Pre-stretched Shell Simulation

Vishal Kackar & Yunbo Wang

Goal: Simulate the Behavior of a Bilayer Structure

What we are modeling:

- Bilayer structure created by pre-stretching one of the layers and putting the second layer on top
- How does changing the shape of the stretched or unstretched layer affect the 3D shape produced?
- How does changing the amount of pre-stretch affect the final 3D shape?

Pre-stretched layer (clear)

Unstretched layer (gray)



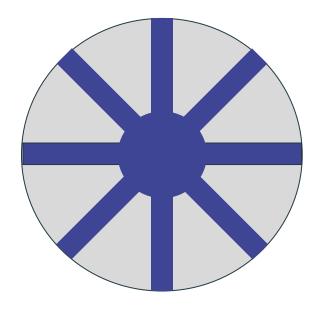
Previous Work

- Kirigami Design^[1]
 - You can cut your material into various 2D shapes
 - When you apply a force on the material, the 2D shape will influence the 3D shape
- Jellyfish Robot^[2]
 - Made a soft jellyfish -> a possible application
 - Don't have simulations, only ran experiments
- Kirigami Skins with a Soft Actuator^[3]
 - Soft actuators are robots that we can simulate elastomer powered
 - Kirigami design is something we are also looking at
- Bilayer Actuator^[4]
 - Graphene oxide in a polymer matrix

What We are Working Towards

 Instead of the rectangular shape shown before, we want to simulate a hemispherical shape

- Gray region: pre-stretched material
- Blue region: material that has not been stretched
- This type of pattern produces a hemispherical 3D shape



How We Plan to Get There

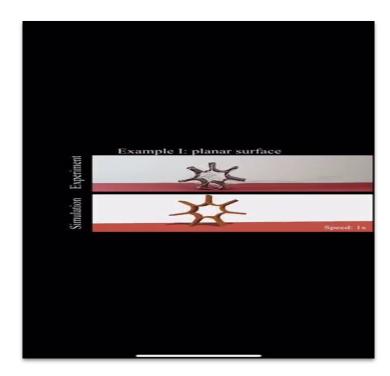
- 1. Start with a simple beam that has a natural curvature applied to it
 - a. To get practice with the basics of natural curvature
 - b. Based on HW 1
- 2. Model this system as a single layer shell
- 3. The pre-stretched component can be represented as a change in natural curvature over time
- 4. We choose which regions of the shell have this natural curvature
 - a. Allows us to test different shapes (different kirigami cuts)

Applications/Future Work

- Soft Robotics
 - Soft actuator controlled by SMA wire or something similar
 - Jellyfish-like robots
- Trilayer simulation
 - Can vary the materials to mix and match material properties
 - Goal for our lab group right now
 - Can model more robust robots

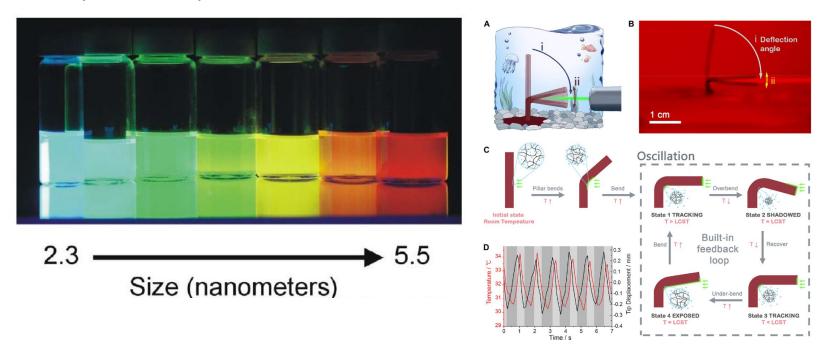
Applications/Future Work

• Try to simulate the activity in the water



Applications/Future Work

• Explore other possibilities to actuate the robot





Thank You!

References

- [1] https://www.nature.com/articles/srep31067
- [2] https://iopscience.iop.org/article/10.1088/0964-1726/18/8/085002/meta#sms305486fig2
- [3] https://robotics.sciencemag.org/content/3/15/eaar7555.full

[4]

https://onlinelibrary.wiley.com/doi/full/10.1002/adfm.201401011?casa_token=-YB3AyqlYW0AAAAA%3AGXjMggc1AZQKshQOfLz6d-lBAK0QrLYaF1lhz0lP75wfnPnbxPxqvPzOszWt0iRDl84XqFV5fqMSte8