



Giraffe Neck

2D Arrays

- Chess
- Images (2D arrays of pixels)
- Theater seats
- Classrooms
- Bingo

Rows \Rightarrow 4

Columns \Rightarrow 3

	0	1	2
0			
1			
2			
3			

Declaration

```
int mat [][];
```

Initialise

```
mat = new int [rows] [columns];
           (n)      (m)
```

```
int mat[][3] = new int [r][c];
int [][3] mat = new int [r][c];
```

	0	1	2
0			
1			
2			
3			

```
int [][3] mat = new int [4][3];
```

```
mat[3][1]
```

```
mat[1][2]
```

Total elements = $4 \times 3 = 12$ cells

	Col 0	Col m-1
Row 0		
...		
Row n-1		

Rows $\Rightarrow N$

Columns $\Rightarrow M$

```
mat[0][m-1]
```

```
mat[n-1][m-1]
```

// Q : Write the code to print elements in 1st row of matrix mat

Rows $\Rightarrow N$

Cols $\Rightarrow M$

```
[0][0] [0][1] [0][2] ..... [0][m-1]
```

```

for(int col=0; col<M; col++){
    SOP(mat[0][col]);
}

```

// Q : Write the code to print elements in 1st col of matrix mat

Rows $\Rightarrow N$

Cols $\Rightarrow M$

```

[0][0]
[1][0]
[2][0]
⋮
[n-1][0]

for(int row=0; row<N; row++){
    SOP(mat[row][0]);
}

```

// Q : Print matrix mat in row-row fashion

1	2	3
4	5	6
7	8	9

```

1 2 3 ←
4 5 6 ←
7 8 9 ←

```

```

Row 0  $\Rightarrow$  [0][0] [0][1] . . . [0][M-1]
Row 1  $\Rightarrow$  [1][0] [1][1] . . . [1][M-1]
Row 2  $\Rightarrow$  [2][0] [2][1] . . . [2][M-1]
⋮
Row n-1  $\Rightarrow$  [n-1][0] [n-1][1] . . . [n-1][M-1]

```

```
for(int row=0; row < N; row++) {
```

```
    for(int col=0; col < M; col++) {
        SOP( mat[row][col] );
    }
```

```
    SOPln();
}
```

// Q: Print matrix mat in col-col fashion

1	2	3
4	5	6
7	8	9

```
1  4  7  ↙
2  5  8  ↙
3  6  9  ↙
```

Col 0 \Rightarrow $[0][0]$ $[1][0]$ $[2][0]$... $[n-1][0]$

Col 1 \Rightarrow $[0][1]$ $[1][1]$ $[2][1]$... $[n-1][1]$

Col m-1 \Rightarrow $[0][m-1]$ $[1][m-1]$ $[2][m-1]$... $[n-1][m-1]$

```
for(int col=0; col < M; col++) {
```

```
    for(int row=0; row < N; row++) {
```

```
        SOP(mat[rows][cols]);  
    }  
  
    SOP(ln());  
}
```

<https://www.interviewbit.com/snippet/fbbbf3a71c92f494b310/>