

# Vishaal Shah-Chittur

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## Experience

### Lead Backend Developer - Muse Los Angeles, California | Nov 2020 - Present

- > Principal software implementation of main SaaS product to drive seed investment as a part of Y Combinator S21 batch
- > Feature development for large digital brand campaigns and custom builds enlisted by clients such as Nike, AWGE, and Amazon Studios
- > Made primary open source contributions [SpacesVR](#), a cross-platform WebVR framework including P2P multiplayer and live chat systems

### Backend Engineering Intern – Verkada San Mateo, California | Sep-Dec 2019, May-Aug 2020

- > Redesigned event notifications by implementing Jinja2 templates in Flask for dynamic content creation and 20% daily error rate decrease
- > Worked on new WebSocket/HLS video streaming architecture to help reduce .m3u8 load time by 80% and feed latency to <2s behind live
- > Developed new Go packages for OAuth, KMS-based cross-server audit-logs, handling segment data, and interfacing with camera firmware
- > Set up pytest unit test suites for 60% code coverage increase, wrote integration tests and Docker build scripts for new services deploys

### Full Stack Developer – Localcoin Toronto, Ontario | Jan-Apr 2019

- > Designed front-end for Retail Platform exchange and admin dashboard, developed Postgres data models and API's with JDBC
- > Managed different project components (CircleCI, Nexus, Flyway) through multiple design cycles using Agile methods and tools
- > Built internal livenet block explorer on Linux via Bitcore, node, ZeroMQ to resolve ~33% of all incoming support requests
- > Created new website extensions for BeaverBuilder and Instapage use resulting in 15% Google Analytics engagement improvement

### Software Engineering Intern – All Blue Solutions Inc. Dallas, Texas | May-Aug 2018

- > Core API for ngDesk, building Java microservices with MongoDB and Redis to support Spring Boot app running Apache Kafka
- > Integrated new pub/sub model (MQTT to STOMP.js) into main messaging interface with AWS to create new notification system
- > Constructed jsoup and db2jcc4 web scraper to aggregate and process large volumes of EMR data for external client projects
- > Wrote different Java programs to automate parsing of IBM sales data for migration into internal SugarCRM (MariaDB)

### Application Developer – Kenna Mississauga, Ontario | Sep 2016-Dec 2017

- > Full stack development with MS SQL Server and IBM Lotus Notes, created diverse toolsets for multiple ongoing client projects
- > Enabled 50% app start time reduction by transposing relational table structures, built in-house PDF generation system for licensing
- > Updated primary network file transfer procedure to SFTP using Java modules written with JSch API

## Skills

### Languages & Frameworks

Python (Flask, Django), Ruby (Jets, Rails), Go (Gorilla), Java (Spring Boot), C++, VBA, Swift, HTML, CSS (Material, Sass), JavaScript (node, Angular 6, jQuery), TypeScript (React), LotusScript, XSP/XML, PHP, Bash, Arduino, MATLAB

### Databases & Servers

SQL (Postgres, MS, MySQL, MariaDB), NoSQL (MongoDB, Firestore, Redis), IBM DB2, Domino, Notes, Apache Tomcat, Jetty, WebSphere Liberty

### Technologies

Git, AWS (S3, EC2, Lambda, DynamoDB), Docker, Kubernetes, Elasticsearch, CircleCI, JIRA, Sentry, Logz, NewRelic, Jenkins

### Creative

SolidWorks, Logic Pro X, Sketch, Adobe Photoshop, Flash, MS Office Suite, XCode, Sublime, Eclipse, PyCharm, Postman

### Other

Social skills, leadership, quick learning, prototyping, user-centric design, adaptability

## Projects

### Xylosynth

Instrument synthesizer built through iterative design loops, feedback, user testing for Stage 2 RA patients

### Rock Paper Scissors EMG

Analog circuit to read electrode signals, implementing op. amplifiers, filters, wave rectifiers, peak detector

### Kōan – Hack The North 2016

Python panic attack prevention app built on Muse SDK with Firebase, Ruby on Rails, node.js, Twilio

### Dicejack

Digital blackjack simulation using Arduino UNO game programming and hardware configuration

### Dream Team Pong

Two-player ping pong game in Python with QtGUI

## Education

### University of Waterloo

BASc in Honours Systems Design Engineering, 2021

**Awards:** President's Scholarship, Motorola Engineering Scholarship

**Relevant courses:** Advanced Engineering Math, Physics, Linear Algebra, Data Structures & Algorithms, Control Systems, Optimization & Numerical Methods, Cognitive Ergonomics, Machine Intelligence, Computational Social Science