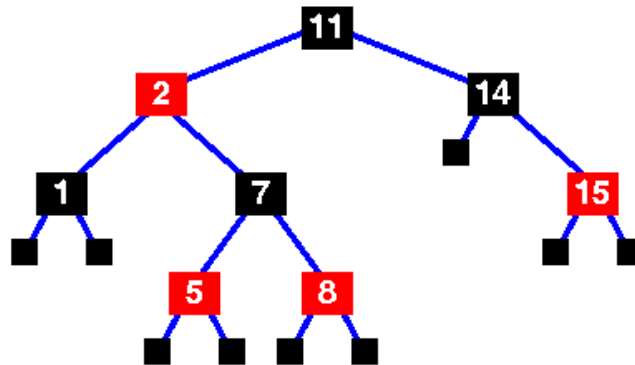


**MA 251 Data Structures**  
**Laboratory Assignment 11**  
**13-11-2019**

Note: Upload your programs to the server (deadline: 4:30 pm)

**Red Black Tree (RBT)**

1. A RBT is a binary search tree with one extra attribute for each node: the *colour*, which is either red or black. The attributes of a RBT are thus – parent, left, right and color. In the figure below, the black square are the sentinel nodes.



The vertices are numbered from 0 to  $n-1$ . Vertex 0 is the root. The input to the program is  $n+1$  lines. The first line specifies the number of keys  $n$ . The next  $n$  lines supply information about the nodes 0 to  $n-1$ . Each input line will have three values of the node <left child, key value, right child, color>. If a node does not have a child, the value is -1 (i.e. sentinel node).

Constraints: The input is guaranteed to be valid BST and all keys are distinct.

You need to check whether the given BST is a RBT

Sample I:

Input:

8

2 11 14 b

1 2 7 r

-1 14 15 b

-1 1 -1 b

5 7 8 b

-1 15 -1 r

-1 5 -1 r

-1 8 -1 r

Output: Valid RBT

Sample II:

Input:

5

2 11 14 b

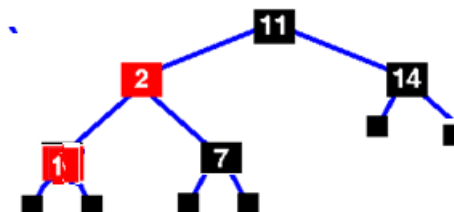
1 2 7 r

-1 14 -1 b

-1 1 -1 r

-1 7 -1 b

Output: Invalid RBT, violation at node 1



## 2. Insertion into RBT: Extend the assignment 1 to insert a node.

Insertion starts by inserting a new node  $x$ , in the RBT just as in any other BST. This new node is labelled red, and possibly destroys the red-black property. In case of a violation, identify the uncle/aunt of the node. If both the parent and uncle node are red, then recolor. Else do a rotation and fix the red-black property.

Sample I:

Input: [First build the tree]

8

2 11 14 b

1 2 7 r

-1 14 15 b

-1 1 -1 b

5 7 8 b

-1 15 -1 r

-1 5 -1 r

-1 8 -1 r

Output: [Level order traversal of the tree]

11, (b)

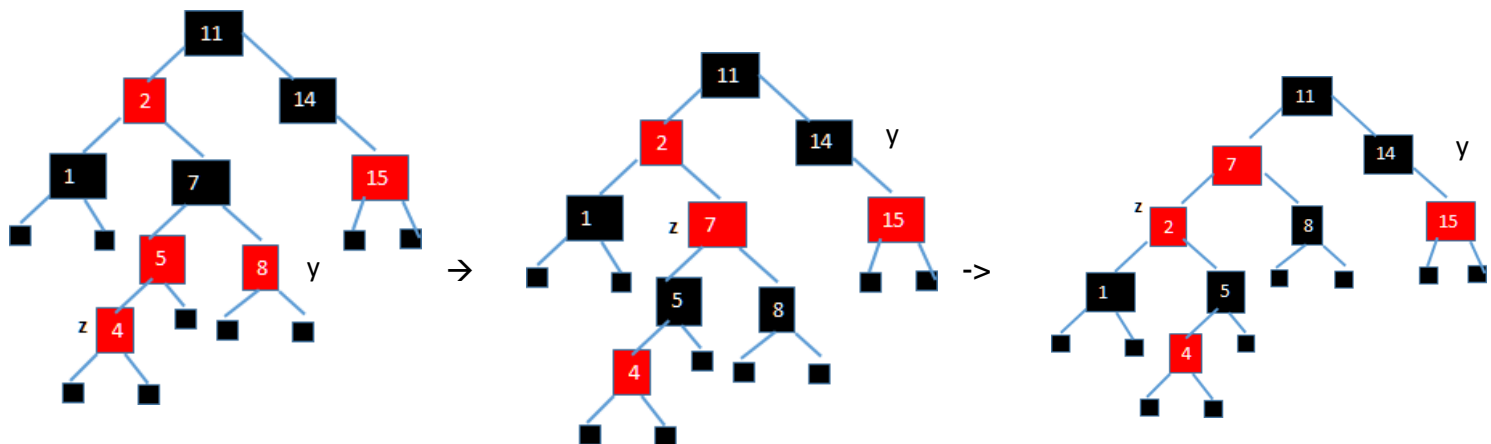
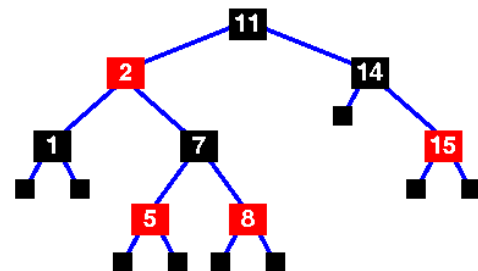
2, (r) 14, (b)

1, (b) 7, (b) -1 15, (r)

....

Input: [insert node 4]

i 4



Output: [Level order traversal of the tree, after fixing violation]

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