Assignment 4

```
#include <iostream>
using namespace std;
int main() {
  int capacity;
  cout << "Enter the size of the queue: ";</pre>
  cin >> capacity;
  int *queue = new int[capacity];
  int count = 0;
  int frontIndex = -1;
  int rearIndex = -1;
  while (true) {
    cout << "\n\nChoose an operation:\n";</pre>
    cout << "1. Enqueue\n";</pre>
    cout << "2. Dequeue\n";</pre>
    cout << "3. isEmpty\n";</pre>
    cout << "4. isFull\n";</pre>
    cout << "5. Display\n";</pre>
    cout << "6. Peek\n";
     cout << "7. Exit\n";2
```

```
int choice;
cin >> choice;
switch (choice) {
case 1:
  if (count < capacity) {</pre>
    int value;
    cout << "Enter the number to add to queue: ";</pre>
    cin >> value;
    if (frontIndex == -1) frontIndex = 0;
    rearIndex++;
    queue[rearIndex] = value;
    cout << "Queued " << value << " to the queue";
    count++;
  } else {
    cout << "Queue is full!";</pre>
  }
  break;
case 2:
  if (count != 0) {
    int removed = queue[frontIndex];
    cout << "Removed " << removed << " from the queue";</pre>
    frontIndex++;
    count--;
    if (count == 0) {
```

```
frontIndex = -1;
       rearIndex = -1;
    }
  } else {
    cout << "The queue is already empty!";</pre>
  }
  break;
case 3:
  if (count == 0) {
    cout << "The queue is empty";</pre>
  } else {
    cout << "The queue is not empty";</pre>
  }
  break;
case 4:
  if (count == capacity) {
    cout << "The queue is full";</pre>
  } else {
    cout << "The queue is not full";</pre>
  }
  break;
case 5:
  if (count == 0) {
```

```
cout << "Queue is empty!";</pre>
  } else {
     cout << "Queue elements: ";</pre>
     for (int i = frontIndex; i <= rearIndex; i++) {</pre>
       cout << queue[i] << " ";
    }
  }
  break;
case 6:
  if (count == 0) {
    cout << "Queue is empty!";</pre>
  } else {
    cout << "Front element: " << queue[frontIndex];</pre>
  }
  break;
case 7:
  cout << "Exiting!";</pre>
  delete[] queue;
  return 0;
default:
  cout << "Invalid choice. Try again!";</pre>
  break;
}
```

```
}
```

```
4. isFull
5. Display
6. Peek
7. Exit
5
Queue is empty!

Choose an operation:
1. Enqueue
2. Dequeue
3. isEmpty
4. isFull
5. Display
6. Peek
7. Exit
```

```
#include <iostream>
using namespace std;

int main() {
   int capacity;
   cout << "Enter the size of the queue: ";
   cin >> capacity;

   int *queue = new int[capacity];
   int count = 0;
   int frontIndex = -1;
   int rearIndex = -1;
```

```
cout << "\n\nChoose an operation:\n";</pre>
cout << "1. Enqueue\n";</pre>
cout << "2. Dequeue\n";</pre>
cout << "3. isEmpty\n";</pre>
cout << "4. isFull\n";</pre>
cout << "5. Display\n";</pre>
cout << "6. Peek\n";
cout << "7. Exit\n";
int choice;
cin >> choice;
switch (choice) {
case 1:
  if (count < capacity) {</pre>
     if (frontIndex == -1) frontIndex = 0;
     int value;
     cout << "Enter the number to add to queue: ";
     cin >> value;
     rearIndex = (rearIndex + 1) % capacity;
     queue[rearIndex] = value;
     cout << "Queued " << value << " to the queue";</pre>
     count++;
  } else {
     cout << "Queue is full!";</pre>
  }
```

```
break;
case 2:
  if (count != 0) {
    int removed = queue[frontIndex];
    frontIndex = (frontIndex + 1) % capacity;
    count--;
    cout << "Removed " << removed << " from the queue";</pre>
    if (count == 0) {
       frontIndex = -1;
       rearIndex = -1;
    }
  } else {
    cout << "The queue is already empty!";</pre>
  }
  break;
case 3:
  if (count == 0) {
    cout << "The queue is empty";</pre>
  } else {
    cout << "The queue is not empty";</pre>
  }
  break;
case 4:
```

```
if (count == capacity) {
    cout << "The queue is full";</pre>
  } else {
    cout << "The queue is not full";
  }
  break;
case 5:
  if (count == 0) {
    cout << "Queue is empty!";</pre>
  } else {
    cout << "Queue elements: ";</pre>
    for (int i = 0; i < count; i++) {
       cout << queue[(frontIndex + i) % capacity] << " ";</pre>
    }
  }
  break;
case 6:
  if (count == 0) {
    cout << "Queue is empty!";</pre>
  } else {
    cout << "Front element: " << queue[frontIndex];</pre>
  break;
```

```
case 7:
    cout << "Exiting!";
    delete[] queue;
    return 0;

default:
    cout << "Invalid choice. Try again!";
    break;
}
}</pre>
```

```
Enter the size of the queue: 4

Choose an operation:

1. Enqueue

2. Dequeue

3. isEmpty

4. isFull

5. Display

6. Peek

7. Exit

1

Enter the number to add to queue: 2

Queued 2 to the queue
```

```
#include <iostream>
#include <queue>
using namespace std;
int main() {
   queue<int> q;
```

```
int arr[] = \{4, 7, 11, 20, 5, 9\};
int n = sizeof(arr) / sizeof(arr[0]);
for (int i = 0; i < n; i++) {
  q.push(arr[i]);
}
queue<int> temp = q;
cout << "Original queue: ";</pre>
for (int i = 0; i < n; i++) {
  cout << temp.front() << " ";
  temp.pop();
}
temp = q;
queue<int> secondHalf;
for (int i = 0; i < n / 2; i++) {
  temp.pop();
}
secondHalf = temp;
queue<int> firstHalf = q;
queue<int> result;
for (int i = 0; i < n / 2; i++) {
  result.push(firstHalf.front());
  firstHalf.pop();
```

```
result.push(secondHalf.front());
    secondHalf.pop();
}

cout << "\nNew queue: ";
    while (!result.empty()) {
       cout << result.front() << " ";
       result.pop();
    }

return 0;
}</pre>
```

```
Original queue: 4 7 11 20 5 9
New queue: 4 20 7 5 11 9
...Program finished with exit code 0
Press ENTER to exit console.
```

```
#include <iostream>
#include <queue>
#include <string>
using namespace std;

int main() {
    string input = "aabc";
    int charCount[26] = {0};
```

```
queue<char> qChars;
for (char ch : input) {
  charCount[ch - 'a']++;
  qChars.push(ch);
  while (!qChars.empty() && charCount[qChars.front() - 'a'] > 1) {
    qChars.pop();
  }
  if (qChars.empty()) {
    cout << "-1 ";
  } else {
    cout << qChars.front() << " ";</pre>
  }
}
return 0;
```

```
a -1 b b
...Program finished with exit code 0
Press ENTER to exit console.
```

}

```
#include <iostream>
#include <queue>
using namespace std;
queue<int> q, q1;
void push(int value) {
  q1.push(value);
  while (!q.empty()) {
    q1.push(q.front());
    q.pop();
  }
  swap(q, q1);
}
void pop() {
  if (q.empty()) {
    cout << "Stack is empty!\n";</pre>
    return;
  }
  cout << "Popped: " << q.front() << endl;</pre>
  q.pop();
}
```

```
int top() {
  if (q.empty()) {
    cout << "Stack is empty!\n";</pre>
    return -1;
  }
  return q.front();
}
bool isEmpty() {
  return q.empty();
}
int mainA() {
  cout << "--- Using two queues ---" << endl;
  push(10);
  push(20);
  push(30);
  cout << "Top: " << top() << endl;
  pop();
  cout << "Top: " << top() << endl;
  pop();
  pop();
  pop();
  return 0;
}
```

```
queue<int> qSingle;
void pushSingle(int value) {
  int size = qSingle.size();
  qSingle.push(value);
  for (int i = 0; i < size; i++) {
    qSingle.push(qSingle.front());
    qSingle.pop();
  }
}
void popSingle() {
  if (qSingle.empty()) {
    cout << "Stack is empty!\n";</pre>
    return;
  }
  cout << "Popped: " << qSingle.front() << endl;</pre>
  qSingle.pop();
}
int topSingle() {
  if (qSingle.empty()) {
    cout << "Stack is empty!\n";</pre>
    return -1;
  }
```

```
return qSingle.front();
}
bool isEmptySingle() {
  return qSingle.empty();
}
int main() {
  mainA();
  cout << "\n--- Using one queue ---" << endl;
  pushSingle(10);
  pushSingle(20);
  pushSingle(30);
  cout << "Top: " << topSingle() << endl;</pre>
  popSingle();
  cout << "Top: " << topSingle() << endl;</pre>
  popSingle();
  popSingle();
  popSingle();
}
```

```
Top: 30
Popped: 30
Top: 20
Popped: 10
Stack is empty!

--- Using one queue ---
Top: 30
Popped: 30
Top: 20
Popped: 30
Stack is empty!
```