VIREN VELACHERI

് 512.810.2426 • ☑ viren.velacheri@utexas.edu • ♀ https://github.com/viren-velacheri • in https://www.linkedin.com/in/viren-velacheri-67361990/ • https://viren-velacheri.github.io/

EDUCATION

The University of Texas at Austin • Austin, TX

Bachelor of Science • Computer Science • GPA: 3.96/4.0 (Honors)

August 2018 - May 2022

TECHNICAL SKILLS

- Programming languages: Java, Python, HTML, CSS, JavaScript, SQL, C, C++, MATLAB, R.
- Computer Skills/Technologies: Linux, Git, Heroku, React JS, MongoDB, Django, Node.js, Express, jQuery, AWS, Spring Boot, REST APIs, Jenkins, Maven, Gradle, Spark, Hadoop, PyTorch.

Coursework

- Operating Systems
- Computer Architecture
- Data Structures
- Discrete Math
- Introduction to Programming
- Matrices/Matrix Calculations
- Probability and Statistics
- Natural Language Processing
- Algorithms and Complexity
- Computer Vision

- Computer Networks
- Neural Networks
- Network Security
- · Data Mining
- · Big Data

Work Experience

Cvent – Software Engineer 1

Austin, TX

August 2022 – Present

- Team: MRFv's Law
- Work on front end and back end of meeting request forms service that affects 150K+ customers daily. Some of the main technologies include Spring Boot, Postgres, Postman, Mockito, Selenium, and Datadog.

Cvent – Software Engineering Intern

June 2021 – August 2021

Austin, TX

- Team: MRFy's Law
- Project: Created a few REST API endpoints, SQL queries, and a react app related to a new, upcoming meeting request form service that impacted 21K+ users. Conducted unit and integration testing. Relevant technologies/frameworks included Spring Boot, Postman, Mockito, and Karate.

The University of Texas at Austin - Software Engineer Intern Austin, TX

June 2020 – December 2020

- Team: Department of Psychology
 - Project: Part of a 10-person team of professors and students tasked to develop Protect Texas: UT's comprehensive technological tool to combat the spread of coronavirus in its community. Worked on COVID-19 tracking mobile phone app (called Protect Texas Together) for our school. Worked with React-Native and Django. Used Fastlane and Bitrise for devops/deploying of app where 10K+ people downloaded it from Google and Apple Stores.

iHeartMedia – Software Developer Intern

June 2019 - August 2019

Austin, TX

- Team: Digital Audio Management
- Project: Built a cloud based internal reporting system in Java's Spring framework with 3 other interns that was based on statistics related to 800K+ artists. Implemented REST API endpoints and worked with AWS Simple Queue Service, Microservices, and a SQL database. Implemented a user friendly interface for the S3 bucket that holds the generated reports. Performed 50% better than legacy system.

Projects

Library Volunteer Management Web App (https://github.com/viren-velacheri/Lib-Volunteer-Mgmt)

- Responsive (Smartphone enabled) app for users to signup, view, and delete schedules. Administrator control for volunteer check-in and automatic report generation. Designed for local libraries in Austin.
- Built using Bootstrap, jQuery, Node.js, and MongoDB. Hosted on Amazon cloud via Heroku Platform.

Austin Animal Shelter: Dog Adoption WebApp (https://github.com/viren-velacheri/KWAH)

- Responsive Web app with intelligent search and notification capabilities.
- Contains over 500 dogs.
- Built using Bootstrap, ¡Query, Node.js, and MongoDB. Hosted on Amazon cloud via Heroku Platform.

LEADERSHIP EXPERIENCE

MIT Zero Robotics Competition

Fall 2016 – Winter 2018

- A contest where robotic SPHERES are programmed to perform tasks in zero gravity. Programs written in C.
- · Led team in High school Junior and Senior years, reaching world finals, with code deployed on the International Space Station. Achieved 3rd out of over 200 teams.