[PH] bulletin [P̃H] boletín [P̂H] bulletin [PtH] boletim

Welcome / bienvenidos / bienvenue / bem-vindos / to the first issue of Programming Historian's **bulletin / boletín / bulletin / boletim**, a quarterly insight into our recent publications, research highlights, project news and more. It will be circulated via our social media channels and also available on our blog.

2023 Milestones

- We celebrated the publication of our 200th lesson overall since our launch. This was a moment to recognise our significant growth as a project over the past decade, and to honour a great collective achievement on behalf of all our contributors.

- We won the Best DH Training Materials category of the Digital Humanities Awards. Community-nominated and community-voted awards make us particularly proud, because they represent the value of Programming Historian among our peers.

- We are delighted to have recruited a brilliant new Publishing Assistant Charlotte Chevrie, who will be working alongside Anisa Hawes, now our Publishing Manager, to provide services to our four journal teams.

Research Highlights

Adam Crymble & Charlotte M. H. Im, "Measuring digital humanities learning requirements in Spanish & English-speaking practitioner communities," International Journal of Digital Humanities, (2023).
- "This paper considers global variations in digital humanities tool demand, by comparing broad patterns in digital skill-seeking through Programming Historian tutorial web traffic data."

Maria José Afanador-Llach & Andrés Rivera, "Segundo ciclo de talleres: Herramientas y procesos digitales para la investigación y creación en artes y humanidades," (2023).
- "Three free virtual workshops on digital tools for teachers and students of the Universidad de los Andes, and for anyone outside the academic, cultural and heritage sector" using materials from Programming Historian en español.

Jennifer Isasi, Riva Quiroga, Nabeel Sidiqqui, Joana Veira Paulino, Alex Wermer-Colan, "A Model for Multilingual and Multicultural Digital Scholarship Methods Publishing," in Multilingual Digital Humanities, edited by Viola, L., & Spence, P., Routledge, 2023.
- "Becoming a unique set of multilingual journals raised many obstacles along the way. This chapter focuses on the development of our multilingual and multicultural publishing strategies aimed at providing readability for our global audience."
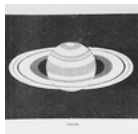
Our Supporters

New Lessons

Since the beginning of 2023, we have published 28 lessons of which 13 are originals and 15 are translations. We are extremely proud of our global community of authors, translators, editors and reviewers.

SERGIO RODRÍGUEZ GÓMEZ
Generadores de texto e imágenes usando gramáticas libres de contexto en Aventura.js
Esta lección te enseña a crear generadores de texto e imágenes usando la librería Aventura.js para el lenguaje de programación JavaScript.
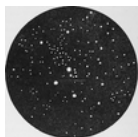
MEGAN S. KANE
Corpus Analysis with spaCy
Readers will learn how the linguistic annotations produced by spaCy can be analyzed to help researchers explore meaningful trends in language patterns across a set of texts.

YANN RYAN, TRADUZIDO POR ARACELE TORRES
Criando uma aplicação Web interativa com R e Shiny
Na lição, é projetado e implementado um aplicativo simples, que consiste num controlo deslizante que permite ao usuário selecionar um intervalo de datas e exibir um conjunto de pontos correspondentes num mapa interativo.

JONATHAN READES & JENNIE WILLIAMS
Clustering and Visualising Documents using Word Embeddings
This lesson uses algorithms in Python to identify groups of similar documents in a corpus of approximately 9,000 academic abstracts.

W. J. TURKEL & ADAM CRYMBLE, TRADUITE PAR CELIAN RINGWALD
Du HTML à une liste de mots (parties 1 et 2)
Enregistrer des données sous la forme d'un texte sans balises HTML et les convertir en une liste de mots qui peut être triée, indexée et investie lors d'analyses statistiques.

JEFF BLACKADAR
Transcribing Handwritten Text with Python and Microsoft Azure Computer Vision
How to transcribe handwritten documents using Microsoft's Azure Cognitive Services.

TARYN DEWAR, TRADUITE PAR MARIE FLESCH
Analyser des données tabulaires avec R
Cette leçon montre comment analyser rapidement de grands jeux de données tabulaires, pour rendre la recherche plus rapide et plus efficace.

ERIC BRASIL
Git como ferramenta metodológica em projetos de História (parte 1)
A lição procura caracterizar sistemas de controlo de versões, tendo o Git como exemplo, e analisar as possibilidades do seu uso para a pesquisa em História.

DAVID MERINO RECALDE
Análisis de redes sociales de personajes teatrales (partes 1 y 2)
En estas lecciónes aprenderás a realizar un Análisis de Redes Sociales con los personajes de un texto teatral.

Next issue: March 2024. Follow us on social media to stay updated on our new publications, research and events!