Vishaka Kangude

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Linkedin: linkedin.com/in/vishakakangude | Github: https://github.com/vishakaKangude

SKILLS

FRONT END I Bootstrap • HTML • CSS • JavaScript
LANGUAGE | Java
OPERATING SYSTEMS | Windows • Linux
MISCELLANEOUS | GitHub • SQL
SOFT SKILLS | Team Player • Bias for results • Deliver Results
Machine Learning

PROJECTS

SIMON SAY GAME |

Technologies Used: HTML, CSS, JavaScript

- Built an interactive memory-based Simon Game that generates color sequences for players to replicate..
- Implemented game logic with JavaScript to handle pattern generation, user input, and game state transitions across levels
- Designed a clean, user-friendly interface using HTML and CSS with intuitive color-coded buttons.
- Designed a clean, user-friendly interface using HTML and CSS with intuitive color-coded buttons.
- Demonstrated strong grasp of DOM manipulation, arrays, and control structures in JavaScript.

SPOTIFY CLONE |

Technologies Used: HTML, CSS, Font Awesome

- Developed a responsive clone of Spotify's web player interface.
- Implemented sidebar navigation, library features, and layout styling to replicate the Spotify user experience.
- Focused on pixel-perfect UI design and proper use of icons and web fonts for visual consistency.
- Demonstrated understanding of CSS Flexbox/Grid and responsive web design principles.

LOAN APPROVAL PREDICTION | Machine Learning

Technologies: Python, Pandas, NumPy, Scikit-learn, Jupyter Notebook

- Developed a predictive model to determine loan approval status based on applicant financial and personal information.
- Performed data preprocessing including handling missing values, encoding categorical variables, and feature scaling.
- Trained and evaluated multiple ML algorithms (e.g., Logistic Regression, Decision Tree, Random Forest) to identify the best-performing model.
- Used confusion matrix, precision, and recall for performance analysis.

EDUCATION

SMT.KASHIBAI NAVALE COLLEGE OF ENGINEERING & TECHNOLOGY, PUNE

B.E. Information Technology Pune(2022-2026) | CGPA-9.33

N. S. GULVE COLLEGE OF SCIENCE, SHRIGONDA

 12^{th} in State board of Secondary Education | Percentage first Class

K.N.E.M. SCHOOL, SHRIGONDA

10th in Maharashtra State board of Education India | Distinction

EXTRACURRICULAR ACTIVITIES

GOOGLE DEVELOPER GROUPS (GDG), SKNCOE I

Jan 2024 - Present

- Contributed to the design and development of website and event pages using HTML, CSS, and JavaScript.
- Collaborated with a tech team to build responsive and user-friendly web interfaces for workshops, speaker sessions, and DevFest promotions.
- Supported backend integration and regular content updates for ongoing events and announcements.

VOLUNTEER – NATIONAL SERVICE SCHEME(NSS), SKNCOE

(2024 – Present)

- Actively participated in community service initiatives such as cleanliness drives, tree plantation, blood donation camps, and awareness programs.
- Contributed to organizing social outreach events promoting education, health, and environmental sustainability.
- Developed leadership, teamwork, and social responsibility through active collaboration with fellow volunteers.