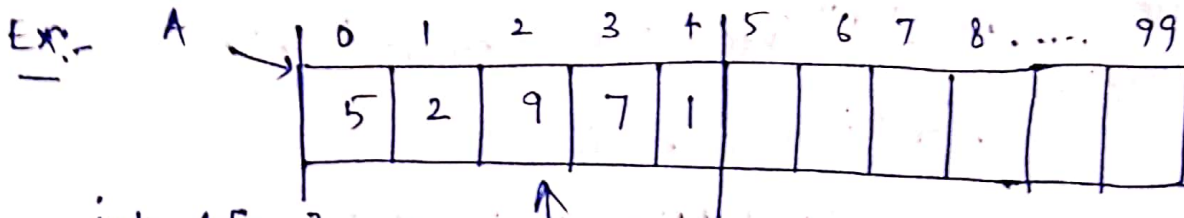


Array operations:-

(29)

- 1.) Searching of an element in an Array.
- 2.) Sorting elements of an Array (Ascending or descending)
- 3.) Insertion of an element in an array.
- 4.) Deletion " " " from " " .

(I.) Insertion of an element in An Array:-



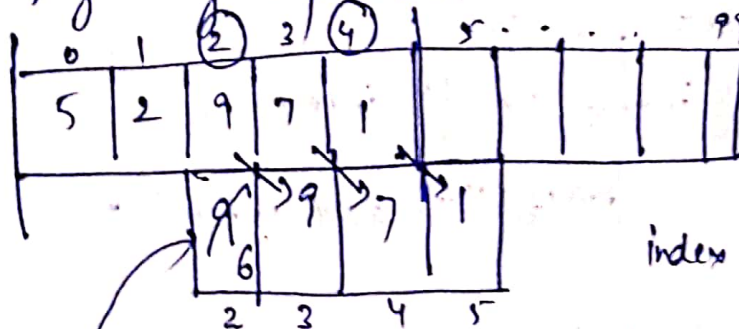
int A[100]

n = 5 (elements)

ele = 6

position = 3 \rightarrow index would be $3-1=2$.

Process:- We need to insert element 6 at index 2 & we will shift element 9, 7 & 1 to the right by 1 position



Shifting from index 4 to 2

index 4 \rightarrow 5

3 \rightarrow 4

2 \rightarrow 3

ele = 6

New size = $n+1 = 5+1 = 6$

then copy element at index 2

final array would be

0	1	2	3	4	5
5	2	6	9	7	1

(30)

Code:-

```
#include <stdio.h>
```

```
void main() {
```

```
    int A[100], n, i, ele, pos, index;
```

```
    printf("Enter size");
```

```
    scanf("%d", &n);
```

```
    printf("Enter %d elements", n);
```

```
    for(i=0; i<n; i++)
```

```
        scanf("%d", &A[i]);
```

```
    printf("Enter element you want to insert");
```

```
    scanf("%d", &ele);
```

```
    printf("Enter position where you want to insert");
```

```
    scanf("%d", &pos);
```

```
    index = pos - 1;
```

```
    if (index < 0 || index > n)
```

```
        printf("Invalid index");
```

```
    else
```

```
    { for (i = n-1; i >= index; i--)
```

```
        A[i+1] = A[i];
```

```
        A[index] = ele;
```

→ Shifting from left to right

Input size,
Array elements
element &
position

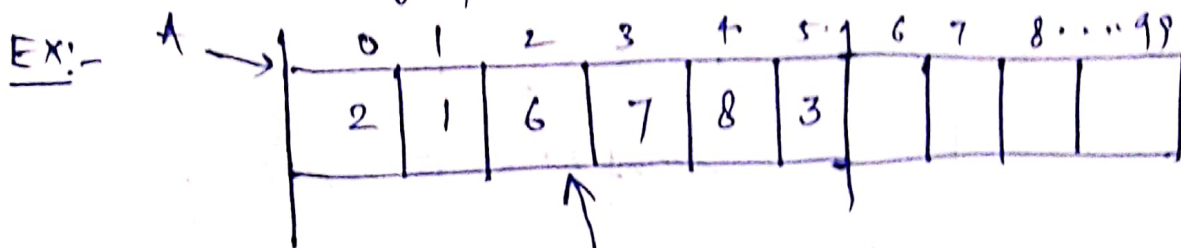
```
n = n + 1;  
printf("Array after Insertion of element \n");  
for (i = 0; i < n; i++)  
    printf("%d\t", A[i]);
```

}

}

(II.) Deletion of an element from an Array :-

(i) Deletion by position :-



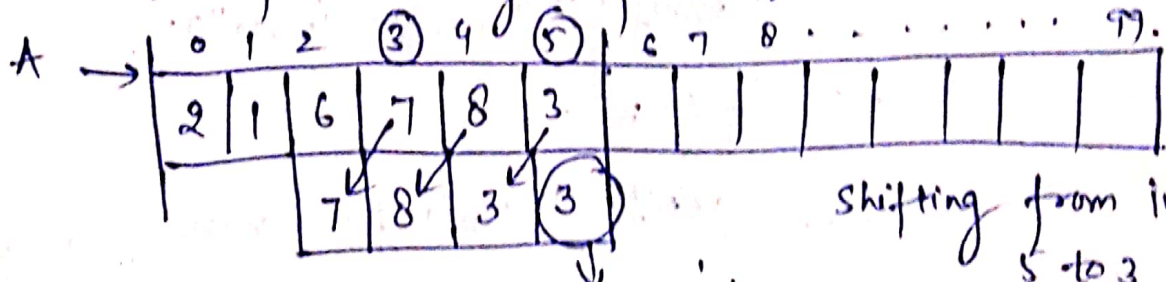
int A[100]

n = 6 (no. of elements)

~~ele~~ position = 3 → index would be $3 - 1 = 2$

need to be deleted.

Process:- After deleting element at index 2 which is 6, we will shift all elements after 6 i.e. 7, 8 & 3 to left side by 1 position.



Shifting from index 5 to 3

New size = $n - 1 = 6 - 1$
 $= \boxed{5}$

would be garbage now
index 5 → 4
4 → 3
3 → 2

final array would be

0	1	2	3	4
2	1	7	8	3

code:-

```
#include <stdio.h>
```

```
void main()
```

```
{
```

```
int A[100], n, i, pos, index, ele;
```

```
printf("Enter size");
```

```
scanf("%d", &n);
```

```
printf("Enter %d elements", n);
```

```
for(i=0; i<n; i++)
```

```
scanf("%d", &A[i]);
```

```
printf("Enter at what position element you  
want to delete?");
```

```
scanf("%d", &pos);
```

```
index = pos - 1;
```

```
if (index < 0 || index > n - 1)
```

```
printf("Invalid index");
```

```
else if (n == 0)
```

```
printf("Underflow, nothing to delete");
```

```
else
```

```
{
```

Input

(33)

```

        ele = A[index];
        for ( i = pos; i i <= n-1; i++)
            A[i-1] = A[i];
        n = n-1;
        printf("Element deleted = %d", ele);
        printf("Array after deletion of element\n");
        for (i = 0; i < n; i++)
            printf("%d\t", A[i]);
    
```

Shifting from Right to left

3

3

(III.) Searching of an element in an Array:- (Linear Search)

EX:- A

0	1	2	3	4	5	6	7...	99
3	2	9	1	6	5			

Searching element 1 by 1 from starting to end.

int A[100]

n = 6 (No. of elements)

ele to search (ele) = 1

Process:-

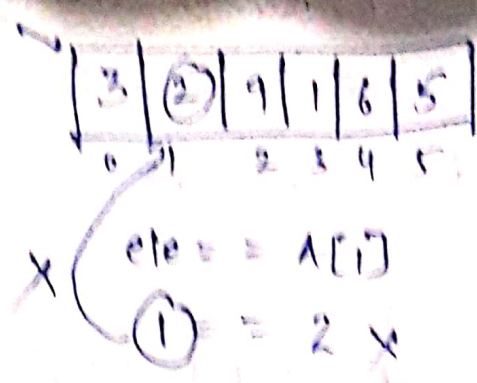
Step (1)

0	1	2	3	4	5
3	2	9	1	6	5

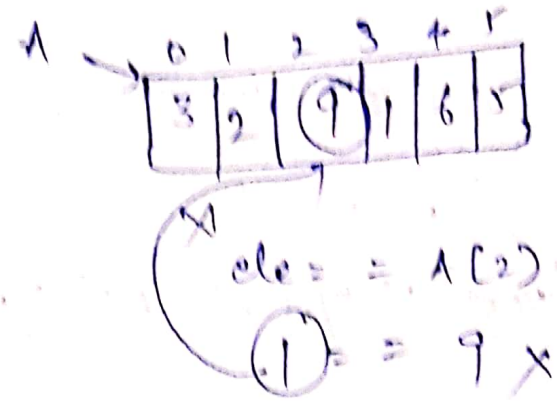
ele == A[0]

1 = 3 X

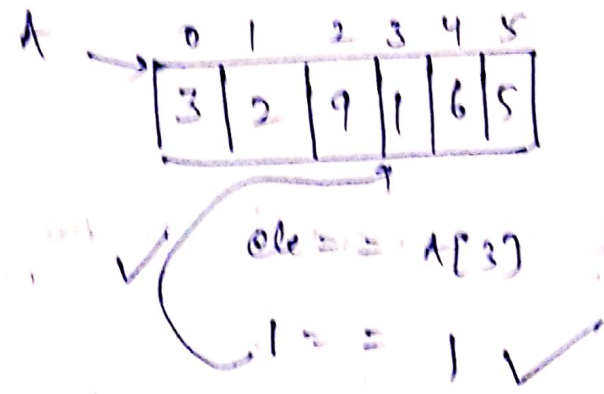
Step(3)



Step(3)



Step(4)



Yes, found at index 3, position 3+1=4 ✓

Stop

Code:

```
#include <stdio.h>

void main()
{
    int A[100], n, i, ele;
    printf("Enter size");
    scanf("%d", &n);
```

Assuming all elements are distinct.
(difference)


```

Input {
    printf("Enter %d elements", n);
    for (i=0; i<n; i++)
        scanf("%d", &A[i]);
    printf("Element you want to search?");
    scanf("%d", &ele);
    for (i=0; i<n; i++)
    {
        if (A[i] == ele)
        {
            printf("%d found at position %d",
                ele, i+1);
            break;
        }
    }
}

```

```

if not found {
    if (i == n)
        printf("Element Not found");
}

```

code (2):

Assuming elements are Repeating

```

f = 0;
for (i=0; i<n; i++)
{
    if (A[i] == ele)
    {
        f = 1;
        printf("%d found at position %d", ele, i+1);
    }
}

```

if (j == 0)

(30)

printf("Element Not found");

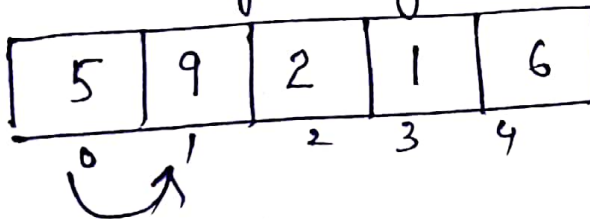
(TV)

Sorting:- (Bubble sort)

To arrange the data either in ascending or descending order.

Bubble sort:- In this sorting we will compare 2 elements at a time (adjacent to each other) & shift larger element to left & smaller to right likewise for whole array (Bubbling largest element at last position).

EX:-



→ Actually have to (Bubble) sort 4 elements

out of 5, rest 1 element will automatically be at its position

Pass I

4 comparisons

for 5 elements

Array (iV)

(i) 5 9 2 1 6

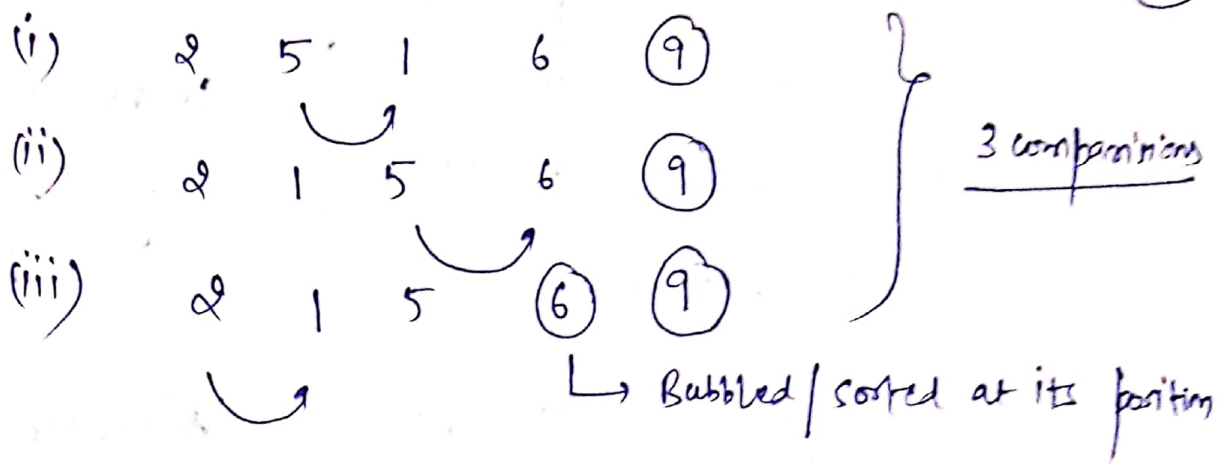
(ii) 5 2 9 1 6

(iii) 5 2 1 9 6

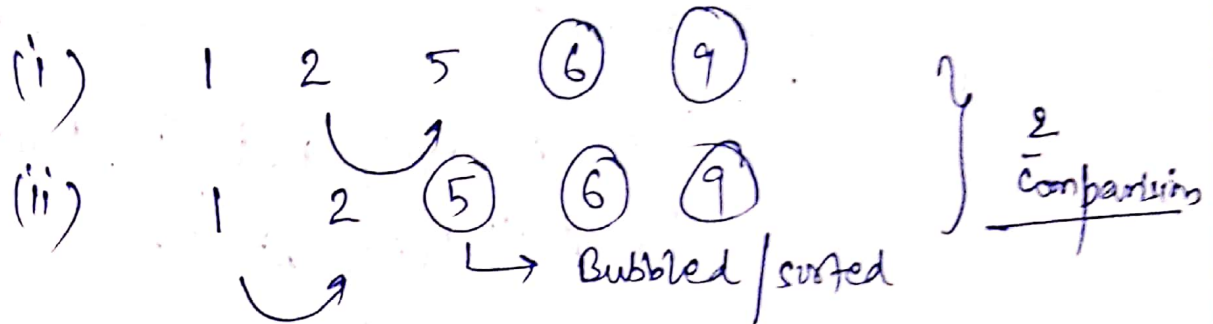
(iv) 5 2 1 6 9

→ Bubbled/sort at its position.

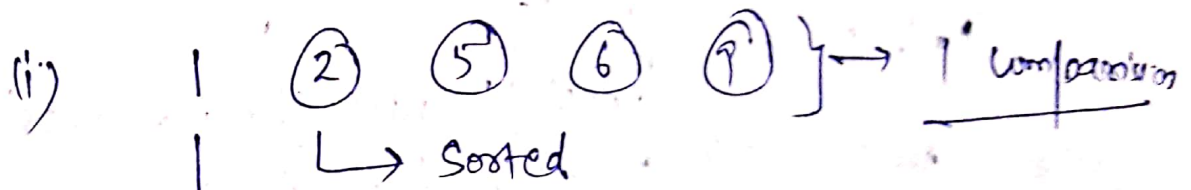
Pass II



Pass III



Pass IV



NO need to sort, already at its place.

final array

1	2	5	6	9
---	---	---	---	---

 (Ascending order)

- As we can see we have to sort only $n-1$ No. of elements out of n elements, 1 (last) will automatically gets sorted.
- So we have to run $n-1$ passes to sort/Bubble them.
- Each pass takes some No. of comparisons & are decreasing by 1 when pass increases

Pass 1 \rightarrow 4 comparisons
 " 2 \rightarrow 3 "
 " 3 \rightarrow 2 "
 " 4 \rightarrow 1 "

(38)

Comparisons decreasing
 by 1 for every
 pass.

code:- #include <stdio.h>
 void main()

(Ascending order)

Input
 size of array elements

```

{
    int A[100], n, i, j, temp;
    printf("Enter size");
    scanf("%d", &n);
    printf("Enter %d elements", n);
    for (i=0; i<n; i++)
        scanf("%d", &A[i]);
  
```

No. of passes

```

    for (i=1; i<=n-1; i++)
    {
        for (j=0; j<=n-i-1; j++)
        {
            if (A[j] > A[j+1])
            {
                temp = A[j];
                swap.  $\leftarrow$  { A[j] = A[j+1];
                           A[j+1] = temp;
            }
        }
    }
  
```

No. of comparisons for that pass

```

printf("Array after Sorting");
for (i=0; i<n; i++)
    printf("%d\t", A[i]);

```

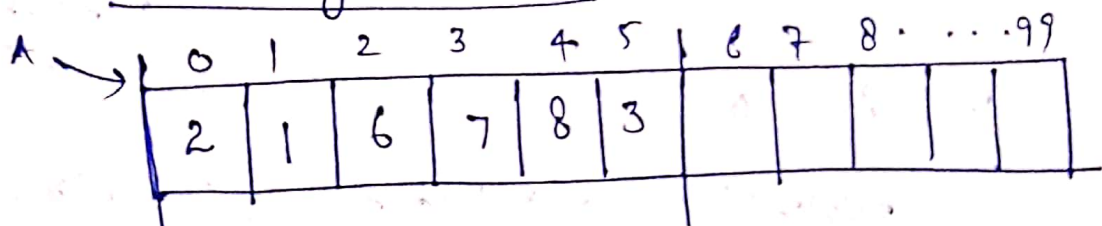
39

3

(II)

Deletion of an element from an Array:-

(ii) Deletion by element:-



int A[100]

n = 6 (No. of elements)

element to be (ele) = 6
deleted

Process:- we will first search that element & then will delete it,
if not found then array will remain same.

code:-

you can
do it

{ Input size, elements of array & element
to be deleted
~~for (i=0; i<n; i++)~~
& if (~~A[i] == ele~~)

P.T.O.

for (i=0; i<n; i++)

f=0;

(4b)

{

if (A[i] == ele)

{

f=1;

for (j=i; j<=n-2; j++)

A[j] = A[j+1];

n = n-1;

~~break;~~

if use then
only delete
1st occurrence
if not use, then
delete All
occurrence

}

}

if (f == 0)

printf("element Not found, so can't delete it");

printf("Final Array");

for (i=0; i<n; i++)

printf("%d\t", A[i]);