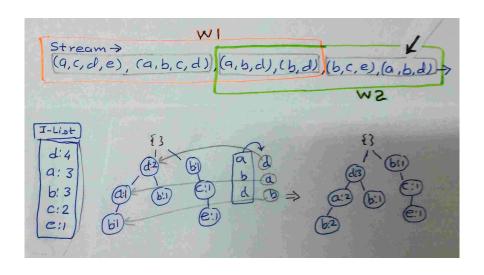


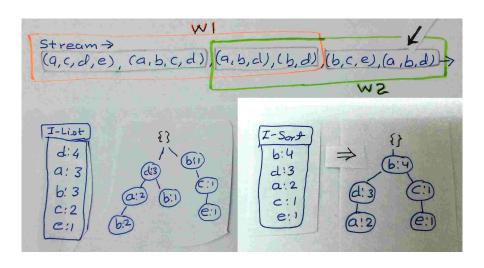




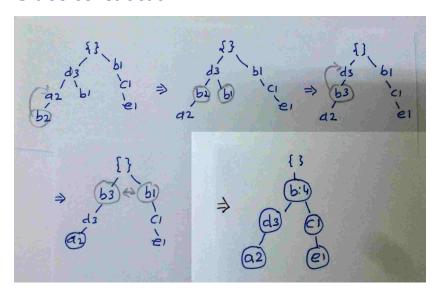








I-Sorted: b, d, a, c, e



I-Sorted: b, d, a, c, e

Thank You!

Thank you very much for your attention!

Queries ?