

React JS

- Vishal Avalani

Why?

- Very complex to manage DOM manipulations manually
- Well defined architecture
 - MVC
 - MVVM etc.

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Library Vs Framework?

Library: Collection of functions which are useful when writing web apps

Ex: jQuery, React JS

Framework: Implementation of web app where code fill in details/gaps.

Ex: Angular, Ember, Meteor etc.

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Popular framework/libraries

- React
- Angular
- Backbone
- Ember
- Meteor
- Knockout
- Vue and many more...

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Web

- SPA
 - Rich Internet Apps
- Scalable
- Reusable
- Maintainable JS Code

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What?

- Very popular JS library for building User Interfaces
- Declarative
- Component based
- Technology agnostic - focus on problem solving

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History

- Designed by Jordan Walke
- 2011 - deployed on FB newsfeed
- 2013 - Open sourced

Ref: [https://en.wikipedia.org/wiki/React_\(web_framework\)#History](https://en.wikipedia.org/wiki/React_(web_framework)#History)

Terms

- JSX
- Components
- State
- Props
- Hooks

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Installation

- Node JS
- Create React App: <https://reactjs.org/docs/create-a-new-react-app.html>

Basic React Application ready for use.

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Understand basic structure of application

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JSX

Templating Engine

```
const element = <h1>Welcome to React Training</h1>;
```

(WOW! Can we really write HTML in Javascript?)

What?

- Templating Engine
- Syntactic extension to JavaScript
- Separation of concern (SOC) - UI and logic remains separate

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Behind the scenes

```
const v1 = (  
  <h1 className='title'>Welcome to React Training!</h1>  
);
```

acts as

```
const v1 = React.createElement(  
  'h1',  
  {className: 'title'},  
  'Welcome to React Training!');
```

Contd..

```
const v1 = {  
  type: 'h1',  
  props: {  
    className: 'title',  
    children: 'Welcome to React Training!'  
  }  
};
```

Embedding Expressions in JSX

Integrate trainees array into JSX

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Components

- Returns set of React Elements
- Enable to split UI into independent reusable pieces
- It also accepts inputs
- Two types primarily
 - Stateful/Class based/Container/Smart
 - Stateless/Functional/Dumb/Presentational
- **Convention:** User Defined - starts with capital letter
- Lowercase are Built in components (DOM tags)

Stateless/Dumb Components

- Mainly concerned with rendering view
- Only access props and render accordingly
- Can't access any lifecycle methods
 - No state access

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Stateful/Smart Components

- Extend `React.Component`
- Need to implement render method
- Bring life to component
 - Data Fetching
 - State updates
- Access to lifecycle methods
- Provide data to dumb components for rendering
- Maintain state and communicate with data sources

State

- Limited to component
- Fully controlled by component
- Can be passed as props to children components
- Only class based can have local state

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Embedding State in App

Trainees array into state

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setState()

Can we do `this.state.employees = xyz`?

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Props

- JSX attributes are passed into a component as single object
 - Available in the component as props
 - Can pass multiple attributes
 - Cannot modify props
- Example of trainees and pass to component

Handling Events

- Similar to how we handle on DOM elements
 - Use camelCase
 - Pass function as event handler
- Example

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Lifting State Up

- Several components may share same data
- Changes in one component needs to reflect in another
- Best to move it up so that both can share

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Keys

Keys should be given to elements inside array

Helps identify internally what has changed and in re-rendering

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Demo Session

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Lifecycle Methods

Stages:

- Mounting
- Updating
- Unmounting

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Mounting

Called when instance of a component is being created and inserted in DOM.

1. `constructor()`
2. `getDerivedStateFromProps()`
3. `render()`
4. `componentDidMount()`

Version 16.3.0 or higher

Updating

Called when component is re-rendered.

1. `getDerivedStateFromProps()`
2. `shouldComponentUpdate()`
3. `render()`
4. `getSnapshotBeforeUpdate()`
5. `componentDidUpdate()`

Unmounting

Component is removed from DOM.

`componentWillUnmount()`

Error Handling: called when there is

- error in rendering
- In lifecycle method
- constructor of any child component
 - `componentDidCatch()`

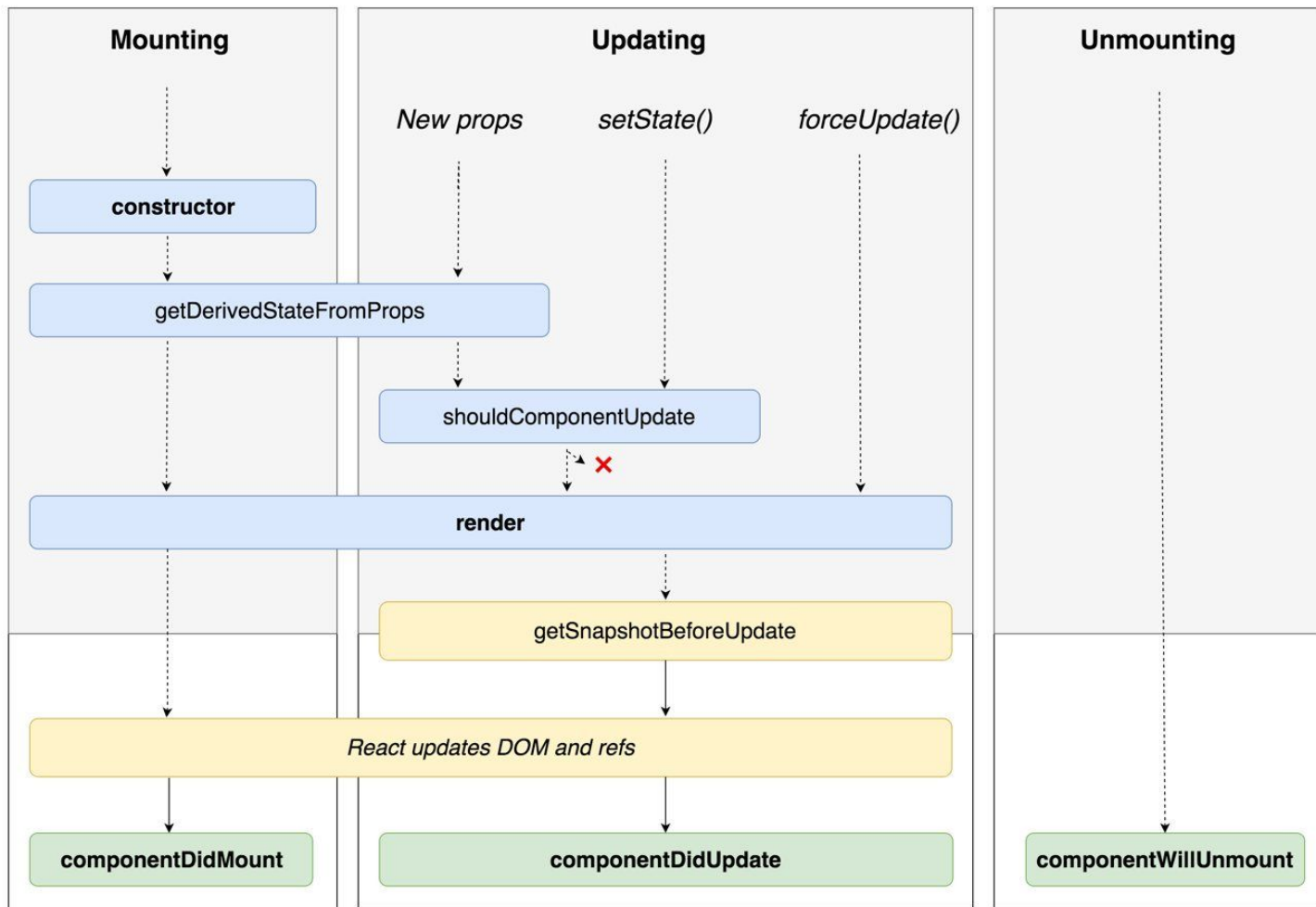
“Render Phase”
Pure and has no side effects.
May be paused, aborted or
restarted by React.

“Pre-Commit Phase”

Can read the DOM.

“Commit Phase”

Can work with DOM,
run side effects,
schedule updates.



Hooks

- Why?
- React 16.8 or higher
- Very Basics
 - useState
 - useEffect etc...
- Demo

CLEAR THE MESS AND CONFUSION!

useState

- Can be used to create state variables
- Setters help in setting values
- We can also grab previous values

```
const [employees, setEmployees] = React.useState([]);
```

useEffect

- Called after every render
- Can track dependencies and be called accordingly

```
useEffect(() => {
```

```
  console.log('UseEffect called');
```

```
});
```

How React works?

- Browser DOM is browser Object
- Virtual DOM is React Object
 - Lightweight representation of Browser DOM
 - In memory tree structure
 - Fast manipulations compared to browser DOM
 - Created completely from scratch by `setState()`

Algorithms

- Difying
 - Updates entire subtree if diffing detects that two elements are of different types
 - Using **key** you can hint child elements as stable
 - **Must read:** <https://www.cronj.com/blog/diff-algorithm-implemented-reactjs/>
- React Fiber
 - New algorithm in React 16
 - **Must read:** <https://raphamorim.io/understanding-react-fiber-incremental-rendering-feature/>

Flux Architecture

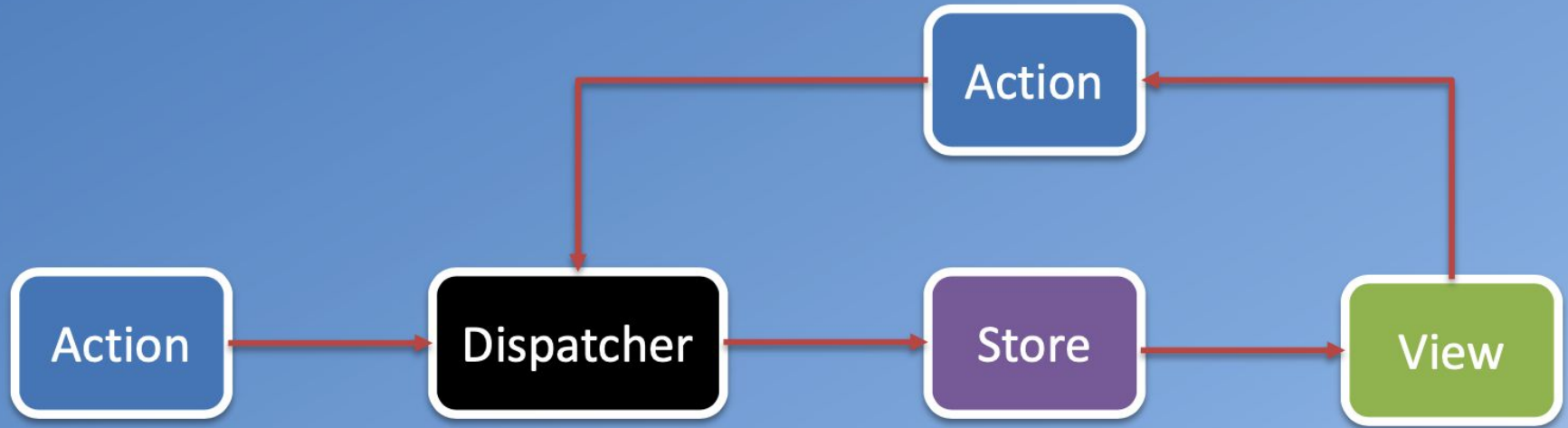
- Why?
- What? - Flux is an architecture that Facebook uses internally when working with React
- MVC pattern - React takes care of V
- Flux takes care of M
- Problems
 - Cascading updates
 - Race conditions etc.
- Reference:
 - <https://facebook.github.io/flux/>
 - <https://www.cabotsolutions.com/2017/01/detailed-study-flux-react-js-application-architecture>

Architecture

- Unidirectional data flow



Handling User Actions



Store can't be updated directly. It has to go via actions.