Vishal Golcha

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EDUCATION

BITS, PILANI

B.E. COMPUTER SCIENCE M.Sc. PHYSICS Aug 2014- Present

COURSEWORK

Artificial Intelligence
Data Structures and Algorithms
Operating Systems
Udacity Deep Learning Nanodegree
Graduate
Object Oriented Programming
Discrete Structures for CS
Logic Programming
Quantum Computing
Quantum Mechanics
Computational Physics

LINKS

GitHub:// vishalgolcha Blog:// Vishal's Blog LinkedIn:// vishal-golcha

COMPETITIVE PROFILES

Codeforces:// v_geta HackerRank:// vishalgolcha

SKILLS

PROGRAMMING

Well versed C++ • Python • JAVA

Familiar PHP•CSS•Racket

ML Libs and Frameworks
Pandas • Numpy
Sci-Kit Learn • OpenCV
TensorFlow • Keras • Torch

LEADERSHIP

PRESIDENT, NIRMAAN www.nirmaan.org

- Led a group of 120+ people to bring about changes in villages nearby Pilani.
- Led a team to construct 10 toilets in village Baas .

EXPERIENCE

YRALS |Software Engineering Intern

May 2016 - July 2016 | Mumbai ,India

- Image Suggestion Tool for GIST.
- Worked on a recommendation system for automated video creation primarily based on tagging popular named entities to their respective images .
- Get a glimpse of the platform at: https://gistai.com/

RESEARCH EXPERIENCE

MACHINE VISION LAB, CSIR-CEERI | RESEARCH INTERN

Advised by: Dr Santanu Choudhary, Director, CEERI Pilani May 2017 – Present | Pilani, India

- Image Captioning Models with Hindi Descriptions.
- Working on a multi-modal deep learning model that generates contextual as well as culturally apt descriptions of images .
- Extracted a custom Hindi Image Caption dataset from various news websites.

SELECTED PROJECTS

NEURAL MACHINE TRANSLATION May - Jun | 2017

- Worked on encoder decoder based architectures to translate English sentences to French.
- The core unit of the architecture was LSTM cells and a small vocabulary of 200 words was chosen .
- Github Link

SPEED SIGN DETECTOR | Kaggle Competition

- The competetion involved detecting speed limit signs from a dataset given by Map My India .
- A 3-layer Histogram of Oriented Gradients based approach was used to predict bounding boxes for speed signs in images.
- Github Link

COURSE PROJECTS

ARTIFICIAL INTELLIGENCE

- Bayes Net Inference Tool: A GUI based Bayes Net Inference tool, returns inference for any query you feed in .
- Align-3: A 2 player game played against the computer, computes next moves via minimax with alpha beta pruning.

LOGIC PROGRAMMING

• KNN Clustering: A K-Nearest Neighbors based clustering was implemented in Racket (Previously Scheme).

AWARDS

- 2011 Runner Up at TCS IT WIZ.Delhi.India
- 2011 Winner at Times Of India Fundamental Quiz
- 2010 2nd Runner up at Inquizzitve by Hindustan Times