

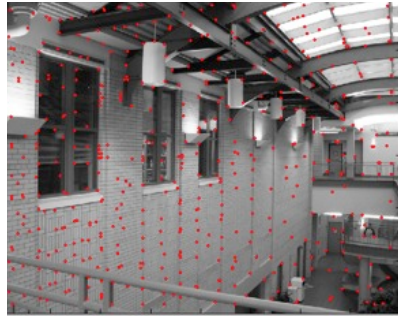
Robust Feature Matching (RANSAC)

adapted from *CSE 576*
by Richard Szeliski

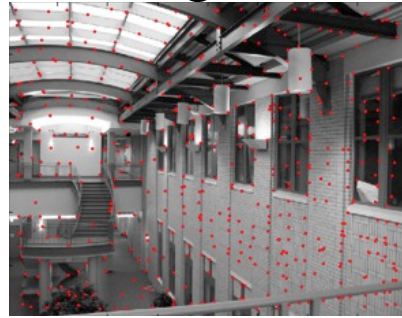
Outline

- Feature matching
 - exhaustive search
 - hashing
 - nearest neighbor techniques
- RANSAC

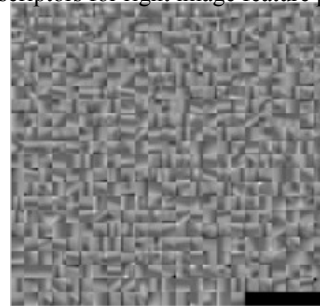
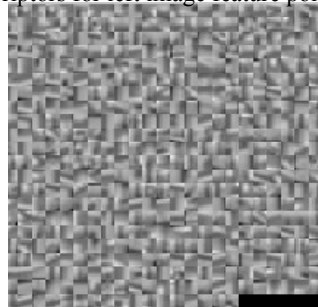
Feature matching



descriptors for left image feature points



descriptors for right image feature points

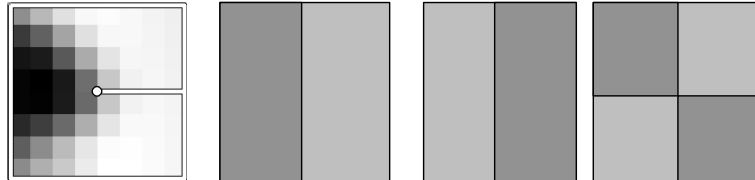


Feature matching

- Exhaustive search
 - for each feature in one image, look at *all* the other features in the other image(s)
- Hashing
 - compute a short descriptor from each feature vector, or hash longer descriptors (randomly)
- Nearest neighbor techniques
 - *k*-trees and their variants (Best Bin First)

Wavelet-based hashing

Compute a short (3-vector) descriptor from an 8x8 patch using a Haar “wavelet”



Quantize each value into 10 (overlapping) bins (10^3 total entries)

[Brown, Szeliski, Winder, CVPR'2005]

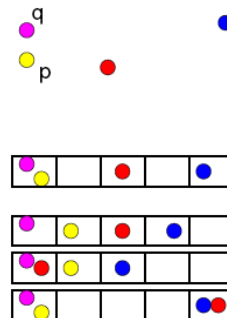
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Locality sensitive hashing

[Indyk-Motwani'98]

- Idea: construct hash functions $g: \mathbb{R}^d \rightarrow \mathbb{U}$ such that for any points p, q :

- If $D(p, q) \leq r$, then $\Pr[g(p)=g(q)]$ is “high” “not-so-small”
- If $D(p, q) > cr$, then $\Pr[g(p)=g(q)]$ is “small”



- Then we can solve the problem by hashing

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Nearest neighbor techniques

k -D tree
and

Best Bin
First
(BBF)

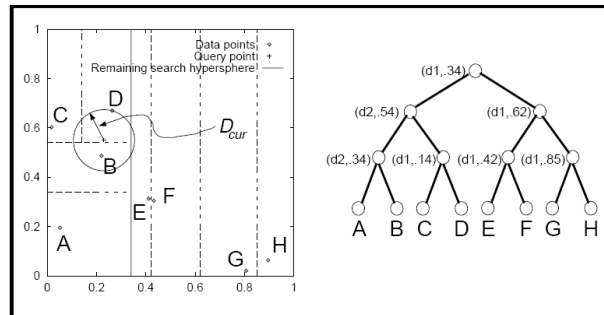


Figure 6: k -d-tree with 8 data points labelled A-H, dimension of space $k=2$. On the right is the full tree, the leaf nodes containing the data points. Internal node information consists of the dimension of the cut plane and the value of the cut in that dimension. On the left is the 2D feature space carved into various sizes and shapes of bin, according to the distribution of the data points. The two representations are isomorphic. The situation shown on the left is after initial tree traversal to locate the bin for query point q (contains point D). In standard search, the closest nodes in the tree are examined first (starting at C). In BBF search, the closest bins to query point q are examined first (starting at B). The latter is more likely to maximize the overlap of (i) the hypersphere centered on q with radius D_{curr} , and (ii) the hyperrectangle of the bin to be searched. In this case, BBF search reduces the number of leaves to examine, since once point B is discovered, all other branches can be pruned.

Indexing Without Invariants in 3D Object Recognition, Beis and Lowe, PAMI'99

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Robust feature matching through RANSAC



© Krister Parmstrand

Nikon D700 Stitched Panorama. The sky has been retouched. No other image manipulation.

with a lot of slides stolen from
Steve Seitz and Rick Szeliski

15-463: Computational Photography
Alexei Efros, CMU, Fall 2005

Strategies to match images robustly

(a) Working with individual features: For each feature point, find most similar point in other image (SIFT distance)

Reject ambiguous matches where there are too many similar points

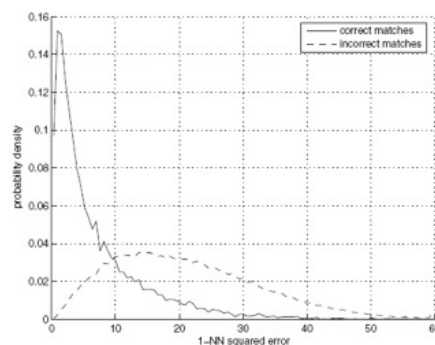


(b) Working with all the features: Given some good feature matches, look for possible homographies relating the two images

Reject homographies that don't have many feature matches.

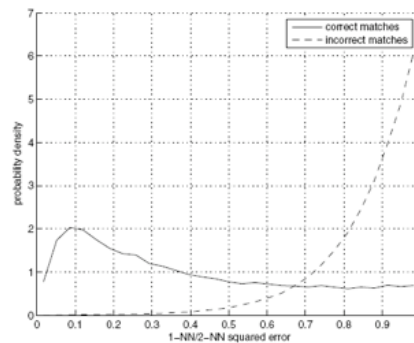
(a) Feature-space outlier rejection

- Let's not match all features, but only these that have “similar enough” matches?
- How can we do it?
 - $SSD(patch1, patch2) < threshold$
 - How to set threshold?
Not so easy.

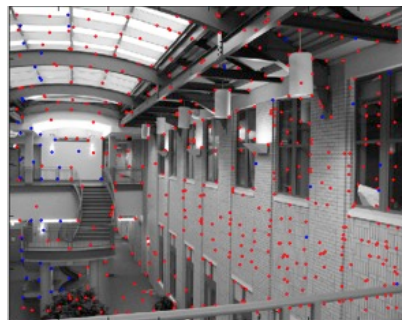
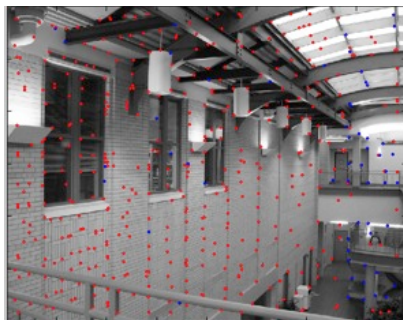


Feature-space outlier rejection

- A better way [Lowe, 1999]:
 - 1-NN: SSD of the closest match
 - 2-NN: SSD of the second-closest match
 - Look at how much better 1-NN is than 2-NN, e.g. $1\text{-NN}/2\text{-NN}$
 - That is, is our best match so much better than the rest?



Feature-space outlier rejection

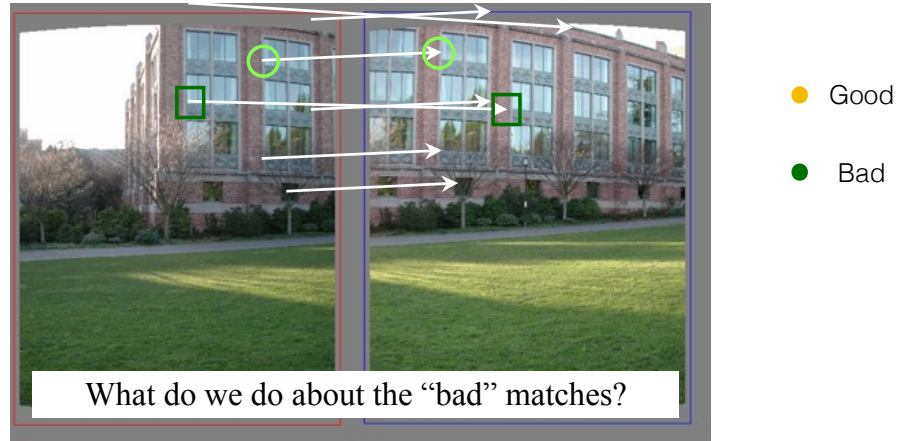


- inlier
- outlier

- Can we now compute H from the blue points?
 - No! Still too many outliers...
 - What can we do?

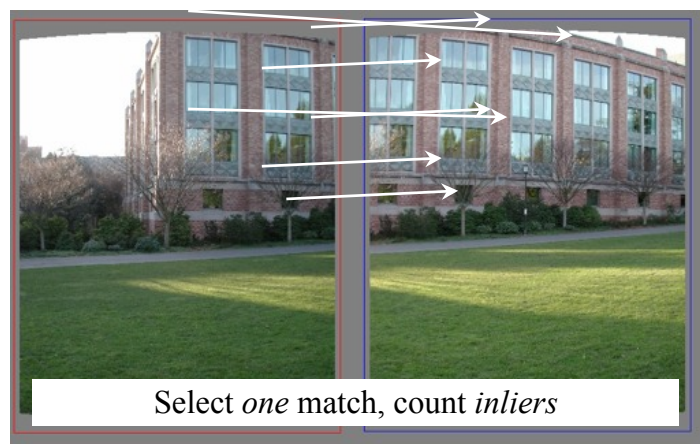
(b) Matching many features--looking for a good homography

Simplified illustration with translation instead of homography

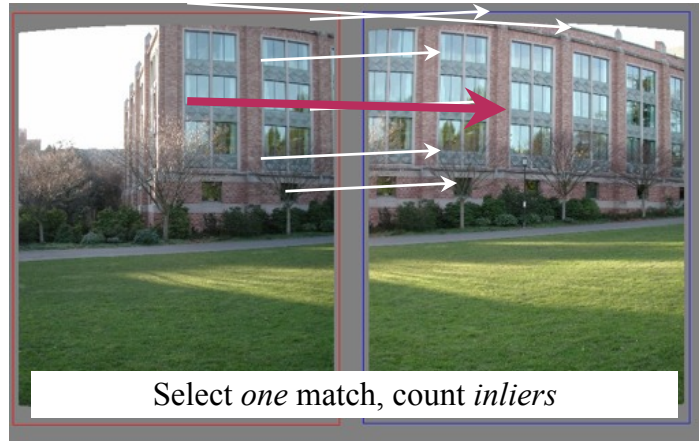


Note: at this point we don't know which ones are good/bad

Random Sample Consensus

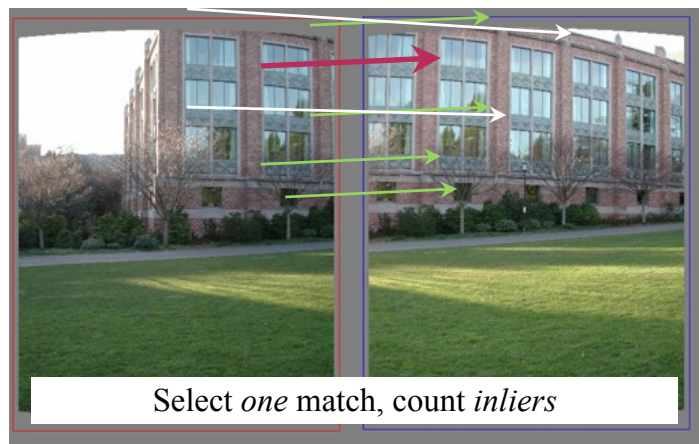


Random Sample Consensus



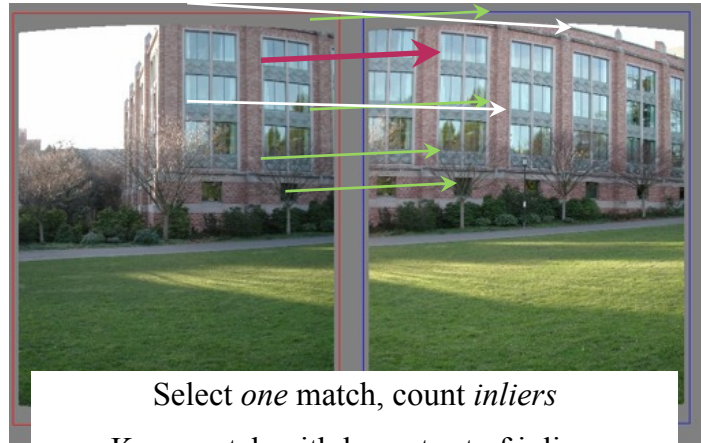
0 inliers

Random Sample Consensus

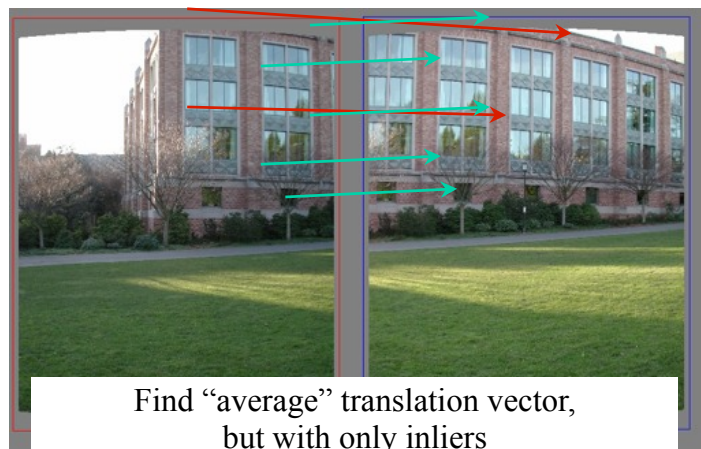


4 inliers

Random Sample Consensus



At the end: Least squares fit



Find “average” translation vector,
but with only inliers

- M. A. Fischler, R. C. Bolles. Random Sample Consensus: A Paradigm for Model Fitting with Applications to Image Analysis and Automated Cartography. Comm. of the ACM, Vol 24, pp 381-395, 1981.
- <http://portal.acm.org/citation.cfm?id=358692>

RANSAC for estimating homography

RANSAC loop:

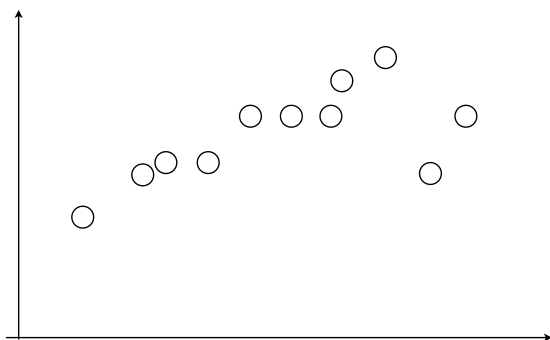
- Select four feature pairs (at random)
- Compute homography H (exact)
- Compute *inliers* where $\|p_i', H p_i\| < \varepsilon$

Keep largest set of inliers

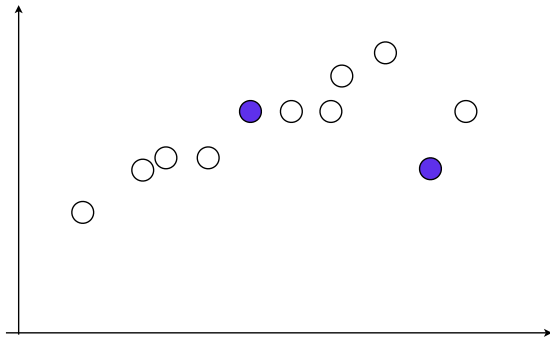
Re-compute least-squares H estimate using all of the inliers

Simple example: fit a line

- Rather than homography H (8 numbers)
fit $y=ax+b$ (2 numbers a, b) to 2D pairs

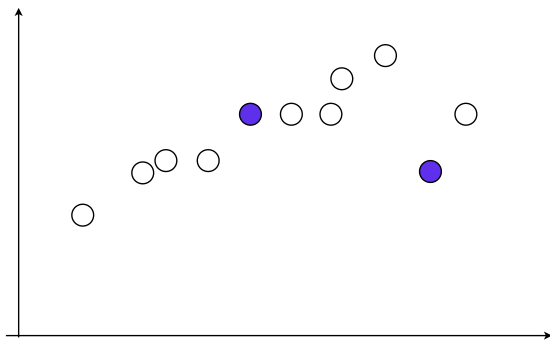


Simple example: fit a line



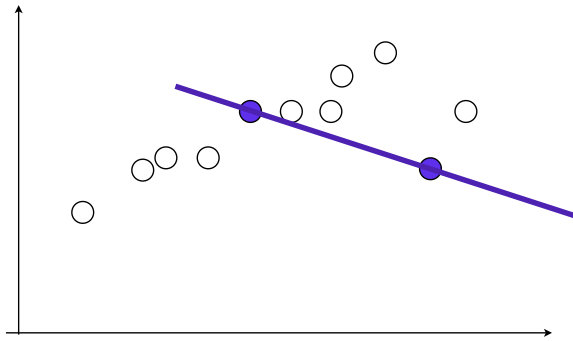
Simple example: fit a line

- Pick 2 points



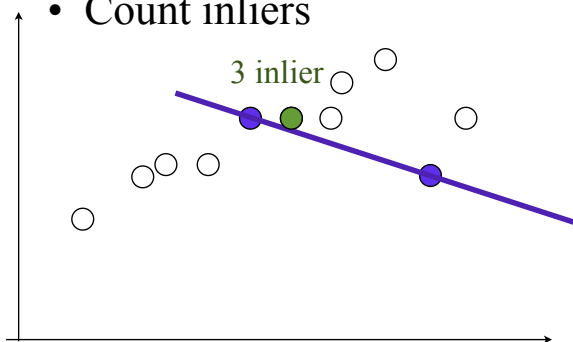
Simple example: fit a line

- Pick 2 points
- Fit line

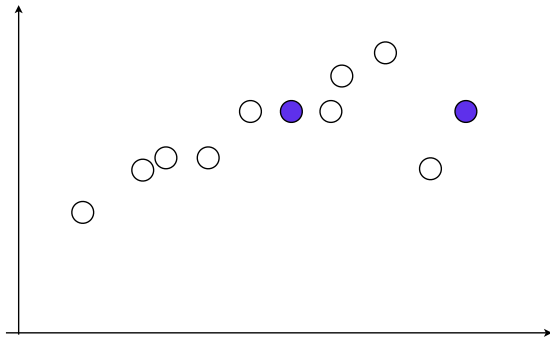


Simple example: fit a line

- Pick 2 points
- Fit line
- Count inliers

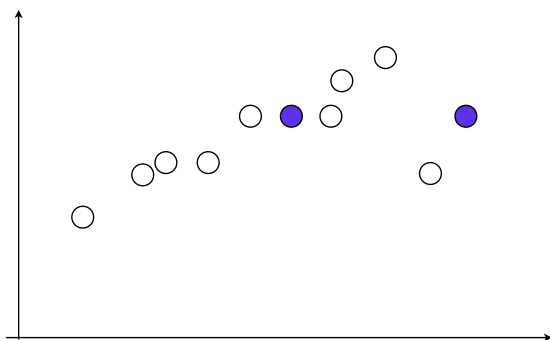


Simple example: fit a line



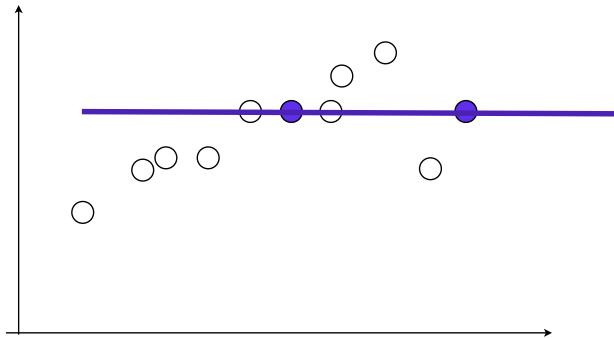
Simple example: fit a line

- Pick 2 points



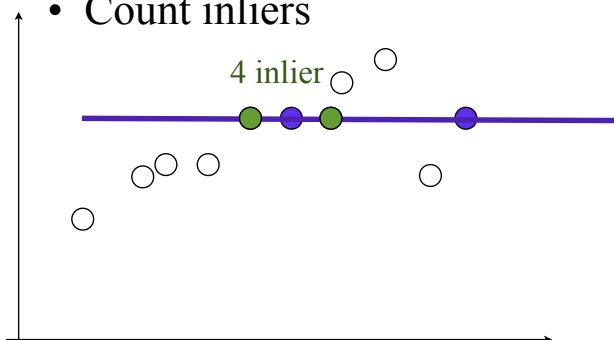
Simple example: fit a line

- Pick 2 points
- Fit line

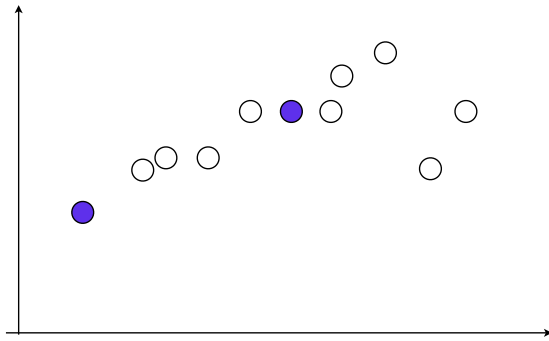


Simple example: fit a line

- Pick 2 points
- Fit line
- Count inliers

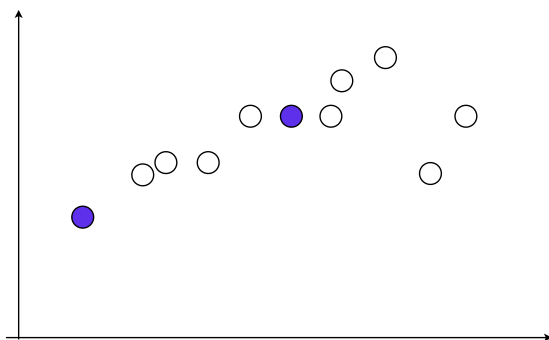


Simple example: fit a line



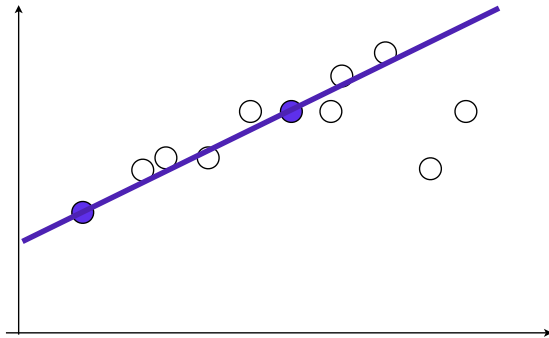
Simple example: fit a line

- Pick 2 points



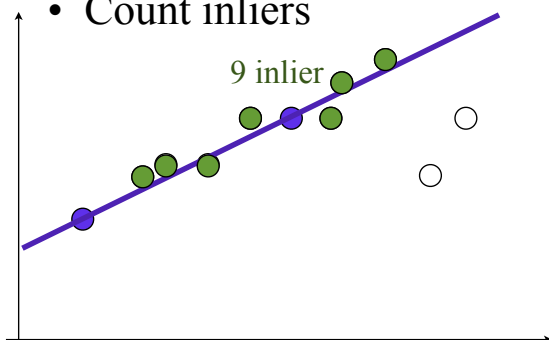
Simple example: fit a line

- Pick 2 points
- Fit line

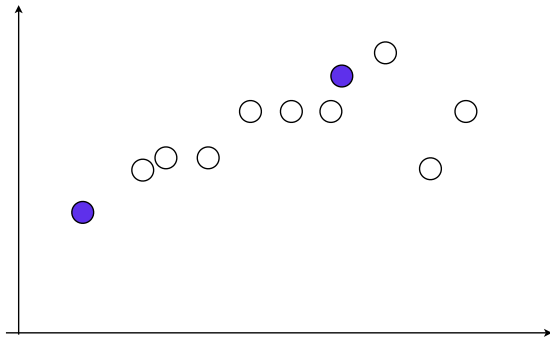


Simple example: fit a line

- Pick 2 points
- Fit line
- Count inliers

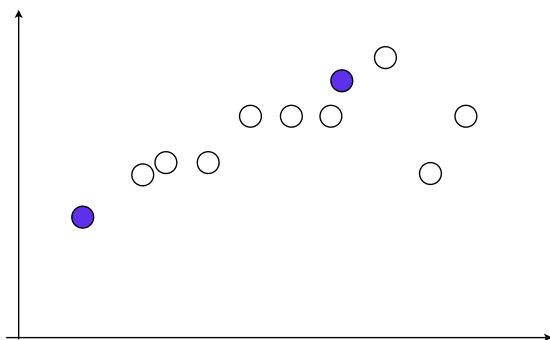


Simple example: fit a line



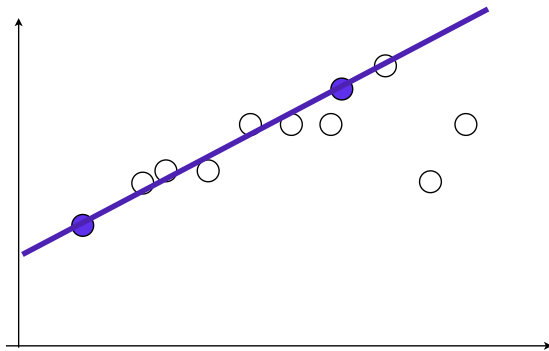
Simple example: fit a line

- Pick 2 points



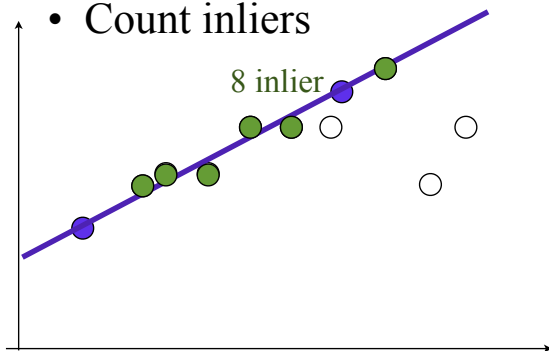
Simple example: fit a line

- Pick 2 points
- Fit line

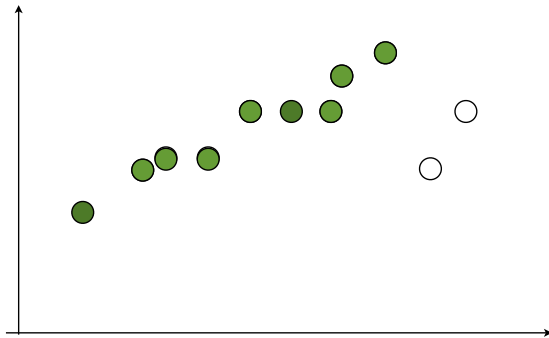


Simple example: fit a line

- Pick 2 points
- Fit line
- Count inliers

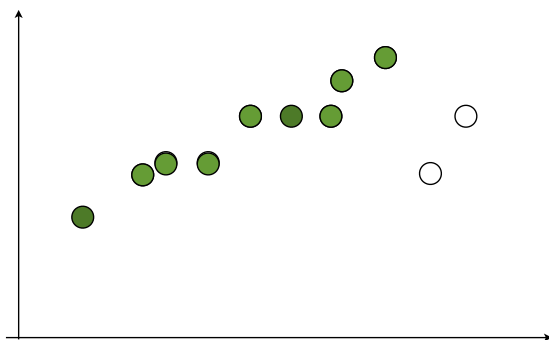


Simple example: fit a line



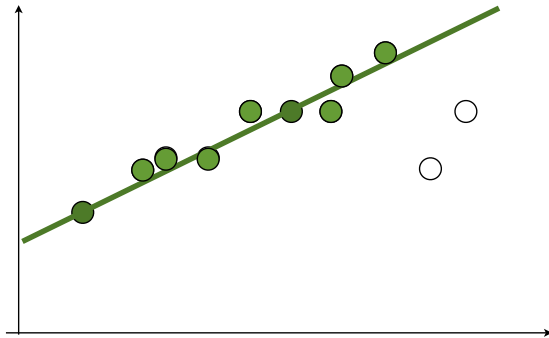
Simple example: fit a line

- Use biggest set of inliers

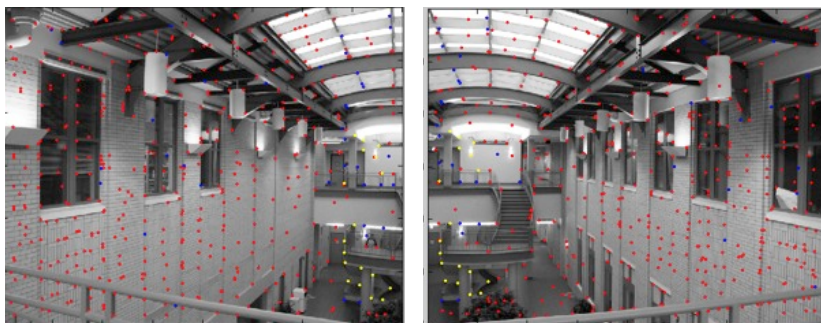


Simple example: fit a line

- Use biggest set of inliers
- Do least-square fit



RANSAC



red:
rejected by 2nd nearest
neighbor criterion
blue:
Ransac outliers
yellow:
inliers



Robustness

- Proportion of inliers in our pairs is G (for “good”)
- Our model needs P pairs
 - $P=4$ for homography
- Probability that we pick P inliers?
 - G^P
- Probability that after N RANSAC iterations we have **not** picked a set of inliers?
 - $(1-G^P)^N$

Robustness: example

- Matlab: `p=4; x=0.5; n=1000; (1-x^p)^n`
- Proportion of inliers **$G=0.5$**
- Probability that we pick $P=4$ inliers?
 - $0.5^4=0.0625$ (6% chance)
- Probability that we have **not** picked a set of inliers?
 - $N=100$ iterations:
 $(1-0.5^4)^{100}=0.00157$ (1 chance in 600)
 - $N=1000$ iterations:
1 chance in $1e28$

Robustness: example



- Proportion of inliers **G=0.3**
- Probability that we pick P=4 inliers?
 - $0.3^4=0.0081$ (0.8% chance)
- Probability that we have **not** picked a set of inliers?
 - N=100 iterations:
 $(1-0.3^4)^{100}=0.44$ (1 chance in 2)
 - N=1000 iterations:
1 chance in 3400

Robustness: example



- Proportion of inliers **G=0.1**
- Probability that we pick P=4 inliers?
 - $0.1^4=0.0001$ (0.01% chances, 1 in 10,000)
- Probability that we have **not** picked a set of inliers?
 - N=100 iterations: $(1-0.1^4)^{100}=0.99$
 - N=1000 iterations: 90%
 - N=10,000: 36%
 - N=100,000: 1 in 22,000

Robustness: conclusions

- Effect of number of parameters of model/
number of necessary pairs
 - Bad exponential
- Effect of percentage of inliers
 - Base of the exponential
- Effect of number of iterations
 - Good exponential

RANSAC recap

- For fitting a model with low number P of parameters (8 for homographies)
- Loop
 - Select P random data points
 - Fit model
 - Count inliers
(other data points well fit by this model)
- Keep model with largest number of inliers

