Go Developer Technical Challenge - 2

Technical Challenge: Develop a Kubernetes Operator to Simulate a Distributed Job Scheduling System

Objective: Create a Kubernetes Operator using Go that simulates a distributed job scheduling system. The operator should manage compute nodes as Kubernetes Custom resource definition and handle the lifecycle of nodes and jobs within the system.

Requirements

1. Custom Resource Definitions (CRDs)

- Define two CRDs: ComputeNode and ComputeJob.
 - ComputeNode CRD:
 - spec.resources: The resources available to the node (e.g., CPU, memory).
 - status.state: The current state of the node (e.g., Pending, Running, Failed).
 - ComputeJob CRD:
 - spec.command: The command to run as a job.
 - spec.nodeSelector: Criteria for selecting nodes to run the job.
 - spec.parallelism: The number of nodes the job should run on simultaneously.
 - status.state: The current state of the job (e.g., Pending, Running, Completed, Failed).
 - status.startTime: The start time of the job.
 - status.endTime: The end time of the job.
 - status.activeNodes: The list of nodes where the job is currently running.

2. Operator Functionality

- Implement controllers for ComputeNode and ComputeJob resources (you can also improvise with any resources that you judge useful to achieve the purpose of the assessment).
- The ComputeNode resource represents an abstraction of the physical node.
- Create a ComputeNode for each physical node.
- Manage the lifecycle of ComputeNode resources, ensuring proper state transitions (e.g., from Pending to Running).
- When a new ComputeJob is created, schedule it on the appropriate number of ComputeNode instances based on spec.nodeSelector and spec.parallelism.
- Ensure the job runs as Kubernetes pods on the selected ComputeNode instances.
- o Update the ComputeJob status with the job's state, start time, end time, and active nodes.
- Handle updates to ComputeJob resources, ensuring the running job is updated accordingly.
- Handle deletions of ComputeJob resources, ensuring the associated pods are also deleted.
- o Manage the relationship between ComputeNode and ComputeJob, ensuring jobs are properly scheduled and run on available nodes.

3. Error Handling & Logging

- $\circ \ \ \text{Implement robust error handling to manage failures in creating/updating/deleting resources}.$
- o Include detailed logging for all significant operations and state changes.

4. Testing

- o Write unit tests for the controller logic.
- $\circ~$ Provide end-to-end tests to verify the operator's functionality in a real Kubernetes cluster.
- Ensure tests cover scenarios such as successful job scheduling, node state transitions, job parallelism, and handling update conflicts.

Submission Requirements

1. Code Submission

• Provide the complete source code for the Kubernetes Operator, including the CRD definitions, controller implementations, and any necessary auxiliary files (e.g., Dockerfile, Makefile).

2. Documentation

- · Write comprehensive documentation explaining the design and implementation of the operator.
- o Include a guide on how to build, deploy, and test the operator in a Kubernetes cluster.

3. Deployment Instructions

- Provide a Helm chart or Kubernetes manifests to deploy the operator and the CRDs.
- o Include instructions for deploying the operator to a local Minikube cluster or a remote Kubernetes cluster.

4. Testing Instructions

- o Include instructions on how to run the unit tests and end-to-end tests.
- o Provide example ComputeNode and ComputeJob resource manifests for testing different scenarios.

Evaluation Criteria

- 1. Code Quality: Clean, well-organized, and idiomatic Go code.
- 2. Kubernetes Knowledge: Correct use of Kubernetes API, resources, and best practices.
- 3. Functionality: The operator should fully manage the lifecycle of ComputeNode and ComputeJob resources as described.
- 4. **Testing**: Comprehensive unit and end-to-end tests covering key scenarios.
- 5. **Documentation**: Clear and detailed documentation and deployment instructions.

Submission

Please submit your solution as a zip file, including instructions on how to build, test, and run the code. Ensure that the code is not placed in any public repository.

Good luck!