

Lab Report 3

Name: Vishak Kashyap K

Roll Number: 2023113012

Group: 9

Experiment 3 (Part A) - Multiplexer [MUX] using Basic Logic Gates

Objective:

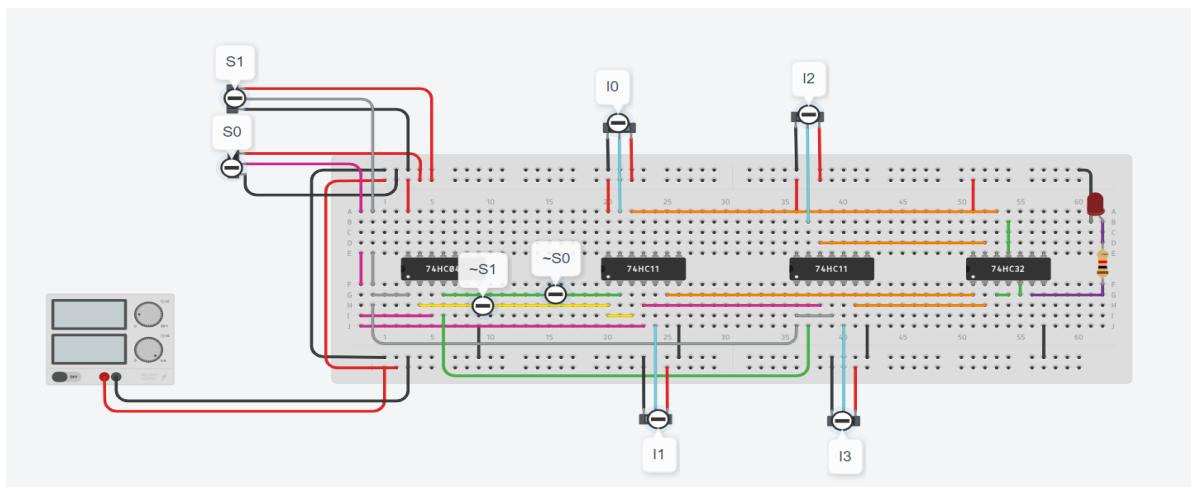
To design and make a Multiplexer(4:1) using logic gates.

Electronic Components Required:

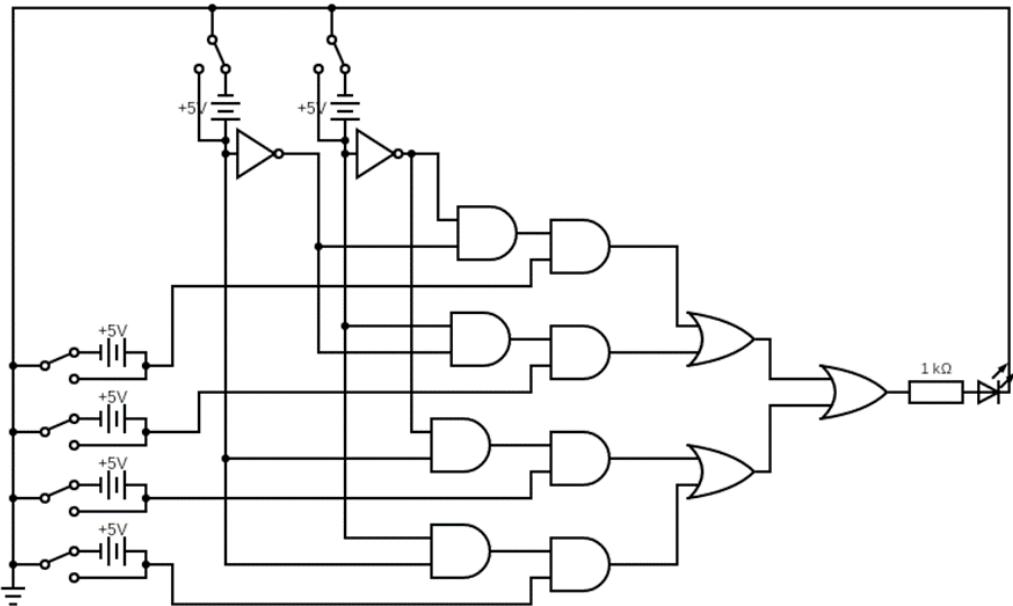
1. Digital Test Kit
2. 74HC04 IC NOT Gate
3. 74HC11 IC Triple Input AND Gate
4. 74HC32 IC OR Gate
5. Voltage Supply
6. Normal Wires

Reference Circuit:

1. Tinkercad Screenshot



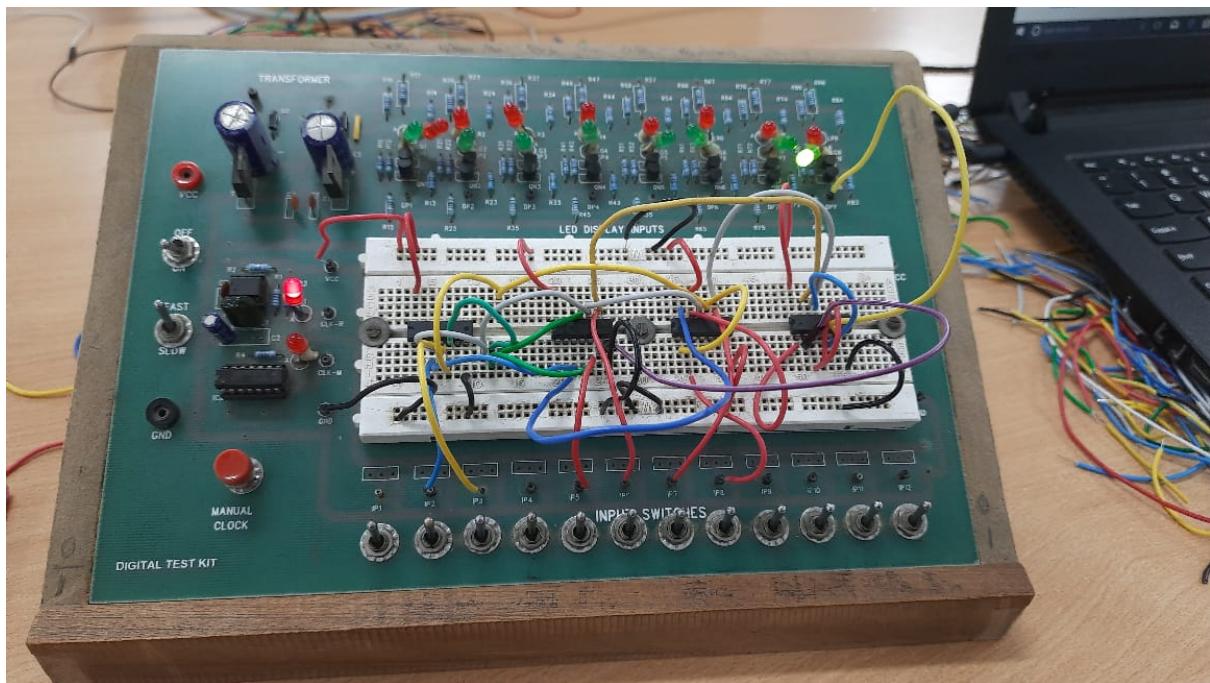
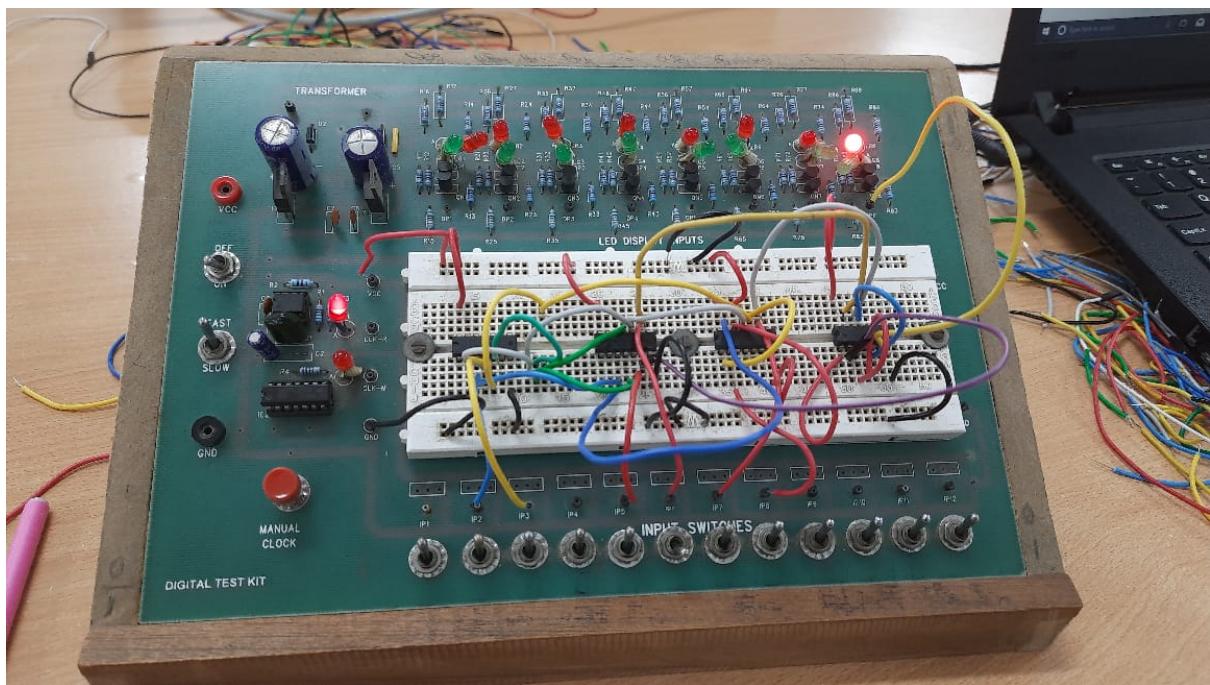
2. Circuit Diagram

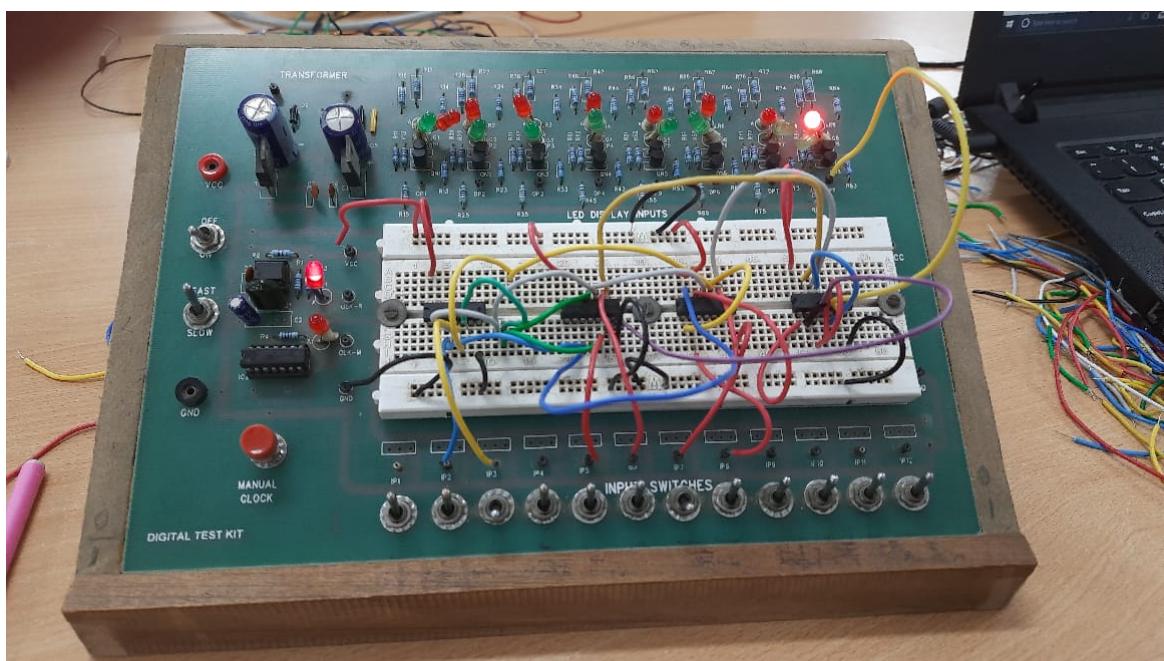
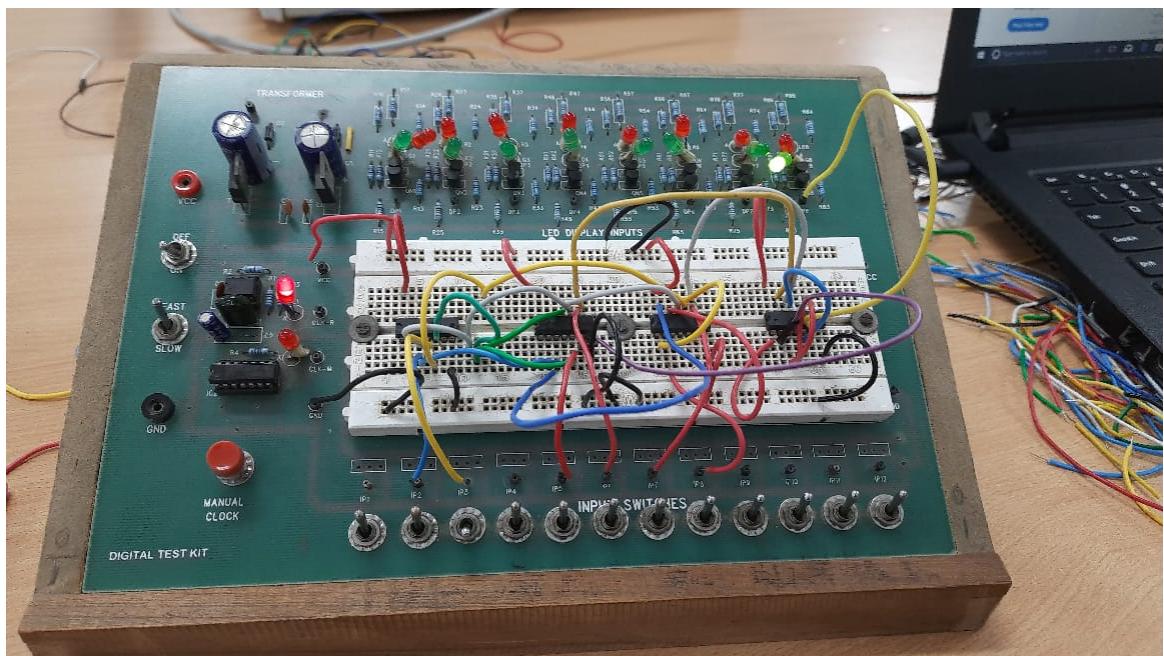


Procedure:

1. Employ NOT gates to generate the complement signals of S_1 and S_0 , resulting in S_1' and S_0' , respectively.
2. Incorporate these four signals, namely S_1 , S_0 , S_1' , and S_0' , into their respective gates according to the reference circuit diagram.
3. Upon constructing the circuit, give various combinations of inputs to govern the multiplexer's functionality, specifying how it selects and routes input data.
4. Verify the circuit's correctness by observing when the LED illuminates, ensuring it aligns with the expected outcomes dictated by the multiplexer's truth table.

Observations:





1. The following Truth Table was noted down

S₁	S₀	Output
0	0	I ₀
0	1	I ₁
1	0	I ₂
1	1	I ₃

- When both S_1 and S_0 are simultaneously set to 0, the multiplexer operates in a specific manner, routing the input signal as dictated by i_0 . For all other combinations of S_1 and S_0 , the multiplexer follows the prescribed truth table, ensuring that the appropriate input is selected and forwarded to the output based on the given control signals.

Conclusions:

We have created a 4-to-1 Multiplexer using basic logic gates, obtained its truth table and its output formula.

Link for Tinkercad Simulation:

<https://www.tinkercad.com/things/l54MBNHik97-3a-multiplexer-mux/editel?sharecode=bnaN0E-jCgF4Y3FQZbCj11-ybggoOQLx5IqP0HwvXGk>

Experiment 3 (Part B) - Demultiplexer [DEMUX] using Basic Logic Gates

Objective:

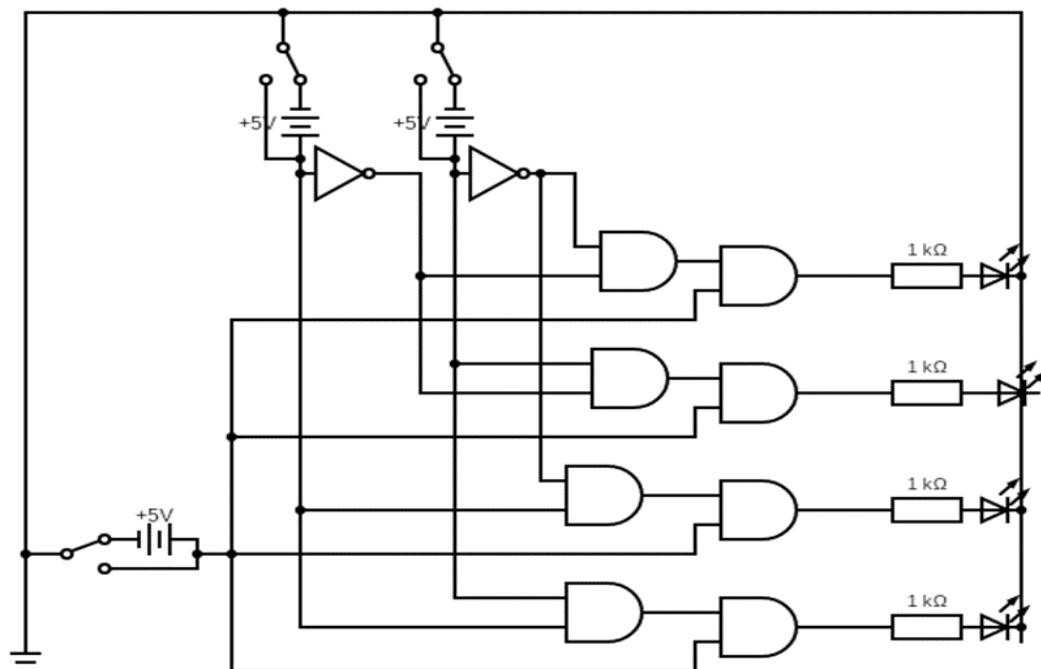
To design and build a Demultiplexer using basic logic gates.

Electronic Components Required:

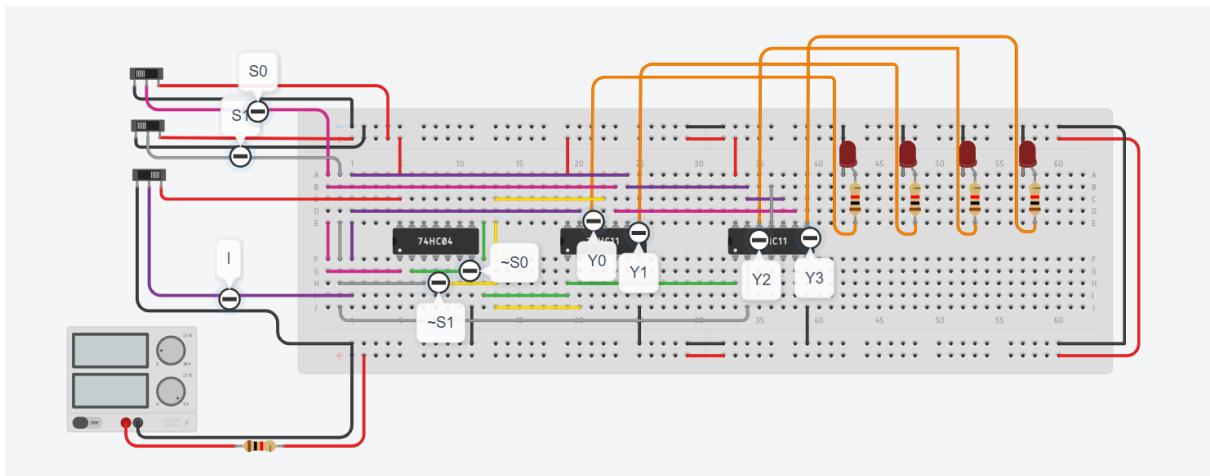
1. 74HC04 IC NOT Gate
2. 74HC11 IC Triple Input AND Gate
3. Normal Wires
4. Digital Test Kit
5. Voltage Supply

Reference Circuit:

1. Circuit Diagram



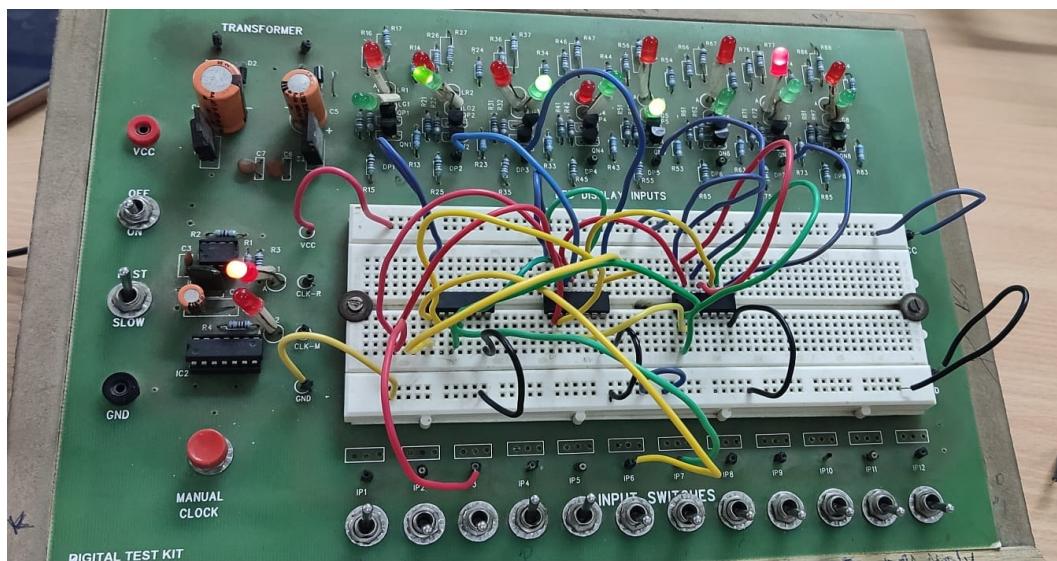
2. Tinkercad Screenshot

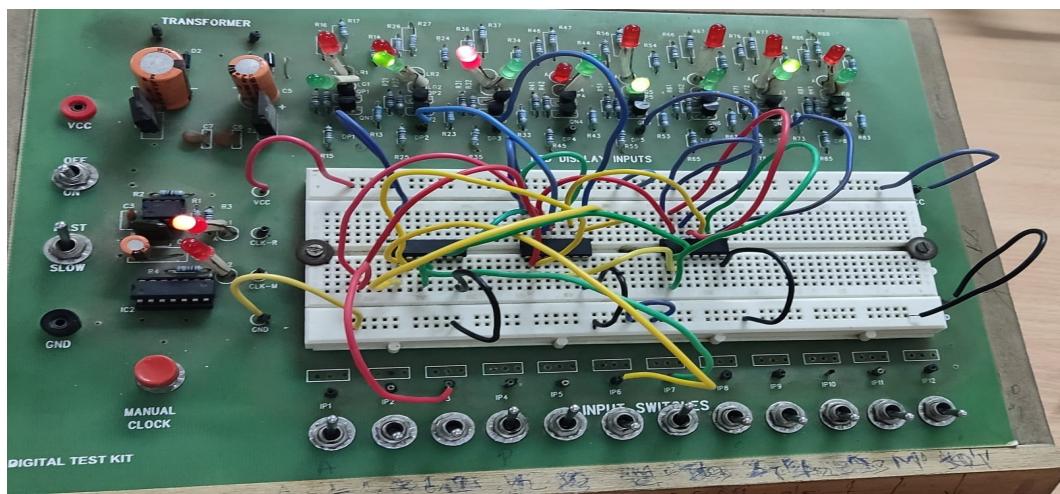
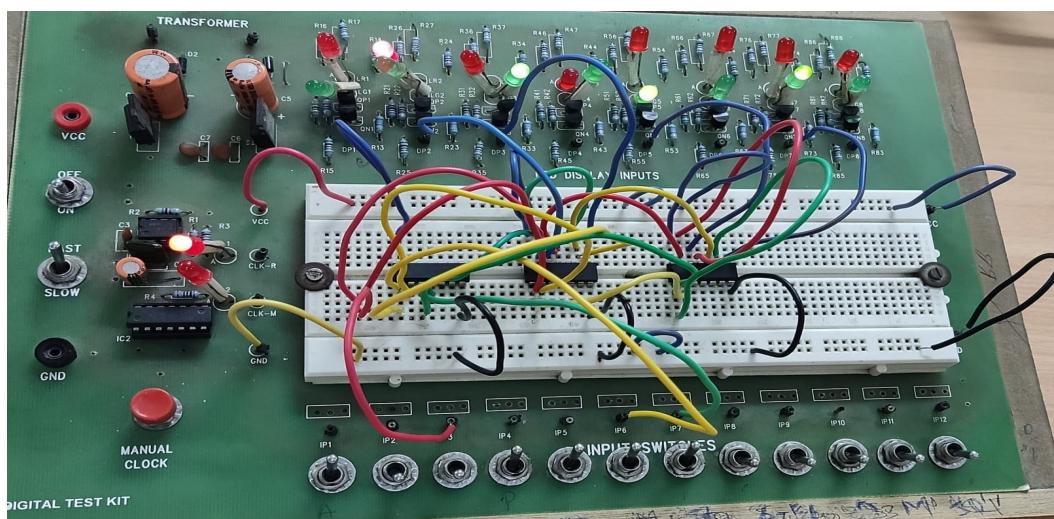
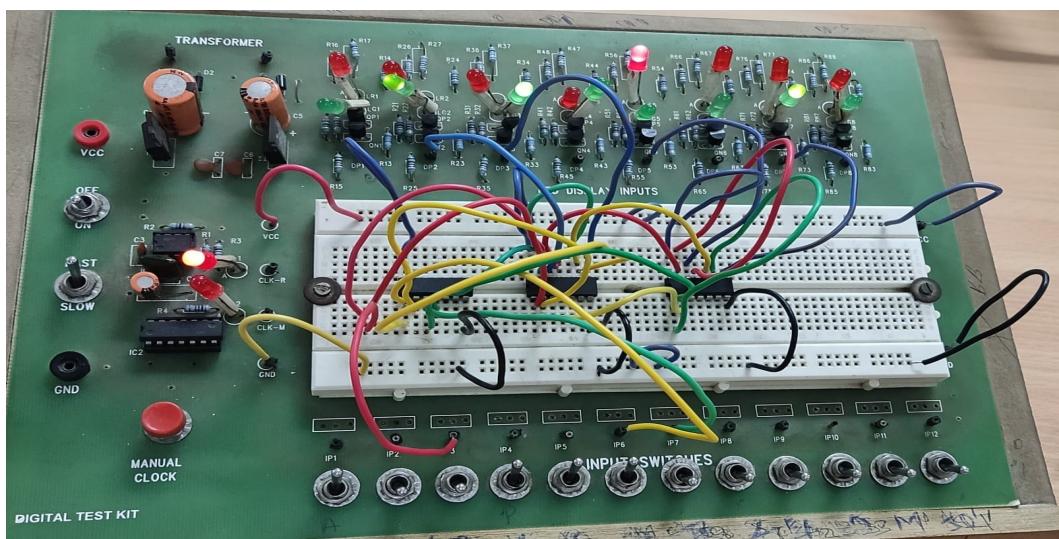


Procedure:

1. Connect S_1 and S_0 from the switches to the NOT Gate. The outputs of this gate gives us S_1' and S_0'
2. Connect S_1 , S_0 , S_1' and S_0' to appropriate inputs and complete the circuit based on the given reference circuit.
3. Try out all possible combinations of inputs for the demultiplexer and then note down the resulting truth table.

Observations:





1. We obtain the following truth table:

S_1	S_0	I_0	I_1	I_2	I_3
0	0	Input	0	0	0
0	1	0	Input	0	0
1	0	0	0	Input	0
1	1	0	0	0	Input

2. We see that the LED connected to I_0 glows when S_0 and S_1 is equal to 0 and input is 1, this can be further observed for all other combinations of S_1 and S_0 .

Conclusions:

Matching the truth table of the circuit with the truth table of a demultiplexer asserts that our experiment worked as intended and yielded the expected results.

Link for Tinkercad Simulation:

https://www.tinkercad.com/things/fsyApkcgqtF-3b-demultiplexer-dmux/editel?sharecode=cU-TxM10Lou95sI7S3oXSPj_YnrC-i6NNfwT2wVQAD8

Experiment 3 (Part C) - Assemble and test circuits designed in Parts A and B [MUX + DEMUX]

Objective:

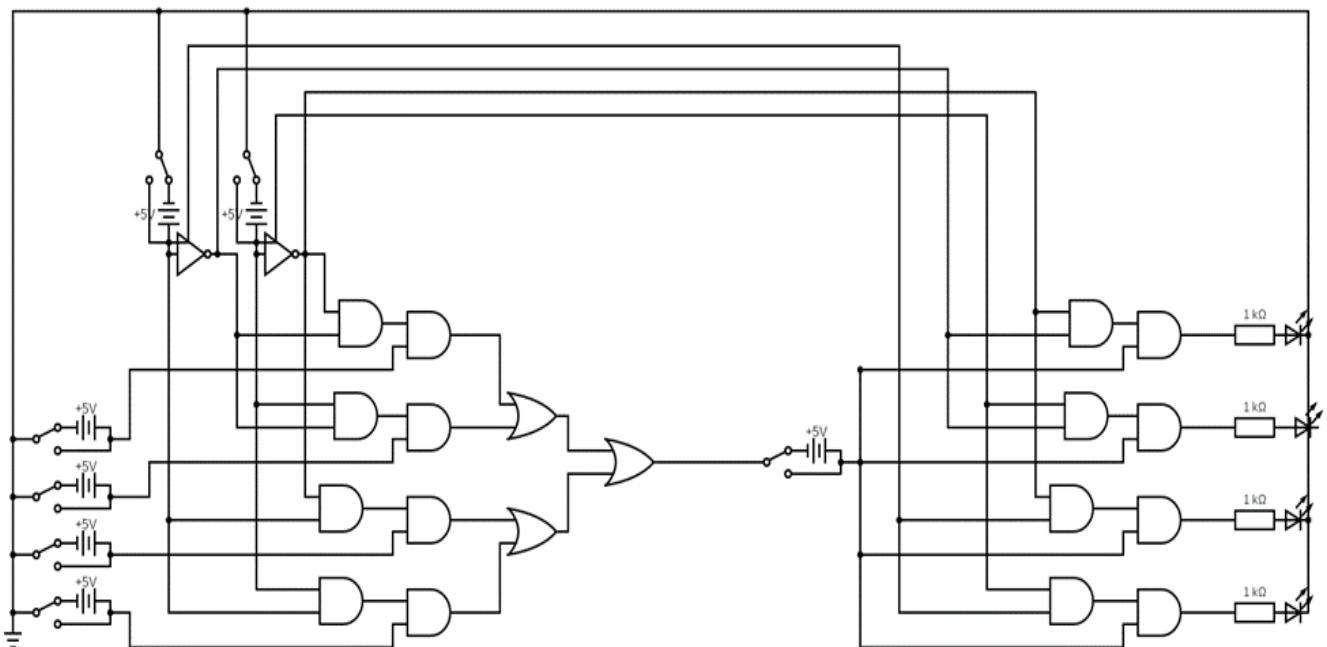
To connect the circuits made in the previous experiments such that the output from the multiplexer acts as input to the demultiplexer.

Electronic Components Required:

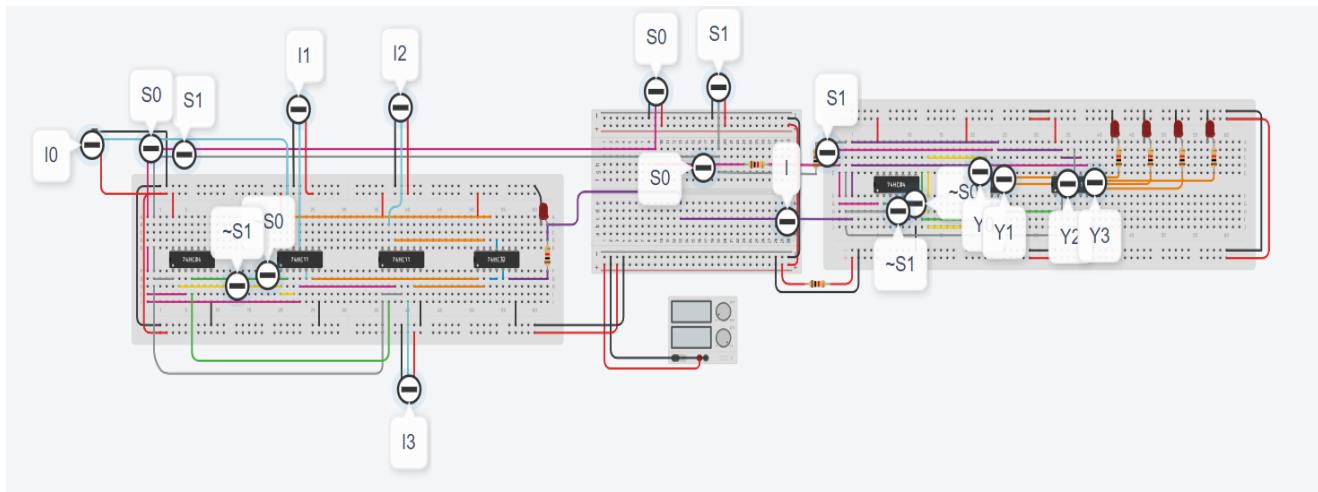
1. 74153 IC Multiplexer
2. 74139 IC Demultiplexer
3. Digital Test Kit
4. Normal Wires
5. Voltage Supply

Reference Circuit:

1. Circuit Diagram



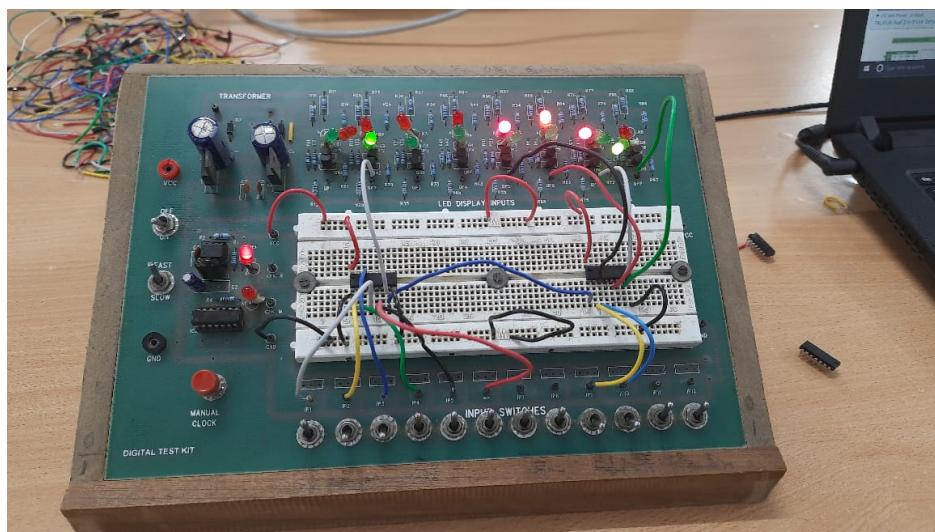
2. Tinkercad Screenshot



Procedure:

1. Take the output from the MUX ic and connect it as input to the DEMUX IC as input
2. Now connect the inputs I_0 , I_1 , I_2 and I_3 to the MUX IC and connect the outputs of DEMUX Y_0 , Y_1 , Y_2 and Y_3 to the display LEDs.
3. Input all the possible combinations of values through the switches and note down the resulting truth table.

Observations:



1. We observe the following truth table:

S₁	S₀	I₀	I₁	I₂	I₃
0	0	Switch 0	0	0	0
0	1	0	Switch 1	0	0
1	0	0	0	Switch 2	0
1	1	0	0	0	Switch 3

2. We observe that the LED connected to Y₀ only works as per I₀ when S₁ and S₀ is equal to 0, this is also observed with other combinations of S₁ and S₀ values.

Conclusions:

As the values in the truth table observed from the circuit are equal to expected values, we can conclude the above circuits work.

Link for Tinkercad Simulation:

https://www.tinkercad.com/things/4AReRdQzt09-3c-mux-dmux/editel?sharecode=zlwipTmleQoNAJ97EARc9Kb3VmJITK2kPMn2bj_QVxk