

CIKM AnalytiCup 2017 – Lazada Product Title Quality Challenge: An Ensemble of Deep and Shallow Learning to Predict the Quality of Product Titles

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We present an approach where two different models (*Deep* and *Shallow*) are trained separately on the data and a weighted average of the outputs is taken as the final result. For the Deep approach, we use different combinations of models like Convolution Neural Network, pretrained word2vec embeddings and LSTMs to get representations which are then used to train a Deep Neural Network. For Clarity prediction, we also use an *Attentive Pooling* approach for the *pooling* operation so as to be 'aware' of the *Title-Category* pair. For the shallow approach, we use boosting technique LightGBM on features generated using title and categories. We find that an ensemble of these approaches does a better job than using them alone suggesting that the results of the deep and shallow approach are highly complementary.

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1 INTRODUCTION

In this data challenge, we were given a set of product attributes like title, sub-categories, the country where the product is marketed etc. Given these attributes, the task was twofold. First, to predict whether the product title is 'Clear' and second whether it is 'Concise'. The provided training data contained 36283 samples which were manually labelled by Lazada's internal QC team under set guidelines.

We treat this as a binary classification problem which we try to solve separately using a *Deep* and a *Shallow* model and finally take a weighted sum of their output probabilities as the result.

For the *Deep Approach*, we use deep models with Convolution Neural Networks (CNN) [Kim 2014] and Long Short Term Memory (LSTM) [Hochreiter and Schmidhuber 1997] through which we get deep representations for the *Title/Category*. These representations were learnt through input features which were engineered according to the task (*Clarity/Conciseness* prediction).. We also try a fairly new approach for the pooling layer i.e. *Attentive Pooling* introduced in [dos Santos et al. 2016] and achieve impressive results.

For the *Shallow Approach*, we engineered various features based on counts, syntax matching, semantic matching, etc, using title and categories. Further, we use the LightGBM algorithm as a classification algorithm to predict the probabilities of clarity and conciseness of title.

2 RELATED WORK

In recent years, Deep Learning approaches have found popularity for NLP tasks. In particular, text classification has been achieved using Convolutional Neural Networks by [Kim 2014], who uses it for sentiment and question classification among other things. [Zhou et al. 2015] have used a unified model of LSTM and CNN for text classification by using a CNN to extract high level phrase representation which are then fed to a LSTM for obtaining final representation. To get an improved representation, [dos Santos et al. 2016] introduced an attentive pooling approach which is a two-way attention mechanism for discriminative model training.

3 FEATURE ENGINEERING

In this section, we present the set of features divided into various classes:

- **Given features:** 1) Country(categorical), 2) *Price*: normalize after taking log transformation, 3) Level(categorical), 4) Category-1(categorical), 5) Category-2(categorical), 6) Category-3(categorical).
- **Title-Counts:** We generate features using title in two ways:
 - a) After cleaning (AC): removing all non alphabetic and non-numeric characters, b) Before cleaning (BC): No character removed
 - 7) *Number of words(AC)*: calculate number of words using space character as split.
 - 8) *Max length(AC)*: maximum length (number of characters) of a word in a title.
 - 9) *Min length(AC)*: minimum length (number of characters) of a word in a title
 - 10) *Average length(AC)*: average length (number of characters) of all words in a title.
 - Similarly, 11) *Number of words(BC)*, 12) *Max length(BC)*, 13) *Min length(BC)*, 14) *Average length(BC)*
 - 15) *Contains digit*: 1 or 0 whether title contains digit or not
 - 16) *Non-Alpha Per*: percentage of non-alphabetic characters in a title
- **Title String matching:** We calculate the jaro-winkler[Winkler 1999] distance between each pair of word in a title and generate following features:
 - 17) *Average of string distance*: An average distance of all pairs in a title.
 - 18) *Max String distance count*: Percentage of pairs having distance greater than 0.85.
 - 19) *Min String distance count*: Percentage of pairs having distance less than 0.1.

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- 20) *Full String match count*: Percentage of pairs having distance equal to 1.
- 21) *Sum of String distance*: Sum of distances of all pairs
- **Title Semantic matching**: Similar to string matching features, we also calculate semantic similarity based features. For each pair of words in a title, we calculate the cosine distance between vectors of words generated from Common crawl google glove [Pennington et al. 2014]. Further, we normalize cosine distance between 0 to 1 and generate following features:

22) *Average of semantic distance*, 23) *Max semantic distance count*, 24) *Min semantic distance count*, and 25) *Full String match count*.

26) *Percentage of present*: percentage of words in a title which are present in glove dictionary.

27) *Unique non-presenter*: percentage of unique words in a title among non-presenter in a glove dictionary.
 - **Title Category semantic matching**: We generate features which captures the semantic matching of title with each of the three categories. For a title for sample i , we generate a $AvgVecT_i$ by taking average of the vectors of all words in a title. Similarly, we generate average vector $AvgVecC_i$ for corresponding category and then we take cosine distance between these two vectors

28) *Average Sem distance Title-Cat1*, 29) *Average Sem distance Title-Cat2*, 30) *Average Sem distance Title-Cat3*
 - **Title Other categories**: We generate features which capture the semantic matching of a title with all possible categories except its own. Process of generating these features for one category is explained as follows (similar process for others): Let $k + 1$ be the total number of possible states of category-1. For a title of sample i , omitting the category of sample i , we prepare k matrices M_j^i , $j = 1, 2, \dots, k$ of order $n_i * m_j$, where n_i is number of words $\{t_1, t_2, \dots, t_{n_i}\}$ in a title of sample i and m_j is the number of words $\{c_1, c_2, \dots, c_{m_j}\}$ in category-1 j . Each cell (n_i, m_j) of matrix M_j^i contains the cosine distance between the vectors (generated from glove) of words t_{n_i} and c_{m_j} . Further, for each sample i , we generate a list L_i containing k numbers, where each number is an average of matrix M_j^i , $j = 1, 2, \dots, k$. Using list L_i , we generate following features for category-1 and category-2:

31) *Sum of Title-Cat-1 Matrix* and 32) *Sum of Title-Cat-2 Matrix*: Taking the sum of L_i

33) *Max of Title-Cat-1 Matrix* and 34) *Max of Title-Cat-2 Matrix*: Taking the max of L_i

35) *Min of Title-Cat-1 Matrix* and 36) *Min of Title-Cat-2 Matrix*: Taking the min of L_i .
 - **Title category Matrix**: We generate features capturing semantic matching of a title and its corresponding category. For each title in a sample i , we prepare a matrix M_i of order (n_i, m_i) , where n_i is the number of words in a title i and m_i is the number of words in a corresponding category. Each cell of this matrix contains the cosine distance between the vectors (generated from glove) of words of title and category.

Using the matrix M_i , we generate following features for all three categories:

- 37) *Max of Title-Cat1 matrix*, 38) *Max of Title-Cat2 matrix*, 39) *Max of Title-Cat3 matrix*: Taking max of matrix M_i
- **Shallow Attention**: We apply the Attentive Pooling of attention (Section 4.1.1) to the $P2M$ representation (Section 4.1.1) of the title and its sub-categories one by one which gives us 3 pairs of vectors. The *cosine* distance for each pair is computed and this gives us 3 features 40-42) v_1, v_2, v_3 . Finally, we apply this attention to the $P2M$ representation of the title and a single category obtained by merging the three sub-categories together. This gives us another pair of vectors. Taking the cosine distance of this pair gives us a fourth feature 43) v_4 .
 - **Others**:

44) *Sexy*: Whether the title contains a word 'sexy' or not

45) *Percentage of capital letters in a title*

4 METHODOLOGY

The given training set contained 36283 samples. 80% of this set was used for training the model while the remaining 20% was used as a *Holdout* set for validation.

4.1 Clarity

4.1.1 *Deep Approach-CLR*. An overview of the deep model is given in Figure 1.

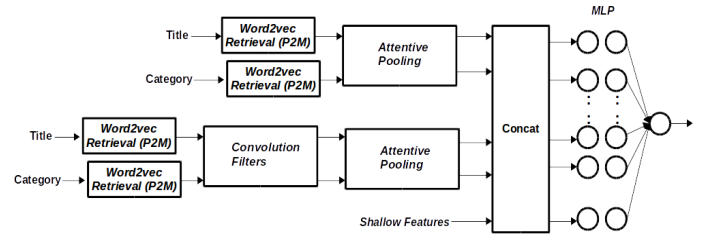


Fig. 1. Deep model for Clarity prediction.

The following methods are used to represent a Title or Category as a dense matrix.

Phrase2Mat (P2M). First, we join the three sub-categories so as to form a single category phrase. We then obtain a matrix of *word2vec* (GoogleNews) representation [Mikolov et al. 2014] of the tokens of title and category.

Hence, we get $T_{w2v} \in \mathbb{R}^{n \times M}$ for the Title and $C_{w2v} \in \mathbb{R}^{n \times N}$ for the Category where M and N are lengths of title and category respectively.

Convolutional Neural Network (CNN). For the CNN [Kim 2014], a *filter* $W \in \mathbb{R}^{n \times h}$ with *tanh* activation is applied to a window of h words to produce a feature. Applying F such filters on T_{w2v} and C_{w2v} defined above with a stride of 1 gives *feature maps* T_{cnn} and $C_{cnn} \in \mathbb{R}^{F \times (N-h+1)}$

Attentive Pooling (AttnP). Attentive pooling [dos Santos et al. 2016] is a way of pooling which allows the pooling operation to be aware of the input pair, in a way that information from the category

can directly influence the computation of the title representation \mathbf{r}^T , and vice versa. Thus, given a $(Title, Category)$ matrix pair (\mathbf{T}, \mathbf{C}) , our aim is to find corresponding vector representation $(\mathbf{r}^T, \mathbf{r}^C)$.

A detailed explanation of this approach can be found in [dos Santos et al. 2016].

Thus, from attentive pooling, we obtain $(\mathbf{r}^{T_{w2v}}, \mathbf{r}^{C_{w2v}})$ and $(\mathbf{r}^{T_{cnn}}, \mathbf{r}^{C_{cnn}})$ from $(\mathbf{T}_{w2v}, \mathbf{C}_{w2v})$ and $(\mathbf{T}_{cnn}, \mathbf{C}_{cnn})$ respectively.

The final representation $\mathbf{r}^{final} \in \mathbb{R}^{2n+2F+sh}$ is obtained by stacking the representation obtained from the deep network with the engineered features from the *Shallow Approach*. Here sh is the number of engineered features.

This final representation \mathbf{r}^{final} is given as input to a fully connected Neural Network with *ReLU* activation in the hidden layers and two neurons with *softmax* activation as final output. We use the *Adam* optimizer to train this fully connected network by minimizing the cross-entropy loss. We also used *dropout* for regularization.

The various hyperparameter setting for this model is given in Table 4 of Appendix A.

4.1.2 Shallow Approach-CLR. For clarity, we use 24 features given as: Given features (1 to 6), Title Counts (7 to 11), and 15, 16, Title Category semantic matching (28 to 30), Title category Matrix(37 to 39), Other features(40), and Deep features (42 to 45) and we use LightGBM package¹ proposed by [Meng et al. 2016] as a classification algorithm.

4.2 Conciseness

4.2.1 Deep Approach-CON. An overview of the deep model is given in Figure 2

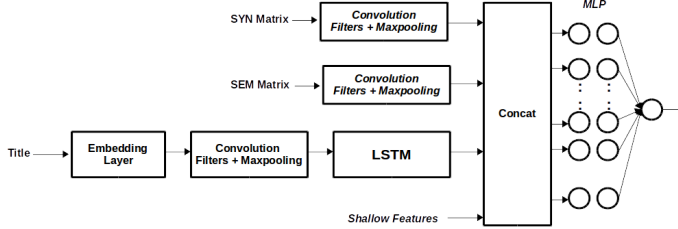


Fig. 2. Deep model for Conciseness prediction.

Intra-Title Features (ITF). To predict Conciseness, we utilised the features contained in the Title only and use features which capture Intra-Title relations.

Semantic Relation We tokenize the Title and compute the *cosine* distance between the *word2vec* representation of all possible pair of tokens. This gives us a symmetric matrix $\mathbf{SEM} \in \mathbb{R}^{N \times N}$ where N is the maximum length of a Title.

Syntactic Relation We tokenize the Title and compute the *Jaro-Winkler* distance [Winkler 1999] between all possible pair of tokens. This gives us a symmetric matrix $\mathbf{SYN} \in \mathbb{R}^{N \times N}$ where N is the maximum length of a Title.

We remove all out of vocabulary words in generating both the above matrices.

¹<https://github.com/Microsoft/LightGBM>

For computing the matrices, the intuition is that, given a Title, we need to know how related/unrelated are the tokens in it. A non-concise title will typically have more noisy tokens or tokens that don't have much relation with the rest of the title. Hence, we propose that looking at the pairwise relations (semantic/syntactic) between tokens can give an overall picture of the coherence of a title. This relation is precisely represented by the **SEM** and **SYN** matrix.

A dense representation is obtained from these relation matrices by using a *CNN* on them. A convolution with a filter $\mathbf{W} \in \mathbb{R}^{N \times h}$ with *tanh* activation is applied to both **SEM** and **SYN** with a stride 1 to give feature maps \mathbf{F}_{SEM} and $\mathbf{F}_{SYN} \in \mathbb{R}^{F \times (N-h+1)}$.

We then apply a max-over-time pooling operation over each row of the feature map to obtain final representations \mathbf{r}^{SEM} and $\mathbf{r}^{SYN} \in \mathbb{R}^F$ respectively.

CNN-LSTM on Title. We also use a *CNN* and an *LSTM* [Zhou et al. 2015] together, directly on the title to get a deep representation of the same. A title of length N is passed through an embedding layer to get a matrix $\mathbf{X}_{title} \in \mathbb{R}^{n \times N}$ where n is the embedding dimension. These embeddings are initialized to *word2vec-GoogleNews* and fine-tuned during training (We also experimented without tuning the embeddings and Table 1 (b) contains results for both).

A *CNN* filter $\mathbf{W} \in \mathbb{R}^{n \times h}$ with *tanh* activation is applied to \mathbf{X}_{title} with stride 1 to obtain a feature map $\mathbf{F}_{title} \in \mathbb{R}^{F \times (N-h+1)}$. To this feature map, a max-over-time-pooling is applied with a *pool size* of 2 to obtain a matrix $\mathbf{Y} \in \mathbb{R}^{F \times (N-h+1)/2}$ which serves as an input to the *LSTM* [Hochreiter and Schmidhuber 1997]. The *LSTM* has F timesteps. The output of the last timestep of the *LSTM* is $\mathbf{r}^{CNN-LSTM} \in \mathbb{R}^{hl}$ where hl is the number of hidden units in the *LSTM*.

The final representation $\mathbf{r}^{final} \in \mathbb{R}^{hl+2F+sh}$ is obtained by stacking \mathbf{r}^{SEM} , \mathbf{r}^{SYN} , $\mathbf{r}^{CNN-LSTM}$ and the engineered features from the *Shallow Approach*. Here sh is the number of engineered features. This final representation \mathbf{r}^{final} is given as input to a fully connected Neural Network with *ReLU* activation in the hidden layers and a single neuron with *sigmoid* activation as final output. We use the *Adam* optimizer to train this fully connected network by minimizing the cross-entropy loss. We also used *dropout* for regularization.

The various hyperparameter setting for this model is given in Table 4 of Appendix A.

4.2.2 Shallow Approach-CON. For conciseness, we use all the features mentioned in section 3 except Title category Matrix features and use LightGBM algorithm as a classification algorithm.

5 LESSONS LEARNT

Our results show that the features from the deep and shallow approaches capture complementary information and we need to look into more ways to ensemble them properly.

In particular, we observed that Shallow Learning does better in places where the Title is either too short or when a title comprises of too many numerals and proper nouns which clearly is a problem of out of vocabulary words for Deep Learning.

(a) Clarity

P2M + Average Pooling + Shallow Features	0.2340
P2M + AttnP + Shallow Features	0.2304
CNN + MaxPooling + Shallow Features	0.2295
CNN + AttnP + Shallow Features	0.2277
P2M + CNN + AttnP + Shallow Features	0.2265

(b) Conciseness

ITF + Shallow Features (w/o tuning)	0.3532
ITF + Shallow Features (tuning)	0.3531
CNN-LSTM on Title + Shallow Features (w/o tuning)	0.3430
CNN-LSTM on Title + Shallow Features (tuning)	0.3419
ITF + CNN-LSTM on Title + Shallow Features (tuning)	0.3379

Table 1. Deep Learning Results on Holdout set in RMSE

Algorithms	RMSE-CLR	RMSE-CON
Random Forest	0.2356	0.3465
GBM	0.2305	0.3315
XGBoost	0.2283	0.3305
LightGBM	0.2271	0.3295

Table 2. Shallow Learning results on Holdout set in RMSE.

Methods:	Clarity		Conciseness	
	Holdout set	Test set	Holdout set	Test set
Deep Approach	0.2265	0.2465	0.3379	0.3505
Shallow Approach	0.2271	0.2468	0.3295	0.3477
Ensemble	0.2191	0.2438	0.3187	0.3385

Table 3. Final results on Test and Holdout Set in RMSE.

In contrast, Deep Learning does better than Shallow Learning when the Title is quite long with unnecessary words and hence non-concise. On similar grounds, if a title is long, has fewer proper nouns and is concise/clear, Deep Learning does a better job in classifying them correctly.

We observe that predicting the clarity of a title more sensitive as compared to predicting conciseness because adding/removing even small number features effects highly on clarity score. Hence, in the shallow model as well as deep model, we use less number features for clarity as compared to conciseness.

6 ANALYSIS

We tried different combinations of the approaches described in 4. Due to the fact that some approaches were tried on the validation set while others on the test set, it is difficult to compare them. Hence, the results reported in this section for the *Deep* and *Shallow approaches* are on the *Holdout set*. The final best result is also shown on the provided test set.

6.1 Deep Approach

The results for different combination of approaches tried for Clarity and conciseness are presented in Table 1. The representation obtained from these (r^{final}) are fed in to a Deep Neural Network as already explained in 4. Refer to Appendix A for details.

6.2 Shallow Approach

Table 5 of Appendix A shows the parameters used in LightGBM algorithm for both conciseness and clarity prediction. We also use different algorithms using same set of features. Table 2 compares RMSE over holdout set using different algorithms.

6.3 Ensemble

We perform a simple weighted average over the predicted probabilities from two models. Further, as we observe that shallow approach is performing better as compared to Deep approach for titles having small length, we perform second layer of ensemble over the weighted probabilities as follows:

Let p_i^s and p_i^d be the probabilities predicted using shallow and deep approach respectively and let $p_i^{avg} = w * p_i^s + p_i^d$ be the weighted average probabilities with length of title be l_i , then the ensemble probabilities P_i^E are defined as follows:

$$P_i^E = \begin{cases} p_i^s, & \text{if } l_i \leq 2 \\ p_i^{avg}, & \text{otherwise} \end{cases}$$

The final result on holdout and test set is shown in 3. The results shown in this table are for the best performing models for both the Shallow and Deep approaches. In the weighted ensemble for clarity, we use weights 0.55 and 0.45 for predicted probabilities from Deep and Shallow models respectively. For conciseness, we simply take the average (with weights 0.5) of the predicted probabilities

7 CONCLUSION

In this report, we have described the various approaches that we used for the "CIKM AnalytiCup 2017 – Lazada Product Title Quality Challenge". As the final results prove, a weighted ensemble of Deep and Shallow Models outperform the individual approaches and hence set up a case for future work to learn a better ensemble of these models.

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A HYPERPARAMETER SETTINGS

Hyperparameter (Clar/Cons)	Clarity	Conciseness
<i>Word2Vec Embedding Dimension (n / n)</i>	300	300
<i>Maximum Title Length (M / N)</i>	45	45
<i>Maximum Category Length (N / -)</i>	10	-
<i>Filter Window Width (h / h)</i>	3	3
<i>Number of filters (F / F)</i>	100	128
<i>Dropout in CNN</i>	0.2	0.2
<i>Dropout in LSTM (- / hl)</i>	-	0.2
<i>Dropout in Embedding Layer</i>	-	0.5
<i>Hidden units in LSTM</i>	-	128
<i>Hidden Layers in Neural Net</i>	5	3
<i>Hidden Layer dimension in Neural Net</i>	10	50
<i>Learning Rate</i>	0.0001	0.0001

Table 4. Hyperparameter setting for Deep Learning.

Parameter	Clarity	Conciseness
<i>Learning Rate</i>	0.03	0.03
<i>Colsample Bytree</i>	0.6	0.65
<i>Max Depth</i>	6	-1
<i>Min Child Samples</i>	10	10
<i>n Estimators</i>	390	490
<i>Num Leaves</i>	50	55
<i>Subsample</i>	0.88	0.88
<i>Max Bin</i>	255	255

Table 5. Hyperparameter setting for Shallow Learning.

For training the deep model, we used a Quadro M3000M GPU machine (4 GB) for training which took around 3 minutes of training time for Clarity and 5.5 minutes of training time for Conciseness.