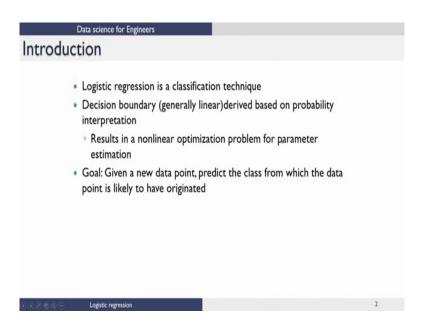
## Data science for Engineers Prof. Ragunathan Rengasamy Department of Computer Science and Engineering Indian Institute of Technology, Madras

## Lecture - 42 Logistic regression

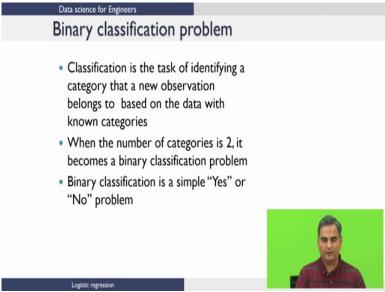
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In this lecture, I will describe a technique called Logistic regression. Logistics regression is a classification technique which basically develops a linear boundary regions, based on certain probability interpretations, while in general we develop a linear decision boundaries, this technique can also be extended to develop non-linear boundaries using what is called polynomial logistic regression. For problems, where we are going to develop linear boundaries the solution still results in a non-linear optimization problem for parameter estimation, as we will see in this lecture. So, the goal of this technique is, given a new data point, I would like to predict the class from which this data point could have originated.

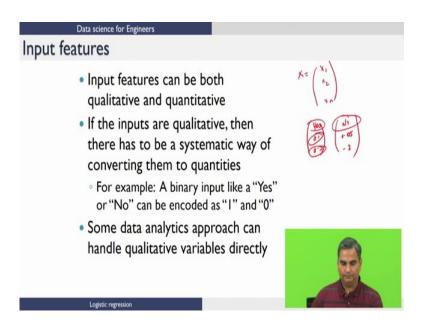
So, in that sense this is a classification technique, that is used in a wide variety of problems and it is surprisingly effective for a large class of problems.

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Just to recap the things that we have seen before, we have talked about binary classification problem before. Just to make sure that we recall some of the things that we have talked about before. We said classification is the task of identifying, what category a new data point, or an observation belongs to. There could be many categories to which the data could belong, but when the number of categories is 2, it is what we call as the binary classification problem. We can also think of binary classification problems as simple yes or no problems where, you either say something belongs to particular category, or no it does not belong to that category.

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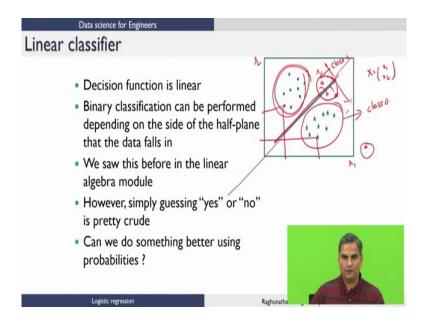


Now, whenever we talk about classification problems, we have described this before, we say a data is represented by many attributes,

 $X_1$  to  $X_n$ . We can also call this as input features as shown in this slide. And these input features could be quantitative, or qualitative. Now quantitative features can be used as they are. However, if we have going to use a quantitative technique, but we want to use input features which are qualitative, then we should have some way of converting this qualitative features into quantitative values. One simple example is if I have a binary input like a yes or no for a feature. So, what do we mean by this. So, I could have yes let us say 0.1 0.3 and, another data point could be no 0.05 - 2 and so on.

So, you notice that these are quantitative numbers while these are qualitative features. Now, you could convert this all into quantitative features by coding yes as 1 and no as 0. So, then those also become number. This is very crude way of doing this, there might be much better ways of coding qualitative features into quantitative features and so on. You also have to remember that there are some data analytics approach, that can directly handle these qualitative features without a need to convert them into numbers and so on.

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So, you should keep in mind that that is also possible. Now that we have these feature, we go back to our pictorial understanding of these things. Just for the sake of illustration, let us take this example, where we have this 2 dimensional data. So, here we would say X is  $x_1$   $x_2$ ; two variables let us say  $x_1$  is here  $x_2$  is here. So, it is organized into data like this. Now let us assume that all the circular data belong to one category and all the starred data, belong to another category. Notice that circled data would have certain  $x_1$  and certain  $x_2$  and, similarly starred data would have certain  $x_1$  and certain  $x_2$ . So, in other words all values of  $x_1$  and  $x_2$  such that the data is here, belongs to one class and, such that the data is here belongs to another class.

Now, if we were able to come up with hyper plane such as the one that is shown here, we learn from our linear algebra module that to one side of this hyper plane is half space, this side is a half space and, depending on the way the normal is defined, you would have positive value and a negative value to each side of the hyper plane. So, this is something that we have dealt with in detail, in one of the linear algebraic classes.

So, if you were to do this classification problem, then what you could say is if I get a data point somewhere here, I could say it belongs to whatever this class is here. So, let us call this for example, we could call this class 0 we could call this class 1 and, we would say whenever a data point falls to this side of the line, then it is class 0 and if a data point falls to this side of the line, we will say it is class 1 and so on. However, notice that any data point. So, whether it falls here, or it falls here we are going to say class 0, but intuitively you know that if this is really a true separation of these classes, then this is for sure going to belong to class 0, but as I go closer and closer to this line there is this uncertainty about, whether it belongs to this class, or this class because data is inherently noisy.

So, I could have a data point, which is true value here; however, because of noise it could slip to the other side and so on. So, as I come closer and closer to this then you know the probability, or the confidence with which I can say it belongs to particular class, can intuitively come down. So, simply saying yes this data point and, this data point belongs to class 0 is 1 answer, but that is pretty crude. So, the question that this logistic regression answers is can we do something better using probabilities. So, I would like to say that the probability that this belongs to class 1 is much higher than this, because it is far away from the decision boundary. So, how do we do this, is the question that logistics regression addresses.

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## Data science for Engineers

## Output

- Why model probabilities ?
  - The probability of a "Yes" or "No" gives a better understanding of the sample's membership to a particular category
  - Estimating the binary outputs from the probabilities is straight forward through simple thresholding
  - How does one model this probability?

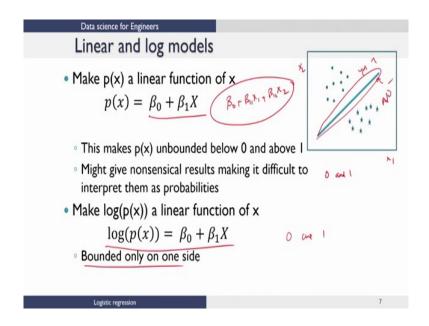


Logistic regression

So, as I mentioned before the probability of something being from a class, if we can answer that question, that is better than just saying yes or no answers, right.

So, one could say yes this belongs to class, a better nuanced answer could be that yes it belongs to class, but with a certain probability as the probability is higher, then you feel more con dent about assigning that class to the data. On the other hand if you model through probabilities, we do not want to lose binary answer like yes or no also. So, if I have probabilities for something I can easily convert them to yes or no answers through some thresholding, which we will see in the logistics regression methodology when we describe that. So, while we do not lose the ability to categorically say, if a data belongs to a particular class or not by modelling this probability. On the other hand, we get a bene t of getting a nuanced answer, instead of just saying yes or no.

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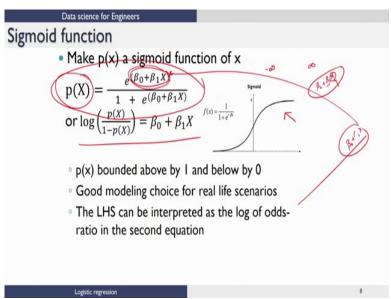


So, the question then, is how does one model these probabilities. So, let us go back and look at the picture that we had before let us say this is  $x_1$  and  $x_2$ . Remember that this hyper plane, would typically have this form here the solution is written in the vector form. If I want to expand it in terms of  $x_1$  and  $x_2$ , what I could do is I could write this as  $\beta_0 + \beta_{11} x_1 + \beta_{12} x_2$ . So, this could be the equation of this line in this two dimensional space. Now one idea might be just to say this itself is a probability and then let us see what happens. The difficulty with this is, this p of x is not bounded because, it is just a linear function. Whereas you know that the probability has to be bounded between 0 and 1. So, we have to find some function which is bounded between 0 and 1. The reason why we are still talking about this linear function is because, this is the decision boundary.

So, what we are trying to do here is really instead of just looking at this decision boundary and then saying yes and no + and -, what we are trying to do is, we are trying to use this equation itself to come up with some probabilistic interpretation. That is the reason, why we are still sticking to this equation and trying to see if we can model probabilities as a function of this equation, which is the hyper plane.

So, you could think of something slightly different and, then say look instead of saying p of x is this let me say log  $(p(x))=\beta_0+\beta_1 x$ . In this case you will notice that it is bounded only on one side. In other words, if I write log  $(p(x))=\beta_0+\beta_1 x$ , I will ensure that p of x never becomes negative; however, on the positive side p of x can go to  $\infty$ . That again is a problem because we need to bound p of x between 0 and 1. So, this is an important thing to remember. So, it only bounds this on one side.

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So, is there something more sophisticated we can do? The next idea is to write p of X as what is called as sigmoidal function. The sigmoidal function has relevance in many areas. So, this is the function that is used in neutral networks and other very interesting applications.

So, the sigmoid has an interesting form which is here. So, now, let us look at this form right here. I want you to notice two things number one is still we are trying to stick this hyperplane equation into the probability expression because, that is the decision surface. Remember intuitively somehow we are trying to convert that hyper plane into probability interpretation. So, that is the reason why we are still sticking to this  $\beta_0 + \beta_1 x$ . Now let us look at this equation and then see what happens.

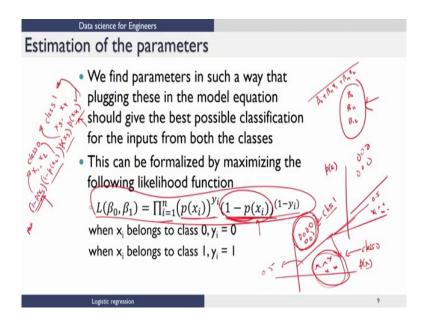
So, if you take this argument  $\beta_0 + \beta_1 x$ . So, that argument depending on the value of X you take, could go all the way from  $-\infty$  to  $\infty$ . So, just take a single variable case if I if I write let us say  $\beta_0 + \beta_1$  just 1 variable X not a vector. Now if  $\beta_1$  is positive, if you take X to be a very very large value, this number will become very large, if  $\beta_1$  is negative, if you take X to be very very large value in the positive side this number will become  $-\infty$ . And similarly if  $\beta$  one takes the other values, you can correspondingly choose X to be positive or negative and then make this unbounded between  $-\infty$  to  $\infty$ .

So, we will see what happens to this function when  $\beta_0 + \beta_1 x$  is  $-\infty$ , you would get this to e power  $-\infty$  + divided by 1 + e power  $-\infty$ , or you can just think of this as - very large number. So, in that case when numerator will become 0 and, the denominator will become 1 + 0. So, on the lower side this expression will be bounded by 0.

Now if you take  $\beta_0 + \beta_1 x$  to be a very large positive number, then the numerator will be a very very large positive number and the denominator will be 1 + that very large positive number. So, this will be bounded by 1 on the upper side. So now, from the equation for the hyper plane, we have been able to come up with the definition of a probability, which makes sense, which is bounded between 0 and 1. So, it is an important idea to remember. By doing this what we are doing is the following. If we were not using this probability, all that we will do is we will look at this equation and whenever a new point comes in we will evaluate this  $\beta_0 + \beta_1 x$  and then based on whether it is positive or negative, we are going to say yes or no.

Now, what has happened is instead of that, this number is put back into this expression and depending on what value you get you get a probabilistic interpretation. That is the beauty of this idea here. You can rearrange this in this form and then say log  $(p(X))/(1-p(X)) = \beta_0 + \beta_1 x$ . The reason why I show you this form is because the left hand side could be interpreted as log of odds ratio, which is an idea that is used in several places. So, that is the connection here.

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Now we have these probabilities and remember, if you were to write this hyper plane equation as the way we wrote in the last few slides  $\beta_0 + \beta_{11} X_1 + \beta_{12} X_2$ . The job of identifying a classifier as far as we are concerned is done when we identify values for the parameters  $\beta_0$ ,  $\beta_{11}$  and  $\beta_{12}$ .

So, we still have to figure out what are the values for this. Once we have a value for this, any time I get a new point I simply put it into the

p of x equation that we saw in the last slide and then get a probability. So, this still needs to be identified and obviously, if we are looking at a classification problem where I have this on this side and stars on this side, I want to identify these  $\beta_0$ ,  $\beta_{11}$  and  $\beta_{12}$  in such a way this classification problem is solved. So, I need to have some objective for identifying these values. Remember in the optimization lectures I told you that that all machine learning techniques can be interpreted in some senses an optimization problem.

So, here again we come back to the same thing and then we say look we want to identify this hyper plane, but I need to have some objective function that I can use to identify these values. So, these  $\beta_0$ ,  $\beta_{11}$  and  $\beta_{12}$  will become the decision variables but I still need an objective function. And as we discussed before when we were talking about the optimization techniques, the objective function has to reffect what we want to do with this problem. So, here is an objective function looks little complicated, but I will explain this as we go along. So, I said in the optimization lectures we could look at maximizing or minimizing. In this case, what we going to say is I want to find value for  $\beta_0$ ,  $\beta_{11}$  and  $\beta_{12}$  such that this objective is maximized.

So, take a minute to look at this objective and then see why someone might want to do something like this. So, when I look at this objective function, let us say I again draw this and then let us say I have these points on one side and the other points on the other side. So, let us call this class 0 and let us call this class 1. So, what I would like to do is I want to convert this decision function into probabilities. So, the way I am going to think about this is, when I am on this line I should have the probability being = 0.5, which basically says that if I am on the line I cannot make a choice between class 1 and class 2.

Because the probability is exactly 0.5. So, I cannot say anything about it now. What I would like to do, is you can interpret it in many ways one thing would be to say, as I go away from this line in this direction, I want the probability of the data belonging to class 1 to keep decreasing. The moment that the probability that the data belongs to class 1 keeps decreasing, that automatically means since there are only 2 classes and this is the binary classification problem, the probability that the data belongs to class 0 keeps increasing.

So, if you think of this interpretation whereas, I go from here. So, here the probability that the data point belongs to class 1 let us say it is 0.5, then basically it could either belong to class 1 or class 0. And if it is such that the probability keeps decreasing here, of the data point belonging to class 1, then it has to belong to class 0. So, that is the basic idea. So, in other words we could say the probability function that we defined before should be such that whenever a data point belongs to class 0 and I put that into that probability expression, I want

a small probability. So, it might interpret the probability as the probability that the data belongs to class 1 for example, and whenever I take a data point from this side and, put it into that probability function, then I want the probability to be very high because I want that as the probability that the data belongs to class 1. So, that is the basic idea.

So, in other words we can paraphrase this and then say for any data point on this side belonging to class 0, we want to minimize p of x when x is substituted into that probability function and, for any point on this side when we substitute these data points into the probability function, we want to maximize the probability. So, if you look at this here what they say is if this data point belongs to class 0 then  $y_i$  is 0. So, whenever a data point belongs to class 0 anything to the power 0 is 1 so, this will vanish. So, in the product there will be functions of this form, which will be 1 - p of  $x_i$  and because  $y_i$  is 0 this will become 1. So, this will become something to the power 0 1. So, this term will vanish and the only thing that will remain is 1 - p of  $x_i$ . So, if we try to maximize 1 - p of x i, then that is equivalent to minimizing p of  $x_i$ . So, for all the points that belong to class 0 we are minimizing p of  $x_i$ .

Now, let us look at the other case of a data point belonging to class 1, in which case  $y_i$  is 1 so, 1 - 1 0. So, this term will be something to the power 0 which will become 1. So, it cannot drop out. So, the only thing that will remain is p of  $x_i$  now  $y_i$  is 1. So, power 1 will be just left with p of  $x_i$ . And since this data belongs to class 1, I want this probability to be very large. So, when I maximize this it will be large number.

So, you have to think carefully about this equation. There are many things going on here, number 1 that this is a multiplication of the probabilities for each of the data point. So, this includes data points from class 0 and class 1. The other thing that you should remember is let us say I have a product of several numbers, if I am guaranteed that every number is positive right, then the product will be maximized when each of these individual numbers are maximized. So, that is the principle that is also operating here, that is why we do this product of all the probabilities.

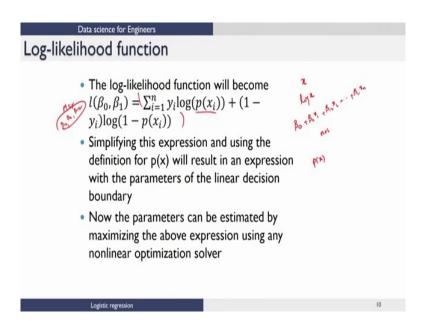
However if a data point belongs to class 1, I want probability to be high. So, the individual term is just written as p of  $x_i$ . So, this is high for class 1. When a data point belongs to class 0, I still want this number to be high, that means, this number will be small. So, it automatically takes care of this as far as class 0 and class 1 are concerned. So, while this looks little complicated, this is written in this way because it is easier to write this as one expression.

Now let us take a simple example to see how this will look. Let us say I have class 0, I have 2 data points  $X_1$  and  $X_2$  and class 1, I have 2 data points  $X_3$  and  $X_4$ . So, this objective function when it is written out would look something like this. So, when we take let us say these

points belonging to class 0 then I said the only thing that will be remaining is here. So, this will be 1 - p of  $X_1$  for the second data point it will be 1 - p of  $X_2$ , then for the data third data point it will be p of  $X_3$  and for the fourth data point it will be p of  $X_4$ .

So, this would be the expression from here. So, now when we maximize this, then since p of X s are bounded between 0 and 1, this is a positive number, this is a positive number, positive number positive number and, if the product has to be maximized, then each number has to be individually maximized. That means, this has to be maximized. So, it will go closer and closer to 1 the closer to 1 it is better. So, you notice that  $X_4$  would be optimized to belong in class 1 Similarly  $X_3$  would be optimized to belong in class 1 and when you come to these two numbers, you would see that this would be a large number if p of  $X_1$  is a small number. So, p of  $X_1$  basically means that  $X_1$  is optimized to be in class 0. And similarly  $X_2$  is optimized to be in class 0. So, this is an important idea that we have to understand in terms of how this objective function is generated.

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Now, one simple trick you can do is take that objective function and take a log of that and then maximize it. So, if I am maximizing a positive number X, then that it is equivalent to maximising log of X also. So, whenever this is maximized that will also be maximized, the reason why you do this it makes the product into a sum makes it looks simple. So, remember from our optimization lectures, we said we got a maximise this objective. So, we always write this objective in terms of

decision variables and the decision variables in this case are  $\beta$  naught  $\beta$  1 1 and  $\beta$  1 2 so, we described before. So, what happens is each of these probability expressions, if you recall from your previous slides, will have these 3 variables and x i are the points that are already given. So, you simply substitute them into this expression.

So this whole expression would become a function of  $\beta_0$ ,  $\beta_{11}$  and  $\beta_{12}$ . Now we have come back to our familiar optimization territory, where we have this function which is a function of these decision variables, this needs to be maximized and this is an unconstrained maximization problem be-cause we are not putting any constraints  $\beta_0$ ,  $\beta_{11}$  and  $\beta_{12}$ . So, they can take any value that that we want and also the fact that the way the probability is defined, this would also become a non-linear function. So, basically we have a non-linear optimization problem in several decision variables and, you could use any non-linear optimization technique to solve this problem and when you solve this problem, what you get is basically the hyper plane. So, in this case it is a two dimensional problem. So, we have 3 parameters. Now if there is a n dimensional problem, if you have let us say n variables.

So, I will have something like  $\beta_0 + \beta_{11} x_1 + \beta_{12} x_2$  and so on  $+ \beta_{1n} x_n$ , this will be an n+1 variable problem, there are n+1 decision variables, these n+1 decision variables will be identified through this optimization solution. And for any new data point, once we put that data point into the p of x function that sigmoidal function that we have described, then you get the probability that it belongs to class 0 or class 1.

So, this is the basic idea of logistic regression. In the next lecture, I will take very simple example with several data points to show you how this works in practice and I will also introduce notion of regularization, which would help in avoiding over fitting when we do logistic regression. I will explain what over fitting means in the next lecture also, with that you will have theoretical under-standing of how logistics regression works and in a subsequent lecture doctor Hemanth Kumar would illustrate, how to use this technique in R on a case study problem.

So, that will give you the practical experience of how to use logistics regression and how to make sense out of the results that you get from using logistics regression on an example problem.

Thank you and I will see you in the next lecture.