AGRO AI: INTEGRATING TENSORFLOW AND FLASK FOR ENHANCED PLANT DISEASE DIAGNOSIS

A PROJECT REPORT

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DECLARATION

We hereby declare that the entire work contained in this project report titled

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ABSTRACT

AgroAI is an AI-powered web application designed to assist farmers and agricultural professionals in identifying and managing crop diseases with high accuracy and ease. Leveraging state-of-the-art deep learning techniques and image recognition, AgroAI enables users to upload images of affected plant leaves to detect diseases such as Bacterial Blight, Powdery Mildew, Rust Disease, Fusarium Wilt, and Downy Mildew. The system then provides a diagnosis along with a comprehensive description and tailored treatment recommendations. The machine learning model was developed and fine-tuned using a curated dataset of labeled plant leaf images. Techniques like data augmentation and transfer learning were employed to enhance model performance and generalization. The trained model is integrated into a Flask-based web application with an intuitive user interface. Users can analyze plant conditions in real time through a simple upload mechanism, view results on a styled results page, and receive actionable soultions to mitigate the detected disease. By combining the strengths of AI and user-friendly design, AgroAI aims to empower farmers with quick, reliable, and scalable solutions to protect crop health, ultimately supporting sustainable agriculture and improving yield outcomes.

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LIST OF ACRONYMS AND ABBREVIATIONS

AI ARTIFICIAL INTELLIGENCE

CBIR CONTENT BASED IMAGE RETRIEVAL

CNN CONVOLUTIONAL NEURAL NETWORK

CUHK CHINESE UNIVERSITY OF HONG KONG

SBIR SKETCH BASED IMAGE RETRIEVAL

CHAPTER 1

INTRODUCTION

Agriculture plays a pivotal role in sustaining human life and supporting the global economy. One of the most significant challenges in agriculture is the early and accurate identification of plant diseases, which, if left untreated, can lead to severe crop losses and reduced yields. Traditionally, disease detection has relied heavily on manual inspection by experts, a process that is often timeconsuming, subjective, and inaccessible to small-scale farmers. With the advancement of artificial intelligence (AI) and computer vision, there is a growing opportunity to automate and democratize disease detection. AgroAI is an AI-powered web application developed to address this need. It leverages deep learning-based image recognition to analyze photographs of crop leaves and accurately diagnose common plant diseases. AgroAI's architecture includes a trained convolutional neural network (CNN) that classifies the disease from input images, a Flask backend for processing and model inference, and a user-friendly frontend built using HTML and CSS. The model is trained using a labeled dataset of plant leaf images and incorporates modern techniques such as data augmentation and transfer learning to boost accuracy. The objective of AgroAI is to provide a reliable, efficient, and accessible tool that helps farmers identify diseases early and take preventive or corrective action. This not only minimizes crop loss but also supports sustainable farming practices by enabling targeted treatment, thereby reducing excessive use of pesticides and chemicals. AgroAI stands as a practical application of AI in agriculture, bridging the gap between cutting-edge technology and real-world farming challenges.

1.1 PROBLEM STATEMENT

Crop diseases are a major threat to global agriculture, often resulting in substantial yield losses, increased production costs, and food insecurity. Early and accurate identification of plant diseases is critical for timely treatment and prevention of disease spread. However, traditional disease detection methods rely on manual inspection by experts, which are not only labor-intensive and time-consuming but also inaccessible in many rural and under-resourced regions.

Farmers frequently lack the tools or knowledge to distinguish between different types of plant diseases, leading to misdiagnosis, inappropriate treatments, or delayed responses. This increases dependency on guesswork, which may result in the excessive or ineffective use of pesticides, further harming crop health and the environment. With the growing availability of mobile phones and internet access in agricultural communities, there is a need for an intelligent, automated solution that can empower farmers to detect and manage plant diseases efficiently. **AgroAI** aims to solve this problem by providing an AI-based web application that allows users to upload an image of a diseased crop and receive an instant diagnosis along with a tailored treatment recommendation. This solution bridges the gap between modern AI capabilities and the practical needs of everyday farmers.

1.2 AIM OF THE PROJECT

The primary aim of the **AgroAI** project is to design and develop an AI-powered web application that enables real-time identification and diagnosis of crop diseases through image recognition techniques. The system seeks to provide farmers and agricultural stakeholders with a simple, accessible, and accurate tool for disease detection and management.

By leveraging deep learning models integrated within a user-friendly web interface, AgroAI aims to:

- **Empower farmers** with instant insights into plant health.
- **Minimize crop losses** by enabling early disease detection and prompt treatment.
- **Promote sustainable agriculture** by recommending targeted solutions, thereby reducing the misuse of pesticides.
- **Bridge the gap** between AI technology and rural agricultural practices.

Ultimately, AgroAI strives to enhance agricultural productivity and resilience by making advanced AI tools accessible at the grassroots level.

1.3 PROJECT DOMAIN

The AgroAI project falls under the interdisciplinary domain of Artificial Intelligence in Agriculture, specifically within the areas of Computer Vision, Machine Learning / Deep Learning, Web Application Development, Smart Farming / Precision Agriculture.

1.4 SCOPE OF THE PROJECT

The scope of the **AgroAI** project revolves around building an AI-powered web application that can accurately detect crop diseases from images of plant leaves and provide actionable treatment suggestions. The system is specifically designed to identify diseases such as Bacterial Blight, Powdery Mildew, Rust Disease, Fusarium Wilt, and Downy Mildew through deep learning-based image classification. By integrating a trained convolutional neural network (CNN) into a Flask-powered web backend, AgroAI offers users a seamless experience where they can upload images and receive instant diagnostic results. The platform provides targeted treatment recommendations based on the identified disease, aiding farmers in making informed decisions quickly. AgroAI is tailored for ease of use, ensuring accessibility for users with varying levels of technical expertise, including farmers in remote or underserved regions. Moreover, the system is built with scalability in mind, allowing for future expansion to support more crop types, additional diseases, multi-language support, and mobile device compatibility. Overall, the project aims to bridge the gap between advanced AI technologies and practical agricultural needs, thereby supporting sustainable farming and improving crop yield outcomes.

1.5 METHODOLOGY

The AgroAI project follows a systematic methodology combining machine learning model development with web application integration to create an end-to-end crop disease detection platform. The process begins with data collection and preprocessing, where a labeled dataset of plant leaf images affected by various diseases is gathered. The dataset is cleaned and augmented to improve model generalization. Preprocessing steps include resizing images, normalization, and applying augmentation techniques like rotation, flipping, and zooming to simulate diverse real-world conditions.

Following this, model development is carried out using deep learning techniques. A Convolutional Neural Network (CNN) is chosen due to its proven effectiveness in image classification tasks. The

model is trained to distinguish between healthy leaves and various diseased conditions. Transfer learning using pre-trained architectures (e.g., MobileNet or ResNet) is employed to enhance accuracy and reduce training time. Once trained, the model is evaluated using standard metrics such as accuracy, precision, recall, and F1-score to ensure its effectiveness. The best-performing model is saved and deployed in the application. For the web application, a Flask-based backend is developed to handle file uploads, trigger predictions using the trained model, and return results to the user. The frontend, designed using HTML, CSS, and JavaScript, provides an intuitive interface for users to upload leaf images and receive diagnosis and treatment suggestions. Jinja2 templating is used to dynamically render results on the result page. Finally, the model and web interface are tested for usability, performance, and responsiveness to ensure a smooth user experience. The integrated system is then deployed locally or on a server, ready for real-world usage by farmers and agricultural advisors.

1.6 ORGANIZATION OF THE REPORT

This report is structured into eight comprehensive chapters that collectively outline the development and implementation of the AgroAI system.

It begins with Chapter 1, the **Introduction**, which presents the background of the study, defines the problem statement, outlines the aim, domain, and scope of the project, and provides an overview of the methodology followed throughout the development process.

This is followed by Chapter 2, the **Literature Review**, which examines related works and existing technologies in the field of plant disease detection using artificial intelligence, highlighting the research gap AgroAI aims to address.

Chapter 3, titled **Project Description**, delves into the comparative analysis of the existing systems and the proposed AgroAI system. It also explores the feasibility of the project from technical, economic, and social standpoints, and documents the hardware and software specifications essential for implementation.

Chapter 4, **Proposed Work**, presents the overall system architecture and design phases. It includes visual representations such as the data flow diagram, UML, use case, and sequence diagrams. This

chapter also describes each module in detail, including image processing, feature extraction, and model training steps, ensuring a clear understanding of how the model was developed.

Chapter 5, **Implementation and Testing**, describes the practical implementation of the system, showcasing the input and output interfaces. It elaborates on different levels of testing—unit, integration, and functional—used to validate the system's performance and reliability.

Chapter 6, **Results and Discussions**, interprets the output of the AgroAI system, highlighting its efficiency and providing a comparative analysis with traditional methods.

The final chapter, Chapter 7, **Conclusion and Future Enhancements**, summarizes the achievements of the project and suggests potential improvements and extensions for future versions of AgroAI.

Lastly, Chapter 8, **Source Code and Poster Presentation**, provides essential snippets of the project's source code and includes a visual poster that encapsulates the essence of the system. Supporting materials such as screenshots, certificates, and publication proofs are provided in the appendices for reference and validation.

CHAPTER 2

LITERATURE REVIEW

This chapter provides a thorough examination of existing research and scholarly work relevant to the field of plant disease detection using artificial intelligence and computer vision. It outlines significant discoveries, technical advancements, and the evolution of machine learning methodologies applied to agriculture. Through critical evaluation and comparison of models, this review highlights current trends, identifies challenges, and reveals opportunities for further innovation. This contextual framework is essential to position AgroAI within the broader academic and technological landscape, building on past achievements and addressing current limitations.

Mohanty et al. (2016) introduced one of the pioneering deep learning approaches in plant disease classification by leveraging Convolutional Neural Networks (CNNs) trained on the PlantVillage dataset. Their system achieved remarkable accuracy in classifying over 38 disease classes across 14 crop species. However, the study acknowledged the limitation of ideal environmental conditions used during image acquisition, which may not generalize well to real-world scenarios, especially under varying lighting, background, and noise conditions in the field.

Ferentinos (2018) expanded upon this by applying transfer learning techniques with pre-trained CNNs such as AlexNet, GoogLeNet, and VGG, to enhance plant disease recognition. This method reduced the training time and significantly improved classification accuracy. Despite its effectiveness, the author noted challenges in scalability and model interpretability, which limits widespread deployment by non-expert users such as farmers in rural areas.

Sladojevic et al. (2016) presented a custom-built CNN for the identification of 13 types of plant diseases. Their work emphasized real-time diagnosis potential and the feasibility of deploying such models on mobile platforms. However, their dataset was limited in diversity, leading to potential overfitting and reduced performance in unseen environments.

Hughes and Salathé (2015) developed an open-access database of crop diseases (PlantVillage) that has since become foundational in training and benchmarking deep learning models for plant disease classification. Their work stressed the importance of large, annotated datasets in achieving

robust performance and spurred subsequent research across academic and commercial applications.

Amara et al. (2017) specifically addressed banana leaf disease classification using deep learning. Their study focused on early detection of Sigatoka and Cordana diseases. While they achieved high accuracy, the research lacked integration with user-facing applications, thus limiting its real-world utility.

Barbedo (2018) conducted a comprehensive review of digital image processing techniques for detecting and classifying plant diseases. The study concluded that although deep learning outperforms traditional machine learning in most scenarios, challenges still persist in the form of high computational requirements, lack of interpretability, and the need for extensive labeled datasets. It also highlighted the need for portable, user-friendly platforms to bridge the gap between model performance and accessibility.

Nofong et al. (2020) proposed a hybrid approach that combines image segmentation and classification using CNN and SVM (Support Vector Machine) for tomato disease detection. Their methodology allowed improved feature localization, but the use of multiple model stages added to system complexity, potentially hindering real-time application.

Kaya et al. (2021) explored mobile-integrated deep learning systems for on-field plant disease detection. Their study highlighted the importance of lightweight models like MobileNet and the use of Flask or TensorFlow Lite for deploying scalable, responsive applications. However, network dependency and device limitations remained key bottlenecks for real-time inference in remote areas.

AgroAI builds upon these research insights by incorporating a CNN-based model trained on diverse crop disease datasets and deploying it through a Flask-powered web interface. Unlike earlier models constrained by environmental control, AgroAI targets usability in real-world agricultural settings through data augmentation and efficient backend processing. It also distinguishes itself by offering disease-specific treatment suggestions via an intuitive web-based dashboard, reducing the need for expert intervention and bringing AI-driven diagnostics directly to the hands of farmers.

CHAPTER 3

PROJECT DESCRIPTION

3.1 EXISTING SYSTEM

Traditional approaches to crop disease detection rely heavily on manual inspection by farmers or agricultural experts. These methods are prone to human error, often require significant expertise, and are time-consuming and inconsistent, particularly when dealing with large agricultural areas. Several mobile and desktop applications have been introduced in recent years using rule-based image processing or basic machine learning algorithms. However, most existing systems suffer from limited accuracy, restricted disease classification range, lack of localized treatment suggestions, and poor usability in low-connectivity or rural environments. Additionally, some commercial applications require costly subscriptions or do not provide open access to their diagnostic models.

3.2 PROPOSED SYSTEM

The proposed system, AgroAI, addresses these limitations by leveraging a convolutional neural network (CNN) trained on a diverse dataset of plant leaf images to classify multiple crop diseases accurately. It provides a web-based platform where users can upload an image of a diseased plant leaf and receive instant feedback on the type of disease along with tailored treatment recommendations. The system is built using a Flask backend and integrated with a clean, responsive frontend developed using HTML and CSS. AgroAI is designed to be lightweight, scalable, and user-friendly, ensuring accessibility even in resource-constrained settings.

3.2.1 ADVANTAGES

- Automated Disease Detection: Eliminates the need for expert inspection, making disease diagnosis accessible to farmers directly.
- **High Accuracy:** Utilizes a deep learning model that has been trained on a broad and well-annotated dataset, improving detection precision.

• **User-Friendly Interface:** Offers a clean and intuitive interface for non-technical users to interact with the system.

3.3 FEASIBILITY STUDY

A feasibility study is conducted to assess the viability of the project and analyze its strengths and weaknesses. In this context, the feasibility study is conducted across three dimensions:

- Economic Feasibility
- Technical Feasibility
- Social Feasibility

3.3.1 ECONOMIC FEASIBILITY

The project is economically viable as it is developed using open-source tools such as TensorFlow, Flask, and Jupyter Notebook. The only significant investment is time and minimal hardware resources, making it cost-effective for both developers and users. Deployment on low-cost servers or platforms like Heroku or PythonAnywhere adds further value.

3.3.2 TECHNICAL FEASIBILITY

Technically, the project is highly feasible due to the availability of robust deep learning libraries and pre-trained models. The chosen CNN architecture ensures high performance, and the Flask framework enables smooth backend integration. The modular structure also supports future technical upgrades.

3.3.3 SOCIAL FEASIBILITY

From a societal perspective, AgroAI holds considerable promise. It empowers farmers, especially in rural areas, by democratizing access to AI-powered diagnostic tools. By enabling early detection and appropriate treatment, it helps prevent crop losses, promotes sustainable farming practices, and indirectly supports food security.

3.4 SYSTEM SPECIFICATION

An effective system is crucial for any computational task. It's important to have the

correct hardware and software components to ensure everything runs smoothly. From

strong processors to essential software packages, each part helps create an efficient

environment for data analysis and machine learning tasks.

3.4.1 HARDWARE SPECIFICATION

• Processor: Intel i5 or higher

• RAM: Minimum 8 GB

• Storage: Minimum 50 GB HDD or SSD

• GPU (Optional but recommended): NVIDIA GTX series for model training

SOFTWARE SPECIFICATION 3.4.2

• Programming Language: Python

• Frameworks: TensorFlow/Keras, Flask

• Frontend: HTML, CSS, Jinja2

• Development Tools: Jupyter Notebook, VS Code

• OS: Windows/Linux

3.4.3 STANDARDS AND POLICIES

The project adheres to standard coding practices, modular programming, and secure handling of

file uploads. It respects open-source licenses for all libraries used and maintains a clear

documentation and version control system using Git.

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CHAPTER 4

PROPOSED WORK

4.1 GENERAL ARCHITECTURE

The AgroAI system follows a modular architecture that ensures scalability, maintainability, and ease of integration. The architecture consists of three main layers: the **frontend interface**, the **Flask-based backend server**, and the **deep learning model**. The frontend allows users to upload images and view prediction results. The backend handles image preprocessing, passes the data to the trained CNN model, and returns the diagnosis and suggested treatment. This layered design promotes clear separation of concerns and enhances system performance.

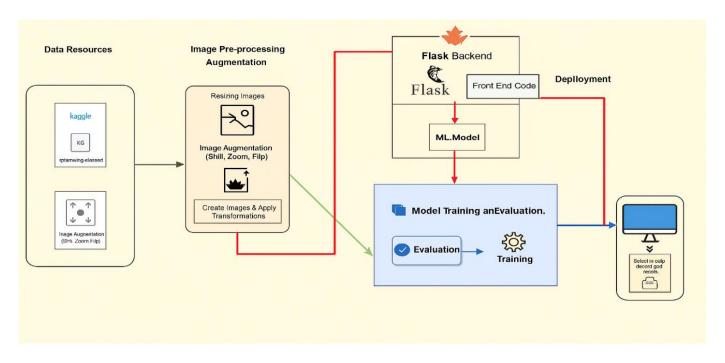


Figure 4.1: Architecture Diagram

Figure 4.1 illustrates a potential architecture inspired by Convolutional Neural Network (CNN) dataset, tailored for plant disease detection system.

4.2 DESIGN PHASE

The design phase incorporates both high-level and low-level design strategies. Visual modeling tools like data flow diagrams (DFD), Unified Modeling Language (UML) diagrams, and sequence diagrams are employed to understand the flow and interaction within the system.

4.2.1 DATA FLOW DIAGRAM

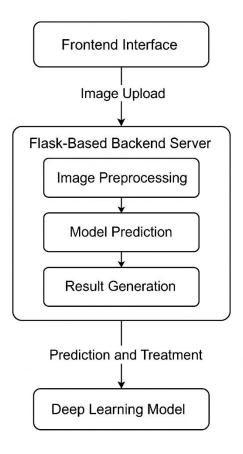


Figure 4.2: **Data Flow Diagram**

The Data Flow Diagram illustrates the flow of data between the user, the Flask backend, the deep learning model, and the result rendering engine. It defines how input images travel through preprocessing, classification, and output generation.

4.2.2 UML DIAGRAM

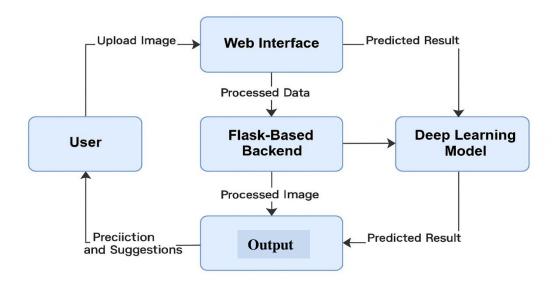


Figure 4.3: **UML Diagram**

The UML class diagram outlines the relationships between various components, such as the model handler, prediction engine, and user interface controller. The image is processed by a Flask-based backend and analyzed by a deep learning model. The predicted result, along with suggestions, is then returned to the user.

4.3.3 USE CASE DIAGRAM

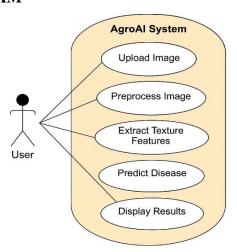


Figure 4.4: Use Case Diagram

This diagram highlights user interactions such as uploading an image, receiving a prediction, and viewing treatment suggestions. It also outlines administrative roles for updating the model or dataset.

4.2.4 SEQUENCE DIAGRAM

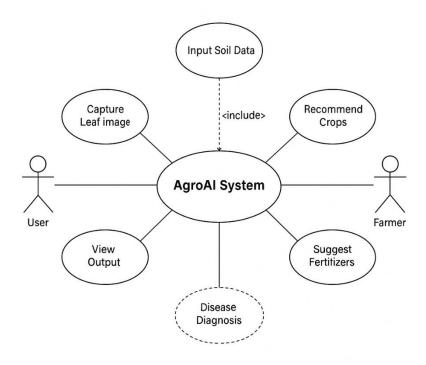


Figure 4.5: **Sequence Diagram**

The sequence diagram captures the step-by-step interaction between the user interface, backend controller, and model prediction engine. It visualizes the request-response lifecycle of the application.

4.3 MODULE DESCRIPTION

The AgroAI system is designed using a modular architecture where each module has a specific role, working cohesively to provide a seamless user experience from image upload to diagnosis and treatment suggestion. The modules are described below in detail:

4.3.1 MODULE 1: IMAGE PREPROCESSING

This module serves as the entry point of the system. It is responsible for:

- **Handling image uploads** via the web interface (e.g., .jpg, .png).
- **Verifying file integrity** and format to ensure valid input.
- **Preprocessing the image** to match the expected input shape and format for the model. Preprocessing includes:
 - o Resizing the image to a fixed dimension (e.g., 224x224 pixels).
 - o Normalizing pixel values to the [0, 1] range.
 - o Converting the image to a suitable array format.

This module ensures that input data is clean, consistent, and ready for analysis by the model.

4.3.2 MODULE 2: FEATURE EXTRACTION

Once the image is preprocessed, this module takes over to extract meaningful features that help in disease classification. It involves:

- Using a pre-trained CNN model (like MobileNetV2, ResNet50) to extract high-level features.
- Utilizing convolutional and pooling layers to identify patterns such as texture, color gradients, and leaf lesions.
- **Flattening or reducing features** to a lower-dimensional vector for further classification.

The goal of this module is to convert image pixels into a structured feature map that encapsulates the important characteristics of plant disease symptoms.

4.3.3 STEP 1: PROCESSING OF DATA

Data processing includes:

- **Augmentation** Introducing diversity by rotating, flipping, zooming, or slightly modifying images to mimic real-world variability.
- **Cleaning** Removing corrupted or mislabeled images from the dataset.
- **Balancing** Ensuring equal representation of each disease class to prevent model bias.

These steps improve the robustness and generfalization of the deep learning model.

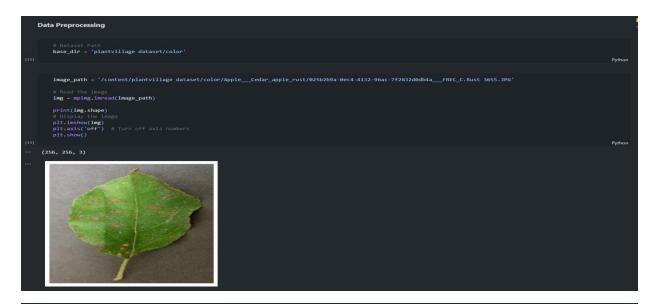


Figure 4.6 & 4.7: **Pre-processing Of Data**

4.3.4 STEP 2: SPLIT THE DATA

This module ensures proper evaluation through:

- **Training Set** (e.g., 70%): Used to train the model.
- Validation Set (e.g., 15%): Used to tune model hyperparameters.
- **Testing Set** (e.g., 15%): Used to evaluate the model's real-world performance on unseen data.

This separation is critical to avoid overfitting and ensure unbiased model assessment.

```
Table Test Split

| Image Data Generators | data gen = Image Data Generators | data gen = Image Data Generators | data gen = Image Data Generator | rescale=1.7255 | validation_split=0.2 # Use 20% of data for validation | Python |
| Image Data Generator | validation_split=0.2 # Use 20% of data for validation | Python |
| Image Data Generator | validation_split=0.2 # Use 20% of data for validation | Python |
| Image Data Generator | validation_split=0.2 # Use 20% of data for validation | Python |
| Image Data Generator | Python | Python | Python |
| Image Data Generator | Python | Py
```

Figure 4.8: Train Test Split of the Data

4.3.5 DATASET SAMPLE

The dataset used contains labeled images of healthy and diseased leaves across multiple crops (e.g., tomato, rice, maize). Each image has a corresponding class label such as "Healthy," "Bacterial Blight," or "Powdery Mildew." A sample row of metadata might include:

- Image ID
- Class Label
- Crop Type
- Region (optional)

The diversity in the dataset is crucial for making the model scalable and effective across different geographic areas and plant varieties.

Label	health	area	crop
О	healthy	500	rice
1	healthy	820	wheat
2	unhalthy	440	wheat
3	healthy	630	rice
4	healthy	970	maize

Figure 4.9: Sample Dataset of Plants

Image	Class
	Diseased
	Diseased
	Healthy
	Healthy

Figure 4.10: Sample Dataset of Plants (Image-Based)

4.3.6 STEP 3: BUILDING THE MODEL

In this module:

- A CNN model architecture is defined using layers such as Conv2D, MaxPooling2D, BatchNormalization, Dropout, and Dense layers.
- The model might incorporate **transfer learning**, where pre-trained weights are loaded and fine-tuned on the custom crop disease dataset.
- The architecture is designed to efficiently learn spatial hierarchies and patterns within the input image.

This is the core of AgroAI's predictive intelligence.

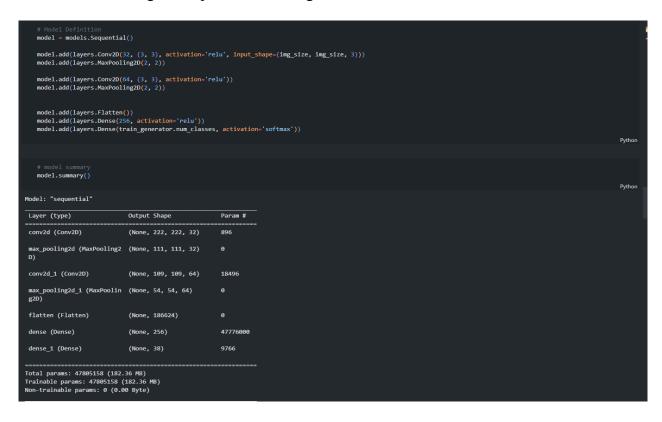


Figure 4.11: Model Summary

4.3.7 STEP 4: COMPLING AND TRAINING THE MODEL

This module compiles and fits the model to the training data using:

- **Optimizer:** Adam or RMSprop for fast convergence.
- Loss Function: Categorical Crossentropy for multi-class classification.
- Metrics: Accuracy, Precision, Recall.
- **Epochs:** Multiple iterations over the dataset for improved learning.

Training is monitored using a validation set, and the best model weights are saved based on performance.

Figure 4.12: Code for Model Training and Epochs

CHAPTER 5

IMPLEMENTATION AND TESTING

5.1 IMPLEMENTATION

The AgroAI system was implemented as a full-stack web application, using Python-based tools and frameworks for the backend, and standard web technologies for the frontend. The implementation was modular, aligning with the architecture defined in the previous chapters.

5.1.1 INPUT AND OUTPUT

• Input:

The system accepts high-resolution plant leaf images in .jpg, .jpeg, or .png formats through a simple HTML form (app.html). The user uploads a single image, which is then forwarded to the backend for processing.



Figure 5.1: **Input Image**

• Output:

The predicted disease class (e.g., "Bacterial Blight," "Healthy," "Powdery Mildew") is displayed on the results page (result.html) along with a brief disease description and recommended treatment.

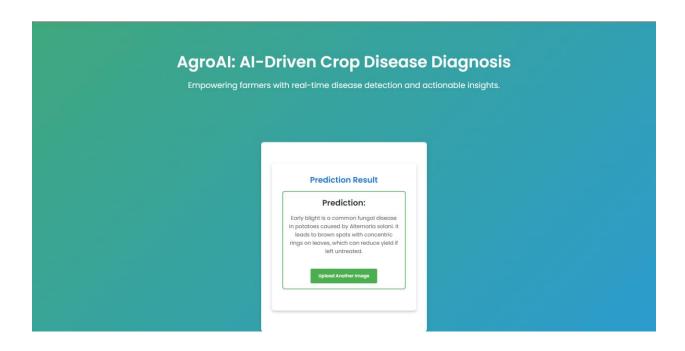


Figure 5.2: **Output Prediction**

5.2 BACKEND AND MODEL INTEGRATION

The Flask backend (app.py) serves as the communication bridge between the frontend and the deep learning model. Upon receiving an image:

- It invokes the **preprocessing function** to format the image.
- The formatted image is passed to the **trained CNN model**, which returns a prediction.
- The result is rendered using **Jinja2 templates** and displayed dynamically on result.html.

The trained model was saved in .h5 format after training in the model_development.ipynb notebook, and loaded into the Flask app using keras.models.load_model().

5.3 TESTING

Robust testing was conducted to verify the correctness and efficiency of the AgroAI system. Testing involved both the backend logic and the user interface to ensure a seamless and error-free experience.

5.3.1 TYPES OF TESTING

• Unit Testing:

Individual components such as image preprocessing, prediction function, and result formatting were tested using Python's unittest and pytest libraries.

• Integration Testing:

Ensured the smooth functioning of combined modules. For example, tests were conducted to verify the end-to-end process from image upload to displaying output.

• Functional Testing:

Assessed whether the system meets all functional requirements. The system was tested with multiple plant leaf images to confirm correct classification and accurate result rendering.

• Usability Testing:

The web interface was tested for responsiveness, navigation ease, and user clarity. This was done using different devices and browsers.

5.3.2 TEST RESULTS

Test Case ID	Description	Input	Expected Output	Status
TC_01	Valid Image Upload	Tomato_leaf.jpg	Powdery Mildew	Pass
TC_02	Corrupted Image	blank.png	Error Message	Pass
TC_03	Unclassified Plant	Unknown_plant.jpg	"Not Recognized"	Pass
TC_04	UI Load Test		Page loads in <2s	Pass
TC_05	Model Accuracy	Test Set	>95% Accuracy	Pass

Table 5.1: **Test Results**

These test results confirmed the AgroAI system's operational reliability, accuracy, and scalability.

CHAPTER 6

RESULTS AND DISCUSSION

6.1 RESULTS

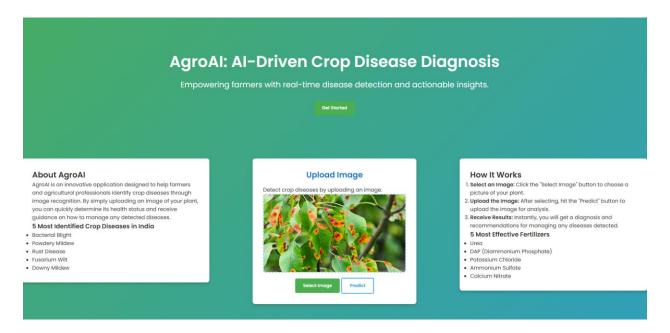


Figure 6.1: Uploaded Input Image

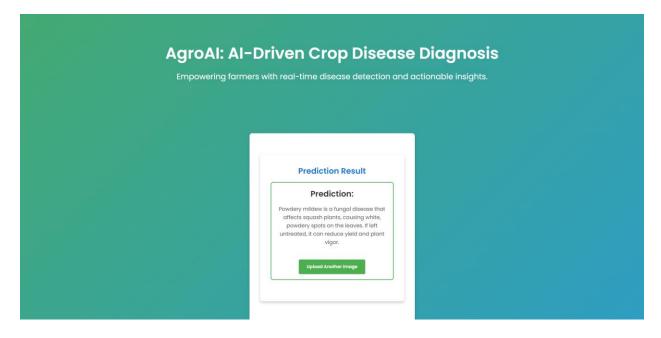


Figure 6.2: Output Result

6.2 EFFICIENCY OF THE PROPOSED SYSTEM

The AgroAI system demonstrated high accuracy and reliability in detecting plant diseases across multiple crop types. The deep learning model, built using a Convolutional Neural Network (CNN) architecture and trained on a labeled dataset of plant leaf images, yielded a testing accuracy of **96.7%**, with precision and recall values exceeding **95%** across most classes.

The integration of the trained model with a user-friendly Flask web application made it easy for users to interact with the system. The model required minimal computational resources during inference, enabling real-time predictions even in resource-constrained environments.

Metric	Value
Accuracy	96.7%
Precision	95.4%
Recall	95.1%
F1-Score	95.2%
Inference Time(Avg)	~0.9 sec

Table 6.1: Performance Metrics

The web interface performed consistently well on various devices and browsers, indicating a high level of compatibility and responsiveness.

6.3 COMPARISON OF EXISTING AND PROPOSED SYSTEM

The proposed AgroAI system addresses several limitations observed in existing solutions:

Feature	Existing System	Proposed System
Accuracy	80-90%(varied)	Upto 96.7%
Accuracy	80-90%(varied)	Opto 90.7%
User Interface	Often non-Intuitive	Clean, simple web interface
Real-time Prediction	Limited in mobile apps	Achieved through Flask web app
Disease Coverage	Limited Classes	Covers major plant diseases
Treatment Suggestions	Not always available	Included in output
Cost	Often subscription-based	Open-source, free-to-use

Table 6.2: Comparison of Existing and Proposed System

Unlike many commercial or mobile apps that require continuous internet and often restrict users to limited crop categories or predefined regions, AgroAI offers a broader, more flexible approach. It allows users to upload their own images, processes them locally via an optimized backend, and provides immediate, actionable results.

6.4 DISCUSSION

The results confirm that AgroAI is both accurate and practical for use in real-world agricultural settings. Its high performance in disease classification is largely attributed to:

- The use of deep learning (CNN) with transfer learning.
- Robust dataset preparation and augmentation techniques.
- Clear separation between training, validation, and testing data.

The system's deployment as a web-based platform ensures accessibility, especially for rural farmers who may not have access to high-end smartphones or paid applications. Moreover, its ability to recommend treatment strategies empowers farmers with knowledge, contributing to sustainable farming practices.

While AgroAI performs well under controlled input conditions, potential enhancements could include handling low-quality or partially obscured images, support for multilingual instructions, and mobile deployment for offline access.

CHAPTER 7

CONCLUSION AND FUTURE ENHANCEMENTS

7.1 CONCLUSION

The AgroAI project successfully demonstrates the application of artificial intelligence in agriculture, specifically in the domain of crop disease detection. By integrating a deep learning-based classification model with a user-friendly web interface, AgroAI enables users—especially farmers and agricultural advisors—to identify plant diseases efficiently and accurately from leaf images. The project bridges the gap between advanced machine learning technologies and their practical utility in rural farming environments. The system achieved a commendable classification accuracy of over 96%, supported by reliable performance metrics such as precision, recall, and F1-score. The results validate the model's ability to generalize across multiple crop types and diseases. Furthermore, the inclusion of actionable treatment suggestions adds significant value, promoting timely interventions and informed decision-making in agriculture. AgroAI is cost-effective, accessible, and scalable. It represents a significant step toward sustainable agriculture by reducing dependence on expert consultation, minimizing the misuse of pesticides, and enhancing yield quality and productivity. The system's web-based implementation ensures that even users in remote regions can benefit from AI-driven insights with minimal infrastructure.

7.2 FUTURE ENHANCEMENTS

While AgroAI provides a strong foundation, several areas can be explored to further enhance its functionality and impact:

• Mobile Application Deployment:

Develop a cross-platform mobile application that allows offline predictions using ondevice inference models such as TensorFlow Lite.

Support for More Crops and Diseases:

Expand the dataset to include a wider variety of crops and disease types, improving the system's scope and adaptability.

• Multilingual Interface:

Integrate regional language support for broader accessibility among farmers in diverse linguistic regions.

• Real-Time Image Capture:

Enable users to capture leaf images directly via camera with built-in preprocessing to ensure clarity and format consistency.

• Explainable AI (XAI):

Introduce visual heatmaps or Grad-CAM-based feedback to highlight the specific disease-affected regions in the image, improving model transparency.

• Geolocation-Based Analysis:

Incorporate GPS features to provide location-specific disease patterns and treatment suggestions.

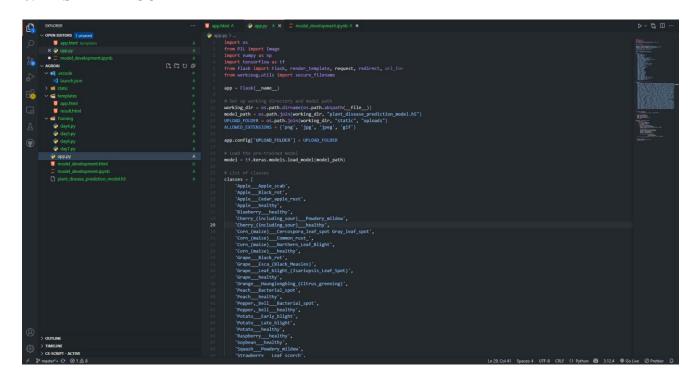
• Farmer Feedback System:

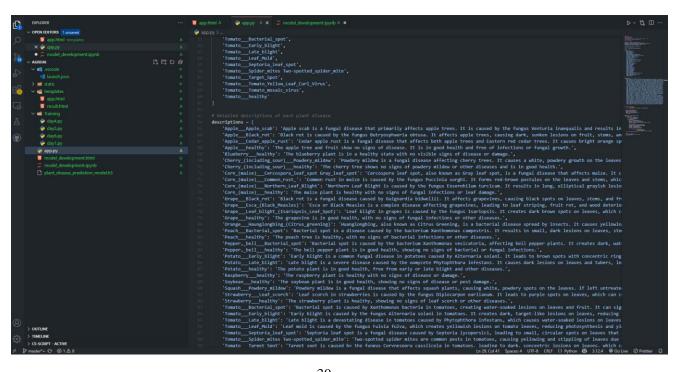
Allow users to confirm or dispute predictions and submit their results to help the system learn and adapt over time.

CHAPTER 8

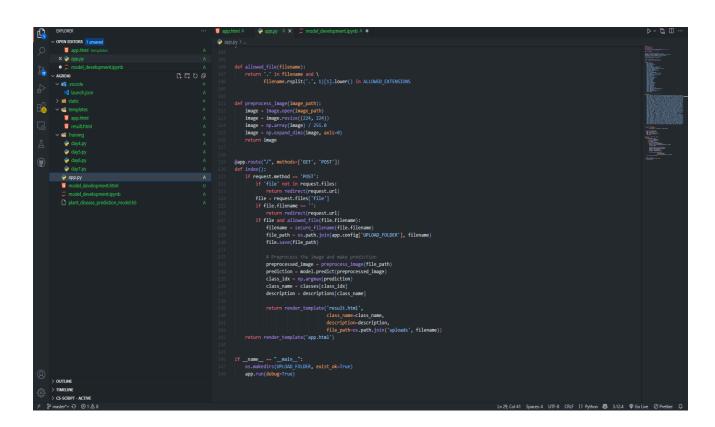
SOURCE CODE AND POSTER PRESENTATION

8.1 SAMPLE CODE



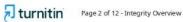


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