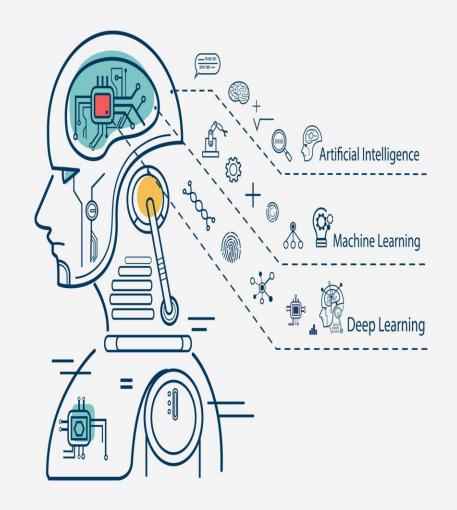
Machine Learning (Introduction)



Machine Learning

Topics to be covered

- ➤ What is Machine Learning?
- ➤ What is Deep Learning?
- > Supervised and Unsupervised Learning
- Supervised Learning Process
- > Types of Data Sets
- Reinforcement Learning

Companion Book

- We will be using Introduction to Statistical Learning by Gareth James as a companion book.
- Read Chapter 1 and 2.
- Students who want the mathematical theory should do the reading.
- Students who just want light theory and more interested in Python Applications.

What is Machine Learning?

- Machine learning is a method of data analysis that automates analytical model building.
- Using algorithms that iteratively learn from data, machine learning allows computers to find hidden insights without being explicitly programmed where to look.

What is it used for?

- Fraud detection.
- Web search results.
- Real-time ads on web pages
- Credit scoring.
- Prediction of equipment failures.
- New pricing models.
- Network intrusion detection.

- Recommendation Engines
- Customer Segmentation
- Text Sentiment Analysis
- Customer Churn
- Pattern and image recognition.
- Email spam filtering.

Machine Learning

- There are different types of machine learning:
 - Supervised Learning
 - Unsupervised Learning

Machine Learning

Machine Learning

Automated analytical models.

Neural Networks

• A type of machine learning architecture modeled after biological neurons.

Deep Learning

• A neural network with more than one hidden layer.

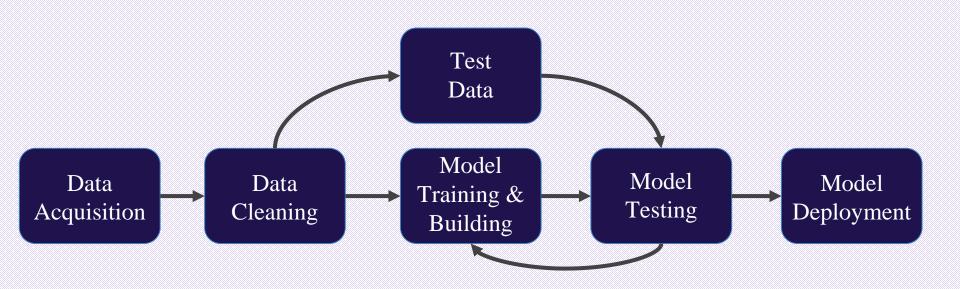
Read these topics below:

Difference between Machine Learning and Deep Learning

https://www.educative.io/blog/deep-vs-machine-learning

Machine Learning Vs Deep Learning Vs AI

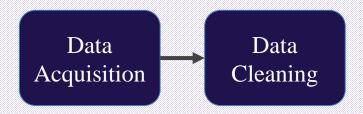
https://wiki.pathmind.com/ai-vs-machine-learning-vs-deep-learning

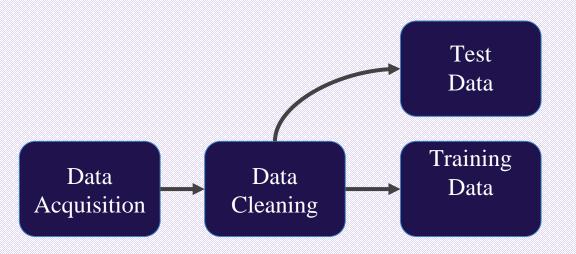


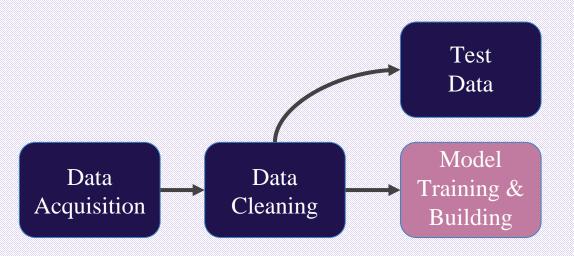
• Get your data! Customers, Sensors, etc...

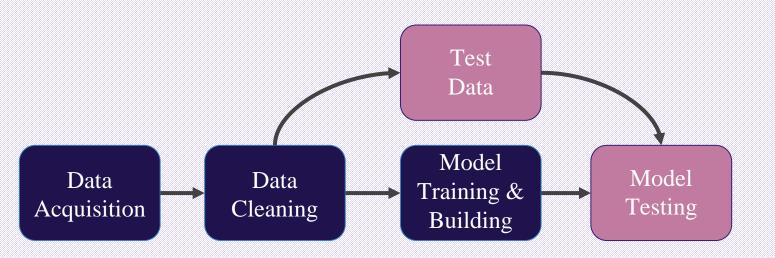


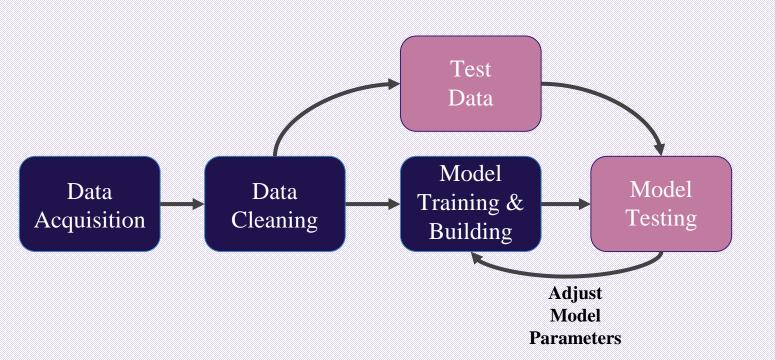
• Clean and format your data (using Pandas)

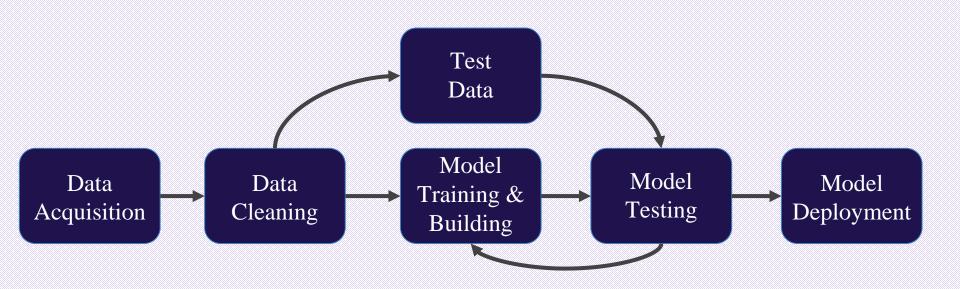










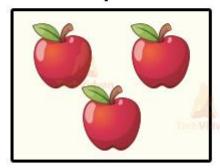


- Supervised learning algorithms are trained using labeled examples, such as an input where the desired output is known.
- Supervised learning is commonly used in applications where historical data predicts likely future events.
- For example, a piece of equipment could have data points labeled either "F" (failed) or "R" (runs).
- For example, a segment of text could have a category label, such as:
 - O Spam vs. Legitimate Email
 - O Positive vs. Negative Movie Review

- For example, it can anticipate when credit card transactions are likely to be fraudulent or which insurance customer is likely to file a claim.
- Or it can attempt to predict the price of a house based on different features for houses for which we have historical price data.

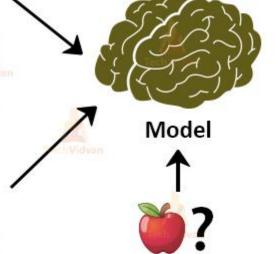
Supervised Learning in ML

Input



Annotations

These are apples





- The learning algorithm receives a set of inputs along with the corresponding correct outputs, and the algorithm learns by comparing its actual output with correct outputs to find errors.
- It then modifies the model accordingly.

• Through methods like classification, regression, prediction and gradient boosting, supervised learning uses patterns to predict the values of the label on additional unlabeled data.

- The network receives a set of inputs along with the corresponding correct outputs, and the algorithm learns by comparing its actual output with correct outputs to find errors.
- It then modifies the model accordingly.

- What we just showed is a simplified approach to supervised learning, it contains an issue!
- Is it fair to use our single split of the data to evaluate our models performance?
- After all, we were given the chance to update the model parameters again and again.

Need for Validation data?

https://developers.google.com/machine-learning/crash-course/validation/another-partition



- To fix this issue, data is often split into 3 sets
 - Training Data
 - Used to train model parameters
 - Validation Data
 - Used to determine what model hyperparameters to adjust
 - Test Data
 - Used to get some final performance metric

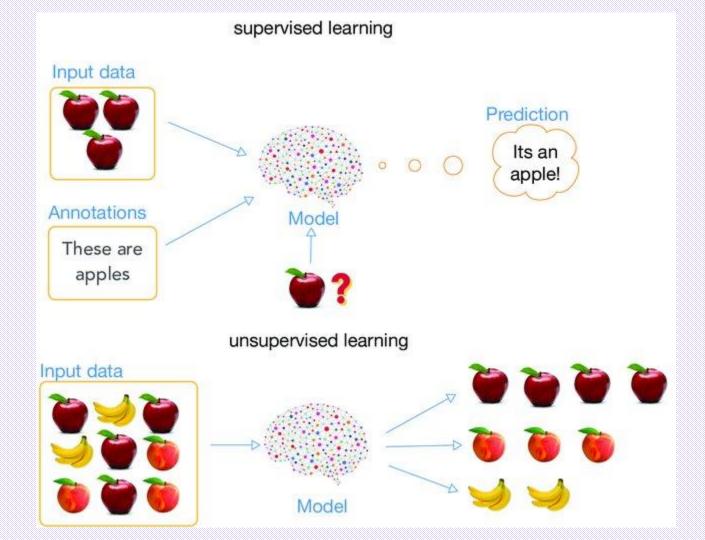
- This means after we see the results on the **final test set** we don't get to go back and adjust any model parameters!
- This final measure is what we label the true performance of the model to be.

- In general we will simplify our data by using a simple train/test split.
- We will simply train and then evaluate on a test set.
- Later on, you will be able to easily perform another split to get **3 data sets** if you desire.

Machine Learning

- We've covered supervised learning, where the label was known due to historical labeled data.
- But what happens when we don't have historical labels?

- Unsupervised learning is used against data that has no historical labels.
- The system is not told the "right answer." The algorithm must figure out what is being shown.
- The goal is to explore the data and find some structure within.



- Or it can find the main attributes that separate customer segments from each other.
- Popular techniques include self-organizing maps, nearest-neighbor mapping, k-means clustering and singular value decomposition.

• These algorithms are also used to segment text topics, recommend items and identify data outliers.

- There are certain tasks that fall under unsupervised learning:
 - Clustering
 - Anomaly Detection
 - Dimensionality Reduction

Clustering

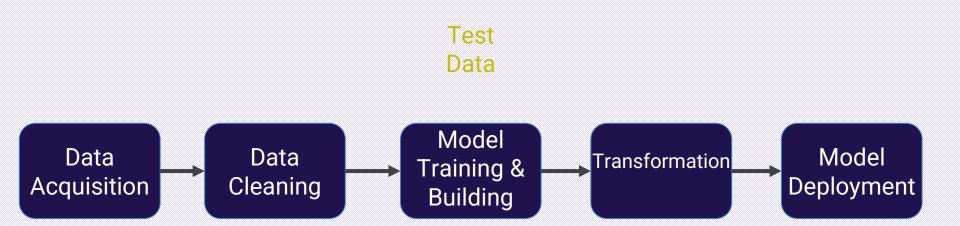
- Grouping together unlabeled data points into categories/clusters
- Data points are assigned to a cluster based on similarity

- Anomaly Detection
 - Attempts to detect outliers in a dataset
 - For example, fraudulent transactions on a credit card.

- Dimensionality Reduction
 - O Data processing techniques that reduces the number of features in a data set, either for compression, or to better understand underlying trends within a data set.

- It's important to note, these are situations where we **don't** have the correct answer for historical data!
- Which means evaluation is much harder and more nuanced!

Unsupervised Process



3. Reinforcement Learning

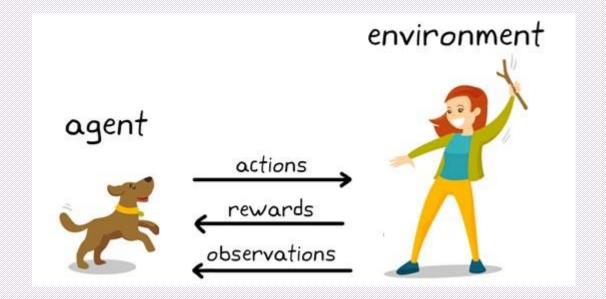
Reinforcement Learning

- Reinforcement learning is often used for robotics, gaming and navigation.
- With reinforcement learning, the algorithm discovers through trial and error which actions yield the greatest rewards.

Reinforcement Learning

• This type of learning has three primary components: the **agent** (the learner or decision maker), **the environment** (everything the agent interacts with) and **actions** (what the agent can do).

Example



https://www.kdnuggets.com/2019/10/mathworks-reinforcement-learning.html

Reinforcement Learning

- The objective is for the agent to choose actions that maximize the expected reward over a given amount of time.
- The agent will reach the goal much faster by following a good policy.

Reinforcement Learning

• So the goal in reinforcement learning is to learn the best policy.