



Sunbeam Institute of Information Technology

Pune and Karad

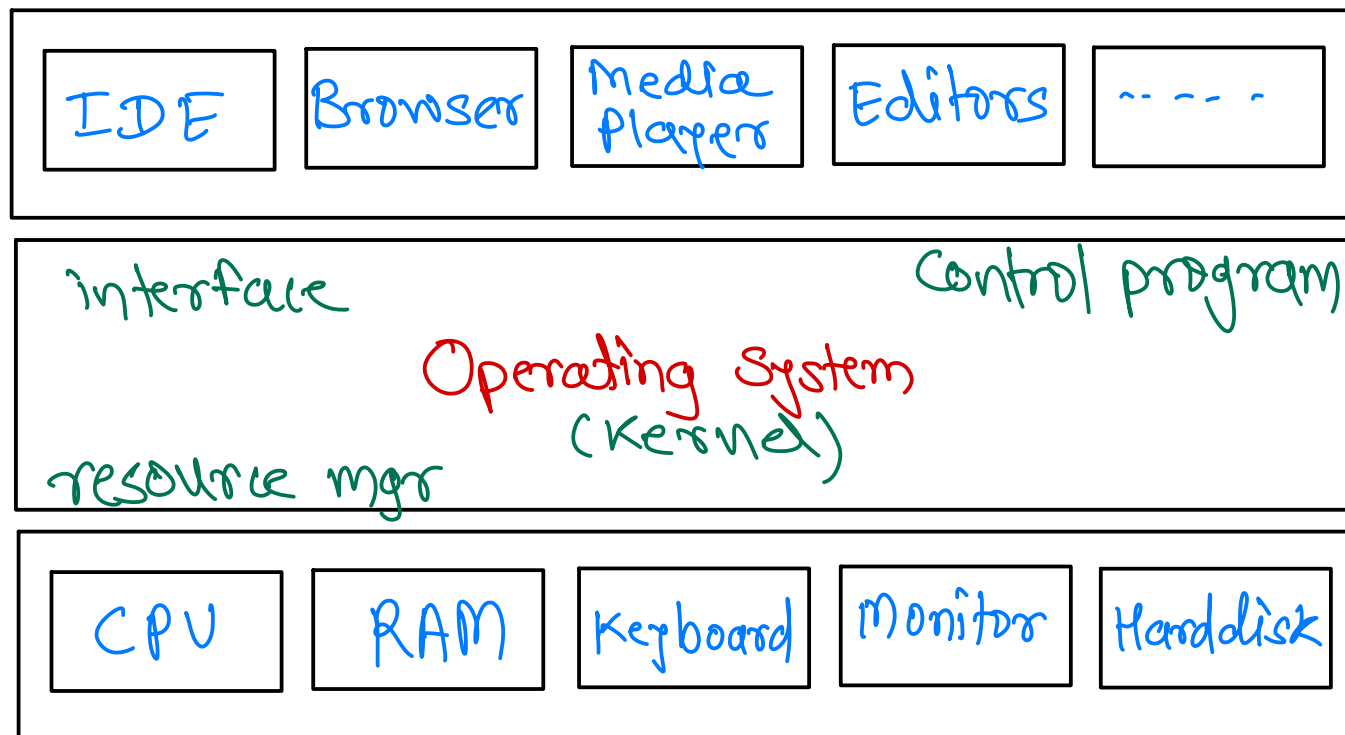
Module – Operating System Concepts

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Operating System - Overview

End User



- interface between end user and computer hardware
- interface between applⁿ softwares and computer hardware
- control program which is controlling the execution of all applⁿ s/w running on the top it.
- resource manager/allocator which is allocating h/w resources to the programs one by one.
- CD/DVD = Core OS + Applⁿ s/w + System Utilities (Kernel)

Operating System - Functions

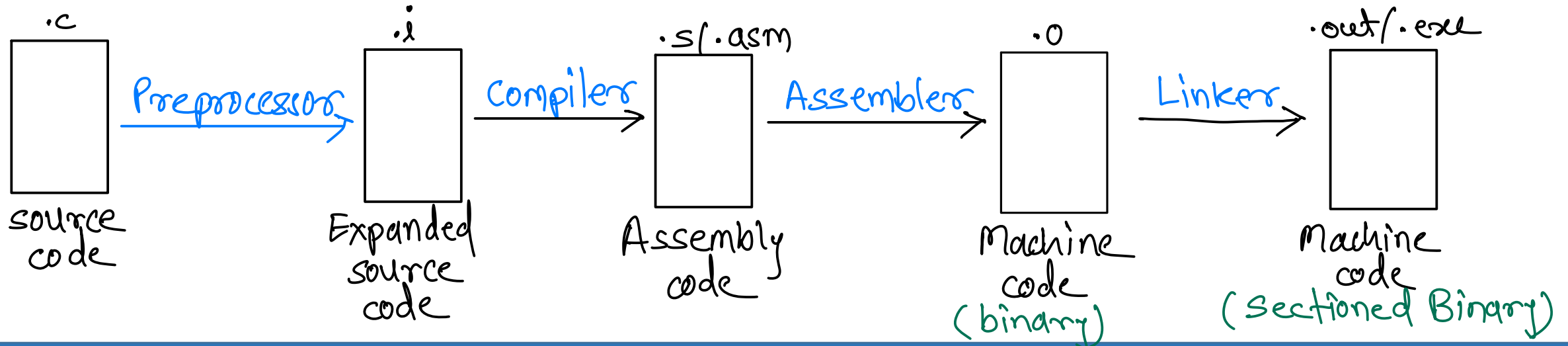
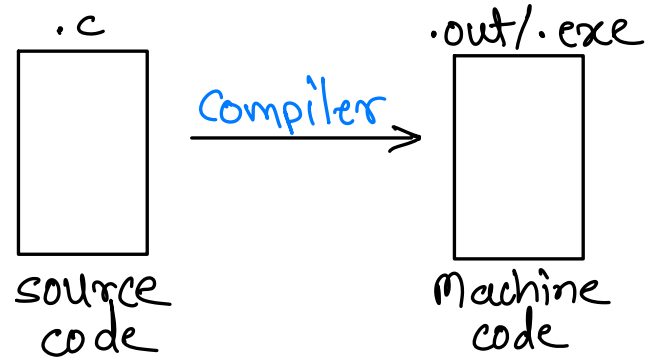
- 1) Process Management
 - 2) CPU scheduling
 - 3) Memory Management
 - 4) File & IO Management
 - 5) Hardware Abstraction
 - 6) User Interfacing
 - 7) Networking
 - 8) Security & protection
- compulsory
- optional

Process Management

Process: program in execution / running instance of program
Program: set of instructions to machine (CPU)

GCC (GNU C Compiler) - Toolchain

- 1) Preprocessor
- 2) compiler
- 3) Assembler
- 4) Linker
- 5) Debugger
- 6) Utilities



Program

.out/.exe

Exe Header
Text
Data
BSS
RO Data
Symbol table

(Harddisk)

Executable Header:

- info about program (executable file)
- type of program (CLI/GUI/Library)
- info about remaining section (size, start, end)
- address of entry point function
- Magic number (2 or 4 bytes)
 - identity to file format.

Windows → .exe → Portable Executable - MZ
Linux → .out → Executable Linking Format - ELF

Text - instructions of program in machine code format

Data - static & global variables (initialised) `int num1 = 10;`

BSS - static & global variables (uninitialised) `int num2;`

RO Data - read only data (string constants) `char *str = "—";`

Symbol table

- info about symbols

symbols {

- variables - name, addr, type, size, section, value
- functions - name, addr, return type, no/type args

To read executable files:

1) objdump -h → exe header
 2) readelf -t → text section
 -s → sym tbl

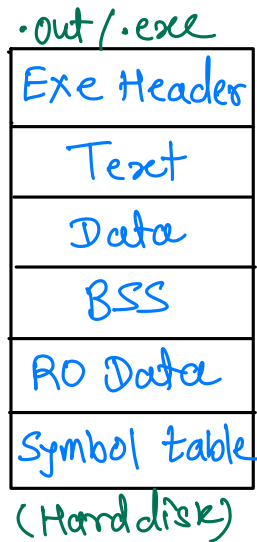
Process

Process = sections + PCB

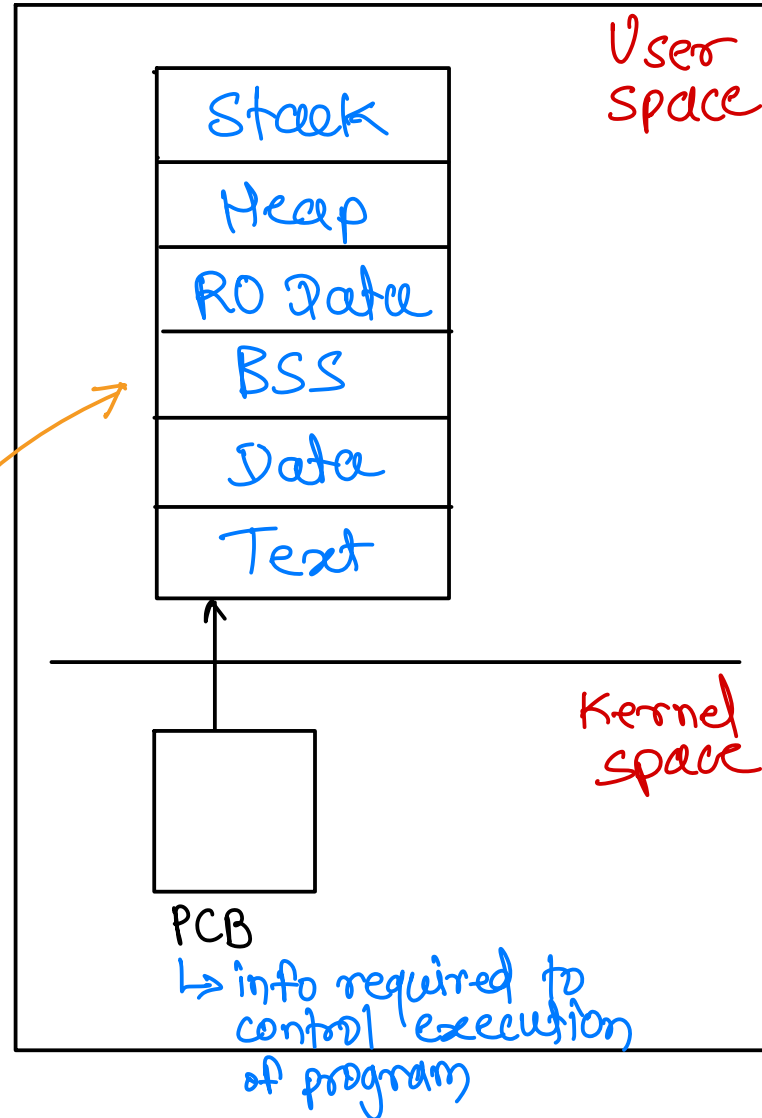
Stack: FAR

- formal arg
- local variables
- return address

Heap: Dynamically allocated space



Loader



PCB: (Process descriptor/uarea)

- pid, ppid
- exit status
- mem info (base & limit, segment/page table)
- file info (opened file, working director)
- Sched info (Priority, Algo, state)
- IPC info (signals, buffer add^r.....)
- execution context
- Kernel stack

Linux → task_struct
↓
sched.h

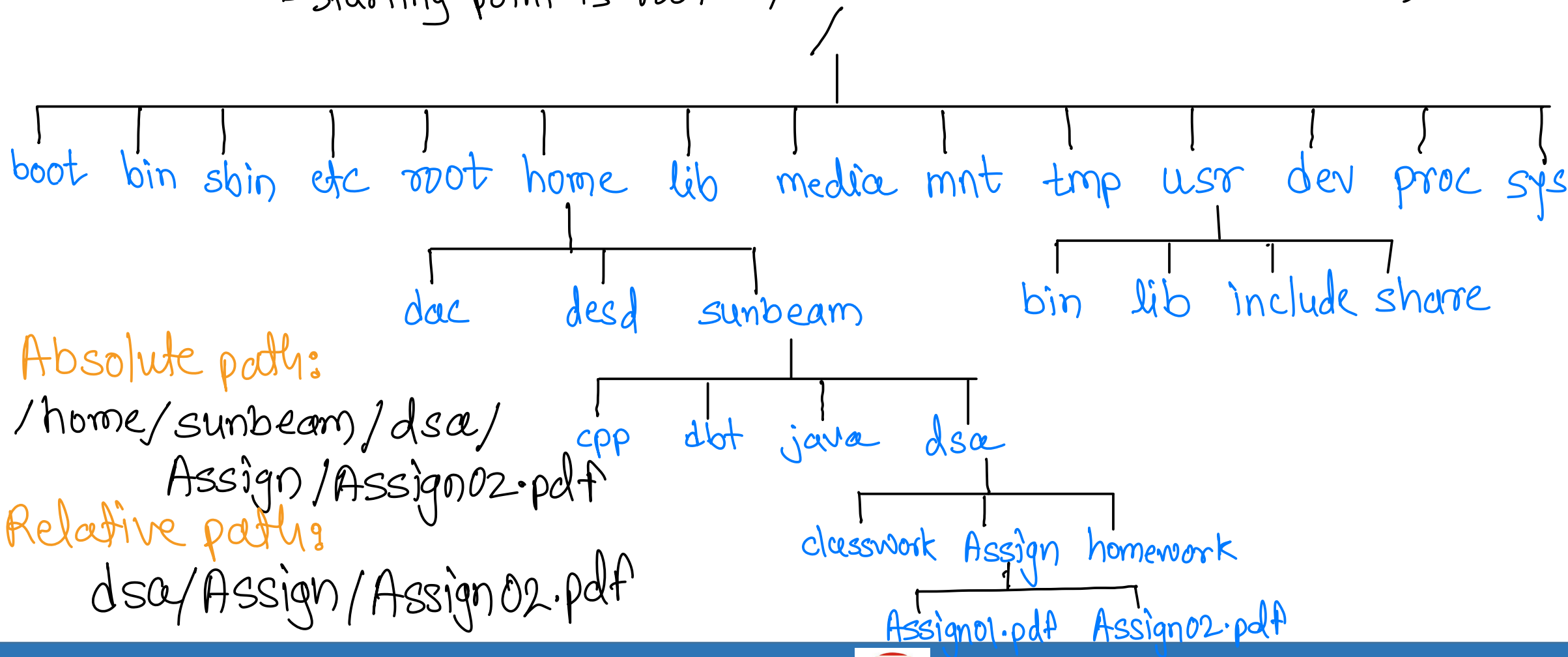


Linux file structure

file → file
folder → directory

Administrator – admin
super user – root

- in linux files & directories are arranged in root file structure (tree)
- starting point is root - '/'



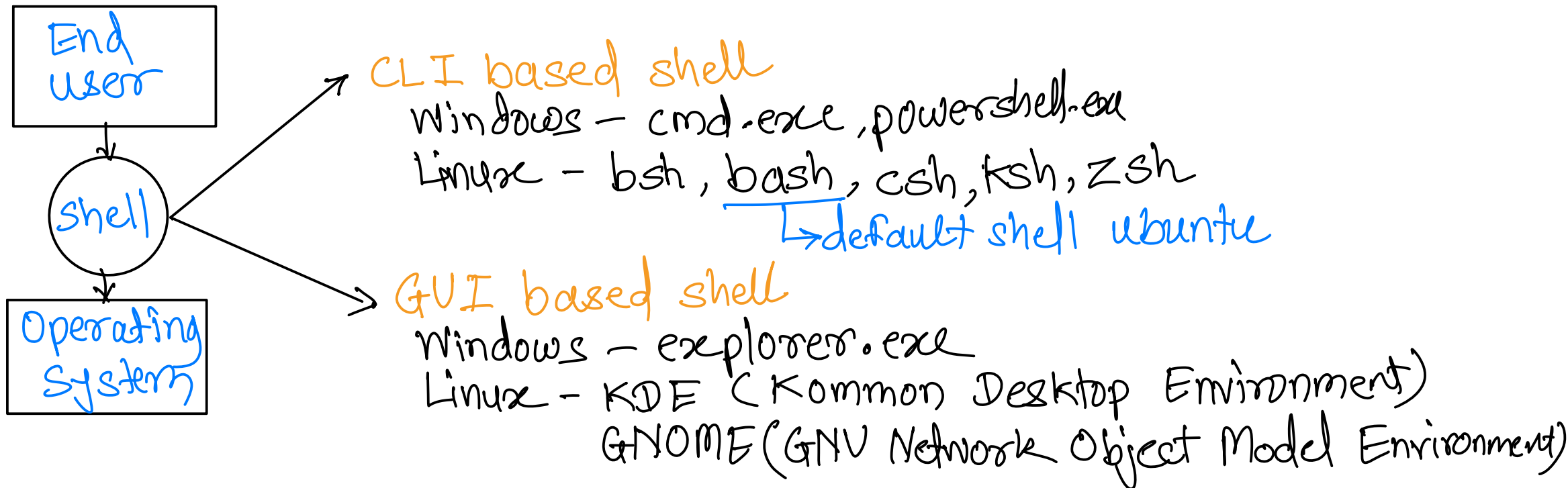
User Interfacing

- user interfacing is provided through one program
- that program is known as "shell"

Shell:

- intermediate betⁿ OS & user
- command interpreter

To open shell,
open Terminal
↑
applⁿ of GUI





Thank you!!!

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