

# Network Monitoring System - Requirements Specification

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## Functional Requirements

### FR-001: Real-time Packet Capture

**Description:** The system shall capture network packets in real-time from specified network interfaces. **Priority:** High **Implementation:** `src/core/NetworkMonitor.cpp`, `include/core/NetworkMonitor.hpp` **Dependencies:** libpcap library **Acceptance Criteria:**

- Capture packets from any available network interface
- Support promiscuous mode for complete traffic monitoring
- Handle packet capture rates up to 1 Gbps
- Apply Berkeley Packet Filter (BPF) expressions for selective capture

## FR-002: Protocol Analysis

**Description:** The system shall parse and analyze multiple network protocols. **Priority:**

High **Implementation:** `src/protocols/Packet.cpp`,

`include/protocols/Packet.hpp` **Supported Protocols:**

- Ethernet (Layer 2)
- IPv4/IPv6 (Layer 3)
- TCP/UDP/ICMP (Layer 4)
- HTTP/HTTPS/DNS/DHCP/ARP (Application Layer)

### Acceptance Criteria:

- Correctly parse protocol headers
- Extract source/destination addresses and ports
- Identify protocol types and payload data
- Handle malformed packets gracefully

## FR-003: Statistical Analysis

**Description:** The system shall provide real-time statistical analysis of network traffic.

**Priority:** High **Implementation:** `src/analysis/Statistics.cpp`,

`include/analysis/Statistics.hpp` **Metrics:**

- Total packet count and byte count
- Protocol distribution
- Top hosts by traffic volume
- Active connections tracking
- Bandwidth utilization over time

### Acceptance Criteria:

- Update statistics in real-time (< 1 second latency)
- Maintain historical data for trending
- Support configurable time windows

## FR-004: Data Persistence

**Description:** The system shall store captured packet data for historical analysis. **Priority:**

Medium **Implementation:** `src/storage/DataStore.cpp`,

`include/storage/DataStore.hpp` **Storage Features:**

- SQLite database for packet storage
- Configurable retention policies
- Batch insertion for performance
- Query interface for historical data

### Acceptance Criteria:

- Store packets with full metadata
- Support time-range queries
- Implement automatic cleanup of old data
- Handle database corruption gracefully

## FR-005: Graphical User Interface

**Description:** The system shall provide an intuitive GUI for monitoring and analysis.

**Priority:** High **Implementation:** `src/gui/`, `include/gui/` **GUI Components:**

- Main window with tabbed interface
- Real-time statistics display
- Active connections viewer
- Packet list with details
- Bandwidth charts and graphs
- Filter configuration dialog

### Acceptance Criteria:

- Responsive interface with < 1 second update intervals
- Support for multiple simultaneous views
- Configurable display options
- Export functionality for data and charts

## FR-006: Command Line Interface

**Description:** The system shall provide a CLI for automated and scripted operations.

**Priority:** Medium **Implementation:** `src/cli/CommandLineInterface.cpp`,  
`include/cli/CommandLineInterface.hpp` **CLI Features:**

- Start/stop monitoring commands
- Real-time statistics display
- Filter configuration
- Data export capabilities

### Acceptance Criteria:

- Support all major GUI functions
- Provide scriptable interface
- Return appropriate exit codes
- Support batch operations

## FR-007: Configuration Management

**Description:** The system shall support flexible configuration options. **Priority:** Medium

**Implementation:** `src/config/ConfigManager.cpp`,  
`include/config/ConfigManager.hpp` **Configuration Options:**

- Network interface selection
- Capture filters and parameters
- Storage settings and retention
- GUI preferences and themes
- Logging levels and destinations

### Acceptance Criteria:

- Support configuration files and command-line arguments
- Validate configuration parameters
- Provide default configurations
- Support runtime configuration updates

## FR-008: Logging and Monitoring

**Description:** The system shall provide comprehensive logging for operations and debugging. **Priority:** Medium **Implementation:** `src/Utils/Logger.cpp`, `include/Utils/Logger.hpp` **Logging Features:**

- Configurable log levels (DEBUG, INFO, WARNING, ERROR, FATAL)
- File and console output
- Structured log format
- Log rotation and archival

### Acceptance Criteria:

- Log all significant operations
- Support multiple output destinations
- Implement log level filtering
- Provide performance metrics logging

## Non-Functional Requirements

### NFR-001: Performance

**Description:** The system shall maintain high performance under heavy network loads. **Requirements:**

- Handle packet rates up to 1 Gbps
- GUI response time < 1 second
- Database operations < 100ms average
- Memory usage < 1GB under normal load

**Implementation:** Multi-threaded architecture in `src/core/NetworkMonitor.cpp`

### NFR-002: Scalability

**Description:** The system shall scale to handle increasing network traffic and data volumes. **Requirements:**

- Support multiple network interfaces simultaneously
- Handle databases up to 100GB

- Scale to 10,000+ concurrent connections
- Support distributed deployment (future)

**Implementation:** Queue-based architecture with configurable buffer sizes

### **NFR-003: Reliability**

**Description:** The system shall operate reliably with minimal downtime. **Requirements:**

- 99.9% uptime during monitoring periods
- Graceful handling of network interface failures
- Automatic recovery from database corruption
- Memory leak prevention

**Implementation:** Error handling throughout codebase, particularly in `src/core/NetworkMonitor.cpp`

### **NFR-004: Usability**

**Description:** The system shall be easy to use for network administrators and analysts.

**Requirements:**

- Intuitive GUI design following platform conventions
- Comprehensive help documentation
- Keyboard shortcuts for common operations
- Accessibility compliance (WCAG 2.1)

**Implementation:** Qt6-based GUI in `src/gui/` directory

### **NFR-005: Maintainability**

**Description:** The system shall be easy to maintain and extend. **Requirements:**

- Modular architecture with clear interfaces
- Comprehensive code documentation
- Unit test coverage > 80%
- Coding standards compliance

**Implementation:** Modular design with separate directories for each component

# User Stories

## Epic: Network Monitoring

**NET-001:** As a network administrator, I want to monitor real-time network traffic so that I can identify performance issues and security threats. **Files:** `src/core/NetworkMonitor.cpp`, `src/gui/MainWindow.cpp`

**NET-002:** As a security analyst, I want to filter network traffic by protocol and host so that I can focus on specific security events. **Files:** `src/core/NetworkMonitor.cpp`, `src/gui/FilterDialog.cpp`

**NET-003:** As a network engineer, I want to view detailed packet information so that I can troubleshoot network problems. **Files:** `src/protocols/Packet.cpp`, `src/gui/PacketsWidget.cpp`

## Epic: Data Analysis

**NET-004:** As a network analyst, I want to view traffic statistics and trends so that I can understand network usage patterns. **Files:** `src/analysis/Statistics.cpp`, `src/gui/StatisticsWidget.cpp`

**NET-005:** As a capacity planner, I want to monitor bandwidth utilization over time so that I can plan for network upgrades. **Files:** `src/analysis/Statistics.cpp`, `src/gui/BandwidthWidget.cpp`

**NET-006:** As a security analyst, I want to track active connections so that I can identify suspicious network activity. **Files:** `src/analysis/Statistics.cpp`, `src/gui/ConnectionsWidget.cpp`

## Epic: Data Management

**NET-007:** As a compliance officer, I want to store network traffic data for historical analysis so that I can meet regulatory requirements. **Files:** `src/storage/DataStore.cpp`

**NET-008:** As a forensic analyst, I want to query historical packet data so that I can investigate security incidents. **Files:** `src/storage/DataStore.cpp`

## Epic: System Administration

**NET-009:** As a system administrator, I want to configure monitoring parameters so that I can optimize system performance. **Files:** `src/config/ConfigManager.cpp`, `config/default.conf`

**NET-010:** As a DevOps engineer, I want to integrate the monitoring system with automation tools so that I can include it in deployment pipelines. **Files:** `src/cli/CommandLineInterface.cpp`

## System Requirements

### Hardware Requirements

- **Minimum:** 4GB RAM, 2-core CPU, 10GB storage
- **Recommended:** 8GB RAM, 4-core CPU, 100GB storage
- **Network:** Gigabit Ethernet adapter with promiscuous mode support

### Software Requirements

- **Operating System:** Linux (Ubuntu 20.04+), Windows 10+, macOS 10.15+
- **Compiler:** GCC 10+, Clang 12+, or MSVC 2019+
- **Libraries:** Qt6.2+, libpcap 1.9+, SQLite 3.35+, Boost 1.75+
- **Build Tools:** CMake 3.15+, Make or Ninja

### Network Requirements

- **Privileges:** Root/Administrator access for packet capture
- **Interfaces:** Support for Ethernet, Wi-Fi, and virtual interfaces
- **Protocols:** IPv4/IPv6 network stack

## Interface Requirements

### GUI Interface Requirements

**Implementation:** `src/gui/` directory

- **Framework:** Qt6 with native look and feel



- **Layout:** Tabbed interface with dockable widgets
- **Charts:** Real-time updating charts using Qt Charts
- **Tables:** Sortable and filterable data tables
- **Dialogs:** Modal dialogs for configuration and filters

## CLI Interface Requirements

**Implementation:** `src/cli/CommandLineInterface.cpp`

- **Commands:** Start, stop, status, filter, export, help
- **Output:** Structured text output suitable for parsing
- **Input:** Interactive command mode and batch processing
- **Integration:** Support for shell scripting and automation

## API Interface Requirements (Future)

- **Protocol:** gRPC with Protocol Buffers
- **Endpoints:** Monitoring control, statistics retrieval, data export
- **Authentication:** Token-based authentication
- **Rate Limiting:** Configurable request rate limits

## Data Requirements

### Packet Data Schema

**Implementation:** `src/protocols/Packet.cpp`, `src/storage/DataStore.cpp`

```
CREATE TABLE packets (
    id INTEGER PRIMARY KEY AUTOINCREMENT,
    timestamp INTEGER NOT NULL,
    protocol TEXT NOT NULL,
    source_address TEXT NOT NULL,
    destination_address TEXT NOT NULL,
    source_port INTEGER,
    destination_port INTEGER,
    length INTEGER NOT NULL,
    raw_data BLOB,
    is_fragmented BOOLEAN,
```

```
        is_malformed BOOLEAN  
    );
```

## Statistics Data Schema

**Implementation:** src/analysis/Statistics.cpp

- Protocol statistics (packet count, byte count, error count)
- Host statistics (traffic volume, protocol distribution)
- Connection statistics (duration, packet count, retransmissions)
- Bandwidth history (timestamp, bits per second)

## Configuration Data Schema

**Implementation:** config/default.conf

```
[general]  
log_level = info  
database = network_monitor.db
```

```
[monitoring]  
interface = eth0  
promiscuous_mode = true  
buffer_size = 65536
```

```
[storage]  
max_packets = 1000000  
cleanup_interval = 3600
```

## Security Requirements

### SEC-001: Access Control

**Description:** The system shall implement proper access controls for sensitive operations.

**Requirements:**

- Require elevated privileges for packet capture

- Implement user authentication for GUI access (future)
- Provide role-based access control (future)

**Implementation:** Privilege checks in `src/core/NetworkMonitor.cpp`

## SEC-002: Data Protection

**Description:** The system shall protect captured network data from unauthorized access.

**Requirements:**

- Encrypt stored packet data (future)
- Secure database file permissions
- Implement data anonymization options

**Implementation:** File permissions in `src/storage/DataStore.cpp`

## SEC-003: Input Validation

**Description:** The system shall validate all user inputs to prevent security vulnerabilities.

**Requirements:**

- Validate BPF filter expressions
- Sanitize configuration file inputs
- Prevent SQL injection in database queries

**Implementation:** Input validation throughout codebase

# Performance Requirements

## PERF-001: Packet Processing

**Description:** The system shall process packets efficiently to avoid packet loss.

**Requirements:**

- Process 1M packets per second
- Maintain < 1% packet loss under normal load
- Use multi-threading for parallel processing

**Implementation:** Multi-threaded architecture in `src/core/NetworkMonitor.cpp`

## PERF-002: Database Performance

**Description:** The system shall maintain database performance under high write loads.

**Requirements:**

- Batch database insertions
- Implement write-ahead logging
- Support database optimization

**Implementation:** Batch processing in `src/storage/DataStore.cpp`

## PERF-003: GUI Responsiveness

**Description:** The system shall maintain responsive GUI under all conditions.

**Requirements:**

- Update GUI elements < 1 second
- Use background threads for data processing
- Implement progressive loading for large datasets

**Implementation:** Timer-based updates in `src/gui/MainWindow.cpp`

## Compliance Requirements

### COMP-001: Data Retention

**Description:** The system shall support configurable data retention policies.

**Requirements:**

- Automatic deletion of old packet data
- Configurable retention periods
- Audit trail for data deletion

**Implementation:** Cleanup routines in `src/storage/DataStore.cpp`

### COMP-002: Privacy Protection

**Description:** The system shall protect personally identifiable information in network traffic. **Requirements:**

- Data anonymization options
- PII detection and masking
- Compliance with GDPR and similar regulations

**Implementation:** Privacy features in `src/protocols/Packet.cpp`

## File-to-Requirement Mapping

### Core Components

File	Requirements	User Stories
<code>src/core/NetworkMonitor.cpp</code>	FR-001, NFR-001, PERF-001	NET-001, NET-002
<code>src/protocols/Packet.cpp</code>	FR-002, COMP-002	NET-003
<code>src/analysis/Statistics.cpp</code>	FR-003, PERF-003	NET-004, NET-005, NET-006
<code>src/storage/DataStore.cpp</code>	FR-004, PERF-002, COMP-001	NET-007, NET-008

### GUI Components

File	Requirements	User Stories
<code>src/gui/MainWindow.cpp</code>	FR-005, NFR-004, PERF-003	NET-001
<code>src/gui/StatisticsWidget.cpp</code>	FR-005, NFR-004	NET-004
<code>src/gui/ConnectionsWidget.cpp</code>	FR-005, NFR-004	NET-006
<code>src/gui/PacketsWidget.cpp</code>	FR-005, NFR-004	NET-003
<code>src/gui/BandwidthWidget.cpp</code>	FR-005, NFR-004	NET-005

src/gui/FilterDialog.cpp	FR-005, SEC-003	NET-002
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## Utility Components

File	Requirements	User Stories
src/cli/CommandLineInterface.cpp	FR-006, NFR-004	NET-010
src/config/ConfigManager.cpp	FR-007, SEC-003	NET-009
src/utils/Logger.cpp	FR-008, NFR-003	NET-009

## Configuration Files

File	Requirements	User Stories
config/default.conf	FR-007, COMP-001	NET-009
CMakeLists.txt	NFR-005	-
README.md	NFR-004	-

Generated on: \$(date) Requirements Version: 1.0 Last Updated: \$(date)