

**Title - Implementation of event handling using JavaScript.**

Event handling in JavaScript is used to perform an action when a user interacts with a web page. User actions such as clicking a button, moving the mouse, typing on the keyboard, loading a page etc. are called events. JavaScript provides event handlers to respond to these events and execute specific code.

**Event**

An event is an action performed by the user or browser.

Examples of Events:

- Clicking a button
- Moving mouse over an element
- Pressing a key
- Submitting a form
- Loading a webpage

**Event Handling**

Event handling is the process of capturing an event and responding to it using JavaScript code.

**Types of Event Handling in JavaScript**

1. Inline Event Handling
2. Internal Event Handling
3. External Event Handling

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## Common JavaScript Events

Event	Description
onclick	Mouse click
onmouseover	Mouse over element
onmouseout	Mouse leaves element
onkeydown	Key pressed
onload	Page load
onchange	Value change
onsubmit	Form submission

### 1. Inline Event Handling

JavaScript code is written directly inside the HTML tag

Example 1: Button Click Event

Display a message when a button is clicked.

```
<!DOCTYPE html>
```

```
<html>
```

```
<body>
```

```
<button onclick="alert('Button Clicked')">Click Me</button>  
</body>  
</html>
```

---

### Example 2: Change Text Color

Change text color on button click.

```
<!DOCTYPE html>  
<html>  
  <body>  
    <p id="demo">Hello JavaScript</p>  
    <button onclick="document.getElementById('demo').style.color='purple'">  
      Change Color  
    </button>  
  </body>  
</html>
```

---

## 2. Internal Event Handling

JavaScript code is written inside the `<script>` tag in the same HTML file.

### Example 3: onclick using Function

Display a message using internal JavaScript.

```
<!DOCTYPE html>  
<html>  
  <body>  
    <button onclick="showMessage()">Click</button>
```

```
<script>

    function showMessage()

    {

        document.write("Welcome to Event Handling");

    }

</script>

</body>

</html>
```

---

#### Example 4: Mouse Over Event

Show message when mouse is moved over text.

```
<!DOCTYPE html>

<html>

<body>

    <p onmouseover="mouseOver()">Move Mouse Here</p>

    <script>

        function mouseOver()

        {

            alert("Mouse Over Event Occurred");

        }

    </script>

</body>

</html>
```

---

### **3. External Event Handling**

JavaScript code is written in a separate .js file and linked to HTML.

HTML File (event.html)

```
<!DOCTYPE html>

<html>
  <body>
    <button onclick="display()">Click Me</button>
    <script src="event.js"></script>
  </body>
</html>
```

JavaScript File (event.js)

```
function display()
{
  alert("External JavaScript Event");
}
```

---

### **Form Events**

Example 5: onchange Event

Display selected value when dropdown changes.

```
<!DOCTYPE html>

<html>
  <body>
    <select onchange="showValue(this.value)">
```

```

<option>Select</option>
<option>Java</option>
<option>Python</option>
<option>JavaScript</option>
</select>

<script>
    function showValue(val)
    {
        alert("Selected Course: " + val);
    }
</script>

</body>
</html>

```

---

#### Example 6: onsubmit Event

Validate form submission.

```

<!DOCTYPE html>
<html>
    <body>
        <form onsubmit="return validate()">
            Enter Name: <input type="text" id="name">
            <input type="submit">
        </form>
        <script>
            function validate()

```

```
{  
let name = document.getElementById("name").value;  
if(name == "")  
{  
    alert("Name cannot be empty");  
    return false;  
}  
alert("Form Submitted Successfully");  
return true;  
}  
</script>  
</body>  
</html>
```

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## Advantages of Event Handling

- Improves user interaction
  - Makes web pages dynamic
  - Reduces page reloads
  - Enhances user experience
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## Applications of Event Handling

- Button click actions
- Form validation
- Interactive menus

- Games and animations
  - Real-time input handling
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### **Results:**

1. Students should use Different events such as onclick, onmouseover, onchange, and onsubmit were executed correctly and produced the expected output based on user interaction.
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### **Observations –**

1. Student should able to triggered specific event action only when a specific user action occurs.

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