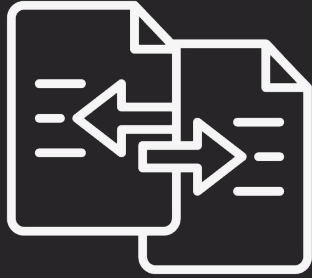




# Module 2: Building Blocks for Image Recognition

## Video 6: Transfer Learning

# Introduction

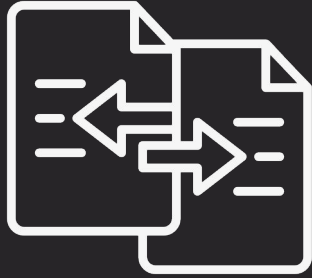


Transfer Learning



Image Augmentation

# Introduction

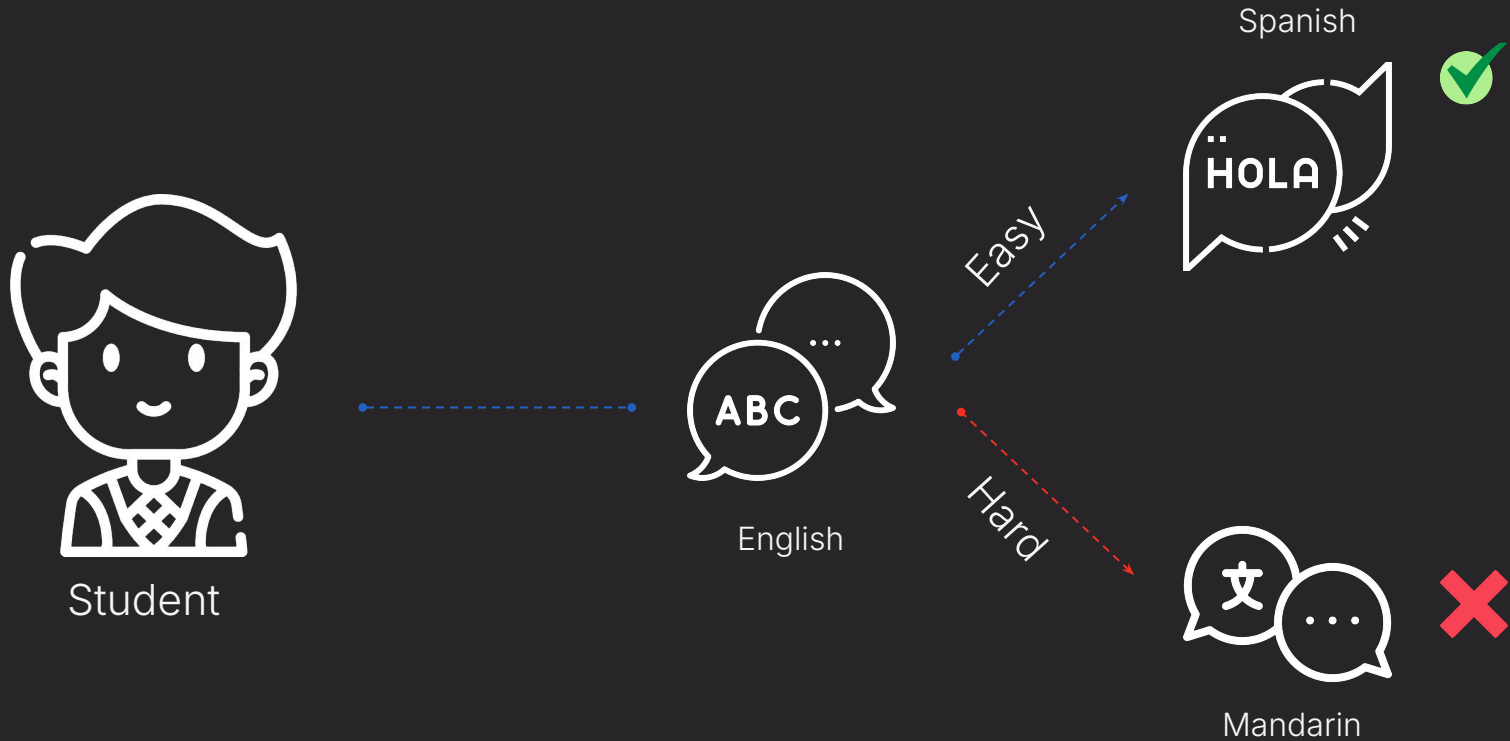


Transfer Learning

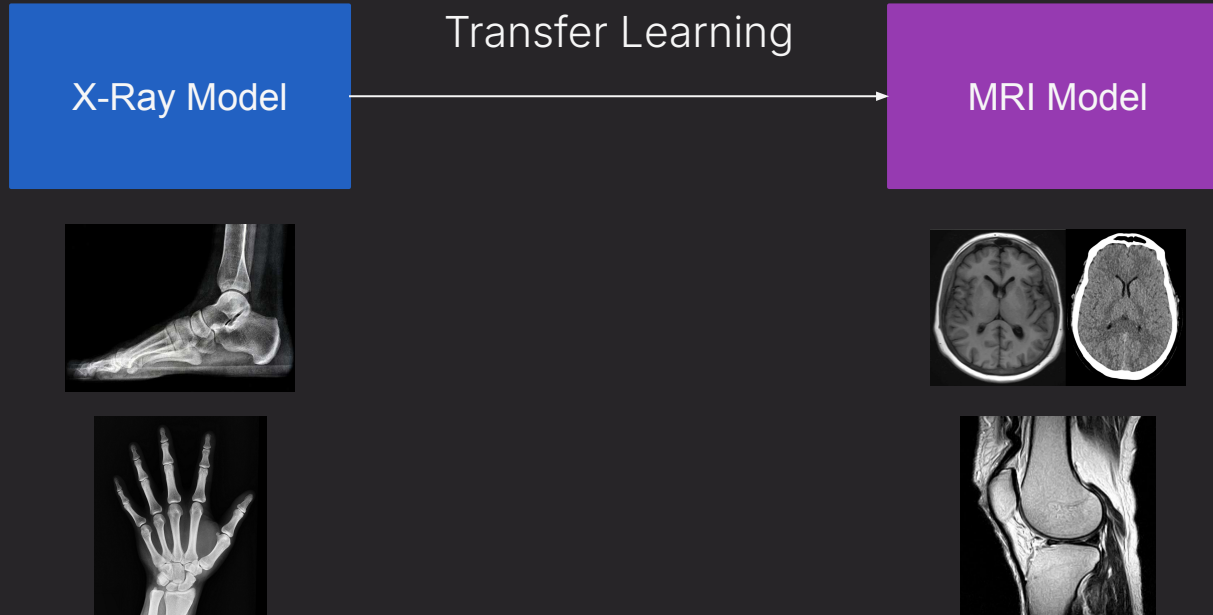


Image Augmentation

# Transfer Learning

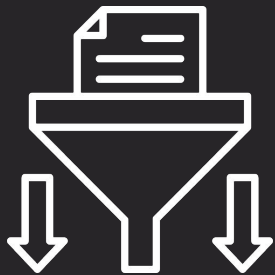


# Transfer Learning

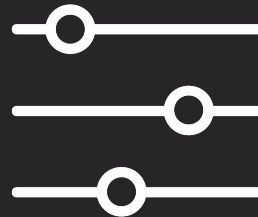


# Transfer Learning

Leveraging pre-trained models on one task to adapt to new but related tasks.



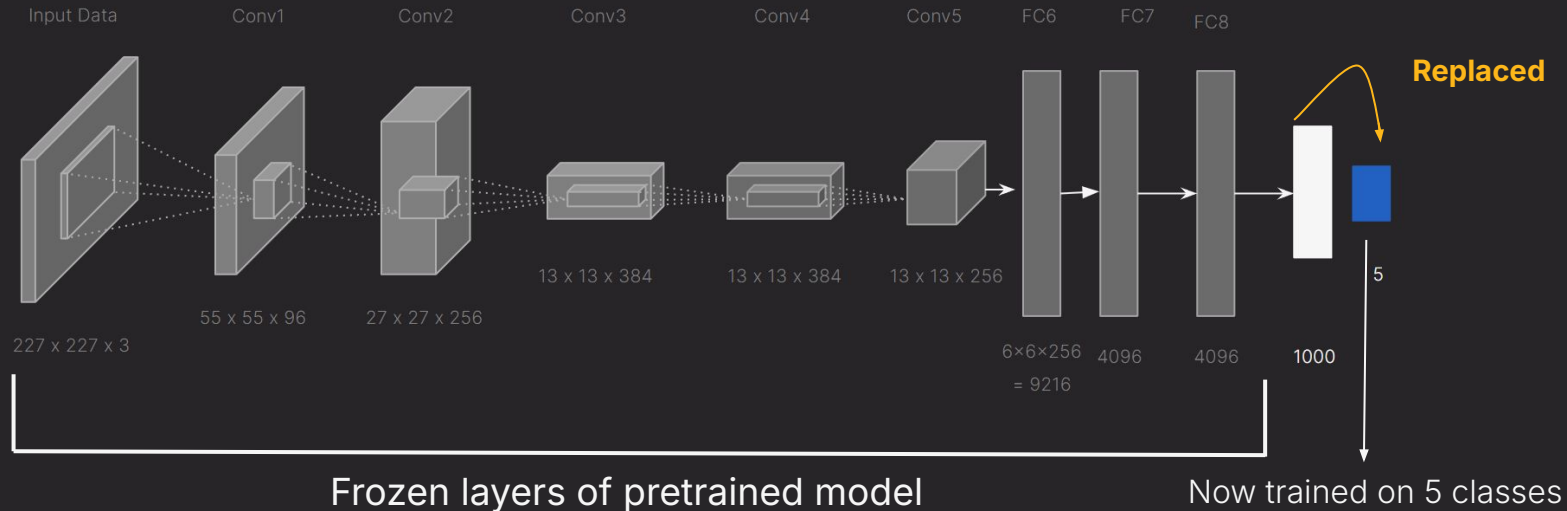
Feature Extraction



Fine Tuning

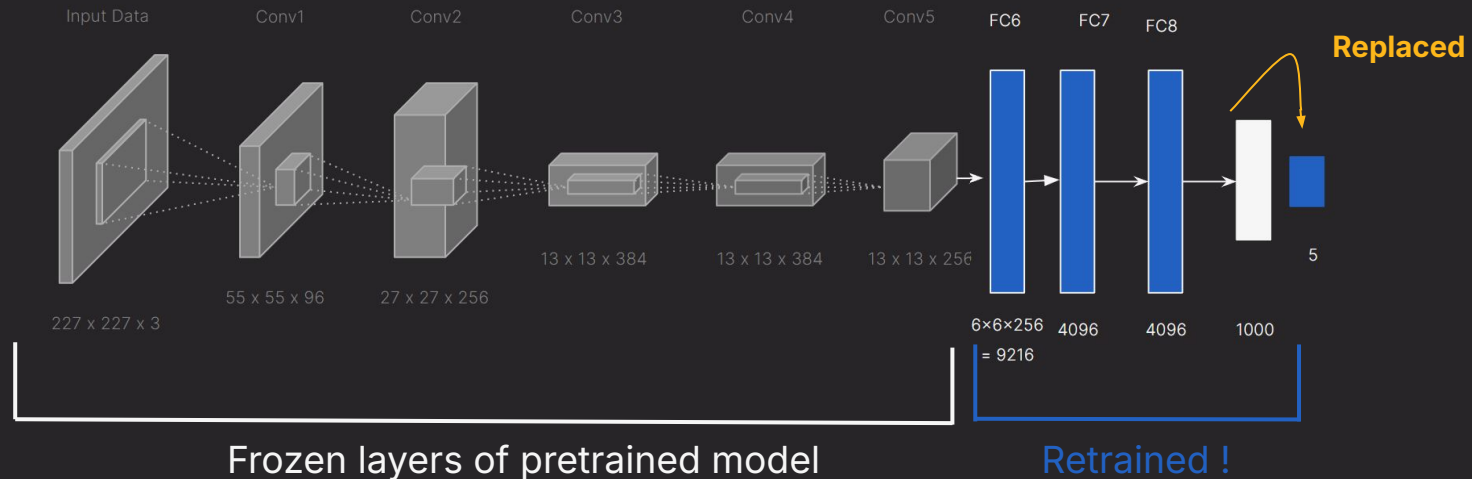
# Transfer Learning: Feature Extraction

- Remove and replace the final classification layer.
- Reduces the overall training time and improves performance.
- Pre-compute and save outputs of the frozen layers to avoid re-computation.



# Transfer Learning: Fine Tuning

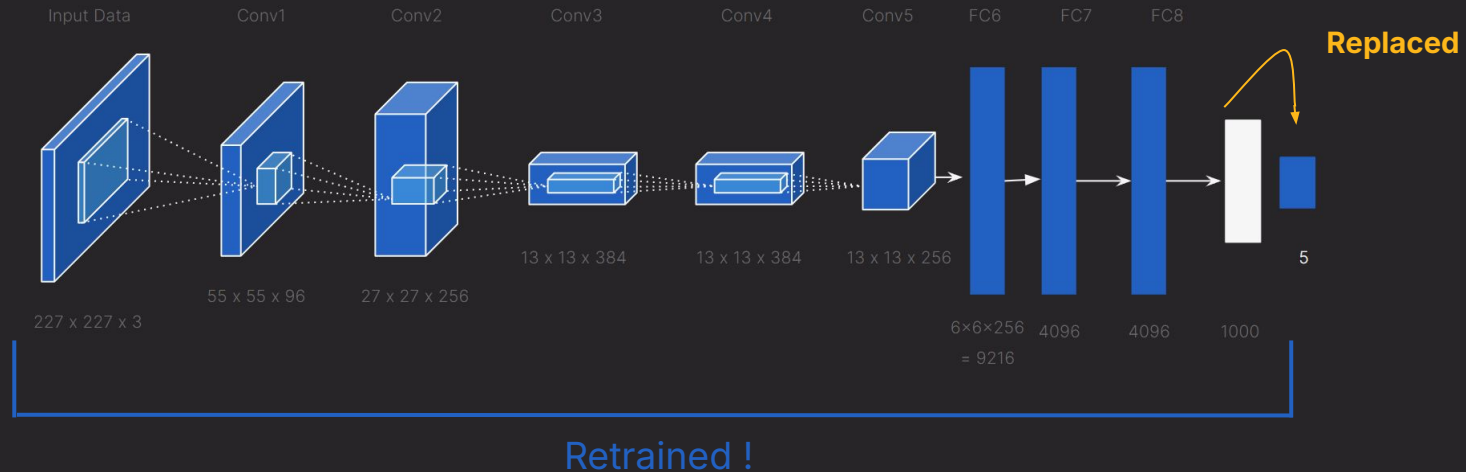
- Some pre-trained layers are 'unfrozen' and retrained on the new data.
- Higher computational cost compared to feature extraction.





# Transfer Learning: Fine Tuning

- Some pre-trained layers are 'unfrozen' and retrained on the new data.
- Higher computational cost compared to feature extraction.



# UpNext: Hands-on: Transfer Learning on VGG



What if we do not have a pre-trained model and less data to train a new model from scratch?

# Transfer Learning

**Challenge:** Training VGG16 from scratch requires a large amount of data

**Image Augmentation**

# Image Augmentation



Manipulates available training images artificially through techniques like cropping, flipping, color jittering, and rotation.



Creates variations of original images, simulating a broader range of real-world scenarios.

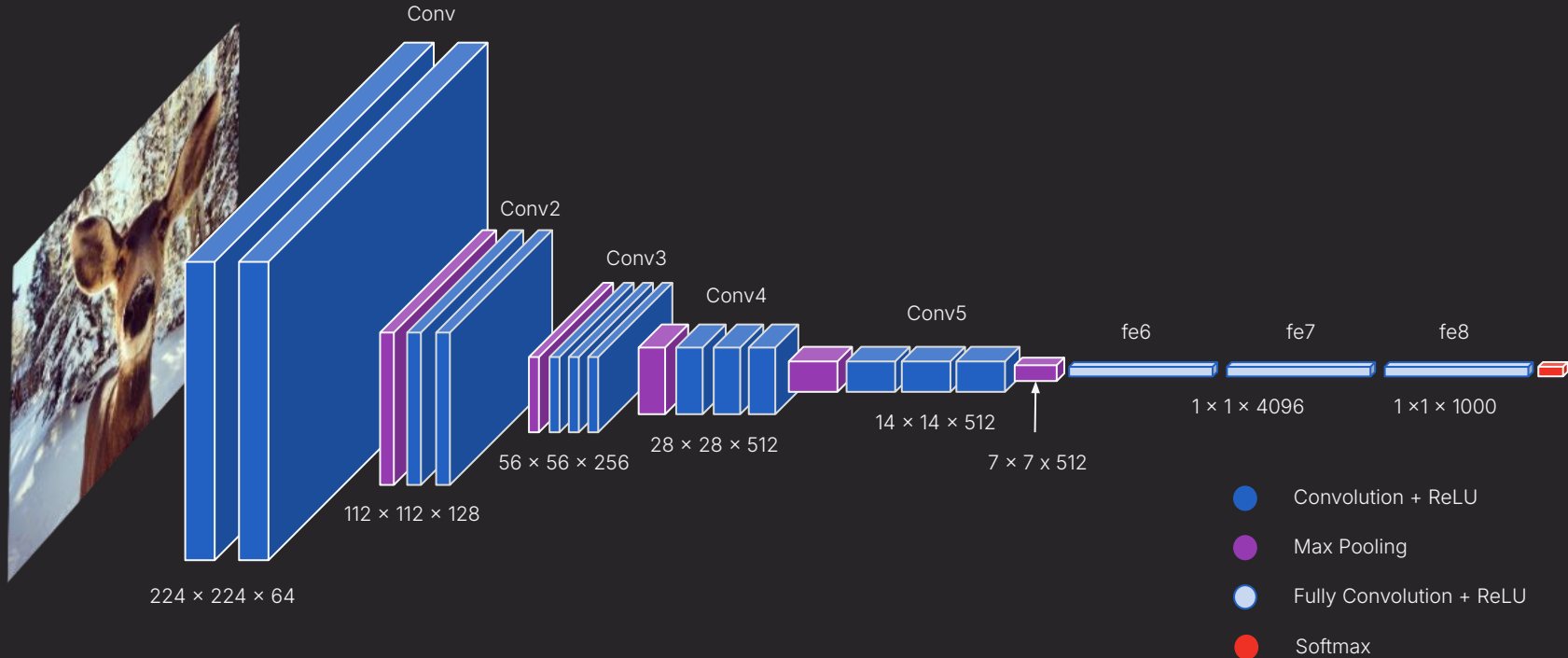


Boosts model robustness, improving its performance on new, unseen data.

**\*\*Note:** Significant task differences may require 'unfreezing' layers for specific retraining.

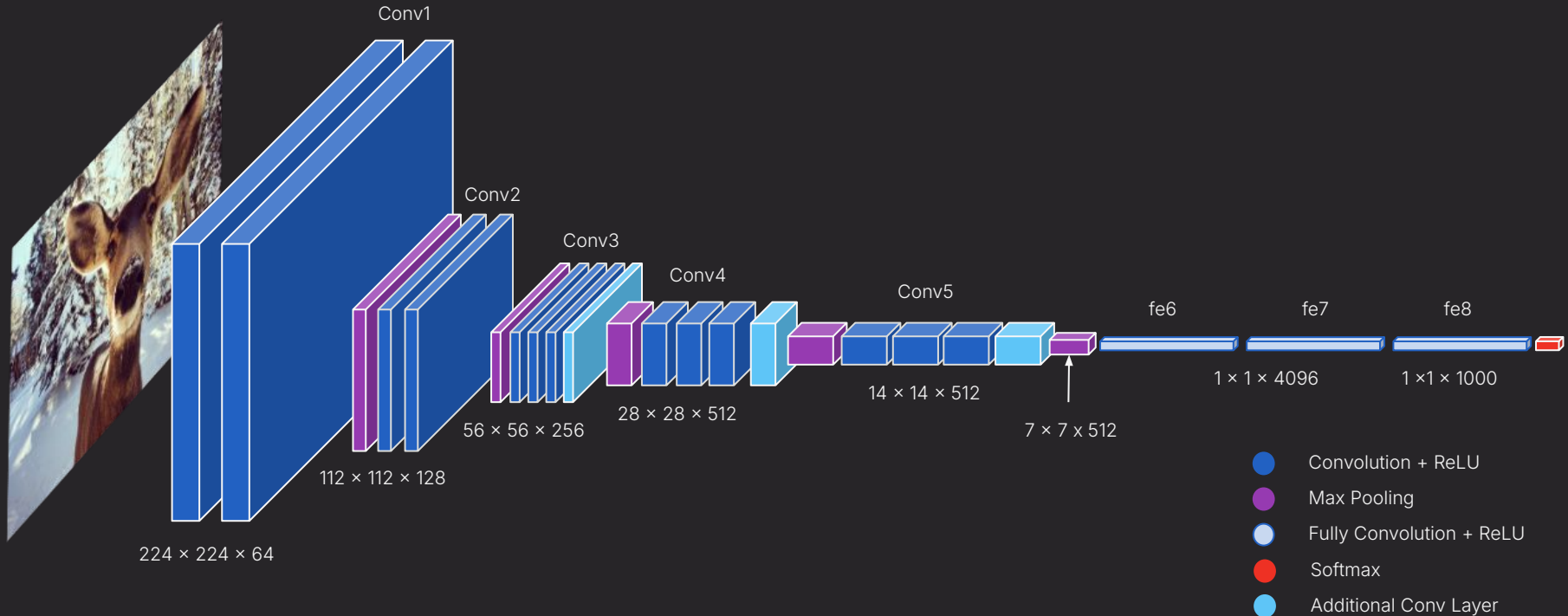
# VGG16

- Developed by **Visual Geometry Group (VGG)** by Oxford University in **2014**.



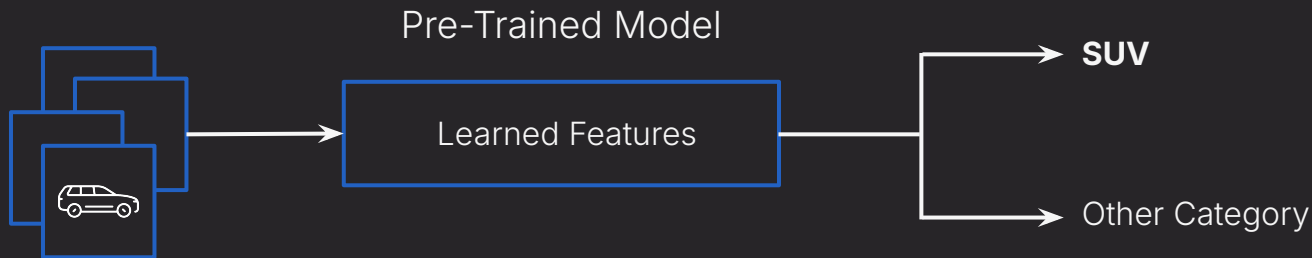
# VGG16

- Developed by **Visual Geometry Group (VGG)** by Oxford University in **2014**.



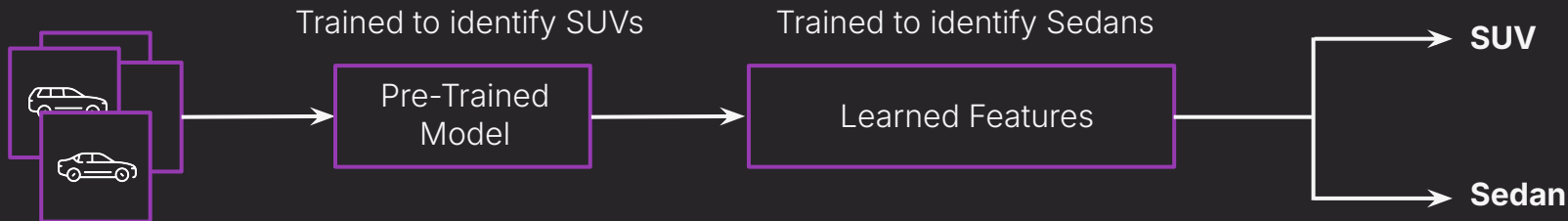
# Transfer Learning

- **Training From Scratch**



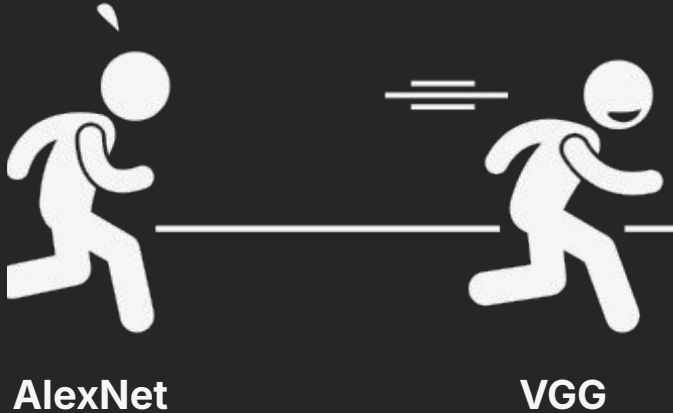
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- **Training using Transfer Learning**





# VGG16 & VGG19



- Convolutional and pooling layers effective for various image recognition tasks.
- VGG models were ideal for applying **Transfer Learning**.

# Conclusion



Showcases depth and simplicity in CNN design with VGG16.



Validates well-crafted architecture in image recognition success.



Fosters use of transfer learning and data augmentation in image analysis.

# Transfer Learning: Fixed Feature Extraction