PROJECT REPORT ON Bus Reservation System

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Project Guide:

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*Preface

In today's fast-paced world, efficient and reliable transportation systems are essential for ensuring seamless connectivity and convenience for travelers. The Bus Reservation System project is a step towards modernizing and streamlining the process of booking and managing bus tickets, making it easier for passengers to plan their journeys and for administrators to manage operations effectively.

This project is designed to address the challenges faced by both passengers and bus operators in the traditional ticketing system. By leveraging technology, the Bus Reservation System aims to provide a user-friendly platform that simplifies the booking process, reduces manual errors, and enhances overall customer satisfaction. It offers features such as real-time seat availability, online payment integration, and automated ticket generation, ensuring a hassle-free experience for users.

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Abstract

The Bus Reservation System is a Python-based desktop application using Tkinter for the GUI and SQLite for database management. It automates bus ticket booking, allowing users to search buses, view seat availability, book tickets, and manage reservations. Administrators can update schedules, monitor bookings, and generate reports. SQLite ensures secure and efficient data storage, while Tkinter provides an intuitive interface. This project demonstrates the integration of programming, database management, and GUI development to create a scalable, user-friendly solution. By digitizing the reservation process, the system enhances efficiency, reduces errors, and supports sustainable practices, offering a modern approach to public transportation management.

❖Project Introduction

Project Overview:

- A **Bus Booking System** is a software application that allows passengers to book bus tickets online or through a simple interface. This system helps manage bus schedules, routes, ticket bookings. in a more organized and automated way.
- The goal of this project is to develop an efficient, user-friendly, and scalable platform for bus ticket booking that integrates seamlessly with backend systems, and route management.

Features:

The Bus Booking Project in Python comes with a variety of features that streamline the process of booking and managing bus tickets for both users and administrators. Below are the key features of the project:

1. Client panel:

- Route Search: Users can search for buses by specifying departure and destination locations, travel dates, and preferred times.
- Check Buses Details: shows a list of a buses with relevant details like departure time, pricing, and bus details (e.g., type of bus, amenities).
- Seat Booking: Users can book bus ticket themselves.

2.Admin Panel:

- Bus Details: Admins can add, edit, or remove bus schedules, routes. They can also manage bus timings and set the frequency of trips.
- Manage Bookings: Admins can view and manage all user bookings, including booking modifications and cancellations.

Technical Specifications:

Frontend

• Python:

Used for structuring and styling the application.

• Tkinter:

Provides the **Graphical User Interface (GUI)** for the system, ensuring a simple and intuitive user experience.

Backend

• SQLite:

Used for database management storing.

❖ Software and Hardware Requirements

• Hardware Configuration

Server Configuration:

Pentium IV processor

512 MB RAM

256 Cache memory

80GB HDD

104 Keyboard

1.44 MB

Optical Mouse

• Client Configuration

128 MB or higher RAM

64 Cache memory

16GB HDD 7



- Window 11
- SQLite database
- Front-end tool- Python
- Vs code

❖Tools and technology used

Tools and Technologies Used in Bus Reservation System Project

• Programming Language

Python: A versatile, high-level programming language used for developing the core logic and functionality of the system.

• Graphical User Interface (GUI):

Tkinter

• Database:

SQLite

• Editor:

Visual Studio code

♦ System analysis and design - System Analysis, System Design (DFDs)

Data flow diagram

A data flow diagram is a graphical view of how data is processed in a system in terms of input and output. The data flow diagram (DFD) contains some symbol for drawing the data flow diagram. Explanation of main symbols which are used in data flow diagram is given below:

Data flow diagram symbol:

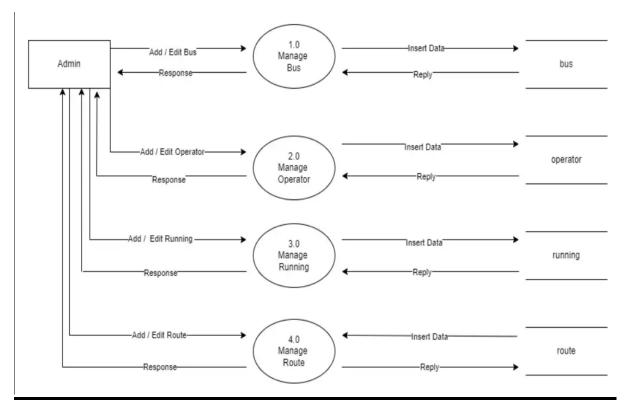
Symbol	Description
	Data Flow – Data flow are pipelines through the packets of information flow.
	Process: A Process or task performed by the system.
	Entity: Entity are object of the system. A source or destination data of a system.
	Data Store: A place where data to be stored.

❖ Data Flow Diagram:

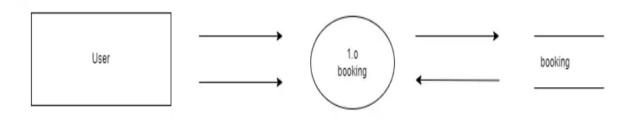
• <u>0 level (admin)</u>



• 1 level (Admin panel)



• 1 level (Client Panel)



❖ Data Dictionary

• Table Name : Operator

operator		CREATE TABLE operator (opr_id TEXT PRIMARY KEY,	
opr_id	TEXT	"opr_id" TEXT	
name	TEXT	"name" TEXT	
address	TEXT	"address" TEXT	
phone phone	TEXT	"phone" TEXT CHECK(length("phone") = 10)	
email	TEXT	"email" TEXT	

• Table Name : Bus

bus		CREATE TABLE bus (bus_id TEXT PRIMARY KEY,
bus_id	TEXT	"bus_id" TEXT
bus_type	TEXT	"bus_type" TEXT
capacity	INTEGER	"capacity" INTEGER
op_id	TEXT	"op_id" TEXT NOT NULL
<pre>proute_id</pre>	TEXT	"route_id" TEXT NOT NULL

• Table Name : Route

■ route		CREATE TABLE route (r_
<pre>r_id</pre>	TEXT	"r_id" TEXT
s_name	TEXT	"s_name" TEXT
s_id	TEXT	"s_id" TEXT
e_name	TEXT	"e_name" TEXT
e_id	TEXT	"e_id" TEXT

• Table Name : Running

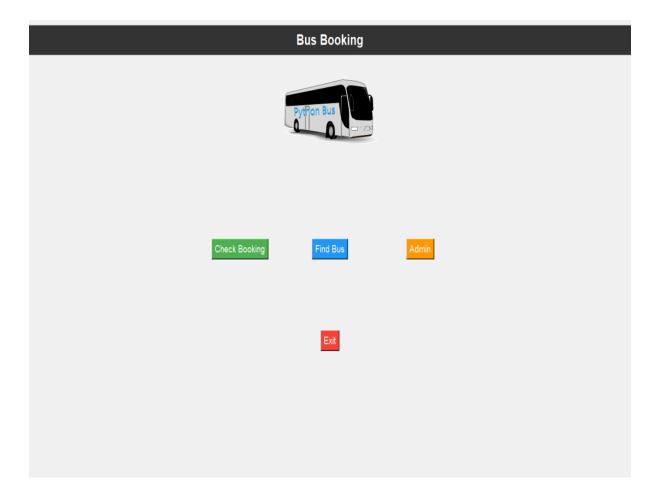
running		CREATE TABLE running (b_id TEXT,
b_id	TEXT	"b_id" TEXT
run_date	DATE	"run_date" DATE
seat_avail	INTEGER	"seat_avail" INTEGER

• Table Name : Booking

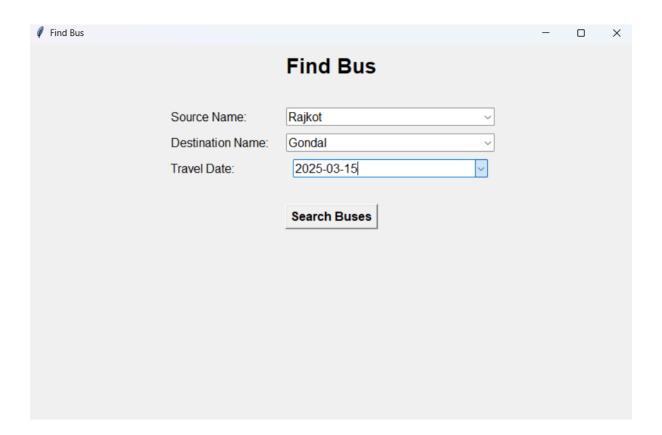
booking		CREATE TABLE booking (booking_id INTEGER	
booking_id	INTEGER	"booking_id" INTEGER	
<pre>b_id</pre>	TEXT	"b_id" TEXT NOT NULL	
run_date	DATE	"run_date" DATE NOT NULL	
user_name	TEXT	"user_name" TEXT NOT NULL	
contact	TEXT	"contact" TEXT NOT NULL	
seat_number	INTEGER	"seat_number" INTEGER NOT NULL	

❖ Project Implementation- Screenshot

• Client Panel



• Find bus:

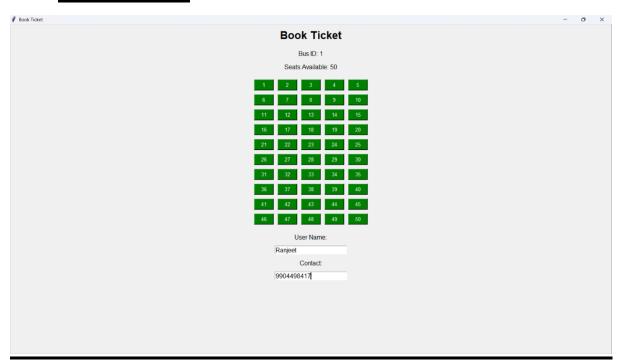


• Select bus:

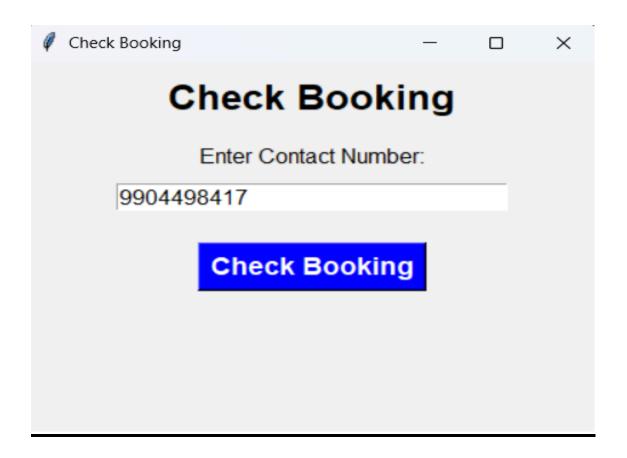


Book Ticket

• **Book Ticket:**



• Find Ticket:

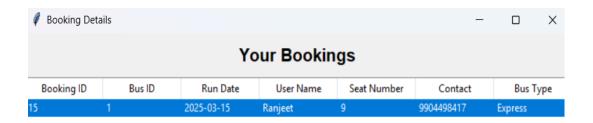


• Show Ticket:



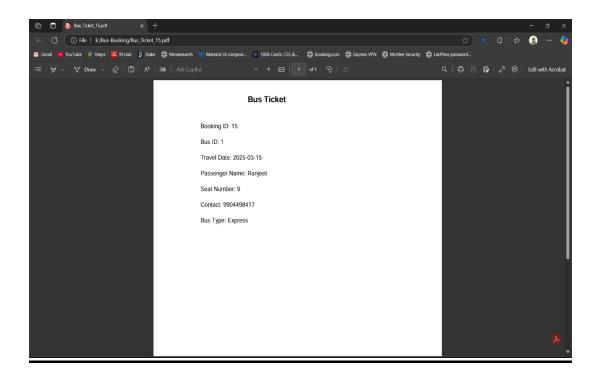


• Print Ticket

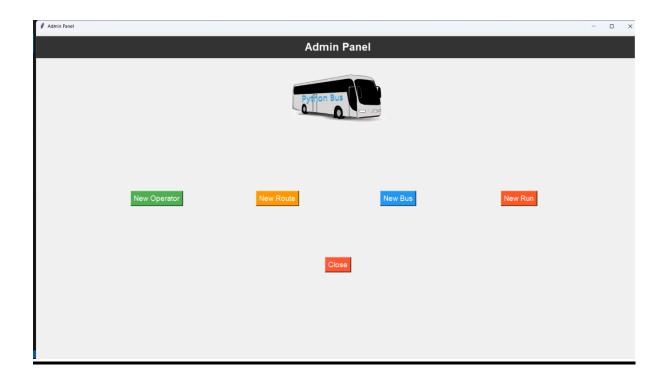




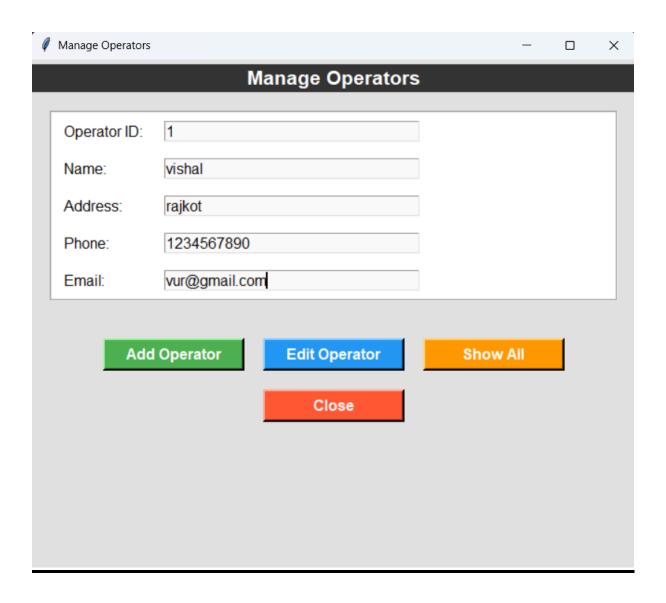
• <u>Ticket</u>



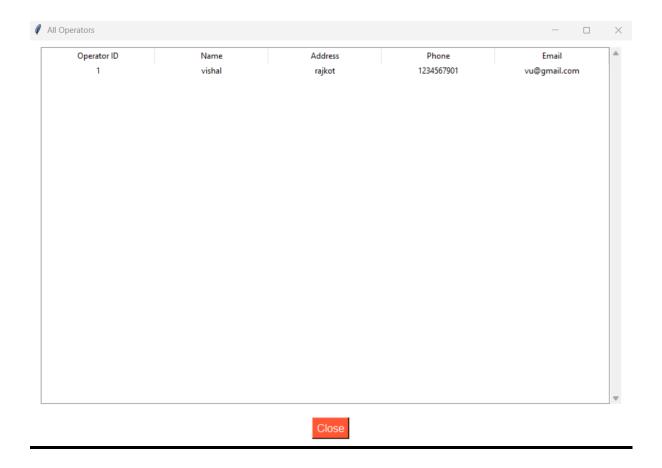
• Admin Panel:



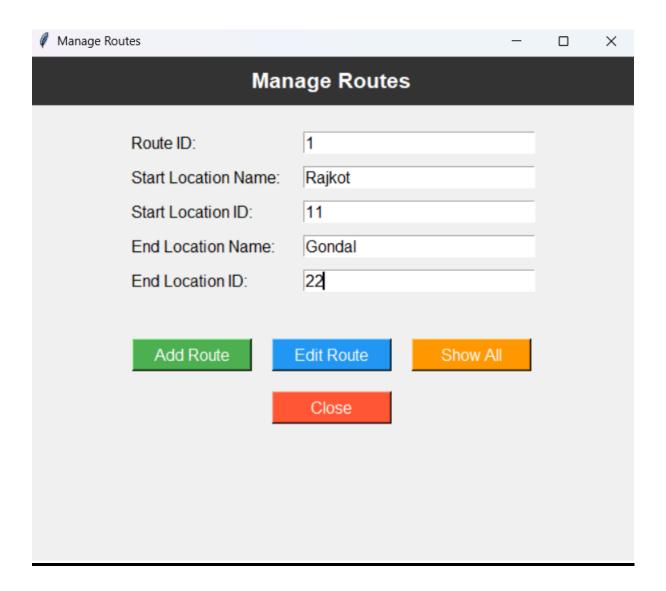
• Add Operator:



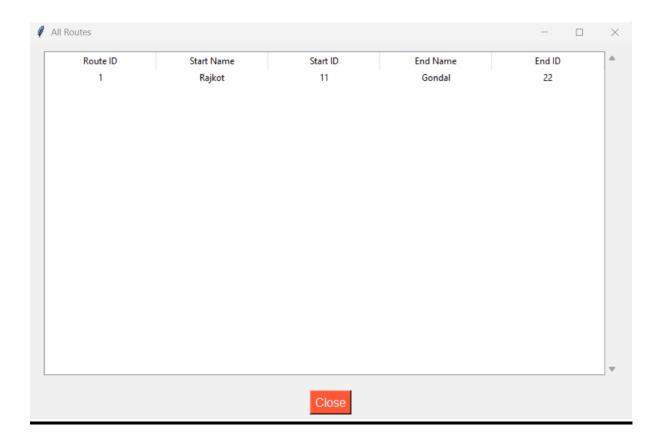
• **Show Operators:**



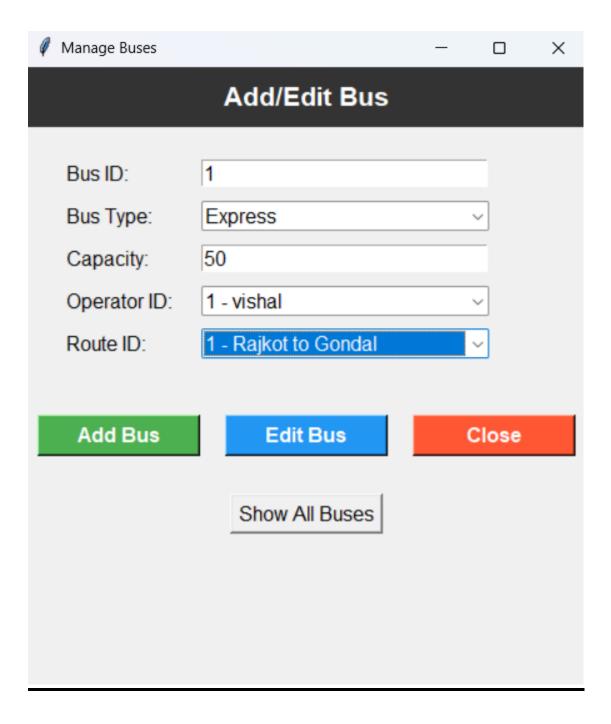
• Add Route:



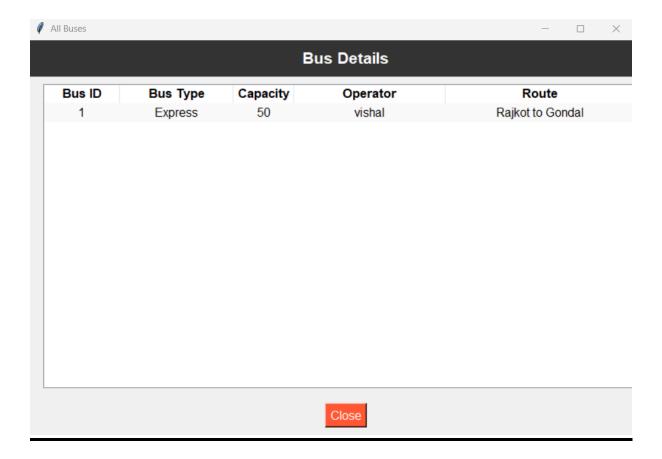
• **Show Routes:**



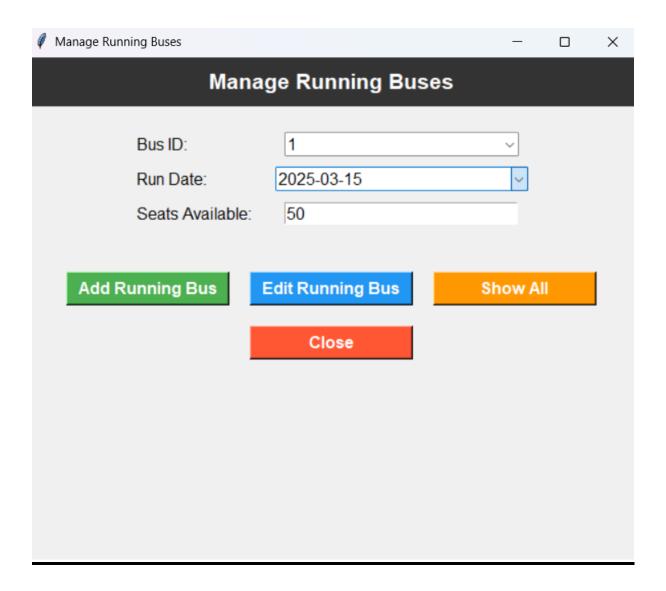
• Add Bus:



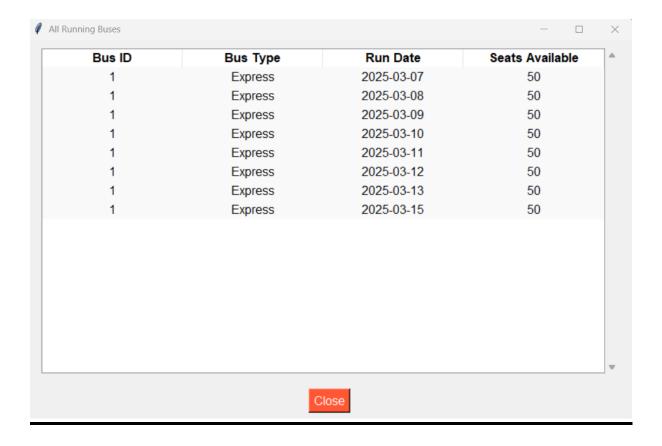
• Show bus:



• Add Running Bus:



• Show running bus:



Testing

Testing Standards

- Software testing is the process of evaluating and verifying that a system or component functions as intended.
- The primary goal of testing is to identify and fix defects before software deployment.
- It ensures the quality, performance, security, and usability of the system.
- Testing should include edge cases and boundary values to verify the robustness of the application.
- Inputs outside the specified range should be tested to check the system's error-handling capabilities.

Testing Strategies

- A test strategy defines the overall approach, scope, objectives, resources, and schedule for testing.
- It ensures alignment between testing efforts and project requirements.
- An efficient testing strategy involves testing all levels of the system to prevent failures.

1 Black Box Testing

- Black box testing focuses on functionality without knowledge of the internal code structure.
- The tester interacts with the user interface and validates expected outputs based on given inputs.
- It ensures that the system meets user requirements and behaves correctly.
- Common techniques include equivalence partitioning, boundary value analysis, and error handling tests.
- Example:
- Verifying if a bus search function returns available buses for a given route and date.

• 2 White Box Testing

- White box testing examines the internal logic, code structure, and flow of the application.
- It requires knowledge of the source code, including loops, conditions, and database queries.
- The goal is to ensure all parts of the code execute correctly under different scenarios.
- Techniques include unit testing, control flow testing, data flow testing, and branch testing.
- Example:
- Testing a fare calculation function to verify correct pricing for multiple seats.

• 3 Gray Box Testing

- Gray box testing is a hybrid approach that combines black box and white box testing principles.
- Testers have partial knowledge of the internal workings but focus on functional validation.
- It helps in testing database interactions, API calls, and security vulnerabilities.
- Example:
- Checking whether a bus seat booking is correctly updated in the database after confirmation.

• Test case:

Test step and expected result:

Step No	Test Scenario	Input Data	Expected Result	Status
1	Positive	Contact	User Successfully	Pass
	Scenario:	Number	Find Booked	
	Find Ticket	Entered	Ticket With detail	
	Valid Contact			
	Number			
2	Negative	Wrong	Error Message	Pass
	Scenario:	Contact	"Invalid Contact	
	Find Ticket	Number	Number "	
	Invalid	Entered		
	Contact			
	Number			

Limitation and future Enhancement

Limitations of the Bus Reservation System

1. Limited Scalability:

- SQLite, while lightweight, may not handle large-scale data efficiently for high-traffic systems.

2. No Online Payment Integration:

- The system currently lacks integration with online payment gateways, requiring manual payment handling.

3. Single-Platform Support:

- The application is designed as a desktop-based system and does not support web or mobile platforms.

4. Basic UI/UX:

- The Tkinter-based GUI, while functional, may not offer the most modern or visually appealing user experience.

5. No Real-Time Updates:

- The system does not support real-time updates or notifications for users, such as seat availability changes.

6. Limited Security Features:

- Basic authentication and data encryption are not implemented, which may pose security risks.

7. No M	Iulti-La	nguage Supp	ort:
TC1	,	.1	

- The system currently supports only one language, limiting accessibility for non-English users.

Future Enhancements

1. Web and Mobile Integration:

- Develop web and mobile versions of the system using frameworks like Flask/Django (web) and Kivy (mobile).

2. Online Payment Gateway:

- Integrate payment gateways like PayPal, Stripe, or Razorpay for seamless online transactions.

3. Advanced Database Management:

- Migrate to a more robust database system like MySQL or PostgreSQL for better scalability and performance.

4. Real-Time Updates:

- Implement real-time notifications and updates using technologies like Web-Sockets or Firebase.

5. Enhanced Security:

- Add features like password encryption, two-factor authentication, and secure data storage.

6. Improved UI/UX:

- Use modern GUI frameworks like PyQt for a more visually appealing and user-friendly interface.

7. Multi-Language Support:

- Add support for multiple languages to make the system accessible to a global audience.

8. Admin Dashboard:

- Develop a comprehensive admin dashboard with advanced analytics and reporting tools.

9. Integration with GPS and Maps:

- Include real-time bus tracking and route mapping using APIs like Google Maps.

10. Cloud Integration:

- Store data on cloud platforms like AWS or Google Cloud for better accessibility and backup.

By addressing these limitations and implementing future enhancements, the Bus Reservation System can evolve into a more robust, scalable, and user-friendly solution for modern transportation needs.

❖Bibliography:

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THANK YOU...