

```
template<typename T>
void swap(T n1, T n2){
    T temp = n1;
    n1 = n2;
    n2 = temp;
}
```

Generics

Till java 1.4

```
class Box{
    private Object obj;

    public void setObj(Object obj){
        this.obj=obj;
    }

    public Object getObj(){
        return obj;
    }

}

Box b1 = new Box();
b1.setObj(new Double(10.20));
Integer i1 =(Integer) b1.getObj();
```

ClassCastException

From Java 1.5 onwards

```
class Box<Type>{
    private Type obj;

    public void setObj(Type obj){
        this.obj=obj;
    }

    public Type getObj(){
        return obj;
    }

}

Box<Integer> b1 = new Box<Integer>();
b1.setObj(new String(10.12));
Integer i1 = b1.getObj();
```

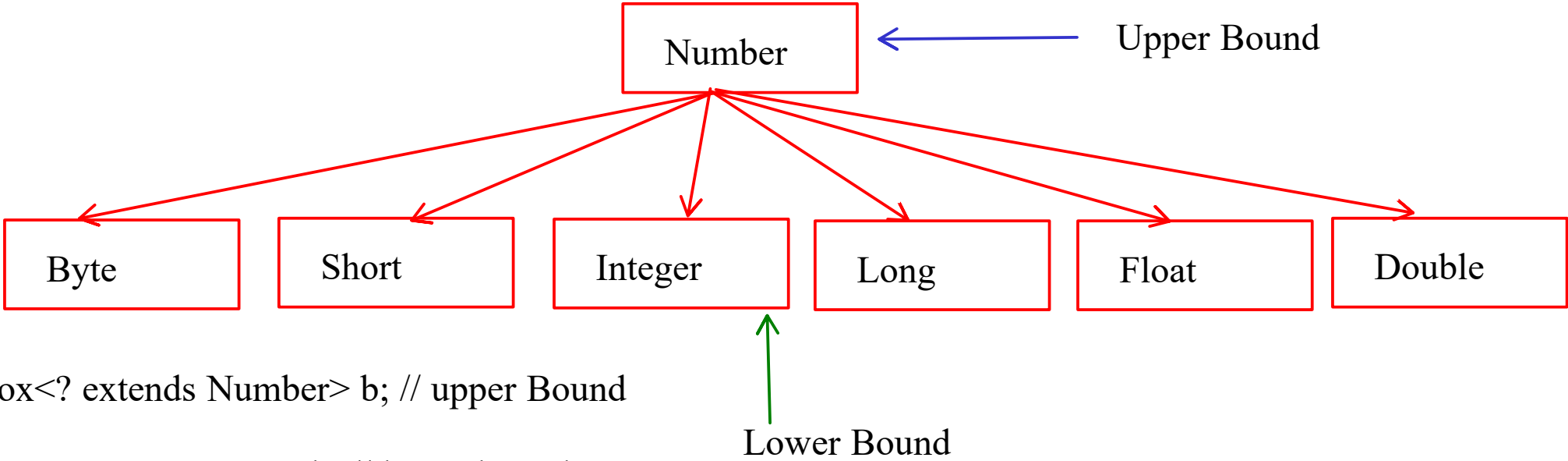
Type safety

Generics

- Generic classes
- Generic Methods
- Generic Interfaces

Type Parameters

- 1. Bounded
 - It is used for classes
- 2. Unbounded
 - It is used for class references
 - wild card -> ?
 - We can set bounds on the Unbounded types
 - 1. Upper Bound
 - 2. Lower Bound



```

class LinkedList<T>{           // Bounded type
T data;                       class Box<T extends Number>
}

Box<? super Integer> b = new Box<Double>();

```

```

class Box{
private Object obj;

public void setObj(Object obj){
    this.obj=obj;
}

public Object getObj(){
    return obj;
}

}

Box b1 = new Box();

```

Comparable
Comparator

```

interface Comparable{
    int compareTo(Object o){
    }
}

interface Comparable<T>{
    int compareTo(T o){
    }
}

```

```

class Employee{

}

Employee e1= new Employee(1,"Anil",20000);
Employee e2 = new Employee(2,"Mukesh",20000);;

```

```

class Employee implements Comparable{
int compareTo(Object o){
Employee e = (Employee) o;
int diff = this.salary - e.salary;
return diff;
}
}

void sort(Object [] arr){
Comparable c = arr[0];

}

compare(Employee o1, Employee o2){
o1.name-o2.name;

}

```

```

class Employee implements Comparable<Employee>{
int compareTo(Employee o){
}
}

class Student implements Comparable<Student>{
int compareTo(Student o){
}
}

class Car implements Comparable<Car>{
int compareTo(Car o){
}
}

```

```
interface Comparator<T>
{
    int compare(T o1, T o2);
}
```

given objects
o1, o2

```
class EmpComp implements Comparator{

}
```

```
Employee e1 = new Employee();
Employee e2 = new Employee();
Comparator c = new EmpComp();
c.compare(e1,e2);
```

```
<T>void method1(T ref){

}
```

```
interface Comparable<T>
{
    int compareTo(T o);
}
```

this -> given object

```
Employee e1 = new Employee();
Employee e2 = new Employee();
e1.compareTo(e2);
```

```
class Box<T>{
private T obj;
}
```

```
public void unBoxing(Box<? extends Mobile> b){

}
```

```
main(){
Box<Apple> b1 = new Box<>();
Box<Samsung> b2 = new Box<>();
Box<Lux> b3 = new Box<>();
}
```