

The background of the slide is a dark gray to black gradient, overlaid with a complex, abstract network of white and light gray dots and lines. These dots, representing nodes, are of varying sizes and are interconnected by thin, light gray lines, creating a web-like structure that spans the entire frame. The density of the network is higher in the upper and right portions of the image.

Module 2: Building Blocks for Image Recognition

Video 2 : The Beginners Architecture - LeNet

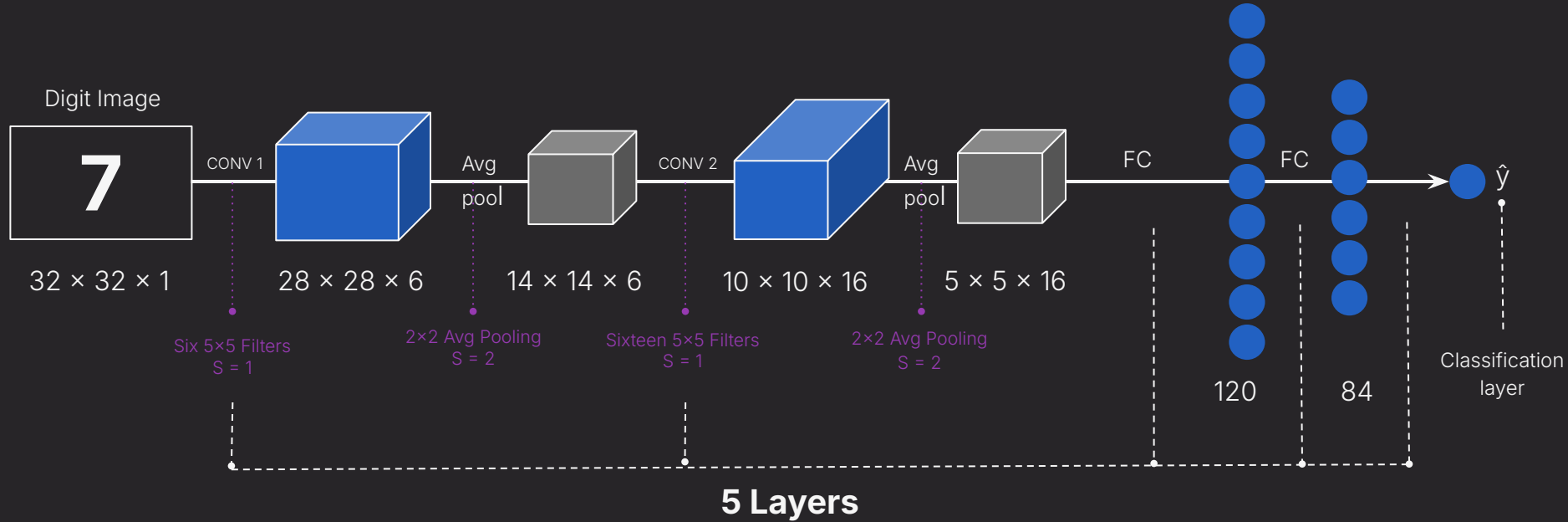
LeNet

- Introduced by **Yann LeCun** in **1998**



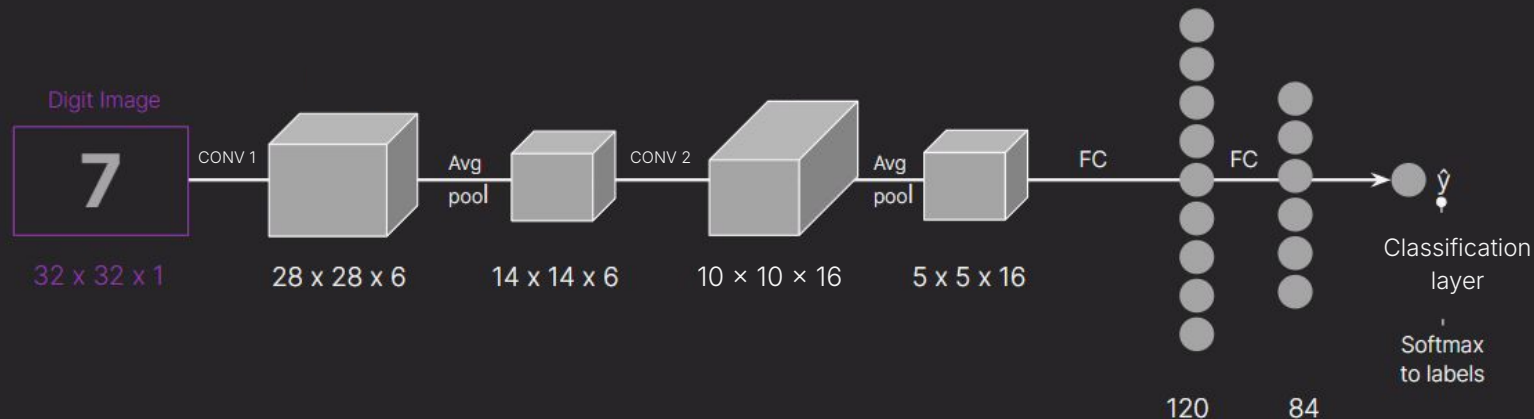
Yann LeCun

LeNet



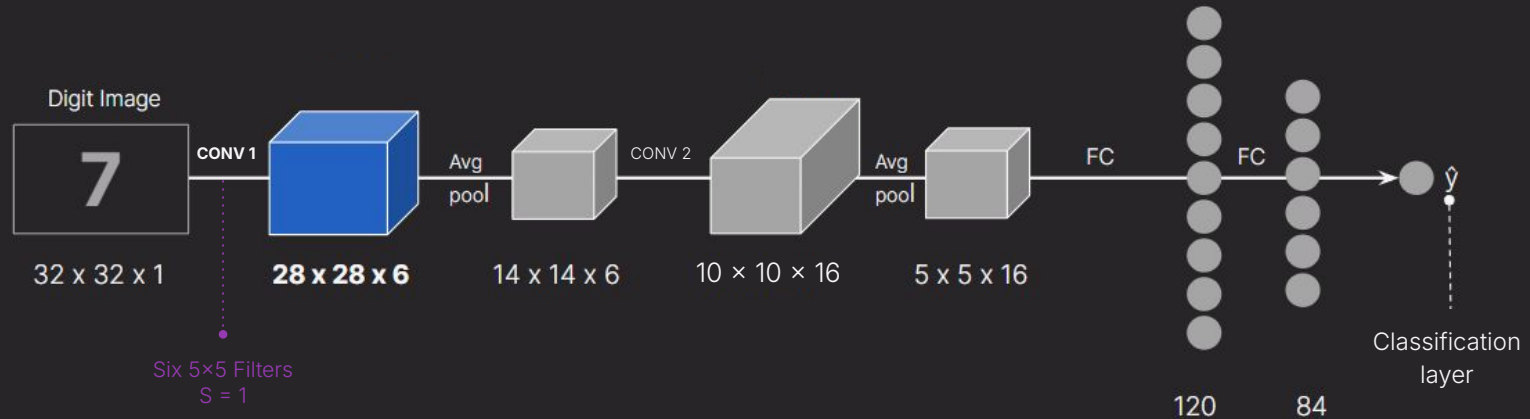
LeNet: The Input Layer

- **The Input Layer:** Accepts a $32 \times 32 \times 1$ grayscale image, suitable for processing simple black-and-white visuals.

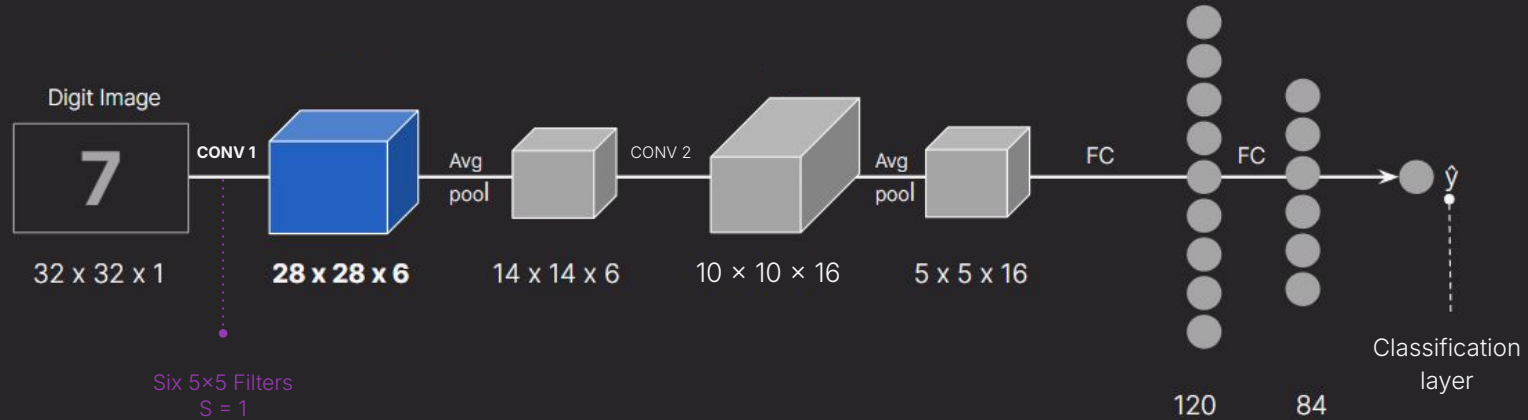


LeNet: The Convolution Layer 1

- **Convolutional layer:** Applies six 5×5 filters to the 32×32 input image ($p=0$) to give an output of six 28×28 channels.



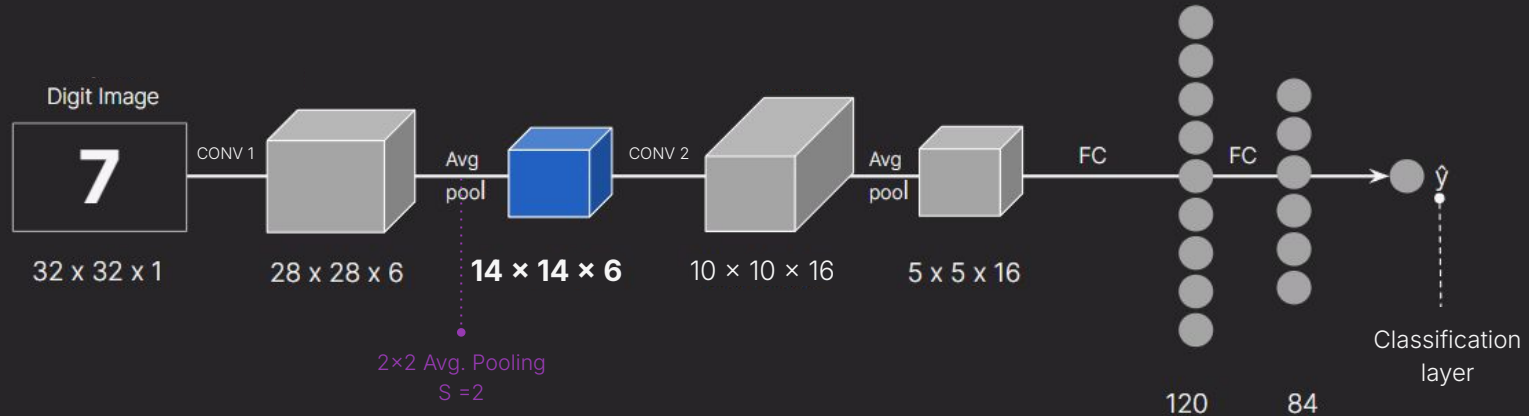
LeNet: The Convolution Layer 1



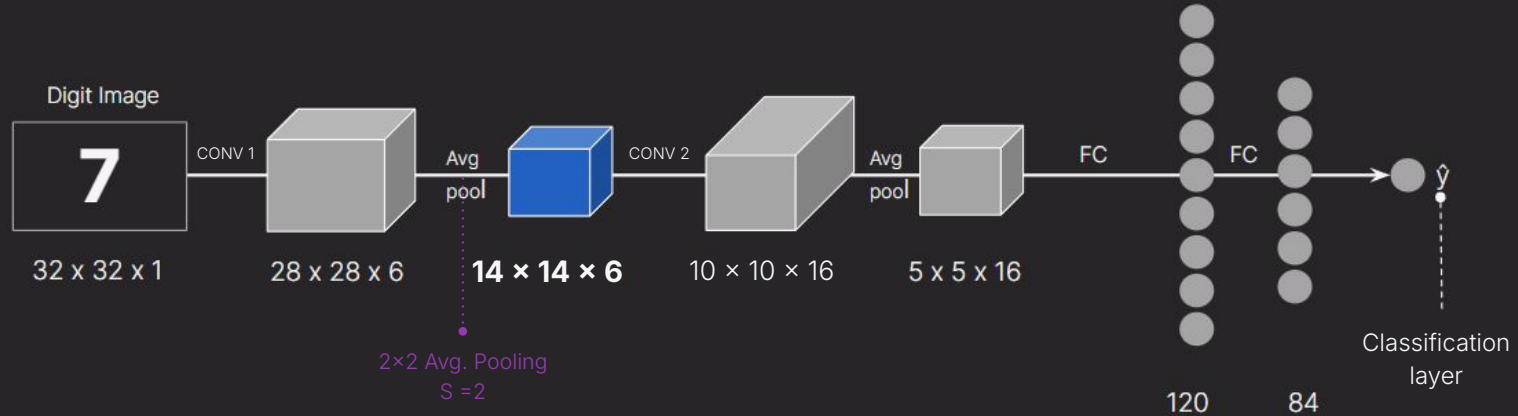
$$\text{Output size} = \frac{\text{Input size} - \text{Filter size} + 2 * \text{Padding}}{\text{Stride}} + 1 = \frac{32 - 5 + 2 \times 0}{1} + 1 = 28$$

LeNet: The Pooling Layer 1

- **Pooling Process:** Applies a 2×2 average pooling filter with a stride of 2, downsizing six 28×28 feature maps to 14×14 .
- **Output Dimensions:** Maintains a depth of 6, resulting in an output of $14 \times 14 \times 6$.



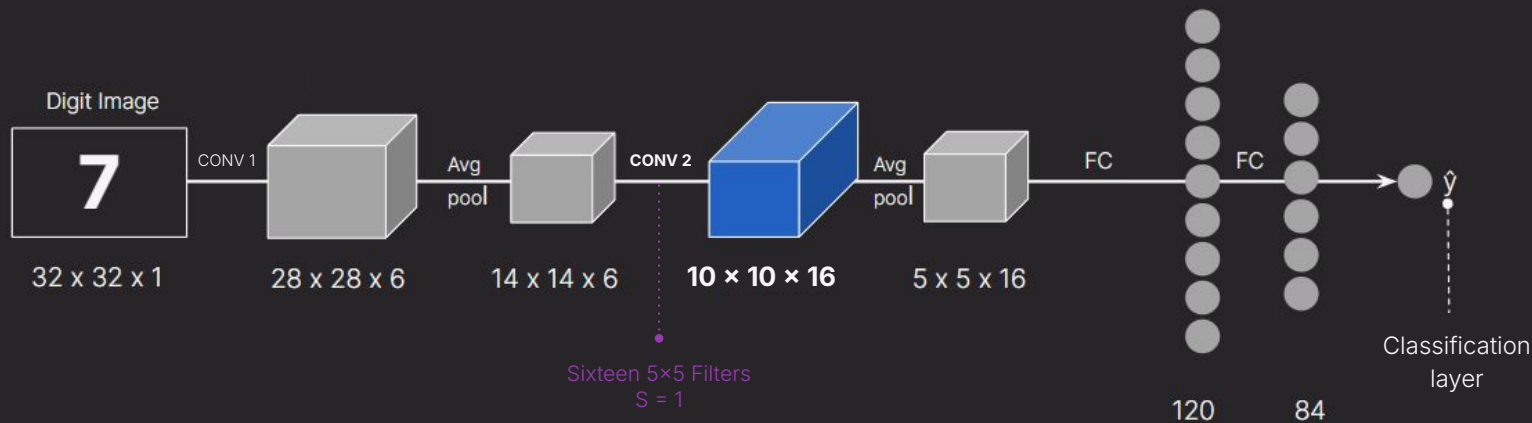
LeNet: The Pooling Layer 1



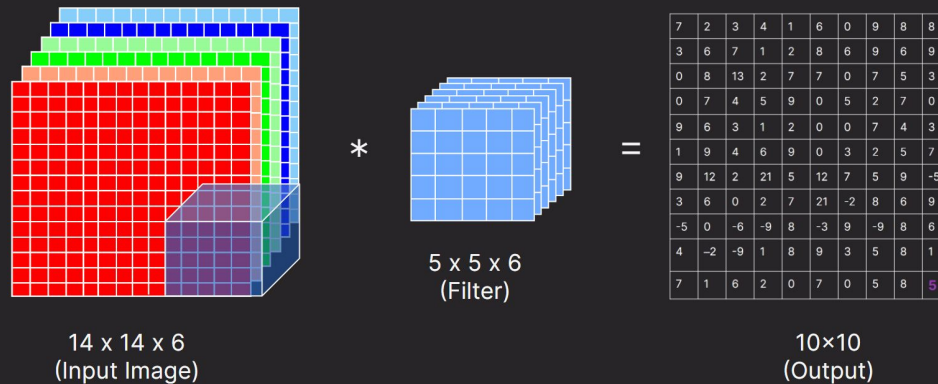
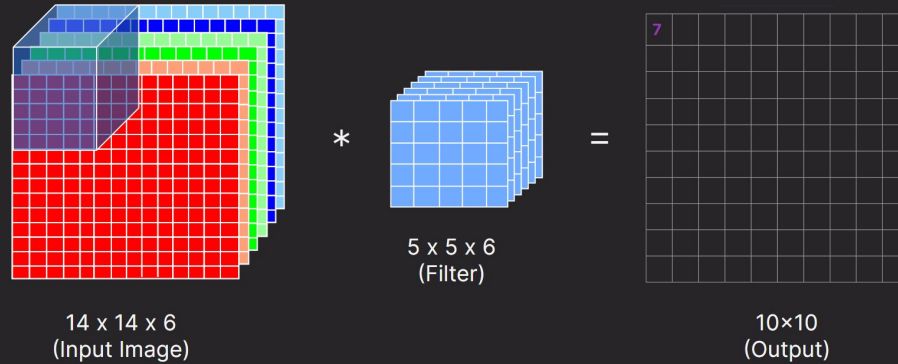
$$\text{Output size} = \frac{\text{Input size} - \text{Filter size} + 2 * \text{Padding}}{\text{Stride}} + 1 = \frac{28 - 2}{2} + 1 = 14$$

LeNet: The Convolution Layer 2

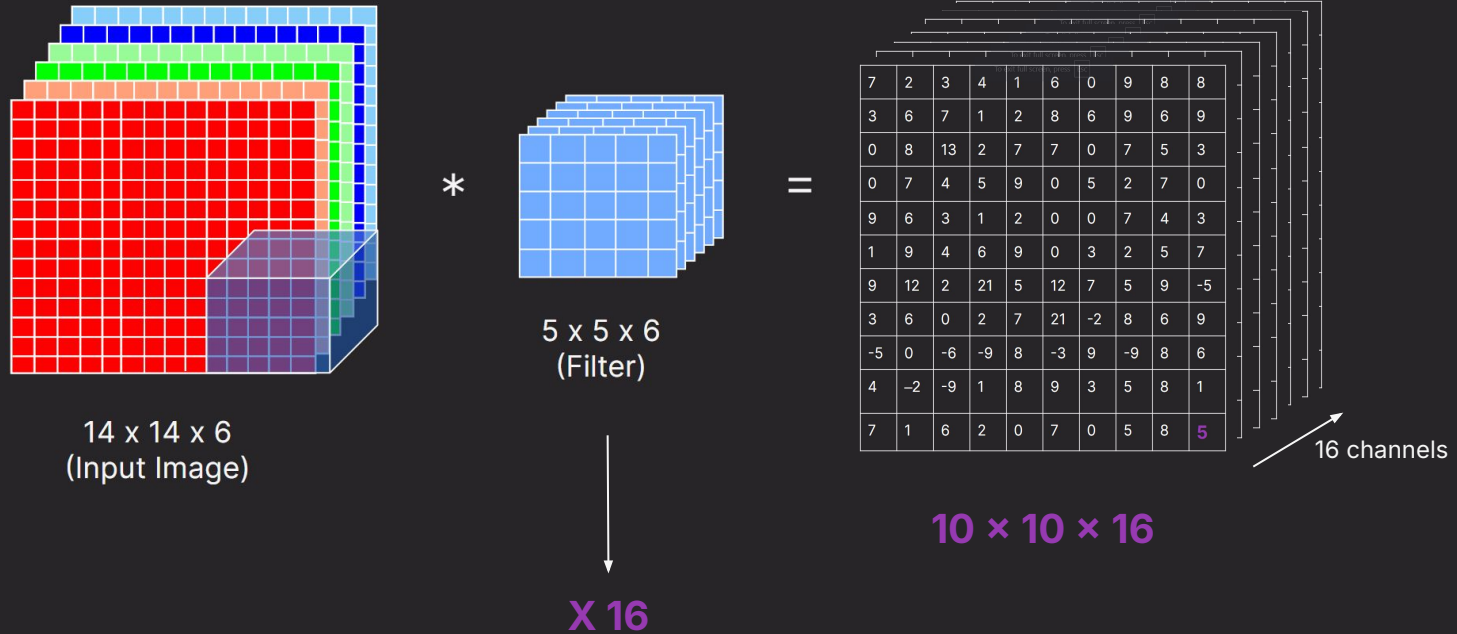
- **Convolution Layer:** Uses sixteen 5×5 filters of depth 6 to process the pooled feature maps from the previous layer.
- **Increased Depth:** With 16 filters, the depth of the output increases, resulting in feature maps sized $10 \times 10 \times 16$.



LeNet: Convolution on an RGB Image

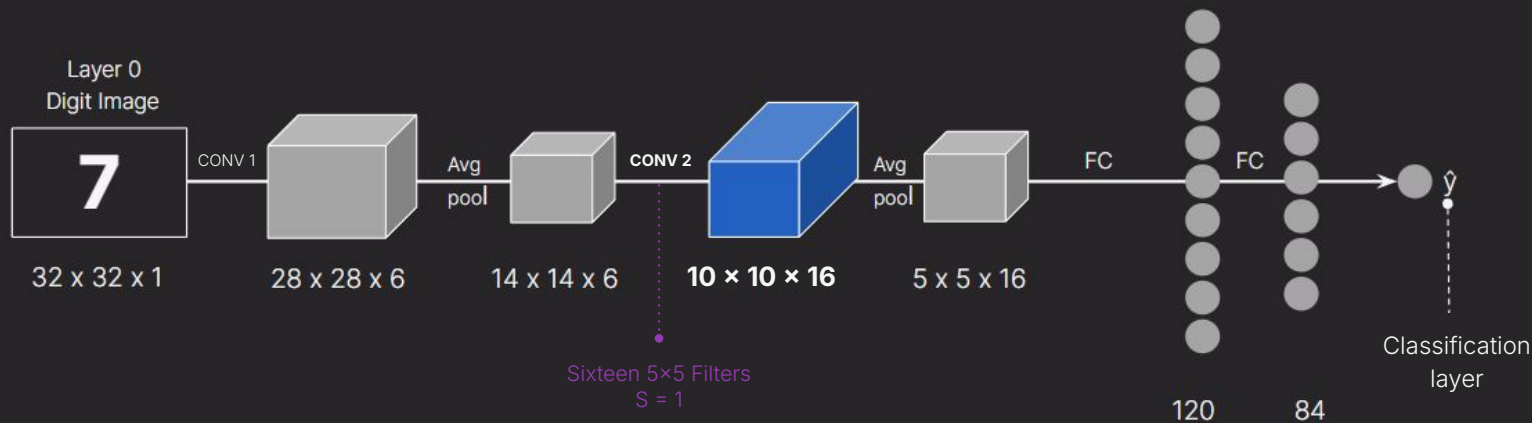


LeNet: Convolution on an RGB Image



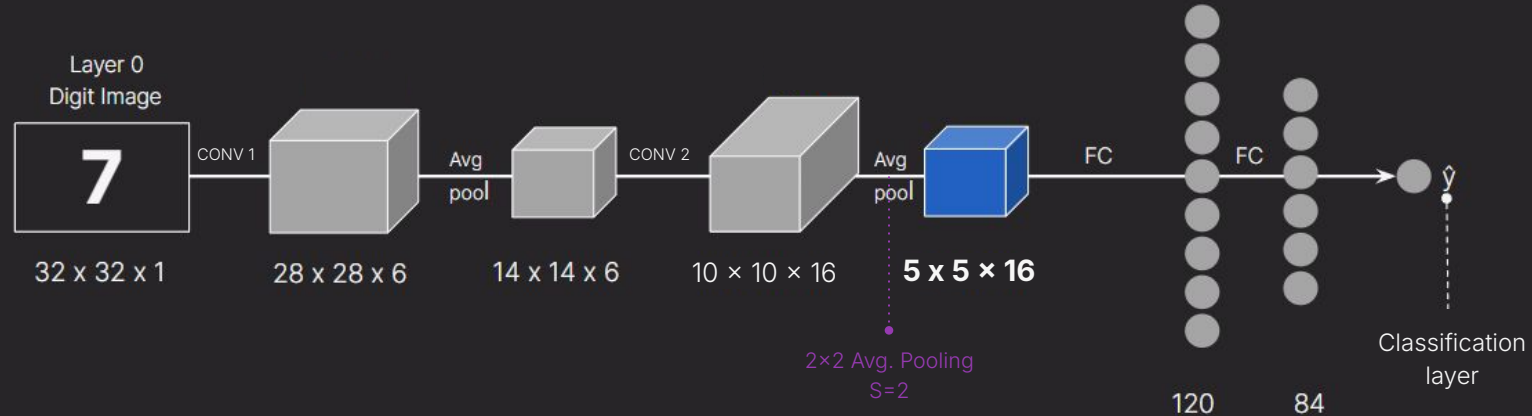
LeNet: The Convolution Layer 2

- **Convolution Layer:** Uses sixteen 5×5 filters of depth 6 to process the pooled feature maps from the previous layer.
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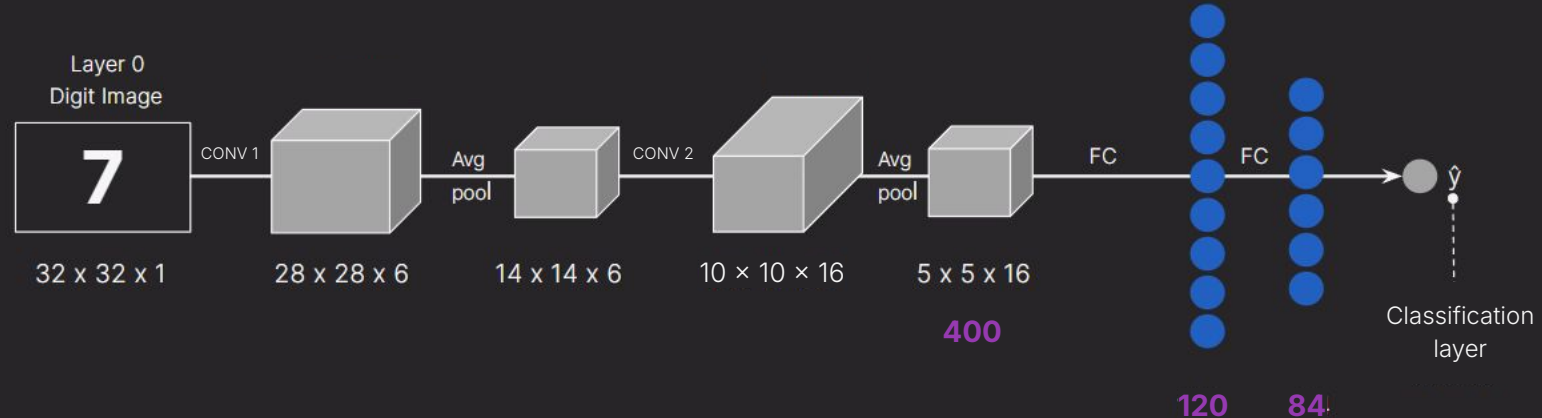
LeNet: The Pooling Layer 2

- **Pooling Process:** Applies a 2×2 average pooling filter with a stride of 2, downsizing sixteen 10×10 feature maps to 5×5 .
- **Output Dimensions:** Maintains a depth of 16, resulting in an output of $5 \times 5 \times 16$.



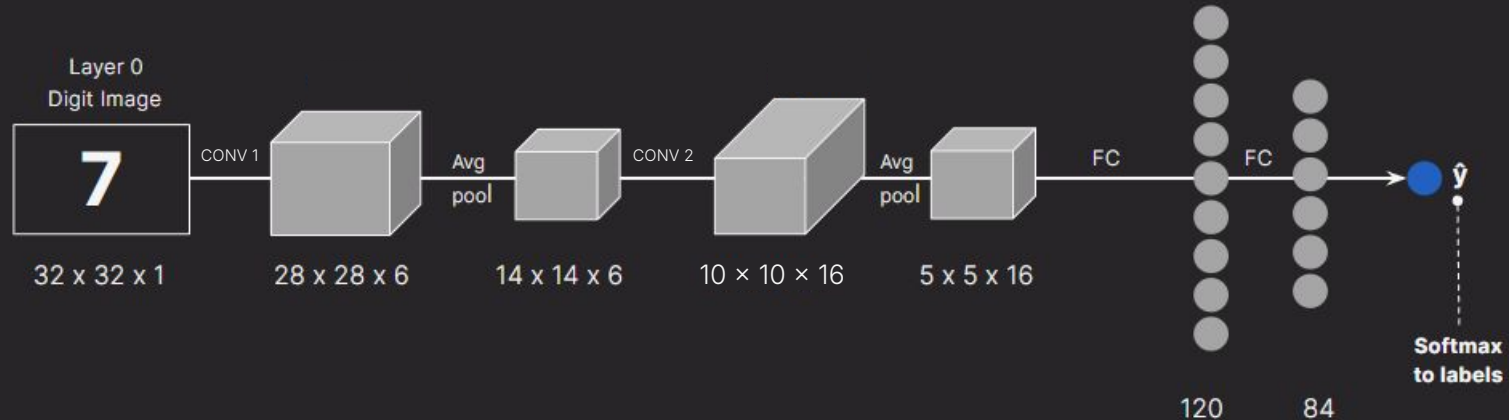
LeNet: The Fully Connected Layers

- Flattened into a **400-element vector**, and serves as input to a fully connected layer with 120 neurons.
- Further the 120-neuron layer is connected to another fully connected layer with 84 neurons.



LeNet: The Output Layer

- **Output layer:** 10 neurons, each for a digit class from 0 to 9.
- **Probability calculation:** Softmax function converts neuron scores to probabilities, predicting the output based on the highest probability neuron.



LeNet: Deviations from Modern CNNs



Activation Functions: LeNet used sigmoid or tanh; modern CNNs often use ReLU.

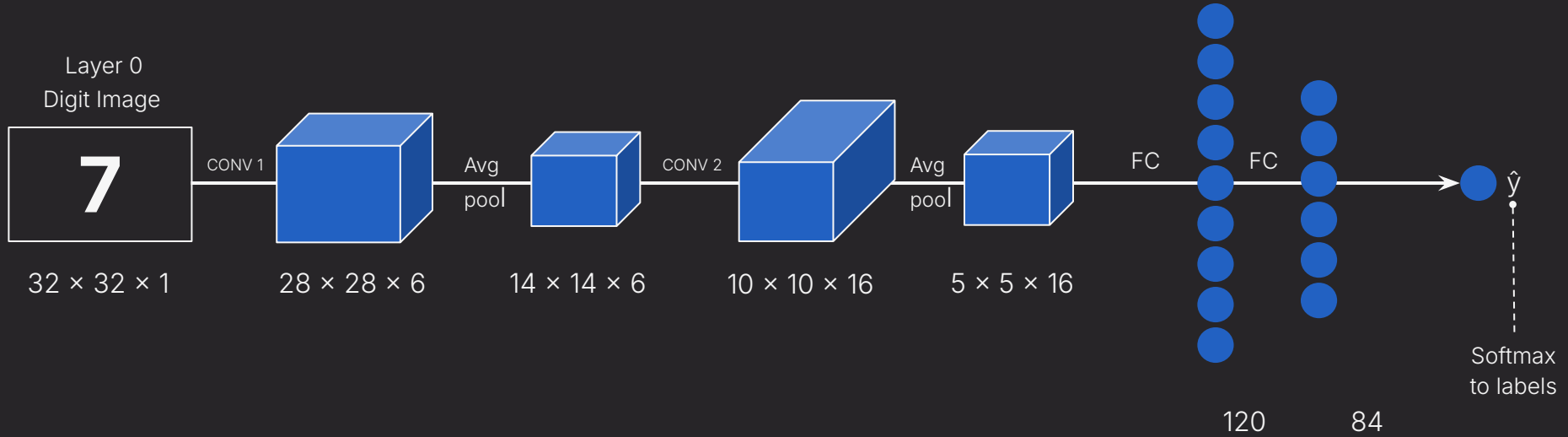


Operation Sequence: LeNet applied activations after pooling; modern CNNs usually apply activations before pooling.



Softmax Layer: LeNet did not use Softmax for classification.

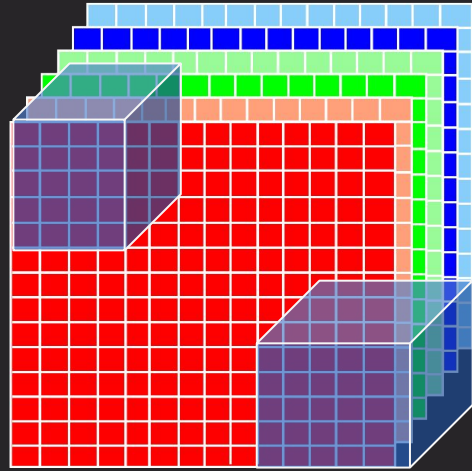
LeNet



UpNext: Building an Image Classification Model using LeNet

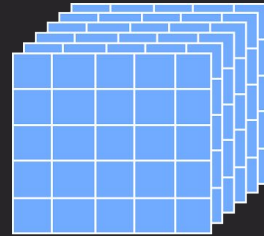
7	2	3	4	1	6	0	9	8	8
3	6	7	1	2	8	6	9	6	9
0	8	13	2	7	7	0	7	5	3
0	7	4	5	9	0	5	2	7	0
9	6	3	1	2	0	0	7	4	3
1	9	4	6	9	0	3	2	5	7
9	12	2	21	5	12	7	5	9	-5
3	6	0	2	7	21	-2	8	6	9
-5	0	-6	-9	8	-3	9	-9	8	6
4	-2	-9	1	8	9	3	5	8	1
7	1	6	2	0	7	0	5	8	5

LeNet: Convolution on an RGB Image



$14 \times 14 \times 6$
(Input Image)

*



$5 \times 5 \times 6$
(Filter)

=



10×10
(Output)