

# 1

## Introduction to React

This book is an advanced book on React but we wanted to provide a primer on the basics so that this book could be both comprehensive and accessible. We will not spend a lot of time on all of the subtleties of each technique that we will look at here. We will instead look at concise samples that illustrate the tools and techniques that we are covering. We will also have links to where you can easily access and run the code samples as you follow along.

In this chapter, we will be covering the following concepts:

- About the code samples
- Hello World sample in React
- JSX
- props
- state

## Hello React

For the first example we will create a fully working **Hello World**-style example using React by undertaking the following steps:

1. Create a new HTML file and call it `hello-react.html`.
2. Paste the following code in `hello-react.html`:

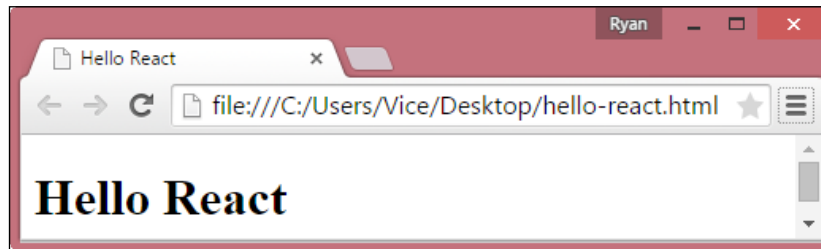
```
<!DOCTYPE html>
<html>
<head lang="en">
  <meta charset="UTF-8">
  <title>Hello React</title>
  <script src="https://fb.me/react-with-addons-0.14.0.js">
```

```
</script>
  <script src="https://fb.me/react-dom-0.14.0.js">
</script>
</head>
<body>

<script>
  var HelloReact = React.createClass({
    render: function() {
      return React.DOM.h1(null, 'Hello React');
    }
  });

  ReactDOM.render(React.createElement(HelloReact), document.
body);
</script>
</body>
</html>
```

3. Open `HelloReactJs.html` in a browser and you should see something similar to the image that follows:



React is a component-based framework that allows creating composable view components. The first thing that we have to do to be able to create a component in React is to include the React source as shown below:

```
<script src="https://fb.me/react-with-addons-0.14.0.js"></script>
<script src="https://fb.me/react-dom-0.14.0.js"></script>
```



As of version 0.13.0, React splits its API into two files. Now, there is one file that contains the browser-specific DOM code and another file that contains the rest of React's API. This was done because React is being used in more and more places and currently is used by React Native to build mobile applications. It can also be used to build Windows and Mac desktop applications using platforms such as Electron..

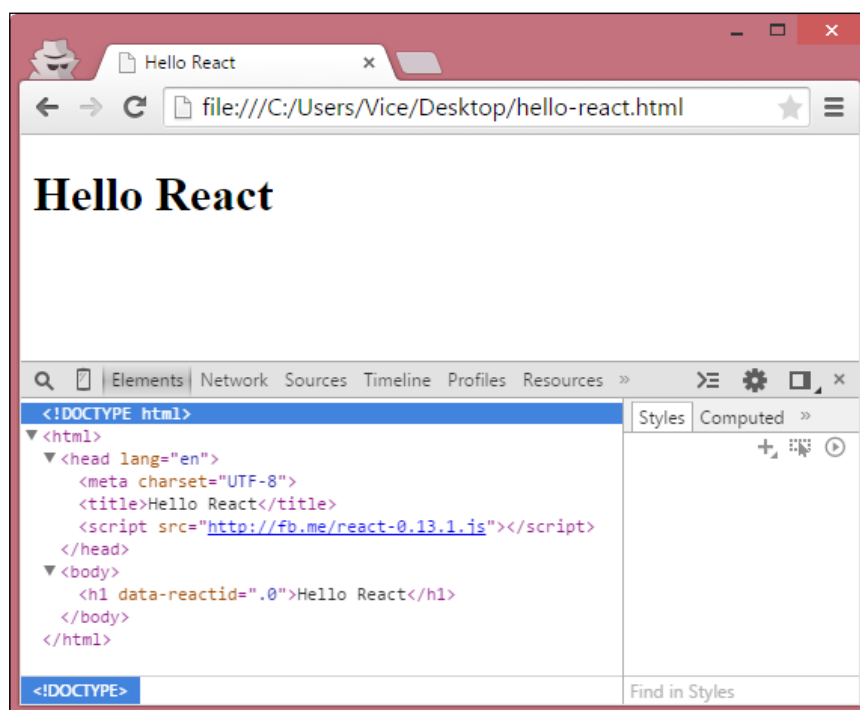
This will bring in version v0.14.0 of React, and then the code in the script block that is shown in the following code creates a `ReactDOM` parameter of type `h1` and sets children to be the string `Hello React`:

```
React.createElement('h1', null, 'Hello React');
```

We pass the `ReactDOM` parameter that is created by this call as the first argument to the `ReactDOM.render()` method shown as follows:

```
ReactDOM.render(  
  React.createElement('h1', null, 'Hello React'),  
  document.body);
```

React's render method is taking a `ReactDOM` parameter as its first argument and a `document.body` DOM element as its second argument. The render method will then write the HTML generated by the first argument, the `ReactDOM`, as a child of the second argument, the `document.body` DOM **element**. You can see the results in Chrome's Elements tab, as shown in the following screenshot:



As you can see, we now have an `h1` element in our DOM that contains the string `Hello React` as a child.

However, you might be wondering how this is component based and you'd be right in being skeptical as we haven't created a component yet. Components are one of the things that really makes React a powerful and flexible framework so let's see what our example looks like if we update it to create a component. To do this, update the script in `hello-react.html` as shown in the following code, and refresh the browser to verify that our program still works the same:

```
var HelloReact = React.createClass({
  render: function() {
    return React.DOM.h1(null, 'Hello React');
  }
});

ReactDOM.render(React.createElement(HelloReact), document.body);
```

Now we are creating a `HelloReact` JavaScript variable and assigning it a newly created React component that is created using the `React.createClass()` method as shown below:

```
var HelloReact = React.createClass({
  render: function() {
    return React.DOM.h1(null, 'Hello React');
  }
});
```

The `createClass()` method takes an object that must specify a render method. The render method is responsible for returning a single `ReactClass` to be rendered. Here we are creating a `ReactClass` that represents an `h1` DOM element that contains the string `Hello React`.

Note that we are now using the `React.DOM` API to create our `h1 ReactElement` instance. The `React.DOM` API provides convenience methods for creating common HTML elements and internally calls the `React.createElement()` method and passes the needed parameters for us. It may seem odd that the `React.DOM` part of the API was not moved to `ReactDOM` like `ReactDOM.Render`. However, it appears that the React team has decided that the HTML semantics and UI widgets are part of their universal approach to building UIs, while the actual rendering is platform specific. Here's an excerpt from the React documentation about the restructuring.



"As we look at packages such as `react-native`, `react-art`, `react-canvas`, and `react-three`, it has become clear that the beauty and essence of React has nothing to do with browsers or the DOM.

To make this more clear and to make it easier to build more environments that React can render, we're splitting the main React package into two: `react` and `react-dom`. This paves the way to writing components that can be shared between the Web version of React and React Native. We don't expect all the code in an app to be shared, but we want to be able to share the components that do behave in the same manner across platforms.

The React package contains `React.createElement`, `.createClass`, `.Component`, `.PropTypes`, `.Children`, and the other helpers related to elements and component classes. We think of these as isomorphic or universal helpers that you need to build components."

As shown in the following code, we then call the `ReactDOM.render()` method and pass the results of calling `React.createElement(HelloReact)`:

```
ReactDOM.render(React.createElement(HelloReact), document.body);
```

Now we've updated our code to create a React component and, as we will see, these components will offer a lot of power and flexibility to our web applications.



Source code: <http://bit.ly/MasteringReact-1-1-Gist>

## JSX

In order to make its component API easier to use, React has its own syntax called JSX, which combines JavaScript and HTML. Let's take a look at updating our sample code to use JSX by copying the following code into `hello-react.html` and refreshing our browser:

```
<!DOCTYPE html>
<html>
<head lang="en">
  <meta charset="UTF-8">
  <title>Hello React</title>
  <script src="https://fb.me/react-with-addons-0.14.0.js"></script>
  <script src="https://fb.me/react-dom-0.14.0.js"></script>
  <script src="http://fb.me/JSXTransformer-0.13.1.js"></script>
</head>
<body>

<script>
  var HelloReact = React.createClass({
    render: function() {
      return React.DOM.h1(null, 'Hello React');
    }
  });

  ReactDOM.render(React.createElement(HelloReact), document.body);
</script>
</body>
</html>
```



Note that we are assigning a type of "text/jsx" to our script tag in the preceding sample.

## How it works

The first thing we had to do to make this work was to add a reference to the JSX Transformer file shown in the following code:

```
<script src="http://fb.me/JSXTransformer-0.13.1.js"></script>
```



Note that using an in browser transformer is only recommended for testing. We will look into more appropriate ways to transform the JSX code to JavaScript in later chapters. Also note that as of 0.14 React recommends using Babel for doing JSX transforms and has deprecated it's JSX Transformer.

Next we updated our component creation code as shown below:

```
var HelloReact = React.createClass({
  render: function() {
    return <h1>Hello React</h1>;
  }
});
```

Now instead of calling into the React API to define our components DOM structure, we just write the desired DOM structure inline within our return statement.



As we will see later, we can even reference other react components as HTML elements!

And now we can just pass the HTML tag version of our component into the `React.render()` method to have it rendered to the DOM:

```
ReactDOM.render(<HelloReact />, document.body);
```

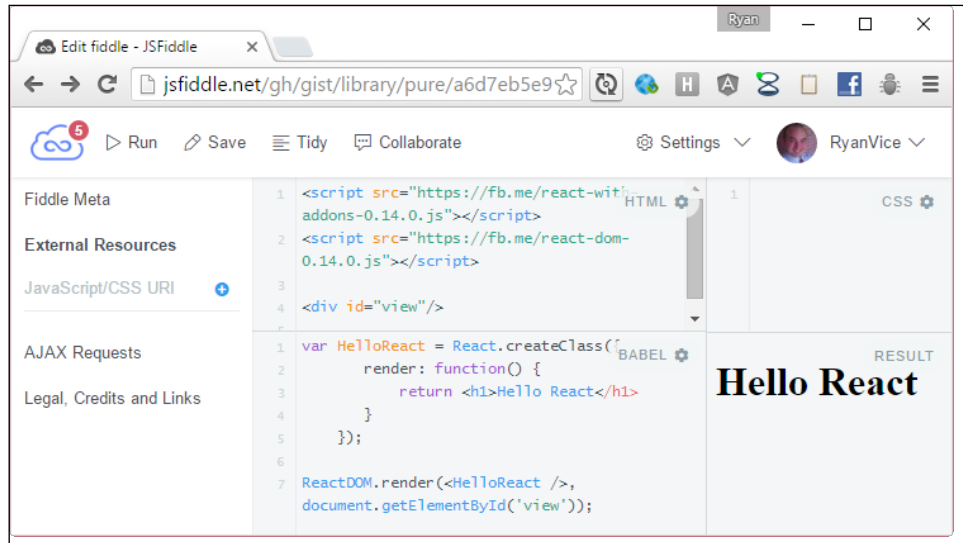
Notice how we no longer need to call `React.createElement()`. This is because the JSX compiler will make the call for us.



Source code: <http://j.mp/MasteringReact-1-2-Gist>

Now that we have seen how to set up a page to host the React application, we will start using JsFiddle to look at the examples. The example we just looked at is in the fiddle (<http://j.mp/MasteringReact-1-2-1-Fiddle>).

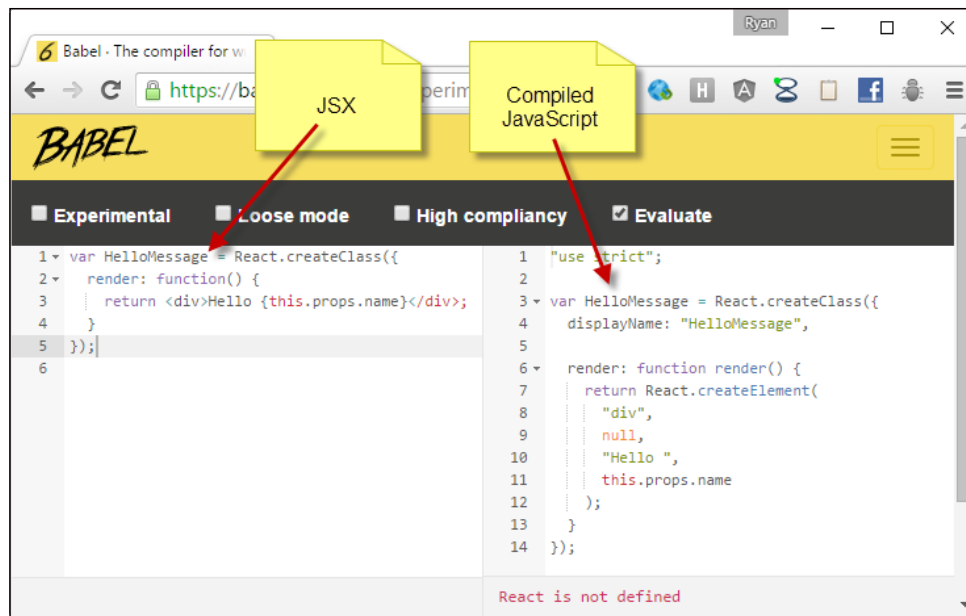
Follow that link and click the **Run** button to run the code. You should see the following output:



## Decompiling JSX

Babel has created a tool that allows seeing the decompiled JavaScript that would be created during JSX transformation. The Babel tool is shown in the following screenshot, and you can find the tool at <https://babeljs.io/repl/>:





The JSX Compiler has two code windows. The code window on the left is where you can put JSX, and the results of compiling it to React's API is shown in the code window on the right.

## Structure of render result

There are a few things we should take note of about using JSX to create the `ReactDOM` parameter that you return from your component's `render()` method. Let's say that we want to write Hello React code in two lines. You might be tempted to structure your code like the code that follows:

```
var HelloMessage = React.createClass({
  render: function() {
    return <div>Hello React</div> // error
    <div>How are you?</div>;
  }
});
```

However, if we paste this code into the JSX Compiler we will see the following error:

```
Error: Parse Error: Line 1: Adjacent JSX elements must be wrapped in
an enclosing tag
```

The error here is indicating that we need to wrap our JSX in a single root element shown in the following code:

```
var HelloMessage = React.createClass({
  render: function() {
    return <div> // works
      <div>Hello React</div>
      <div>How are you?</div>
    </div>;
  }
});
```

If we paste this in the JSX compiler we won't see any errors and, instead, we will see the compiled React API code as shown below:

```
var HelloMessage = React.createClass({displayName: "HelloMessage",
  render: function() {
    return React.createElement("div", null, " // works",
      React.createElement("div", null, "Hello React"),
      React.createElement("div", null, "How are you?")
    );
  }
});
```



Source code: <http://j.mp/MasteringReact-1-3-Gist>




Looking at the code generated by the compiler we can see why our previous code structure wouldn't work as our JavaScript return statement can only return a single `ReactDOMElement`. Because of this we have to return a single root node and can't return multiple adjacent sibling nodes as the error pointed out. However, now that we have added a root node, everything works and we can see in the compiled output that we are creating a `div` that contains two `<div>` tags and returning a single `ReactDOMElement`.

Now we might want to format our code better for readability and we could be tempted to do something, as shown in the following code:

```
var HelloReact = React.createClass({
  render: function() {
    return {
      <div>
        <div>Hello React</div>
        <div>How are you?</div>
      </div>
    };
  }
});
```


This will not throw an error in the JSX Compiler but it will throw the runtime error shown in the following code:

```
Uncaught Error: Invariant Violation: HelloReact.render(): A valid
ReactComponent must be returned. You may have returned undefined, an
array or some other invalid object.
```

 Source code: <http://j.mp/MasteringReact-1-4-Gist>  
Fiddle: <http://j.mp/MasteringReact-1-4-Fiddle>  
You will need to open the developer tools in your browser and look in the console output to see the error.

All is not lost though because simply wrapping our JSX in parenthesis will allow us more flexibility when formatting our code. The following code sample uses this approach and we will no longer get an error when we run it. I like using this approach as it lets me keep my code nice and neatly formatted:

```
var HelloReact = React.createClass({
  render: function() {
    return (
      <div>
        <div>Hello React</div>
        <div>How are you?</div>
      </div>
    );
  }
});
```

 Source code: <http://j.mp/MasteringReact-1-5-Gist>  
Fiddle: <http://j.mp/MasteringReact-1-5-Fiddle>

## props

So far our components have not been configurable. Clearly we would want to be able to define a component that can take arguments via the component's HTML element attributes. The following code shows how we can do this:

```
var HelloReact = React.createClass({
  render: function() {
    return (
      <div>
        <div>Hello React</div>
      </div>
    );
  }
});
```

```
        <div>{this.props.message}</div>
      </div>
    );
  }
});

ReactDOM.render(
  <HelloReact message='Message from props' />,
  document.getElementById('view')
);
```



Note that props are immutable and not dynamic. To change the value of a prop requires rerendering the component.

## How it works


React components have props collections that will be populated from the component's HTML attributes that the component is declared with. So, in the following code, we are setting the message attribute of the prop collection to Message from props:

```
React.render(
  <HelloReact message='Message from props' />,
  document.getElementById('view')
);
```

Now, in our component's definition, we can access the value that message was set to by using `this.props.message`.

Note that if we want to access this in JSX markup, we need to surround the code with brackets, shown in the following code:

```
var HelloReact = React.createClass({
  render: function() {
    return (
      <div>
        <div>Hello React</div>
        <div>{this.props.message}</div>
      </div>
    );
  }
});
```

[  Source code: <http://j.mp/Mastering-React-1-6-Gist>  
Fiddle: <http://j.mp/Mastering-React-1-6-Fiddle> ]

We can also copy prop values to local variables as shown in the following code, and then reference the local variables in our JSX markup shown in the following code:

```
var HelloReact = React.createClass({
  render: function() {

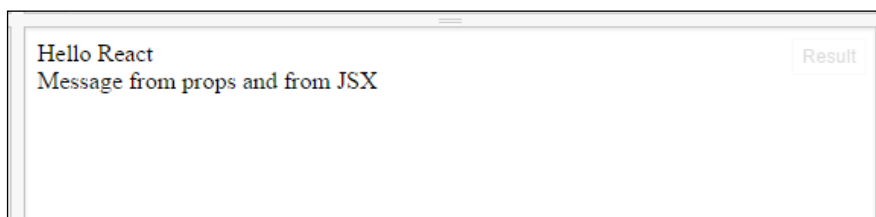
    var localMessage = this.props.message;

    return (
      <div>
        <div>Hello React</div>
        <div>{localMessage}</div>
      </div>
    );
  }
});
```

We can use any valid JavaScript expression between the brackets in our JSX so we could update the previous example shown in the following code:

```
{localMessage + ' and from JSX'}
```

This will concatenate the value contained in the `localMessage` variable with the string 'and from JSX', resulting in the output shown in the following screenshot:



## propTypes

We would also like to be able to validate our props and we can do some basic validations using `propTypes` as shown in the following code:

```
var HelloReact = React.createClass({
  propTypes: {
    message: React.PropTypes.string,
```

```
        number: React.PropTypes.number,
        requiredString: React.PropTypes.string.isRequired
    },
    render: function() {
        return (
            <div>
                <div>Hello React</div>
                <div>{this.props.message}</div>
            </div>
        );
    }
});

ReactDOM.render(
    <HelloReact message='How are you' number='not a number' />,
    document.getElementById('view'));
```

Now, if we run this code and look at the warnings in the console of our browser's debug tools we will see the warnings shown in the following code. These warnings indicate that we have two invalid props:

```
Warning: Failed propType: Invalid prop `number` of type `string`
supplied to `HelloReact`, expected `number`.
```

```
Warning: Failed propType: Required prop `requiredString` was not
specified in `HelloReact`.
```

By defining the `propTypes` property of the component's class we were able to configure validations to enforce that our message prop is a string, our number is a number, and our `requiredString` is a string that is required. Then, when we define our component as shown in the following code, we violate some of our validation rules and get appropriate warning messages:

```
React.render(
    <HelloReact message='How are you' number='not a number' />,
    document.getElementById('view'));
```



Source code: <http://j.mp/Mastering-React-1-7-Gist>  
Fiddle: <http://j.mp/Mastering-React-1-7-Fiddle>

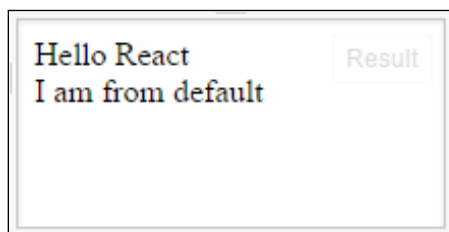
## getDefaultProps

We can also provide default property values that will get used if an attribute isn't specified in the HTML markup declaring our component. The following code shows how we can create a default value for the message prop by defining a `getDefaultProps` method:

```
var HelloReact = React.createClass({
  getDefaultProps: function() {
    return {
      message: 'I am from default'
    };
  },
  render: function() {
    return (
      <div>
        <div>Hello React</div>
        <div>{this.props.message}</div>
      </div>
    );
  }
});

ReactDOM.render(
  <HelloReact />,
  document.getElementById('view'));
```

Now when we run the code we will see the output as shown below:



Source code: <http://j.mp/Mastering-React-1-8-Gist>  
 Fiddle: <http://j.mp/Mastering-React-1-8-Fiddle>

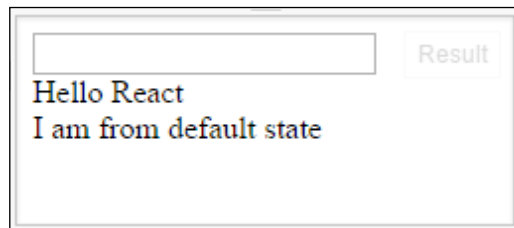
## state

So far our components are static and don't allow for dynamic behavior, which isn't very interesting and we would need to be able to make our components dynamic for them to be useful. React components have the concept of state to allow for dynamic behavior. The following code shows how we can use state to create some simple dynamic behavior:

```
var HelloReact = React.createClass({
  getInitialState: function() {
    return {
      message: 'I am from default state'
    };
  },
  updateMessage: function(e) {
    this.setState({message: e.target.value});
  },
  render: function() {
    return (
      <div>
        <input type='text' onChange={this.updateMessage}/>
        <div>Hello React</div>
        <div>{this.state.message}</div>
      </div>
    );
  }
});

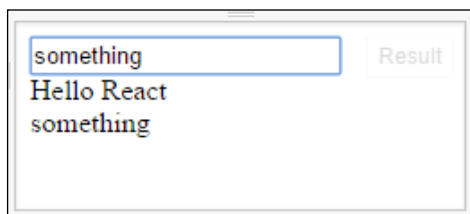
ReactDOM.render(
  <HelloReact />,
  document.getElementById('view'));
```

Go ahead and run the code and you will see the output as shown below:





Now type something into the text box and you will see that the **I am from default state** will change to something dynamically as you type, as shown in the following screenshot:



Source code: <http://j.mp/Mastering-React-1-9-Gist>  
Fiddle: <http://j.mp/Mastering-React-1-9-Fiddle>

## How it works

We are seeing a few new concepts here. First, we are wiring up our dynamic property from the state collection using the following code:

```
<div>{this.state.message}</div>
```

Now, anytime `this.state.message` changes we will see that change reflected in the browser because React will rerender our component. Next, we need to wire up our UI to allow us to update `this.state.message` in response to user input. To do this we will take advantage of the synthetic events' capabilities of React's virtual DOM.



The virtual DOM is described on React's website, as shown below:  
"React abstracts away the DOM from you, giving a simpler programming model and better performance."  
The virtual DOM exposes synthetic events and you can learn more about React's synthetic events here:  
<https://facebook.github.io/react/docs/events.html>


We use the following code to subscribe the `this.updateMessage` method to the `onChange` synthetic event:

```
<input type='text' onChange={this.updateMessage}/>
```

Now, anytime we change the text in our textbox, `this.updateMessage` will be called, which is shown in the following code:

```
updateMessage: function(e) {  
    this.setState({message: e.target.value});  
},
```

Here we are capturing the synthetic event's argument, `e`, and then calling `this.setState` and passing in a JavaScript object with a `message` property that is set to the value of `e.target` (our text box). The `this.setState()` method is added to our React component by React and it will update the component's state with the properties that are defined in the JSON object that is passed in, and then rerender the component using the new state. Components in React are meant to be state machines and changing the state transitions the UI from one visual state to another.

 Note that `this.setState()` method will merge the existing `this.state` with the object that is passed in. This means that you only need to specify the properties that you want to update as it will not delete any properties that are not defined in the JSON object, which are currently defined on `this.state`.

The only remaining detail in the code sample is how we are able to declare a default state by defining a `getInitialState()` method:

```
getInitialState: function() {  
    return {  
        message: 'I am from default state'  
    };  
},
```

The object we return from the `getInitialState()` method will be used to initialize our component's state.

## Summary

In this chapter we looked at the most basic and fundamental concepts in React. We saw how to create components, how to pass in data to them using props, and how to make them dynamic using state.

In the next chapter we will look at component composition and component lifecycle.