

**Problem 1: Classification via Linear Programming**

a) Since, we already did it in class, I have understood most of it and I did it in a similar way.

$$\mathcal{S} = \{(x_1, y_1), \dots, (x_m, y_m)\}$$

$$x_i \in \mathbb{R}^d : y_i \in \{-1, 1\}$$

$$h(\bar{x}) = 1 \quad \text{if } \bar{w} \cdot \bar{x} + \theta \geq 0 \\ \text{else} -1$$

Hard  
 $Z =$   
 s.t.

$$\begin{aligned} \min \quad Z &= \xi \\ \text{s.t.} \quad y_i (\bar{w} \cdot \bar{x}_i + \theta) &\geq 1 - \xi \quad \forall (x_i, y_i) \in \mathcal{S} \\ \xi &\geq 0 \end{aligned}$$

a) Show that linearly separable implies  $\xi = 0$

$$\max_{\substack{(x, y) \in \mathcal{S} \\ y=-1}} \bar{v} \cdot \bar{x} + \delta < 0 \Leftrightarrow \min_{\substack{(x, y) \in \mathcal{S} \\ y=1}} \bar{v} \cdot \bar{x} + \delta$$

$\bar{x}^+$  positive instance. to  $\bar{v} \cdot \bar{x} + \delta$

$$\text{s.t. } p^+ = \bar{v} \cdot \bar{x}^+ + \delta$$

$\bar{x}^-$  - negative instance

$$p^- = \bar{v} \cdot \bar{x}^- + \delta$$

$$p^+ > p^-$$

Specifically consider hyperplane defined by  $y$

$$\bar{v} \cdot \bar{x} + \delta - \gamma$$

noting that

$$\bar{v} \cdot \bar{x}^+ + \delta - \gamma = -(\bar{v} \cdot \bar{x}^- + \delta - \gamma)$$

$$\therefore \gamma = \frac{p^+ - p^-}{2}$$

$$p^- - \gamma < 0 \leq p^+ - \gamma$$

Negative hyperplane

$$\bar{v} \cdot \bar{x} + \delta - \gamma = \frac{p^+ - p^-}{2}$$

slack var  
allows +  
cases.

and

$$\bar{v} \cdot \bar{x} + \delta - \gamma = \frac{p^+ - p^-}{2}$$

$$y(\bar{v} \cdot \bar{x} + \delta - \gamma) \geq \frac{p^+ - p^-}{2} \quad \forall (x, y) \in S$$

Given that  $p^+ > p^-$  and  $\gamma = \frac{p^+ + p^-}{2}$

$$\bar{w} = \frac{\bar{v}}{\gamma}, \quad \theta = \frac{\delta - \gamma}{\gamma} \quad \text{and} \quad \xi > 0$$

If exist  $\bar{w} \cdot \bar{x} + \theta$  st.

$$y(\bar{w} \cdot \bar{x} + \theta) \geq 1 \quad \forall (x, y) \in S$$

then

$$\bar{w} \cdot \bar{x} + \theta \geq 1 \quad \forall (x, y) \in S \leftarrow y=1$$

and

$$\bar{w} \cdot \bar{x} + \theta \leq -1$$

$$\forall (x, y) \in S \leftarrow y=-1$$

b) Linear Program

$$c = [0^{d+1} 1]^T$$

$$x = [w \theta \xi]^T$$

$$A = \begin{matrix} & y_1 x_1^T & y_1 & 1 \\ & \vdots & \vdots & \vdots \\ & y_m x_m^T & y_m & 1 \\ 0^d & 0 & 1 \end{matrix}$$

$$b = [1^{[d+1]} 0]^T$$

**Problem 2: VC Dimensions**

- a) Considering the case of a single point. Based on our hypotheses  $\|x\| < a$ , we can determine that a single point can be easily shattered such that if the point is positive then  $\|x\| < a$  and if it is negative  $\|x\| \geq a$ .

Considering the case of two points. Consider two points,  $\|x_1\| \leq \|x_2\|$  if  $x_1$  is positive and  $x_2$  is negative, then these points cannot be shattered. Therefore,  $VC = 1$

- b) Considering the case of a single point. Based on our hypotheses  $a < \|x\| < b$ , a single point can easily be shattered such if the point is positive then  $a$  and  $b$  can be chosen based on the hypotheses and even if the point is negative,  $a$  and  $b$  can be chosen such that the point lies outside the bagel.

Considering the case of two points. If we have two points such that  $\|x_1\| < \|x_2\|$

- If both the points are positive, then we can have  $a < \|x_1\|$  and  $b > \|x_2\|$ .
- If both points are negative, then we can have  $a < b < \|x_1\|$  or  $b > a > \|x_2\|$ .
- If point closer to origin i.e.  $\|x_1\|$  is positive and  $\|x_2\|$  is negative, we can have  $a < \|x_1\| < b < \|x_2\|$ .
- If point closer to origin i.e.  $\|x_1\|$  is negative and  $\|x_2\|$  is positive, we can have  $\|x_1\| < a < \|x_2\| < b$ .

Considering the case of three points, there are two cases where we cannot shatter them, Consider three points  $\|x_1\| < \|x_2\| < \|x_3\|$

- If  $\|x_1\|$  and  $\|x_3\|$  are positive and  $\|x_2\|$  is negative, then we cannot shatter these points.
- If any of the points are equidistant from origin and if we label them differently, then cannot be shattered.

Therefore,  $VC = 2$

- c) Considering the case of a single point, we can easily shatter it based on having a point inside the circle if it is positive and outside, if it is negative.

Considering the case of two points, again we can have a positive point inside the circle and negative points outside the circle. Two points are can be easily shattered.

Considering the case of three points

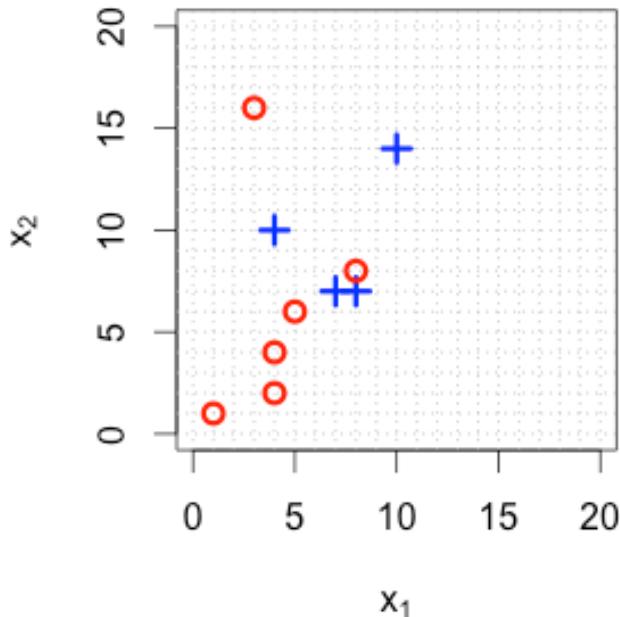
- If no points are positive, the circle is empty.
- If all points are positive, the circle contains all the points.
- If one point is positive and two points are negative, we can have a circle surrounding that positive point.
- If one point is negative, and two are positive we can still have a circle surrounding just the positive points can be shattered except a case when the points are collinear and the outer middle point is negative and the other points are labeled positive.

Considering the case of 4 points

- Consider a use case similar to XOR where these points are labeled same cross the lines and are equidistant from each other, they cannot be shattered.

Therefore,  $VC = 3$

### Problem 3: Adaboost



		Hypothesis 1				Hypothesis 2			
$id$	$y$	$D_0$	$h_{x1} = [x_1 > 6]$	$h_{x2} = [x_2 > 6]$	$D_1$	$h_{x1} = [x_1 > 8]$	$h_{x2} = [x_2 > 8]$		
1	-	$\frac{1}{10}$	-	-	$\frac{1}{16}$	-	-	-	-
2	-	$\frac{1}{10}$	-	+	$\frac{1}{4}$	-	-	-	+
3	-	$\frac{1}{10}$	-	-	$\frac{1}{16}$	-	-	-	-
4	-	$\frac{1}{10}$	+	+	$\frac{1}{4}$	-	-	-	-
5	-	$\frac{1}{10}$	-	-	$\frac{1}{16}$	-	-	-	-
6	-	$\frac{1}{10}$	-	-	$\frac{1}{16}$	-	-	-	-
7	+	$\frac{1}{10}$	+	+	$\frac{1}{16}$	-	-	-	-
8	+	$\frac{1}{10}$	-	+	$\frac{1}{16}$	-	-	-	+
9	+	$\frac{1}{10}$	+	+	$\frac{1}{16}$	+	-	-	+
10	+	$\frac{1}{10}$	+	+	$\frac{1}{16}$	-	-	-	-
$error = \varepsilon$		0.2	0.2			0.3	0.3		

- a) See above
- b) See above table
- c) See above table. The error in both the hypotheses is 0.2 and we choose  $h_{x2} = [x_2 > 6]$ . Therefore  
 $\alpha_0 = \frac{1}{2} \log \left[ \frac{[1-0.2]}{0.2} \right] = \frac{1}{2} \log \left[ \frac{0.8}{0.2} \right] = \frac{1}{2} \log(4) = 1$
- d)  $D_1 = \frac{1}{2} \left[ \frac{D_0}{Z_0} \right]$  if  $h_{1x2} = y_i$ ,  $2 \left[ \frac{D_0}{Z_0} \right]$  if  $h_{1x2} \neq y_i$   
 $D_1 = \frac{1}{20Z_0}$  if  $h_{1x2} = y_i$ ,  $\frac{1}{5Z_0}$  if  $h_{1x2} \neq y_i$

Based on the number of correct and incorrect examples

$$\begin{aligned}\frac{8}{20Z_0} + \frac{2}{5Z_0} &= 1 \\ \frac{80}{100Z_0} &= 1 \\ Z_0 &= \frac{4}{5}\end{aligned}$$

Therefore,

$$D_1 = \frac{1}{20 * \left(\frac{4}{5}\right)}$$
 if  $h_{1x2} = y_i$ ,  $\frac{1}{5 * \left(\frac{4}{5}\right)}$  if  $h_{1x2} \neq y_i$

$$D_1 = \frac{1}{16}$$
 if  $h_{1x2} = y_i$ ,  $\frac{1}{4}$  if  $h_{1x2} \neq y_i$

- e) Final Hypothesis

After second round

$$\varepsilon_{x1} = \frac{3}{16}, \varepsilon_{x2} = \frac{1}{4} + \frac{2}{16} = \frac{6}{16} = \frac{3}{8}$$

Therefore,

$$\alpha_1 = \frac{1}{2} \log \left[ \frac{\left[1 - \frac{3}{16}\right]}{\frac{3}{16}} \right] = \frac{1}{2} \log \left[ \frac{\frac{13}{16}}{\frac{3}{16}} \right] = \frac{1}{2} \log(4.33) = 1.06$$

$$H(x) = [x_2 > 6] + 1.06[x_2 > 8]$$