Object Oriented Programming Project Report On

Library Management Application



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Software and Hardware Requirements

Software configuration:

Operating System: Windows 95\NT\98\2000 and above.

Hardware configuration:

Processor: Pentium(R) Dual-core CPU

RAM : 256 MB or more

Hard Disk: 40 Gb(min)

MAJOR COMPONENTS OF THE APPLICATION

```
//HEADER FILES
fstream - used for data file handling
iostream- input output operations
cstdlib – used for accessing system("cls") function
cstdio – used for accessing getchar() and fflush(stdin)
cstring – string operations
windows.h - used for hiding user input
//CLASSES
class book
                           // Name of the book
char bname[50];
                            // Name of the author of the book
char aname[30];
char isbn[10];
                           // isbn of the book
int year;
                           // publication year
int copies;
                           // no. of copies available in the
                           // library
```

```
public:
book();
                            // constructor for book class
void displaybook();
                            // display the book information
char* getbname();
                            // accessor function that returns
                            // book name
char* getisbn();
                       // accessor function that returns isbn
int getcopies();
                       // accessor function that returns no. of
                       // copies of the book
                       // function to input all book details from
void bookinfoinput();
                       // user
                       // decreases the no. of copies of the
void removecopy();
                       // book by 1.
                       // called when a book is issued
void addcopy();
                       // increases the no. of copies of the
                       // book by 1. called when an issued
                        // book is returned
};
class LDATE
int day;
int month;
int year;
public:
   LDATE();
                   // constructor
   int getday(); // accessor function that returns day
   int getmonth(); // accessor function that returns month
   int getyear();
                   // accessor function that returns year
   void inputdate();
                        // accessor function that returns
                        // function to input date
};
```

```
class issuedbook
                      // class to maintain record of issued
books
book binfo;
                        // book information
char sname[30];
                       // name of the student issuing the book
char studroll[11]; // roll no. of the student
LDATE date;
                        // date of issuing
public:
void dispissued(); // display the details of an issued book
char* getstudroll();
                        // accessor function for student rollno
                  // accessor functin for binfo
book getbinfo();
void setbinfo(book bo); // setter function for binfo
void input();
                      // function to input details of issued book
};
class libraryrec
                     // class to be used as a linked list to store
                     // record of all books in the library
  public:
    book info;
    libraryrec *next;
};
class issuerec
                        // class to be used as a linked list
                        // to store record of all issued books
{
  public:
  issuedbook info;
  issuerec *next;
};
typedef libraryrec node;
typedef issuerec nodei;
```

```
//global objects
node *start=NULL,*ptr;
nodei *starti=NULL,*ptri;
book b;
issuedbook i;
//global function definitions
                             // display details of all books
void displaylibraryrec();
                             // in the library
                             // display details of all books
void displayissuerec();
                             // issued from the library
void addnew(book bookinfo); // to add a new book to the
                               // library
void issuebook();
                               // to issue a book
void returnbook();
                               // return an issued book
void removerec();
                       // remove record of a book from the
                       // library
void updaterec();
                       // update record of a book in the library
void lpasschange();
                       // change password of administrator
void spasschange()
                       // change password of student account
                       // administrator account
void librarianlog();
void studentlog();
                       // student account
void LMA();
                       // ask for password for desired account
                       // and redirects to the desired account
```

FLOW OF PROGRAM

There are 2 data files library.dat and issuerec.dat which are used to store the record of all books in the library and all issued books in the library.

First of all, all the data from library.dat is extracted and stored to

linked list libraryrec and from issuerec.dat to linked list issuerec.

Then, all operations (insertion, deletion and updation) are done on these two linked lists and not on the data files.

At the last, the data file library.dat is opened in output mode (its contents are truncated). Then all the data in linked list libraryrec is stored in this file. Same with issuerec.dat file (from issuerec linked list).

RELATIONSHIPS

- Composition
 The libraryrec class has a book object
- Aggregation
 The issuedbook class has a book object
- Association
 A book is issued on a particular date. So, issuedbook class is associated with a ldate
- Composition
 The libraryrec class has an issuedbook object

CLASS DIAGRAM

