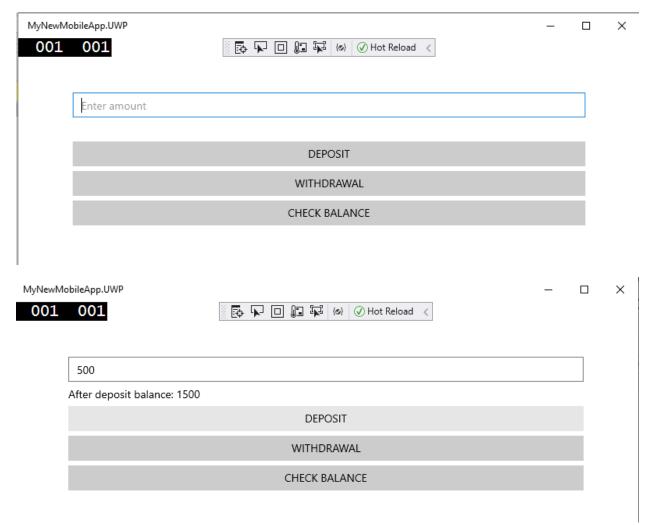
Q: Create one application for banking transaction:

- Withdrawal operation and
- Deposit operation



Solution:

Design Page: Page11.xaml

Code behind page: Page11.xaml.cs

```
using System;
using Xamarin.Forms;
using Xamarin.Forms.Xaml;
namespace MyNewMobileApp
    [XamlCompilation(XamlCompilationOptions.Compile)]
    public partial class Page11 : ContentPage
       public Page11()
            InitializeComponent();
        Bank b1 = new Bank();
        double balance;
        public void btnDeposit(object sender,EventArgs args)
        {
            double amt =double.Parse(txtAmount.Text);
            balance=b1.deposit(amt);
            lblResult.Text = "After deposit balance: " + balance.ToString();
        public void btnWithdrawal(object sender, EventArgs args)
            double amt = double.Parse(txtAmount.Text);
            balance= b1.withdrawal(amt);
            lblResult.Text ="After withdrawal balance: "+ balance.ToString();
       public void btnCheckBalance(object sender, EventArgs args)
            balance= b1.checkbalance();
            lblResult.Text ="Balance:"+ balance.ToString();
        }
    }
}
Class File: Bank.cs
using System;
namespace MyNewMobileApp
{
    class Bank
    {
        static double balanceAmount=1000;
        public double checkbalance()
        {
```

```
return balanceAmount;
}
public double deposit(double depositamount)
{
    balanceAmount = balanceAmount + depositamount;
    return balanceAmount;
}
public double withdrawal(double withdrawalamount)
{
    if(withdrawalamount<balanceAmount)
    {
        balanceAmount = balanceAmount - withdrawalamount;
    }
    return balanceAmount;
}</pre>
```