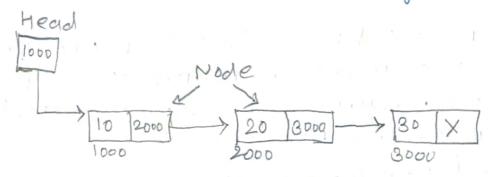
- Linked list can be defined as collection of objects called Nodes that are randomly stored in the memory.

- Winted list is as shown in fig. below.

manner caused node.



Linked List

Parts, first part is data and second Part is link to next node.

- The last node in the list contain a NULL Pointer to indicate that end of the list.

* some characteristics of linked list.

- Pframic memory allocation.

- Insertion and deletton can be possible at any Position and not require any

- element can be placed anywhere in the

Pointer. allocation we can use

contain para and second field contain
Address to next node.

- * we can perform different operations
 - create alinked list.
 - Traverse a linked list.
 - Insert a node in list.
 - Delete a node from list.

* Advantages:

- of linked list during the execution of program
- memory Utilization. memory is allocated when it is no longer needed.
- any position or we can delete element at from any position.
 - many complexe application can be easily

* Disadvantages:

- Alinked list element require more memory space because it also has to store Address of next element in the
- As compour to Armay, it is quite difficult to Access linked list elements because index is not associated with each element.

* Types of linked list.

1) singly linked List;
2) Doubly Linked List
3) circular Linked List
List > Doubly circular linked List
list > Doubly circular Linked List.

* singly Linked List:-

- singly Linked List can be defined as the collection of ordered set of elements. - singly Linked list is a way to represent a linear list, where elements are

store in the form of node.

is data and second parts. First part of next node. This representation is called a one-way chain or singly linked.

only in one direction. Here every points to next node. so we can travers only in Forward direction.

- we can create a stroucture, to

Strouct node

int data;

Strouct node * next;

- In this structure, we can create a node by declaring two variable. data variable will store element and '* next variable will store Address of here structure (next node).

- figure below shows singly linked list.

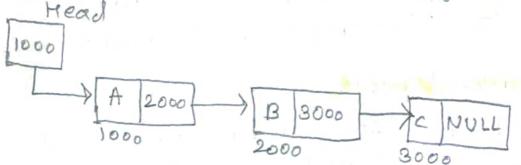


fig. singly Linked List:

- As shown in Fig. node is made up of
- Address Field of last node contain

* operations on singly Linked List.

1) create a linked List.

- To create all need List, we need to crecite a node first. we will crecite a node one by one and append it to the list.

Fritialize head = NULL;

Here we must note that, head is not a node. Head is the pointer variable which stores the Address of First node in the linked list.

step2: create a new node

- To create a new node follow the following steps.

* Allocate memory For new node

* Store data in the new node's data field.

* set next field to NULL.

step 3: Add newly created node at the end of linked list.

case +: it list is empty head set

head = newrode;

case 2: it list is not empty

last -> next = new node; last = new node;

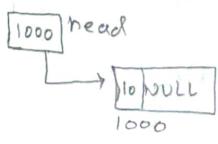
Example: consider 210, 20,303 data for l'inted list crecation.

Step 1: Initialize head = NULL:

step 2: create d' new node;

10 NULL newpode > data = 10

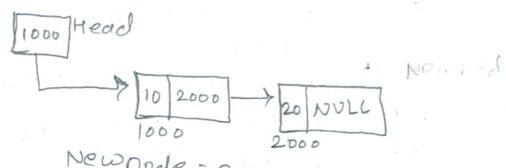
5tep 3: Append this node in the linked list



newnode = 1000 105t = 1000 -5 Printer de loca 1 18 step4: create a new node

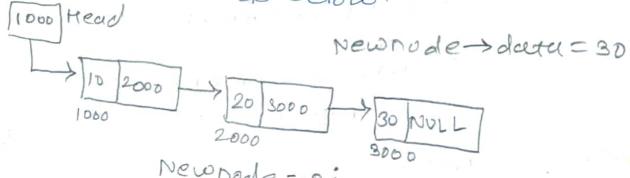
20 NULL new node -> doute = 20

Step 5: Append this node in the linked list.



Newhode = 2000 105+=2000

stepblit: similarly we can create a new mode, with element 30 and can append in list as below.



Newrode = 3000 last = 3000.

* in this way we can insent any number of nodes in the linked list.

2) Insertion of node: -

The insertion of element into asingly Inked list can be performed at different

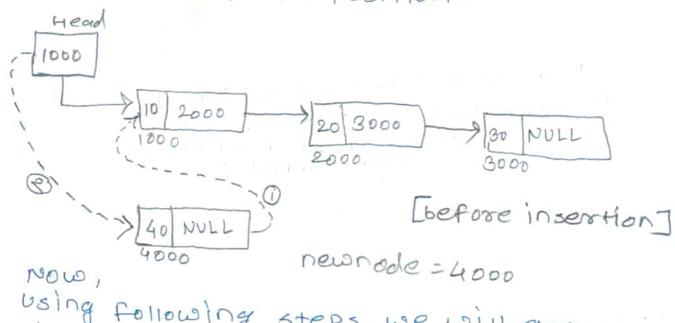
1) Insertion at beginning.

2) Insertion at end

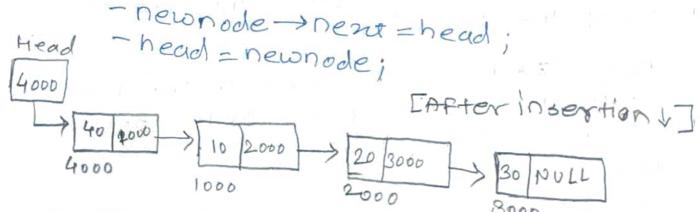
3) Insertion at any given position.

It involves insertion of any element at the front of the list. we just need a few link adjustment to make the new node as the first node of the list.

- in fig. below dotted line represent link manipulation needed to add new node at the first position.



Using following steps, we will get list as shown below.



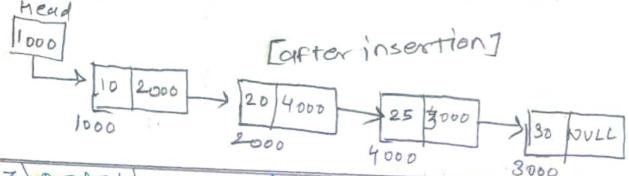
2. Forserting node at end (last):- It involves insertion of any element
at the end of list

- we can insert element at lest end of list as bet explained below

- The dotted line represent link manipulation needed to add node at the end Head 1000 2000 1000 newhode = 3000 tast [before Insertion] Now, using following steps we will get the list as given below. - last-next=newnode; - last = newnoode; 1000 2000 3000 1000 2000 3000 [After Insertion 7 3. Insertion of a node at given position. It involves insertion after the specific node of the linked list. - consider 30 nodes present in the list & we will insert new node after second node in the linked list. Head 1000 2000 20 3000 1000 2000 temp Ibefore insertion] Newnode = 4000

temp. the new node is to be inserted after 6 temp. the node which is successor of temp will now become successor of new node.

-After insertion we will get list as shown below.



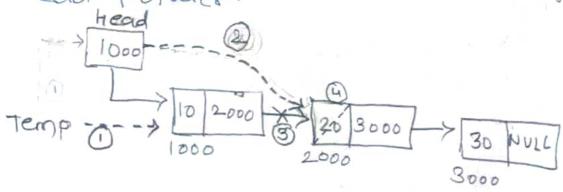
3) Deleting a node from linked list.

- can be performed at different position.
 - 1. Deletion at beginning. 2. Deletion at end.
 - 3. Deletion after spe at any position.

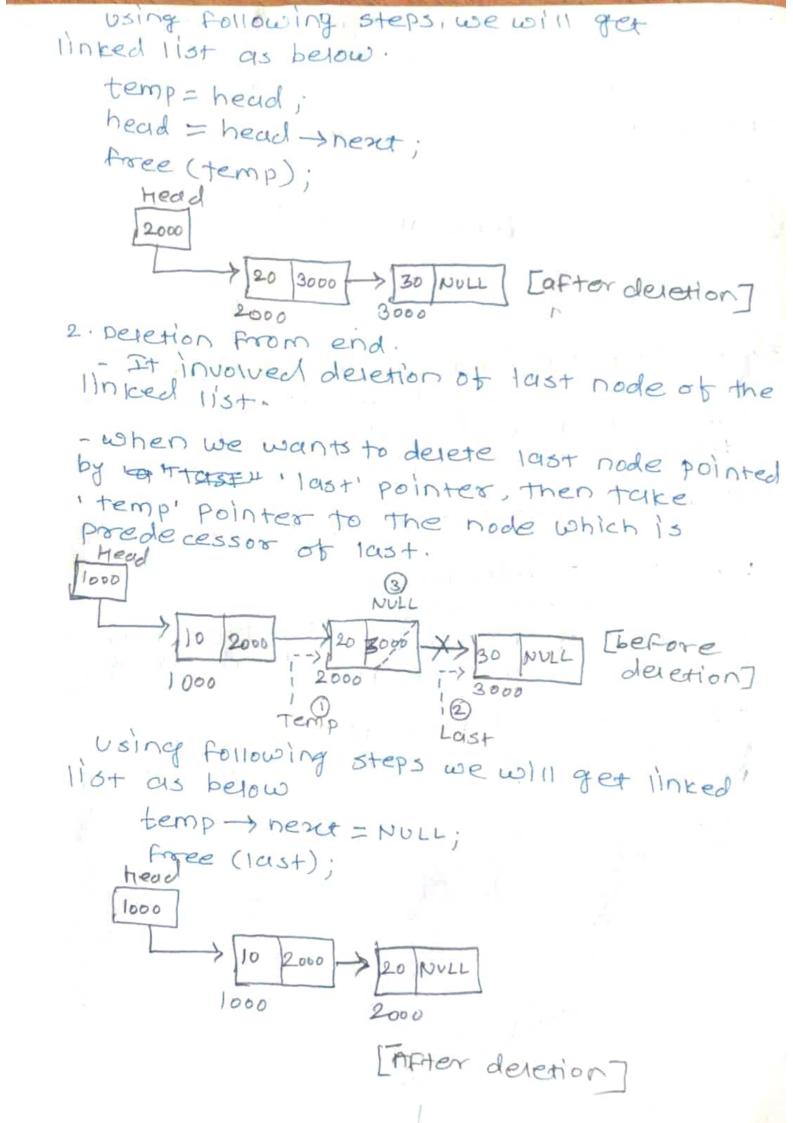
1. Deletion at beginning.

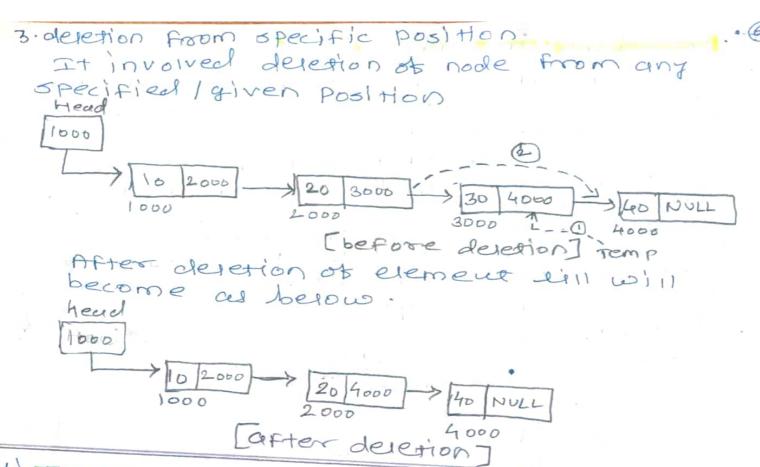
It involves deletion of a node from the beginning of the list. it just need a few adjustment in the node pointers.

- if the node out first position is to be deleted then we need to modify the head Pointer.



[before deletion]





4) Traversing Linked List: -

- Traversing is the most common operation That Is performed in almost every scenario of singly linked list.

- Troquersing means visiting each node of The list once in order to perform some

Algonithm: -

Step 1: stept

Step 2: Get the Address of First Node, say temp.

Step 3: if temp is not not not repeat step 405.

Step 4: process the data field of temp! step 5: Move to the next node using

I next! Field of temp.

Step6: Stop.

5) searching in Linked List.

- searching operation is performed to find out the location of a particular element in the linked list.
- searching any element in The list needs toquersing through the list and make the comparison of every element of the list specified element. If the element is marched with any of the list element then location of the element is returned from the function.

Step 1: Start step2: set ptr = head

[AROOT Thm]

Step 8: Set i= 0

Step4: if Pto = NULL write List is empty go to step 9 end of if

Step 5: Repead step 6 to 8 Until ptr 1=NULL Step 6: it Ptm -> docta = item

write it1

end of it

Step7: 1=1+1.

Step8: Pto=Pto -> Nent Stepg: Stop.

6) soort the eveneur of linked list. 7) Merge the element of linked list. 8) Reverse Linked List.

* Doubly linked list:

- we know that, singly linked list contain a node which has only one pointer variable, through which we can travel only in one direction from First node to last node.

- To overcome this problem we can create a linked list.

- Doubly linked list is a linear collection of elements.

The form of node.

Parts.

1) first parent conteun Address of previous

2) second part contain actual element. 3) Third part contain Address of next

Previous > (NVII 10 NVII) = New pointer

porta

fig. Node.

As shown in node, it contain two pointers so, we can travel in both direction which is not possible in case of the singly linked list.

- structure to create a node

Struct node Struct node * prev; Int deuta; 3 Struct node * next; Advantages of Doubly linked list:

- In poubly linked list insertion and deletion operation are simple as compain to other Data Structure.

most of the Problems very easily.

The doubly linked list we can add or remove elements during the program execution and as per requirement, so it gives efficient utilization of memory.

- we can trovel in both durection. so we can access elements easily.

Disadvantages: -

The poubly linked list node require more memory as compain to Amorely.

additional storage for each field.

* Operations on Doubly Linked List:

-To create a doubly linked list, we have to dreate a node one by one and append it to the list.

Initializaction head = NUL

step 2: create a new node.

Follow, Following steps.

- 1. Allocate memory For new node.
- 2. store data in data field.
- 3. set previous field to NULL
- 4. set news field to NULL.

Step 8: Append

the end of doubly linked list.

case 1: head = non Hif head list is empty */
head = newnode;
last = newnode;

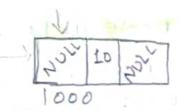
case 2: head := null /* list is not empty */

set last node's next field to newnade set newnode's proev. Field to last

example: consider 210,20,30 } deuta to create a Doubly Linked list

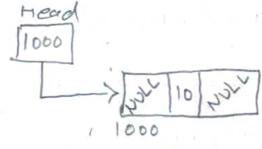
Stept: Initialize head = NULL;

step 2: create new node

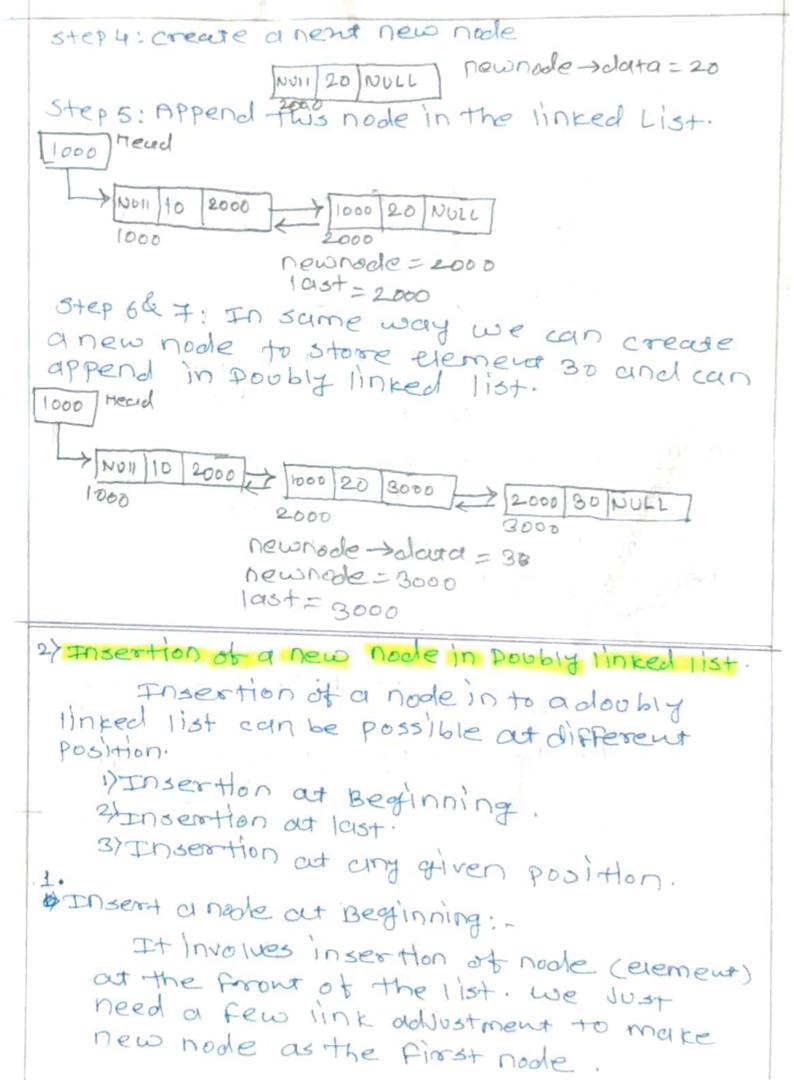


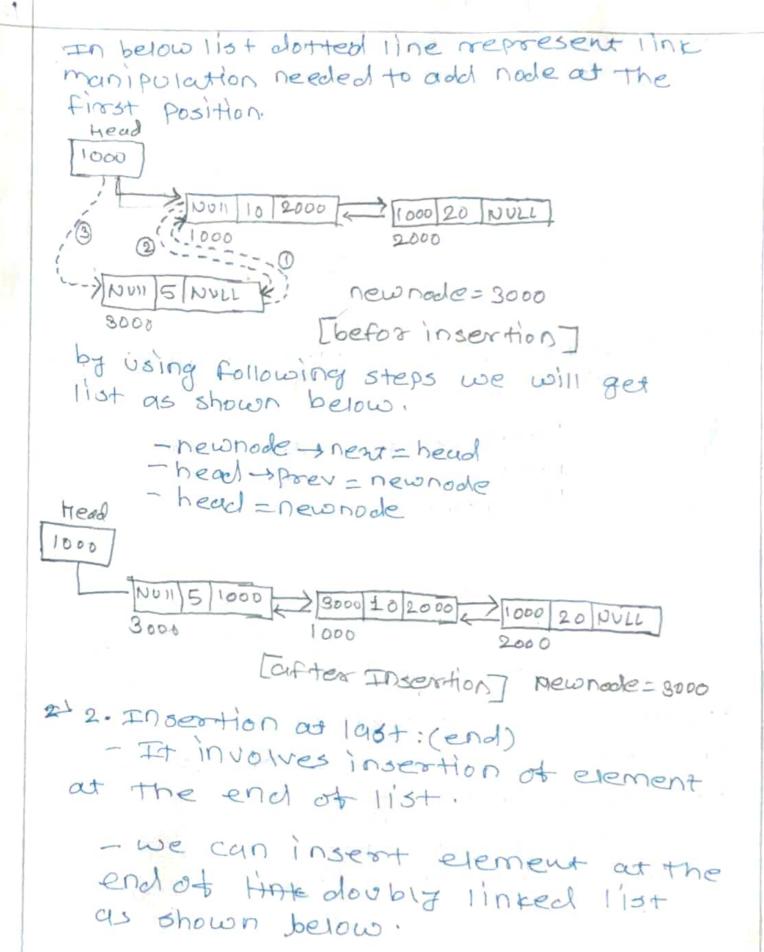
Proev = NULL
Menor = NULL
Newnode > data = 10

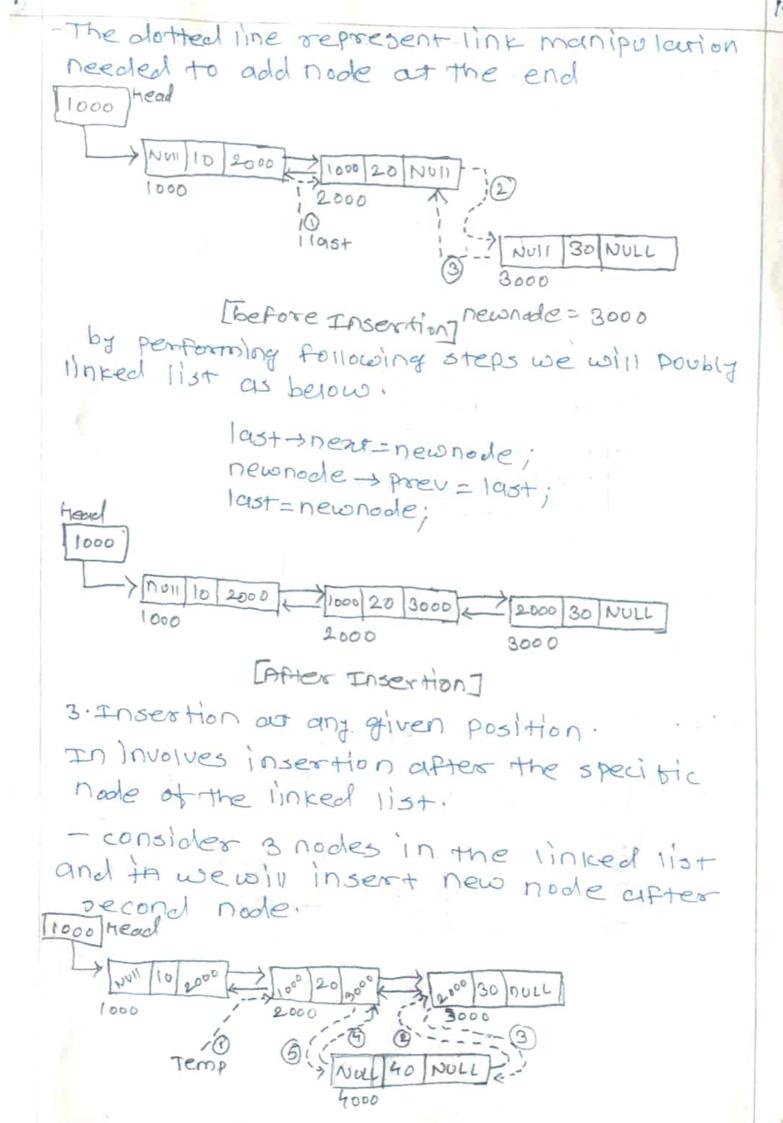
steps: Append this node in the linked list



newrade = 1000 105t=1000



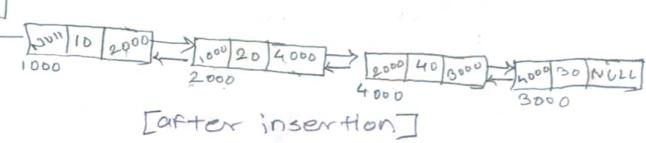




Here new node is to be inserted after temp, The node which is successor of temp too now become successor of new node

- After insertion we will get list as below.

Troophead

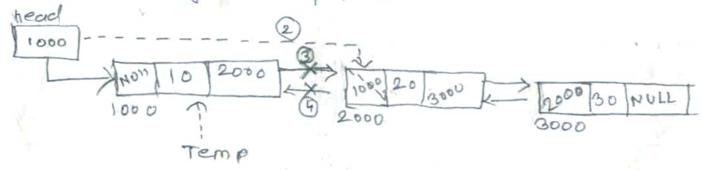


Delete a node from poubly linked list: Deletion of rade from poubly linked List can be performed at different Position.

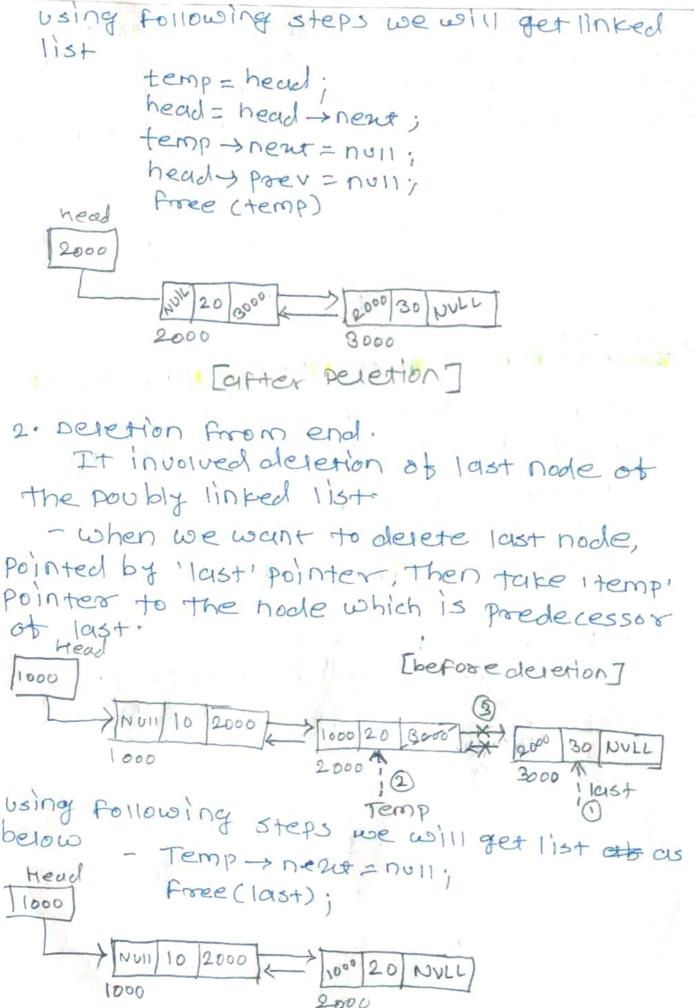
- 1. Deletion from beginning.
- 2. Deletion at end
- 3. Deletion from specitic Position.

1. Desetton from beginning.

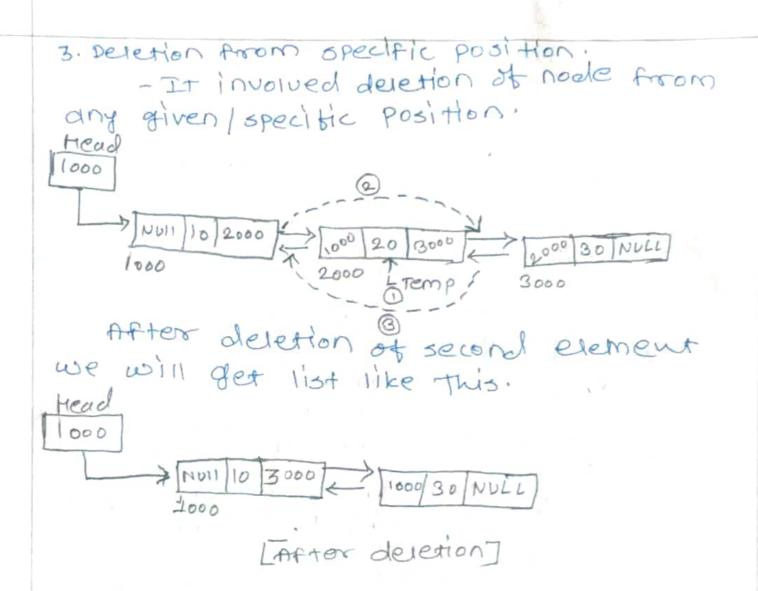
- It involved deletion of node from the beginning of the list. We just need to do modify thead pointer.



[before peretion]



Cafter Deletion.



There is a second of the secon

a) write a augorithm to count number of nodes in linked list.

Trive short description of linked list then write algorithm]

Step 1: Start

step 2: perine a method that accept

Step 3: initialize count = 0;

Step 4: Trouver the given linked list fill it reaches the lust node.

steps: increase the value of count' variable by 1. in loop.

Step6: Display value of 1 count as number of nodes.

Stept: Stop.

B) piffementiate Between singly Linked List and Doubly linked tist

Doubly Linked List
In DLL node is madeup of three parts. first Part is Previous poincer second is data & 3rd is next pointer
It can be trouven in both direction
node require more memory as compair to SLL
It is more etticient as compain to 5LL
It can be implemented on stack, heap, & binary tree
It receive on two pointer variable.