LAB 7

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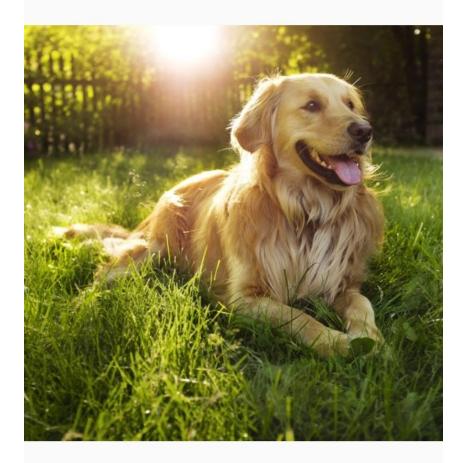
ROLL NO: CE129

- 1) Code test 1:
- Code:

```
void main() => runApp(MaterialApp(
           debugShowCheckedModeBanner: false,
           home: HomePage(),
     )); // MaterialApp
     class HomePage extends StatelessWidget {
       const HomePage({super.key});
       @override
      Widget build(BuildContext context) {
         return Scaffold(
           appBar: AppBar(
             title: Text('HELLO FLUTTER... MY FIRST APP'),
             centerTitle: true,
             backgroundColor: Colors.red[600],
           ), // AppBar
           body: Center(
             child: Image(
             image: AssetImage('assets/images/dog2.jpg'),
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           // Image
           ), // Center
           floatingActionButton: FloatingActionButton(
             onPressed: () {},
             child: Text('click'),
             backgroundColor: Colors.red[600],
           ), // FloatingActionButton
         ); // Scaffold
```

Output:

HELLO FLUTTER... MY FIRST APP





2) Code test 2:

Code:

```
home: HomePage(),
     )); // MaterialApp
    class HomePage extends StatelessWidget {
      const HomePage({super.key});
      @override
      Widget build(BuildContext context) {
         return Scaffold(
          appBar: AppBar(
            title: Text('HELLO FLUTTER... MY FIRST APP'),
            centerTitle: true,
backgroundColor: ■Colors.red[600],
           ), // AppBar
          body: Center(
            child: Icon(
              Icons.flutter_dash,
              color: ☐ Colors.amber,
             size: 100,
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            ), // Icon
          ), // Center
          floatingActionButton: FloatingActionButton(
            onPressed: () {},
            child: Text('click'),
            backgroundColor: Colors.red[600],
          ), // FloatingActionButton
```

HELLO FLUTTER... MY FIRST APP





3) Code test 3:

• Code:

```
void main() => runApp(MaterialApp(
           debugShowCheckedModeBanner: false,
           home: HomePage(),
     )); // MaterialApp
     class HomePage extends StatelessWidget {
       const HomePage({super.key});
       @override
       Widget build(BuildContext context) {
         return Scaffold(
           appBar: AppBar(
             title: Text('BUTTONS WIDGET APP'),
             centerTitle: true,
backgroundColor: ■Colors.red[600],
           ), // AppBar
           body: Center(
             child: ElevatedButton(
               child: Text('Button'),
               onPressed: () {},
               style: ElevatedButton.styleFrom(
                    <del>primary</del>: ■Colors.purple[800],
                    padding: EdgeInsets.symmetric(horizontal: 50, vertical: 20),
                    textStyle: TextStyle(
                      fontSize: 40,
                      fontWeight: FontWeight.bold,
                    )), // TextStyle
             ), // ElevatedButton
           ), // Center
           floatingActionButton: FloatingActionButton(
             onPressed: () {},
             child: Text('click'),
             backgroundColor: Colors.red[600],
           ), // FloatingActionButton
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```

Output:

Click Me



```
void main() => runApp(MaterialApp(
           debugShowCheckedModeBanner: false,
           home: HomePage(),
         )); // MaterialApp
     class HomePage extends StatelessWidget {
       const HomePage({super.key});
       @override
       Widget build(BuildContext context) {
         return Scaffold(
           appBar: AppBar(
             title: Text('BUTTONS WIDGET APP'),
             centerTitle: true,
             backgroundColor: ■Colors.red[600],
           ), // AppBar
           body: Center(
             child: IconButton(
               icon: Icon(
                 Icons.mail outline sharp,
               size: 50.0,
               tooltip: 'send me mail',
               onPressed: () {
                 print('on console print');
           ), // Center
           floatingActionButton: FloatingActionButton(
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             onPressed: () {},
             child: Text('click'),
             backgroundColor: ■Colors.red[600],
           , // FloatingActionButton
```





```
void main() => runApp(MaterialApp(
      debugShowCheckedModeBanner: false,
      home: HomePage(),
    )); // MaterialApp
class HomePage extends StatelessWidget {
 const HomePage({super.key});
 @override
 Widget build(BuildContext context) {
    return Scaffold(
      appBar: AppBar(
        title: Text('BUTTONS WIDGET APP'),
        centerTitle: true,
        backgroundColor: ■Colors.red[600],
      ), // AppBar
      body: Center(
        child: ElevatedButton(
          onPressed: () {
            print('print on console');
          child: Text('Click Me'),
          style: ElevatedButton.styleFrom(
              primary: □Colors.blue[800],
              padding: EdgeInsets.symmetric(horizontal: 50, vertical: 20),
              textStyle: TextStyle(
                fontSize: 40,
                fontWeight: FontWeight.bold,
              )), // TextStyle
      ), // Center
      floatingActionButton: FloatingActionButton(
        onPressed: () {},
        child: Text('click'),
        backgroundColor: Colors.red[600],
      ), // FloatingActionButton
    ); // Scaffold
```

Gallery



```
void main() => runApp(MaterialApp(
     debugShowCheckedModeBanner: false,
     home: HomePage(),
....)); // MaterialApp
class HomePage extends StatelessWidget {
 const HomePage({super.key});
 @override
 Widget build(BuildContext context) {
     appBar: AppBar(
        title: Text('BUTTONS WIDGET APP'),
        centerTitle: true,
       ), // AppBar
     body: Center(
        child: TextButton.icon(
          icon: Icon(
           Icons.photo_camera,
           color: □Colors.black,
           size: 50.0,
         label: Text(
           "Gallery",
           style: TextStyle(
             color: □Colors.black,
             fontSize: 40.0,
             letterSpacing: 2.0,
           , // TextStyle
           textAlign: TextAlign.start,
          ), // Text
         onPressed: () {},
     floatingActionButton: FloatingActionButton(
       onPressed: () {},
       child: Text('click'),
backgroundColor: □Colors.red[600],
      ), // FloatingActionButton
```

Gallery 💿



```
void main() => runApp(MaterialApp(
             debugShowCheckedModeBanner: false,
             home: HomePage(),
        ,,,)); // MaterialApp
       class HomePage extends StatelessWidget {
         const HomePage({super.key});
         @override
         Widget build(BuildContext context) {
             appBar: AppBar(
               title: Text('BUTTONS WIDGET APP'),
               centerTitle: true,
               ), // AppBar
             body: Center(
               child: Directionality(
                 textDirection: TextDirection.rtl,
                 child: TextButton.icon(
                   icon: Icon(
                     Icons.photo_camera,
24
                     color: ■Colors.greenAccent,
                     size: 50.0,
                   ), // Icon
                   label: Text(
                     "Gallery",
style: TextStyle(
                       color: □Colors.black,
                       fontSize: 40.0,
                       letterSpacing: 2.0,
                     , // TextStyle
                     textAlign: TextAlign.start,
                   ), // Text
                   onPressed: () {},
             floatingActionButton: FloatingActionButton(
               onPressed: () {},
               child: Text('click'),
               backgroundColor: Colors.red[600],
             ), // FloatingActionButton
           ); // Scaffold
```



send mail me



• Github: https://github.com/vishalsindhal/Vishal_Sindhal_SDP_LAB_1-10_CE129