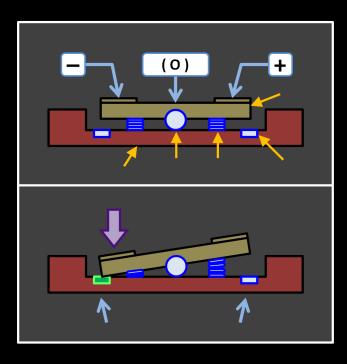


Vircon32 is a simplified game system that virtualizes of all its elements: the console's internal architecture, accesories (gamepads, cartridges and memory cards) and video and audio output. All with maximum detail.

This makes it possible for anyone to create a Vircon32 system of their own in a way that will always ensure total compatibility.

If you are interested in knowing how the console works in detail, or you want to implement your own emulators/tools, this book covers everything you may need.

More content at: www.vircon32.com



Your definitive source for detail on any feature or behavior of the Vircon32 system



VIRCON32

SYSTEM SPECIFICATION

Javier Carracedo

Vircon32

32-BIT VIRTUAL CONSOLE





## SYSTEM SPECIFICATION

Javier Carracedo (Carra)