```
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Net.Mail;
using System.Text;
using System.Windows.Forms;
using Emgu.CV;
using Emgu.CV.Structure;
using Emgu.CV.CvEnum;
using System.Diagnostics;
using System.Media;
namespace Drowsy_Driver_Detection_System
{
    public partial class Webcam : Form
    {

        #region Variables
        private Capture capWebCam;
        private HaarCascade haar, haar_eye;
        private HaarCascade _faces;
        private HaarCascade _eyes;
        int xMax;
        int yMax;
        Stopwatch stpWatch, stpWatch2;
        #endregion
        int eye_counter = 0;
        int speed_counter = 0;

        public Webcam()
        {
            InitializeComponent();
            _faces = new HaarCascade("haarcascade_frontalface_alt_tree.xml");
            _eyes = new HaarCascade("haarcascade_eye.xml");
            stpWatch = new Stopwatch();
            stpWatch2 = new Stopwatch();
        }



        private void Webcam_Load(object sender, EventArgs e)
        {
            capWebCam = new Capture(0);
            //capWebCam = new Capture("1.3gp");
            haar = new HaarCascade("haarcascade_frontalface_alt_tree.xml");
            haar_eye = new HaarCascade("parojosG.xml");
           // haar_eye = new HaarCascade("haarcascade_eye.xml");
            timer1.Start();

        }

        private void timer1_Tick(object sender, EventArgs e)
        {
            using (Image<Bgr, Byte> nextFrame = capWebCam.QueryFrame())
            {
               // label2.Visible = false;
                if (nextFrame != null)
```

```
            {
                Image<Gray, Byte> grayframe = nextFrame.Convert<Gray, Byte>();

                var faces = grayframe.DetectHaarCascade(haar, 1.4, 4,
HAAR_DETECTION_TYPE.FIND_BIGGEST_OBJECT, new Size(nextFrame.Width / 8,
nextFrame.Height / 8))[0];
                if (faces == null || faces.Length <= 0)
                {
                    if (stpWatch.IsRunning)
                    {
                        //check if the face has not been detected for 10 secs
                        if (stpWatch.Elapsed.Seconds >= 5)
                        {
                            Console.Beep(1000, 1000);
                            System.Media.SystemSounds.Question.Play();
                            #region Extra Sounds
                            /*
                             * System.Media.SystemSounds.Beep.Play();
                               System.Media.SystemSounds.Asterisk.Play();
                               System.Media.SystemSounds.Exclamation.Play();
                               System.Media.SystemSounds.Question.Play();
                               System.Media.SystemSounds.Hand.Play();
                             * */
                            #endregion
                            //MessageBox.Show("driver is drowsy!");
                           // label2.Visible = true;

                            stpWatch.Reset();
                            stpWatch.Stop();
                        }
                    }
                    else
                    {
                        stpWatch.Start();
                    }
                }
                foreach (var face in faces)
                {
                    try
                    {
                        nextFrame.Draw(face.rect, new Bgr(555, double.MaxValue,
250), 1);
                        //if the person is attentive stop the stopwatch

                        if (stpWatch.IsRunning)
                        {
                            stpWatch.Reset();
                            stpWatch.Stop();
                        }
                        grayframe.ROI = face.rect;
                        //var eyes = grayframe.DetectHaarCascade(haar_eye, 1.4, 4,
HAAR_DETECTION_TYPE.DO_CANNY_PRUNING, new Size(nextFrame.Width / 8, nextFrame.Height
/ 8))[0];
                        var eyes = grayframe.DetectHaarCascade(haar_eye, 1.15,4 ,
HAAR_DETECTION_TYPE.DO_CANNY_PRUNING, new Size(20, 20))[0];
                     //   MCvAvgComp[][] leftEyesDetected =
grayFrame.DetectHaarCascade(_eyes, 1.15, 0,
Emgu.CV.CvEnum.HAAR_DETECTION_TYPE.DO_CANNY_PRUNING, new Size(20, 20));
```

```
                        foreach (var eye in eyes)
                        {


                            //grayframe.ROI = Rectangle.Empty;
                            Rectangle rect = new Rectangle(eye.rect.X + face.rect.X,
eye.rect.Y + face.rect.Y, eye.rect.Width, eye.rect.Height);
                           nextFrame.Draw(rect, new Bgr(Color.AliceBlue), 1);
                            Gray cannyThreshold = new Gray(50);
                            Gray cannyThresholdLinking = new Gray(10);
                            grayframe.ROI = rect;
                           grayframe = grayframe.ThresholdBinary(new Gray(40), new
Gray(250)); //CHANGE ACCORDING TO YOUR NEED
                           imageBox1.Image = grayframe;


                           int count = 0;
                           for (int i = 0; i < grayframe.Rows; i++)
                           {
                               for (int j = 0; j < grayframe.Cols; j++)
                               {
                                   if (grayframe.Data[i, j, 0] == 0)
                                       count++;
                                   label1.Text = string.Format("{0} black pixels",
count);

                               }
                           }

                           //count = 20;

                            //Change this value according to ur camera & environment
brightness
                           if (count <= 100)
                           {
                               eye_counter++;
                           }
                           else
                               eye_counter = 0;
                           if ( eye_counter >=5) // NO. of Consecutive Frames
                           {
                               if (stpWatch2.IsRunning)
                               {
                                   //check if the face has not been detected for 10
secs
                                   if (stpWatch2.Elapsed.Seconds >= 5)
                                   {
                                       Console.Beep(5000, 1000);
                                       System.Media.SystemSounds.Question.Play();
                                       //SoundPlayer simpleSound = new
SoundPlayer(@"C:\voice.wav");
                                       //simpleSound.Play();
                                       #region Extra Sounds
                                       /*
                                 * System.Media.SystemSounds.Beep.Play();
                                    System.Media.SystemSounds.Asterisk.Play();
                                    System.Media.SystemSounds.Exclamation.Play();
```

```
                                System.Media.SystemSounds.Question.Play();
                                System.Media.SystemSounds.Hand.Play();
                             * */
                                    #endregion
                                    //MessageBox.Show("driver is drowsy!");

                                    stpWatch2.Reset();
                                    stpWatch2.Stop();

                                    SmtpClient smtpserver = new SmtpClient();
                                    MailMessage mail = new MailMessage();
                                    smtpserver.Credentials = new
System.Net.NetworkCredential("togale4@gmail.com","tej@12345");
                                    smtpserver.Port = 587;
                                    smtpserver.EnableSsl = true;
                                    smtpserver.Host = "smtp.gmail.com";
                                    mail = new MailMessage();
                                    mail.From = new
MailAddress("togale4@gmail.com");
                                    mail.To.Add("pranetakasbe@gmail.com");
                                    mail.Subject = "Warning";
                                    mail.Body = " Details: driver drowsy detected
" ;
                                    smtpserver.Send(mail);


                                }
                            }
                            else
                            {
                                stpWatch2.Start();

                            }
                        }
                         //Image<Gray, Byte> cannyEdges = grayframe.Canny(new
Gray(150), new Gray(60));
                         //imageBox2.Image = cannyEdges;
                         //CircleF[] circles = cannyEdges.HoughCircles(
                         //               cannyThreshold,
                         //               cannyThresholdLinking,
                         //               1.0, //Resolution of the accumulator
used to detect centers of the circles
                         //               15.0, //min distance
                         //               5, //min radius
                         //               10 //max radius
                         //               )[0]; //Get the circles from the first
channel
                         //for (int i = 0; i < circles.Length; i++)
                         //{
                         //    circles[i].Center = new PointF(rect.X +
circles[i].Center.X, rect.Y + circles[i].Center.Y);
                         //    nextFrame.Draw(circles[i], new
Bgr(Color.DarkOliveGreen), 1);
                         //}


                    }
```

```
                    }
                    catch (Exception ee)
                    { }
                }
                webcamBox.Image = nextFrame;
            }

        }

    }

}
```