20MCA243

Mobile Application Development Lab

Lab Report Submitted By

VISHNU

AJC22MCA-2100

In Partial Fulfilment for the Award of the Degree of

MASTER OF COMPUTER APPLICATIONS (MCA TWO YEAR)

[Accredited by NBA]

APJ ABDUL KALAM TECHNOLOGICAL UNIVERSITY



AMAL JYOTHI COLLEGE OF ENGINEERING KANJIRAPPALLY

[Affiliated to APJ Abdul Kalam Technological University, Kerala. Approved by AICTE, Accredited by NAAC. Koovappally, Kanjirappally, Kottayam, Kerala – 686518]

2022-2024

DEPARTMENT OF COMPUTER APPLICATIONS

AMAL JYOTHI COLLEGE OF ENGINEERING KANJIRAPPALLY



CERTIFICATE

This is to certify that the lab report, "20MCA243 – Mobile Application Development Lab" is the bonafide work of VISHNU(AJC22MCA-2100) in partial fulfilment of the requirements for the award of the Degree of Master of Computer Applications under APJ Abdul Kalam Technological University during the year 2023-24.

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Internal Examiner

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Course Code	Course Name	Syllabus Year	L-T-P-C
20MCA243	Mobile Application Development Lab	2020	0-1-3-2

VISION

To promote an academic and research environment conducive for innovation centric technical education.

MISSION

- MS1 Provide foundations and advanced technical education in both theoretical and applied Computer Applications in-line with Industry demands.
- MS2 Create highly skilled computer professionals capable of designing and innovating real life solutions.
- MS3 Sustain an academic environment conducive to research and teaching focused to generate upskilled professionals with ethical values.
- MS4 Promote entrepreneurial initiatives and innovations capable of bridging and contributing with sustainable, socially relevant technology solutions.

COURSE OUTCOME

CO	Outcome	Target
CO1	Design and develop user interfaces for mobile apps using basic building blocks, UI components and application structure using Emulator	60.1
CO2	Write simple programs and develop small applications using the concepts of UI design, layouts and preferences	60.1
CO3	Develop applications with multiple activities using intents, array adapter, exceptions and options menu.	60.1
CO4	Implement activities with dialogs, spinner, fragments and navigation drawer by applying themes	60.1
CO5	Develop mobile applications using SQLite.	60.1

COURSE END SURVEY

CO	Survey Question	Answer Format
CO1	To what extent you are able to design and develop UI using Emulator	Excellent/Very Good/Good Satisfactory/Needs improvement
CO2	To what extent you understood concepts of layouts	Excellent/Very Good/Good Satisfactory/Needs improvement
CO3	To what extent you understood intents, exceptions and menus	Excellent/Very Good/Good Satisfactory/Needs improvement
CO4	To what extent you are able to implement activities applying themes	Excellent/Very Good/Good Satisfactory/Needs improvement
CO5	To what extent you understood to create applications with SQLite	Excellent/Very Good/Good Satisfactory/Needs improvement

MCA 2022-2024

CONTENT

Sl. No.	Experiment	Date	СО	Page No.
1	Design a Login Form with username and password using LinearLayout and toast valid credentials.	24-08-2023	CO1	1
2	Write a program that demonstrates Activity Lifecycle.	07-09-2023	CO1	5
3	Implementing basic arithmetic operations of a simple calculator.	14-09-2023	CO1	8
4	Implement validations on various UI controls.	21-09-2023	CO1	14
5	Design a registration activity and store registration details in local memory of phone using Intents and Shared Preferences.	28-09-2023	CO2	20
6	Create a Facebook page using RelativeLayout; set properties using .xml file.	05-10-2023	CO2	26
7	Develop an application that toggles image using FrameLayout.	05-10-2023	CO2	30
8	Implement Adapters and perform exception handling.	12-10-2023	CO3	33
9	Implement Intent to navigate between multiple activities.	18-10-2023	CO3	36

Sl. No.	Experiment	Date	СО	Page No.
10	Develop application that works with explicit intents.	18-10-2023	CO3	40
11	Implement Options Menu to navigate to activities.	25-10-2023	CO3	42
12	Develop an application that uses ArrayAdapter with ListView.	25-10-2023	CO3	45
13	Develop an application that use GridView with images and display Alert box on selection.	25-10-2023	C04	48
14	Develop an application that implements Spinner component and perform event handling.	25-10-2023	C04	51
15	Develop application using Fragments.	09-11-2023	C04	54
16	Implement Navigation drawer.	09-11-2023	C04	58
17	Create database using SQLite and perform INSERT and SELECT.	16-11-2023	C05	62
18	Perform UPDATE and DELETE on SQLite database.	16-11-2023	C05	67



Aim:

Design a Login Form with username and password using LinearLayout and toast valid credentials.

CO1:

Design and develop user interfaces for mobile apps using basic building blocks, UI components and application structure using Emulator

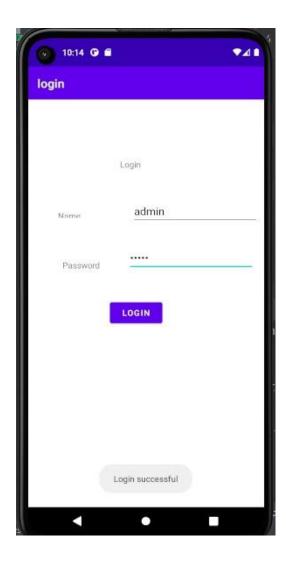
Procedure:

```
package com.example.login;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.TextView;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
TextView t1;
TextView t2:
Button b:
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    t1=findViewById(R.id.id1);
    t2=findViewById(R.id.id2);
    b=findViewById(R.id.id3);
    b.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View view) {
         if(t1.getText().toString().equals("admin") && t2.getText().toString().equals("admin"))
           Toast.makeText(MainActivity.this, "Login successful", Toast.LENGTH_SHORT).show();
         else {
           Toast.makeText(MainActivity.this, "Login failed", Toast.LENGTH_SHORT).show();
       }
    }); }
}
```

activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <TextView
    android:id="@+id/textView3"
    android:layout width="wrap content"
    android:layout_height="wrap_content"
    android:text="Username"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.143"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.255" />
  <TextView
    android:id="@+id/textView"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Password"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.135"
    app:layout constraintStart toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.344" />
  <TextView
    android:id="@+id/textView2"
    android:layout width="wrap content"
    android:layout_height="wrap_content"
    android:text="Login"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.405"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
```

```
app:layout_constraintVertical_bias="0.164" />
  <EditText
    android:id="@+id/id1"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:ems="10"
    android:inputType="text"
    android:text=""
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.733"
    app:layout_constraintStart_toEndOf="@+id/textView3"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.253" />
  <EditText
    android:id="@+id/id2"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout_marginEnd="20dp"
    android:ems="10"
    android:inputType="text"
    android:text=""
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.335" />
  <Button
    android:id="@+id/id3"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Login"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout constraintStart toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent" />
</androidx.constraintlayout.widget.ConstraintLayout>
```



Result

Aim:

Write a program that demonstrates Activity Lifecycle.

CO1:

Design and develop user interfaces for mobile apps using basic building blocks, UI components and application structure using Emulator

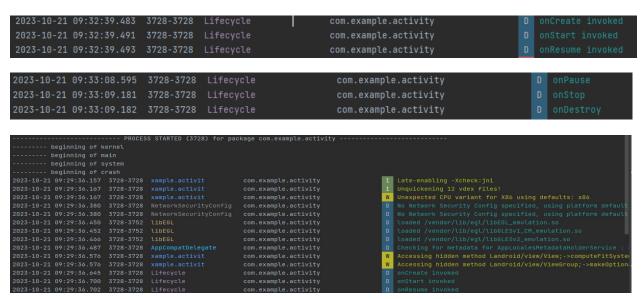
Procedure:

activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <TextView
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Hello World!"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout constraintEnd toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"/>
</androidx.constraintlayout.widget.ConstraintLayout>
```

```
package com.example.activity;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.util.Log;
public class MainActivity extends AppCompatActivity {
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        Log.d("Lifecycle", "onCreate invoked");
```

```
}
  @Override
  protected void onStart() {
    super.onStart();
    Log.d("Lifecycle", "onStart invoked");
  @Override
  protected void onResume() {
    super.onResume();
    Log.d("Lifecycle","onResume invoked");
  }
  @Override
  protected void onPause() {
    super.onPause();
    Log.d("Lifecycle","onPause");
  }
  @Override
  protected void onStop() {
    super.onStop();
    Log.d("Lifecycle","onStop");
  }
  @Override
  protected void onRestart() {
    super.onRestart();
    Log.d("Lifecycle","onRestart");
  }
  @Override
  protected void onDestroy() {
    super.onDestroy();
    Log.d("Lifecycle","onDestroy");
}
```



Result

Aim:

Implementing basic arithmetic operations of a simple calculator.

CO1:

Design and develop user interfaces for mobile apps using basic building blocks, UI components and application structure using Emulator

Procedure:

```
package com.example.calculator;
import androidx.appcompat.app.AppCompatActivity;
import android.annotation.SuppressLint;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
public class MainActivity extends AppCompatActivity {
  EditText et1, et2;
  Button b1, b2, b3, b4, b5,b6;
  TextView res:
  @SuppressLint("MissingInflatedId")
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    et1 = findViewById(R.id.num1);
    et2 = findViewById(R.id.num2);
    b1 = findViewById(R.id.plus);
    b2= findViewById(R.id.minus);
    b3= findViewById(R.id.mul);
    b4= findViewById(R.id.div);
    b5= findViewById(R.id.C);
    b6= findViewById(R.id.equal);
    res = findViewById(R.id.result);
    b1.setOnClickListener(new View.OnClickListener() {
       @Override
```

```
public void onClick(View view) {
       calculate('+');
     }
  });
  b2.setOnClickListener(new View.OnClickListener() {
     @Override
     public void onClick(View view) {
       calculate('-');
     }
  });
  b3.setOnClickListener(new View.OnClickListener() {
     @Override
     public void onClick(View view) {
       calculate('*');
     }
  });
  b4.setOnClickListener(new View.OnClickListener() {
     @Override
     public void onClick(View view) {
       calculate('/');
     }
  });
  b5.setOnClickListener(new View.OnClickListener() {
     @Override
     public void onClick(View view) {
       et1.setText("");
       et2.setText("");
       res.setText("Result: ");
     }
  });
  b6.setOnClickListener(new View.OnClickListener() {
     @Override
     public void onClick(View view) {
       calculate('=');
  });
private void calculate(char operator) {
  String str1 = et1.getText().toString();
  String str2 = et2.getText().toString();
  if (str1.isEmpty() || str2.isEmpty()) {
     res.setText("Result: Please enter both numbers.");
```

```
return;
    }
    double num1 = Double.parseDouble(str1);
    double num2 = Double.parseDouble(str2);
    double total = 0.0;
    switch (operator) {
       case '+':
         total = num1 + num2;
         break;
       case '-':
         total = num1 - num2;
         break;
       case '*':
         total = num1 * num2;
         break:
       case '/':
         if (num2 == 0) {
           res.setText("Result: Cannot divide by zero.");
           return;
         }
         total = num1 / num2;
         break:
       case '=':
         break;
    res.setText("Result: " + total);
  }}
activity main.xml
<?xml version="1.0" encoding="utf-8"?>
<TableLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  tools:context=".MainActivity">
  <TableRow
    android:layout_width="wrap_content"
    android:layout_height="wrap_content">
    <TextView
       android:layout_width="wrap_content"
```

```
android:layout_height="wrap_content"
    android:text="@string/n1"
    />
  <EditText
    android:id="@+id/num1"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    />
</TableRow>
<TableRow
  android:layout_width="wrap_content"
  android:layout_height="wrap_content">
  <TextView
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="@string/n2"
    />
  <EditText
    android:id="@+id/num2"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    />
</TableRow>
<TableRow
  android:layout_width="wrap_content"
  android:layout height="wrap content">
  <Button
    android:id="@+id/plus"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="+"/>
  <Button
    android:id="@+id/minus"
    android:layout width="wrap content"
    android:layout_height="wrap_content"
    android:text="-"/>
</TableRow>
<TableRow
  android:layout_width="wrap_content"
  android:layout_height="wrap_content">
  <Button
    android:id="@+id/mul"
```

```
android:layout_width="wrap_content"
      android:layout_height="wrap_content"
      android:text="*"/>
    <Button
      android:id="@+id/div"
      android:layout_width="wrap_content"
      android:layout height="wrap content"
      android:text="/"/>
  </TableRow>
  <TableRow
    android:layout_width="wrap_content"
    android:layout_height="wrap_content">
    <Button
      android:id="@+id/equal"
      android:layout_width="wrap_content"
      android:layout height="wrap content"
      android:text="="/>
    <Button
      android:id="@+id/C"
      android:layout_width="wrap_content"
      android:layout_height="wrap_content"
      android:text="C"/>
  </TableRow>
  <TableRow>
    <TextView
      android:id="@+id/result"
      android:layout_width="wrap_content"
      android:layout_height="wrap_content"
      android:text="Result: "/>
  </TableRow>
</TableLayout>
```



Result

Aim:

Implement validations on various UI controls.

CO1:

Design and develop user interfaces for mobile apps using basic building blocks, UI components and application structure using Emulator

Procedure:

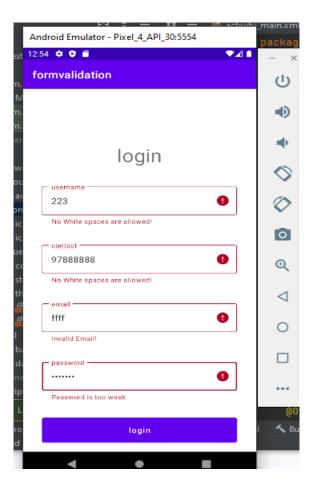
```
package com.example.validation;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.EditText;
import android.widget.Toast;
import java.util.regex.Pattern;
public class MainActivity extends AppCompatActivity {
  private EditText usernameEditText;
  private EditText emailEditText;
  private EditText phoneEditText;
  private EditText passwordEditText;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    usernameEditText = findViewById(R.id.id1);
    emailEditText = findViewById(R.id.id2);
    phoneEditText = findViewById(R.id.id3);
    passwordEditText = findViewById(R.id.id4);
  public void validateInputs(View view) {
    String username = usernameEditText.getText().toString().trim();
    String email = emailEditText.getText().toString().trim();
    String phone = phoneEditText.getText().toString().trim();
    String password = passwordEditText.getText().toString();
    if (!isValidUsername(username)) {
       showToast("Invalid username");
     } else if (!isValidEmail(email)) {
```

```
showToast("Invalid email address");
     } else if (!isValidPhoneNumber(phone)) {
      showToast("Invalid phone number");
     } else if (!isValidPassword(password)) {
      showToast("Invalid password");
     } else {
      showToast("All inputs are valid");
  }
  private void showToast(String message) {
    Toast.makeText(this, message, Toast.LENGTH_SHORT).show();
  private boolean isValidUsername(String username) {
    return username.matches("^[a-zA-Z]+$");
  private boolean isValidEmail(String email) {
    String emailPattern = \[ a-zA-Z0-9. \] + -] + @[a-zA-Z0-9. \] + \]. [a-zA-Z] {2,} $";
    return Pattern.matches(emailPattern, email);
  private boolean isValidPhoneNumber(String phone) {
    String phonePattern = "^[0-9]{10};
    return Pattern.matches(phonePattern, phone);
  private boolean is ValidPassword (String password) {
    return password.matches("^{?}=.*[a-zA-Z])(?=.*[0-9])(?=.*[@#$%^&+=])");
  }
}
activity main.xml
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <TextView
    android:id="@+id/textView"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Username"
```

```
app:layout_constraintBottom_toBottomOf="parent"
  app:layout_constraintEnd_toEndOf="parent"
  app:layout_constraintHorizontal_bias="0.144"
  app:layout_constraintStart_toStartOf="parent"
  app:layout_constraintTop_toTopOf="parent"
  app:layout_constraintVertical_bias="0.143" />
<TextView
  android:id="@+id/textView3"
  android:layout width="wrap content"
  android:layout_height="wrap_content"
  android:text="Email"
  app:layout_constraintBottom_toBottomOf="parent"
  app:layout_constraintEnd_toEndOf="parent"
  app:layout constraintHorizontal bias="0.144"
  app:layout constraintStart toStartOf="parent"
  app:layout_constraintTop_toTopOf="parent"
  app:layout_constraintVertical_bias="0.234" />
<TextView
  android:id="@+id/textView4"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:text="Phone"
  app:layout_constraintBottom_toBottomOf="parent"
  app:layout_constraintEnd_toEndOf="parent"
  app:layout_constraintHorizontal_bias="0.144"
  app:layout_constraintStart_toStartOf="parent"
  app:layout_constraintTop_toTopOf="parent"
  app:layout_constraintVertical_bias="0.321"/>
<TextView
  android:id="@+id/textView2"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:text="Password"
  app:layout constraintBottom toBottomOf="parent"
  app:layout_constraintEnd_toEndOf="parent"
  app:layout_constraintHorizontal_bias="0.144"
  app:layout_constraintStart_toStartOf="parent"
  app:layout_constraintTop_toTopOf="parent"
  app:layout_constraintVertical_bias="0.417" />
<EditText
  android:id="@+id/id1"
  android:layout_width="wrap_content"
```

```
android:layout_height="wrap_content"
  android:ems="10"
  android:inputType="text"
  android:text=""
  app:layout_constraintBottom_toBottomOf="parent"
  app:layout_constraintEnd_toEndOf="parent"
  app:layout_constraintHorizontal_bias="0.81"
  app:layout constraintStart toStartOf="parent"
  app:layout_constraintTop_toTopOf="parent"
  app:layout_constraintVertical_bias="0.132" />
<EditText
  android:id="@+id/id2"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:ems="10"
  android:inputType="text"
  android:text=""
  app:layout_constraintBottom_toBottomOf="parent"
  app:layout_constraintEnd_toEndOf="parent"
  app:layout_constraintHorizontal_bias="0.586"
  app:layout_constraintStart_toEndOf="@+id/textView3"
  app:layout_constraintTop_toTopOf="parent"
  app:layout_constraintVertical_bias="0.22"/>
<EditText
  android:id="@+id/id3"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:ems="10"
  android:inputType="text"
  android:text=""
  app:layout_constraintBottom_toBottomOf="parent"
  app:layout_constraintEnd_toEndOf="parent"
  app:layout_constraintHorizontal_bias="0.586"
  app:layout_constraintStart_toEndOf="@+id/textView4"
  app:layout constraintTop toTopOf="parent"
  app:layout_constraintVertical_bias="0.31"/>
<EditText
  android:id="@+id/id4"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:ems="10"
  android:inputType="text"
```

```
android:text=""
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.586"
    app:layout_constraintStart_toEndOf="@+id/textView2"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.395" />
  <Button
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_below="@id/id4"
    android:onClick="validateInputs"
    android:text="Validate Inputs"
    app:layout constraintBottom toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.498"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.534" />
</androidx.constraintlayout.widget.ConstraintLayout>
```



Result

Aim:

Design a registration activity and store registration details in local memory of phone using Intents and Shared Preferences.

CO2:

Write simple programs and develop small applications using the concepts of UI design, layouts and preferences

Procedure:

```
package com.example.sharedpreference;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.content.SharedPreferences;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  EditText username, pass;
  Button Login_Button;
  SharedPreferences Shared pref;
  Intent intent:
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    username = findViewById(R.id.Name);
    pass = findViewById(R.id.password);
    Login_Button = findViewById(R.id.Login);
    Shared_pref = getSharedPreferences("user_details", MODE_PRIVATE);
    intent = new Intent(MainActivity.this, SecondActivity.class);
    if (Shared_pref.contains("username") && Shared_pref.contains("password")) {
      startActivity(intent);
    Login_Button.setOnClickListener(new View.OnClickListener() {
       @Override
      public void onClick(View view) {
```

```
String username = MainActivity.this.username.getText().toString();
         String password = pass.getText().toString();
         if (username.equals("Rijul") && password.equals("123")) {
           SharedPreferences.Editor editor = Shared_pref.edit();
           editor.putString("username", username);
           editor.putString("password", password);
           editor.commit();
           Toast.makeText(getApplicationContext(), "Logged in",
Toast.LENGTH_SHORT).show();
           startActivity(intent);
         }else {
           Toast.makeText(getApplicationContext(), "Enter Right Credentials",
Toast.LENGTH_SHORT).show();
         }
       }
    });
  }
}
activity main.xml
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <TextView
    android:id="@+id/textView2"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="Username"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.2"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout constraintVertical bias="0.206"/>
  <TextView
    android:id="@+id/textView"
```

android:layout_width="wrap_content"

```
android:layout_height="wrap_content"
  android:text="Password"
  app:layout_constraintBottom_toBottomOf="parent"
  app:layout_constraintEnd_toEndOf="parent"
  app:layout_constraintHorizontal_bias="0.22"
  app:layout_constraintStart_toStartOf="parent"
  app:layout_constraintTop_toTopOf="parent"
  app:layout constraintVertical bias="0.285"/>
<EditText
  android:id="@+id/Name"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:ems="10"
  android:inputType="text"
  android:text=""
  app:layout_constraintBottom_toBottomOf="parent"
  app:layout_constraintEnd_toEndOf="parent"
  app:layout_constraintHorizontal_bias="0.561"
  app:layout_constraintStart_toEndOf="@+id/textView2"
  app:layout_constraintTop_toTopOf="parent"
  app:layout constraintVertical bias="0.176"/>
<EditText
  android:id="@+id/password"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:ems="10"
  android:inputType="text"
  android:text=""
  app:layout_constraintBottom_toBottomOf="parent"
  app:layout_constraintEnd_toEndOf="parent"
  app:layout_constraintHorizontal_bias="0.615"
  app:layout_constraintStart_toEndOf="@+id/textView"
  app:layout constraintTop toTopOf="parent"
  app:layout constraintVertical bias="0.258"/>
<Button
  android:id="@+id/Login"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:text="Login"
  app:layout_constraintBottom_toBottomOf="parent"
  app:layout_constraintEnd_toEndOf="parent"
  app:layout_constraintHorizontal_bias="0.537"
```

```
app:layout_constraintStart_toStartOf="parent" app:layout_constraintTop_toTopOf="parent" app:layout_constraintVertical_bias="0.428" /> </androidx.constraintlayout.widget.ConstraintLayout>
```

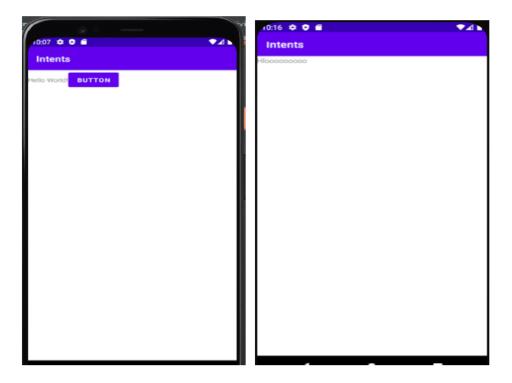
Activity second.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".SecondActivity">
  <TextView
    android:id="@+id/res_text"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_gravity="center"
    android:layout_marginTop="170dp"
    android:textSize="22dp" />
  <Button
    android:id="@+id/LogOut"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_gravity="center"
    android:layout marginTop="25dp"
    android:text="Log Out" />
</LinearLayout>
```

SecondActivity.java

```
package com.example.sharedpreference;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.content.SharedPreferences;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.TextView;
public class SecondActivity extends AppCompatActivity {
    SharedPreferences newPreference;
    Intent newIntent;
    @Override
```

```
protected void onCreate(Bundle savedInstanceState) {
  super.onCreate(savedInstanceState);
  setContentView(R.layout.activity_second);
  TextView result = findViewById(R.id.res_text);
  Button LogOut_btn = findViewById(R.id.LogOut);
  SharedPreferences newPreference = getSharedPreferences("user_details", MODE_PRIVATE);
  newIntent = new Intent(SecondActivity.this, MainActivity.class);
  result.setText("Welcome, " + newPreference.getString("username", null));
  LogOut_btn.setOnClickListener(new View.OnClickListener() {
     @Override
    public void onClick(View view) {
       SharedPreferences.Editor edit = newPreference.edit();
       edit.clear();
       edit.commit();
       startActivity(newIntent);
    }
  });
}
```



Result

Aim:

Create a Facebook page using RelativeLayout; set properties using .xml file.

CO2:

Write simple programs and develop small applications using the concepts of UI design, layouts and preferences

Procedure:

```
ativity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:paddingLeft="16dp"
  android:paddingTop="16dp"
  android:paddingRight="16dp"
  android:paddingBottom="16dp"
  android:background="#1877f2"
  tools:context=".MainActivity">
<ImageView
  android:id="@+id/profileImage"
  android:layout_width="100dp"
  android:layout_height="100dp"
  android:src="@drawable/fb"
  android:layout_centerHorizontal="true"
  android:layout_marginTop="16dp"/>
<TextView
  android:id="@+id/username"
  android:layout width="wrap content"
  android:layout_height="wrap_content"
  android:text="Amal Thomson"
  android:textColor="#ffffff"
  android:textSize="18sp"
  android:layout_below="@id/profileImage"
  android:layout_centerHorizontal="true"
  android:layout_marginTop="8dp"/>
```

```
<Button
  android:id="@+id/postButton"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:text="Create Post"
  android:textColor="#ffffff"
  android:layout_below="@id/username"
  android:layout_centerHorizontal="true"
  android:layout_marginTop="16dp"/>
<EditText
  android:id="@+id/postEditText"
  android:layout_width="match_parent"
  android:layout_height="wrap_content"
  android:layout below="@id/postButton"
  android:hint="What's on your mind?"
  android:textColor="#ffffff"
  android:layout_marginTop="16dp"
  android:padding="8dp"/>
<Button
  android:id="@+id/photoButton"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:text="Add Photo"
  android:textColor="#ffffff"
  android:layout_below="@id/postEditText"
  android:layout_marginTop="8dp"/>
<Button
  android:id="@+id/checkInButton"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:text="Check In"
  android:textColor="#ffffff"
  android:layout_below="@id/photoButton"
  android:layout_marginTop="8dp"/>
</RelativeLayout>
MainActivity.java
package com.example.facebookui;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
```

```
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  private EditText postEditText;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    Button postButton = findViewById(R.id.postButton);
    Button photoButton = findViewById(R.id.photoButton);
    Button checkInButton = findViewById(R.id.checkInButton);
    postEditText = findViewById(R.id.postEditText);
    postButton.setOnClickListener(new View.OnClickListener() {
       @Override
      public void onClick(View v) {
         createPost();
       }
    });
    photoButton.setOnClickListener(new View.OnClickListener() {
       @Override
      public void onClick(View v) {
         addPhoto();
       }
    });
    checkInButton.setOnClickListener(new View.OnClickListener() {
       @Override
      public void onClick(View v) {
         checkIn();
    });
  private void createPost() {
    String postText = postEditText.getText().toString().trim();
    if (!postText.isEmpty()) {
      Toast.makeText(this, "Post created: " + postText, Toast.LENGTH_SHORT).show();
      postEditText.getText().clear();
    } else {
      Toast.makeText(this, "Please enter something to post.", Toast.LENGTH_SHORT).show();
  }
  private void addPhoto() {
    Toast.makeText(this, "Adding a photo", Toast.LENGTH_SHORT).show();
```

```
}
private void checkIn() {
    Toast.makeText(this, "Checked In", Toast.LENGTH_SHORT).show();
}
```



Result

Aim:

Develop an application that toggles image using FrameLayout.

CO2:

Write simple programs and develop small applications using the concepts of UI design, layouts and preferences

Procedure:

```
Activity_main.xml
```

```
<?xml version="1.0" encoding="utf-8"?>
<FrameLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity"
  android:orientation="vertical">
 <ImageView
   android:id="@+id/id1"
   android:layout_width="match_parent"
   android:layout_height="match_parent"
   android:src="@drawable/sm3"
   />
 <ImageView
   android:id="@+id/id2"
   android:layout_width="match_parent"
   android:layout_height="match_parent"
   android:src="@drawable/sm2"/>
</FrameLayout>
MainActivity.java
package com.example.frame;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.ImageView;
public class MainActivity extends AppCompatActivity {
ImageView im1;
  ImageView im2;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
```

super.onCreate(savedInstanceState);

```
setContentView(R.layout.activity_main);
im1=findViewById(R.id.id1);
im2=findViewById(R.id.id2);
im1.setOnClickListener(new View.OnClickListener() {
  @Override
  public void onClick(View view) {
    im2.setVisibility(View.VISIBLE);
    im1.setVisibility(View.GONE);
  }
});
im2.setOnClickListener(new View.OnClickListener() {
  @Override
  public void onClick(View view) {
    im1.setVisibility(View.VISIBLE);
    im2.setVisibility(View.GONE);
  }
});
```



Result

The program was executed and the result was successfully obtained. Thus CO2 was obtained.

Aim:

Implement Adapters and perform exception handling.

CO3:

Develop applications with multiple activities using intents, array adapter, exceptions and options menu.

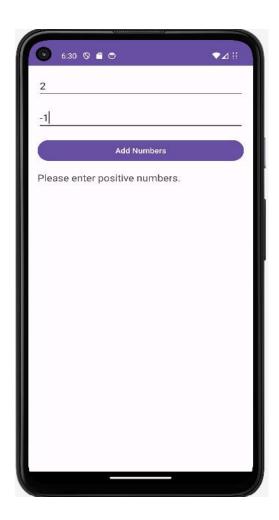
Procedure:

MainActivity.iava

```
package com.example.adapters_eventhandling;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
public class MainActivity extends AppCompatActivity {
  private EditText Number1, Number2;
  private Button Add;
  private TextView Result;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    Number1 = findViewById(R.id.Number1);
    Number2 = findViewById(R.id.Number2);
    Add = findViewById(R.id.btnAdd);
    Result
                              findViewById(R.id.Result);
                   =
    Add.setOnClickListener(new View.OnClickListener() {
       @Override
      public void onClick(View v) {
         try {
           String strNumber1 = Number1.getText().toString();
           String strNumber2 = Number2.getText().toString();
           double num1 = Double.parseDouble(strNumber1);
           double num2 = Double.parseDouble(strNumber2);
           if (num1 \ge 0 \&\& num2 \ge 0) {
             double result = num1 + num2;
             Result.setText("Result: " + result);
```

```
} else {
             Result.setText("Please enter positive numbers.");
         } catch (NumberFormatException e) {
           Result.setText("Invalid input. Please enter valid numbers.");
         } catch (Exception e) {
           Result.setText("An error occurred. Please try again.");
           e.printStackTrace();
         }
       }
    });
}
activity main.xml
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:padding="16dp"
  tools:context=".MainActivity">
  <EditText
    android:id="@+id/Number1"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Enter number 1"
    />
  <EditText
    android:id="@+id/Number2"
    android:layout_below="@id/Number1"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout marginTop="16dp"
    android:hint="Enter number 2"
    />
  <Button
    android:id="@+id/btnAdd"
    android:layout_below="@id/Number2"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_marginTop="16dp"
```

```
android:text="Add Numbers"/>
<TextView
android:id="@+id/Result"
android:layout_below="@id/btnAdd"
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:layout_marginTop="16dp"
android:text="Result: "
android:textSize="18sp"/>
</RelativeLayout>
```



Result

The program was executed and the result was successfully obtained. Thus CO3 was obtained.

Aim:

Implement Intent to navigate between multiple activities.

CO3:

Develop applications with multiple activities using intents, array adapter, exceptions and options menu.

Procedure:

```
Activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <TextView
    android:id="@+id/textView"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Name"
    app:layout constraintBottom toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.127"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.176"/>
  <EditText
    android:id="@+id/id1"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:ems="10"
    android:inputType="textPersonName"
    android:text=""
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout constraintHorizontal bias="0.337"
    app:layout_constraintStart_toEndOf="@+id/textView"
```

```
app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.157" />
  <Button
    android:id="@+id/id2"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Button"
    app:layout constraintBottom toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.429"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.3" />
</androidx.constraintlayout.widget.ConstraintLayout>
MainActivity.java
package com.example.intent;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
public class MainActivity extends AppCompatActivity {
  Button b;
  EditText t:
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    b=findViewById(R.id.id2);
    t=findViewById(R.id.id1);
    b.setOnClickListener(new View.OnClickListener() {
       @Override
      public void onClick(View view) {
         String val=t.getText().toString();
         Intent i=new Intent(MainActivity.this,second_activity.class);
         i.putExtra("Name",val);
         startActivity(i);
       }
    });
```

```
}
}
activity_second.xml
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".second_activity">
  <EditText
    android:id="@+id/id3"
    android:layout_width="wrap_content"
    android:layout height="wrap content"
    android:ems="10"
    android:inputType="textPersonName"
    android:text=""
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.497"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.26"/>
</androidx.constraintlayout.widget.ConstraintLayout>
SecondACTIVITY.JAVA
package com.example.intent;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.os.Bundle;
import android.widget.EditText;
public class second_activity extends AppCompatActivity {
EditText t:
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_second);
    t=findViewById(R.id.id3);
    Intent i=getIntent();
    String nam=i.getStringExtra("Name");
    t.setText(nam);
  }
```

}

Output



Result

The program was executed and the result was successfully obtained. Thus CO3 was obtained.

Aim:

Develop application that works with explicit intents.

CO3:

Develop applications with multiple activities using intents, array adapter, exceptions and options menu.

Procedure:

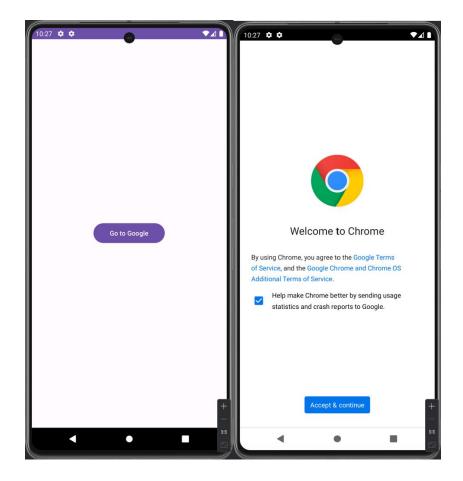
ativity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <Button
    android:id="@+id/btn"
    android:layout_width="150dp"
    android:layout_height="50dp"
    android:text="Go to Google"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.498"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout constraintVertical bias="0.499"/>
</androidx.constraintlayout.widget.ConstraintLayout>
```

MainActivity.java

```
package com.example.intent;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.net.Uri;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
public class MainActivity extends AppCompatActivity {
```

```
@Override
protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    Button btn = findViewById(R.id.btn);
    btn.setOnClickListener(new View.OnClickListener() {
        @Override
        public void onClick(View v) {
                Intent i = new Intent(Intent.ACTION_VIEW, Uri.parse("https://www.google.com"));
                startActivity(i);
        }
        });
    }
}
```



Result

The program was executed and the result was successfully obtained. Thus CO3 was obtained.

Aim:

Implement Options Menu to navigate to activities.

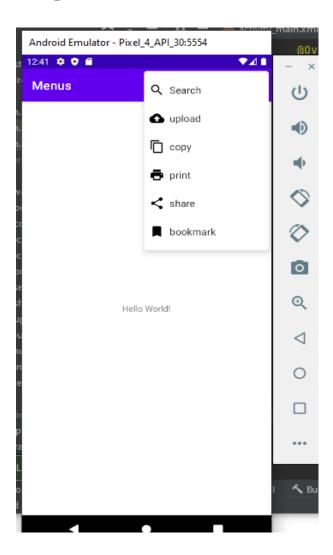
CO3:

Develop applications with multiple activities using intents, array adapter, exceptions and options menu.

Procedure:

```
MainActivity.java
package com.example.menus;
import androidx.annotation.NonNull;
import androidx.appcompat.app.AppCompatActivity;
import androidx.appcompat.view.menu.MenuBuilder;
import android.annotation.SuppressLint;
import android.os.Bundle;
import android.view.Menu;
import android.view.MenuInflater;
import android.view.MenuItem;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
  @SuppressLint("RestrictedApi")
  @Override
  public boolean onCreateOptionsMenu(Menu menu) {
    MenuInflater inflater = getMenuInflater();
    inflater.inflate(R.menu.option_menu,menu);
    if(menu instanceof MenuBuilder)
    {
       MenuBuilder n=(MenuBuilder) menu;
       n.setOptionalIconsVisible(true);
    return super.onCreateOptionsMenu(menu);
  }
  @Override
  public boolean onOptionsItemSelected(@NonNull MenuItem item) {
    Toast.makeText(this, "Selected Item" + item.getTitle(), Toast.LENGTH_SHORT).show();
    switch(item.getItemId())
    {
```

```
case R.id.id1:return true;
        case R.id.id2:return true;
        case R.id.id3:return true;
     return super.onOptionsItemSelected(item);
   }
option menu.xml
< ?xml version="1.0" encoding="utf-8"?>
<menu xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  xmlns:tools="http://schemas.android.com/tools"
  tools:content=".MainActivity">
  <item android:id="@+id/search_item"
    android:title="Search"
    android:icon="@drawable/search"/>
  <item android:id="@+id/upload_item"
    android:title="upload"
    android:icon="@drawable/upload"/>
  <item android:id="@+id/copy item"
    android:title="copy"
    android:icon="@drawable/copy"/>
  <item android:id="@+id/print_item"
    android:title="print"
    android:icon="@drawable/print"/>
  <item android:id="@+id/share item"
    android:title="share"
    android:icon="@drawable/share"/>
  <item android:id="@+id/bookmark item"
    android:title="bookmark"
    android:icon="@drawable/bookmark"/>
</menu>
   :title="brightness"/>
</menu>
```



Result

The program was executed and the result was successfully obtained. Thus CO3 was obtained.

Aim:

Develop an application that uses ArrayAdapter with ListView.

CO3:

Develop applications with multiple activities using intents, array adapter, exceptions and options menu.

Procedure:

```
activity main.xml
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <ListView
    android:id="@+id/id1"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:divider="#000"
    android:dividerHeight="1dp"
  />
</RelativeLayout>
activity_list_items.xml
<?xml version="1.0" encoding="utf-8"?>
  <RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".list items">
  <TextView
    android:id="@+id/list1"
    android:layout_width="fill_parent"
    android:layout_height="wrap_content"
    android:layout gravity="center"
    />
</RelativeLayout>
```

MainActivity.java

```
package com.example.adapter;
import androidx.appcompat.app.AppCompatActivity;
import android.hardware.lights.LightState;
import android.os.Bundle;
import android.view.View;
import android.widget.AdapterView;
import android.widget.ArrayAdapter;
import android.widget.ListView;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
ListView simplelist;
String course[]={
    "JAVA",
    "PYTHON",
    "C",
    "C++"
};
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    simplelist=(ListView) findViewById(R.id.id1);
    ArrayAdapter<String> ad=new
ArrayAdapter<String>(this,R.layout.activity_list_items,R.id.list1,course);
    simplelist.setAdapter(ad);
    simplelist.setOnItemClickListener(new AdapterView.OnItemClickListener() {
       @Override
       public void onItemClick(AdapterView<?> adapterView, View view, int i, long l) {
         String item=(String)simplelist.getItemAtPosition(i);
         Toast.makeText(getApplicationContext(), "YOUR SELECTED ITEMS ARE:",
Toast.LENGTH_SHORT).show();
       }
    });
  }
```



Result

The program was executed and the result was successfully obtained. Thus CO3 was obtained.

Aim:

Develop an application that use GridView with images and display Alert box on selection.

CO4:

Implement activities with dialogs, spinner, fragments and navigation drawer by applying themes

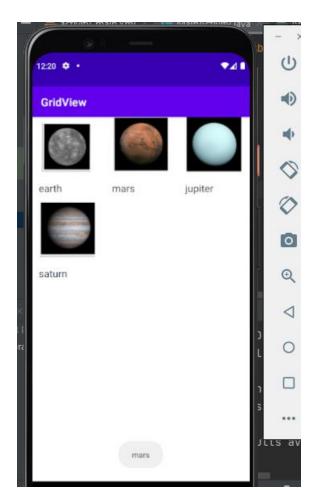
Procedure:

```
activity_main.xml
```

```
<?xml version="1.0" encoding="utf-8"?>
< Relative Layout xmlns: android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <GridView
    android:id="@+id/gridview"
    android:layout width="match parent"
    android:layout_height="match_parent"
    android:padding="20dp"
    android:numColumns="auto_fit"
    android:horizontalSpacing = "60dp"
    android:verticalSpacing="12dp"/>
</RelativeLayout>
activity_grid_view.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  android:orientation="vertical"
  android:gravity="center"
  tools:context=".grid_view">
  <ImageView
  android:id="@+id/fruit img"
  android:layout_width="120dp"
  android:layout_height="120dp"
  android:scaleType="centerCrop" />
```

```
<TextView
  android:id="@+id/fruit name"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:textSize="18sp"/>
</LinearLayout>
MainActivity.java
package com.example.imagegridview;
import androidx.annotation.NonNull;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.view.ViewGroup;
import android.widget.BaseAdapter;
import android.widget.GridView;
import android.widget.ImageView;
import android.widget.TextView;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  String fruit[]={"earth","mars","jupiter","saturn"};
  int[] fruitimages={R.drawable.apple, R.drawable.mango,R.drawable.orange,R.drawable.grapes};
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    GridView g=(GridView)findViewById(R.id.gridview);
    CustomAdapter c=new CustomAdapter();
    g.setAdapter(c);
    private class CustomAdapter extends BaseAdapter{
       @Override
       public int getCount(){
         return fruit.length;
       @Override
       public Object getItem(int position){
         return fruitimages[position];}
       @Override
       public long getItemId(int position) {
         return position;
       }
       @Override
       public View getView(int position, View convertView, ViewGroup parent) {
```

```
View gridViewItem = getLayoutInflater().inflate(R.layout.activity_grid_view, null);
ImageView imageView = gridViewItem.findViewById(R.id.fruit_img);
TextView textView = gridViewItem.findViewById(R.id.fruit_name);
imageView.setImageResource(fruitimages[position]);
textView.setText(fruit[position]);
return gridViewItem;
}
};
```



Result

The program was executed and the result was successfully obtained. Thus CO4 was obtained.

Aim:

Develop an application that implements Spinner component and perform event handling.

CO4:

Implement activities with dialogs, spinner, fragments and navigation drawer by applying themes

Procedure:

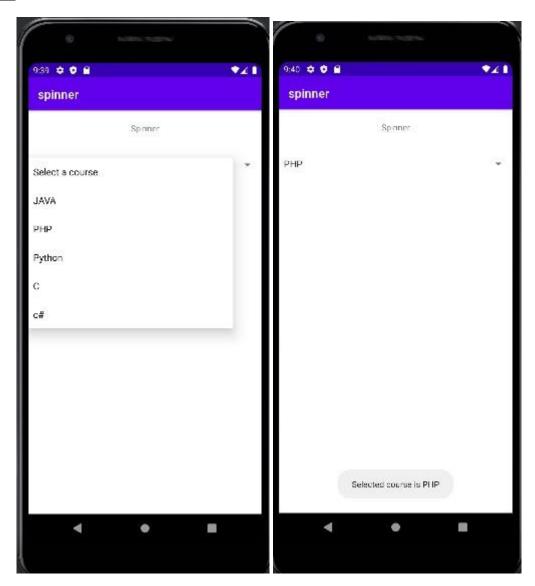
activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  tools:context=".MainActivity">
  <TextView
    android:id="@+id/textView"
    android:layout width="match parent"
    android:layout_height="wrap_content"
    android:gravity="center"
    android:text="Spinner"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.475"
    app:layout_constraintStart_toStartOf="parent"
    app:layout constraintTop toTopOf="parent"
    app:layout_constraintVertical_bias="0.2"
    android:layout_marginTop="20dp"/>/>
  <Spinner
    android:id="@+id/spinner"
    android:layout_width="match_parent"
    android:layout height="wrap content"
    android:orientation="vertical"
    android:layout marginTop="40dp"/>
</LinearLayout>
```

MainActivity.java

package com.example.spinner;

```
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.AdapterView;
import android.widget.ArrayAdapter;
import android.widget.Spinner;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
Spinner spinner;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    spinner=findViewById(R.id.spinner);
    String[] courses={"Select a course","JAVA","PHP","PYTYHON","C","c#"};
    ArrayAdapter<String> sp=new
ArrayAdapter<>(this,android.R.layout.simple spinner item,courses);
    sp.setDropDownViewResource(android.R.layout.simple_spinner_dropdown_item);
    spinner.setAdapter(sp);
    spinner.setOnItemSelectedListener(new AdapterView.OnItemSelectedListener() {
       @Override
       public void onItemSelected(AdapterView<?> adapterView, View view, int i, long l) {
         if(i !=0)
           Toast.makeText(MainActivity.this, "Selected course is "+courses[i],
Toast.LENGTH_SHORT).show();
         }
       }
       @Override
       public void onNothingSelected(AdapterView<?> adapterView) {
    });
```



Result

The program was executed and the result was successfully obtained. Thus CO4 was obtained.

Aim:

Develop application using Fragments.

CO4:

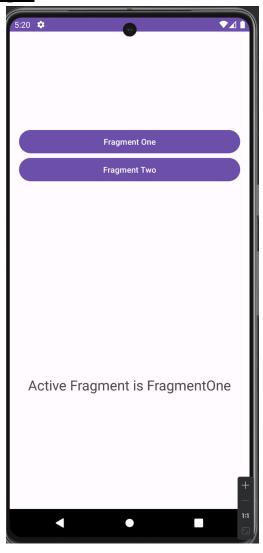
Implement activities with dialogs, spinner, fragments and navigation drawer by applying themes

Procedure:

```
ativity main.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  android:layout width="match parent"
  android:layout_height="match_parent"
  android:padding="16dp">
  <LinearLayout
    android:layout_width="match_parent"
    android:layout height="0dp"
    android:orientation="vertical"
    android:gravity="center">
    <Button
      android:id="@+id/FragmentOne"
      android:layout_width="match_parent"
      android:layout_height="wrap_content"
      android:text="Fragment One" />
    <Button
      android:id="@+id/FragmentTwo"
      android:layout_width="match_parent"
      android:layout_height="wrap_content"
      android:text="Fragment Two" />
  </LinearLayout>
  <FrameLayout
    android:id="@+id/fragment"
    android:layout_width="match_parent"
    android:layout_height="0dp"/>
</LinearLayout>
fragment_one.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
```

```
android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:gravity="center">
  <TextView
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Active Fragment is FragmentOne"
    android:textSize="24sp"/>
</LinearLayout>
fragment_two.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:gravity="center">
  <TextView
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Active Fragment is FragmentTwo"
    android:textSize="24sp"/>
</LinearLayout>
MainActivity.java
package com.example.fragmemtandroid;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    Button FragmentOne = findViewById(R.id.FragmentOne);
    Button FragmentTwo = findViewById(R.id.FragmentTwo);
    FragmentOne.setOnClickListener(new View.OnClickListener() {
       @Override
      public void onClick(View v) {
         loadFragment(new FragmentOne());
    });
```

```
FragmentTwo.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         loadFragment(new FragmentTwo());
       }
    });
  private void loadFragment(androidx.fragment.app.Fragment fragment) {
    getSupportFragmentManager().beginTransaction()
         .replace(R.id.fragment, fragment)
         .commit();
FragmentOne.java
package com.example.fragmemtandroid;
import android.os.Bundle;
import android.view.LayoutInflater;
import android.view.View;
import android.view.ViewGroup;
import androidx.fragment.app.Fragment;
public class FragmentOne extends Fragment {
  public FragmentOne() {
  }
  @Override
  public View on Create View (Layout Inflater inflater, View Group container,
                Bundle savedInstanceState) {
    return inflater.inflate(R.layout.fragment_one, container, false);
  }
}
FragmentTwo.java
package com.example.fragmemtandroid;
import android.os.Bundle;
import android.view.LayoutInflater;
import android.view.View;
import android.view.ViewGroup;
import androidx.fragment.app.Fragment;
public class FragmentTwo extends Fragment {
  public FragmentTwo() {
  @Override
```





Result

The program was executed and the result was successfully obtained. Thus CO4 was obtained.

Aim:

Implement Navigation drawer.

CO4:

Implement activities with dialogs, spinner, fragments and navigation drawer by applying themes

Procedure:

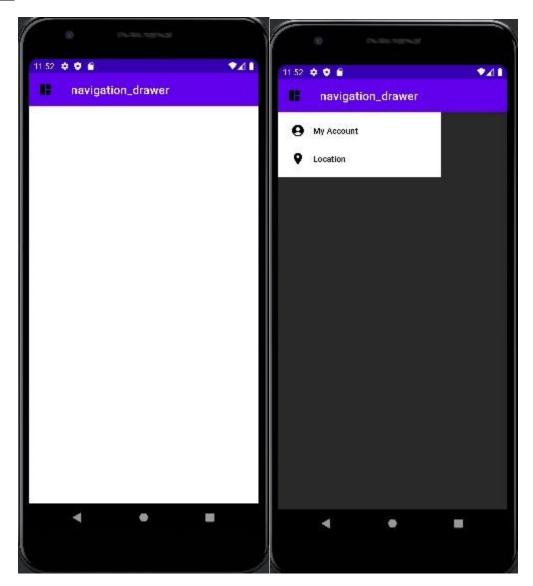
activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.drawerlayout.widget.DrawerLayout
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout height="match parent"
  android:id="@+id/drawerLayout"
  tools:context=".MainActivity">
  <androidx.appcompat.widget.Toolbar
    android:id="@+id/toolbar"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    app:popupTheme="@style/ThemeOverlay.AppCompat.Light"
    />
 <LinearLayout
    android:layout_width="wrap_content"
    android:layout height="wrap content"
   android:orientation="horizontal"
 >
 </LinearLayout>
  <com.google.android.material.navigation.NavigationView
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout gravity="start"
    app:menu="@menu/navigation menu"/>
</androidx.drawerlayout.widget.DrawerLayout>
```

Navigation_menu.xml

```
<?xml version="1.0" encoding="utf-8"?>
<menu xmlns:android="http://schemas.android.com/apk/res/android">
  <item
    android:id="@+id/ac"
    android:title="My Account"
    android:icon="@drawable/ic baseline account circle 24"
    />
  <item
    android:id="@+id/lc"
    android:title="Location"
    android:icon="@drawable/ic_baseline_location_on_24"
    />
</menu>
Strings.xml
<resources>
  <string name="app_name">navigation_drawer</string>
  <string name="nav_open">Open</string>
  <string name="nav_close">Close</string>
</resources>
MainActivity.java
package com.example.navigation_drawer;
import androidx.annotation.NonNull;
import androidx.appcompat.app.ActionBarDrawerToggle;
import androidx.appcompat.app.AppCompatActivity;
import androidx.appcompat.widget.Toolbar;
import androidx.drawerlayout.widget.DrawerLayout;
import android.os.Bundle;
import android.view.MenuItem;
public class MainActivity extends AppCompatActivity {
DrawerLayout dd;
ActionBarDrawerToggle tt;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    dd=findViewById(R.id.drawerLayout);
    tt=new ActionBarDrawerToggle(this,dd,R.string.nav_open,R.string.nav_open);
    dd.addDrawerListener(tt);
    tt.syncState();
```

```
getSupportActionBar().setDisplayHomeAsUpEnabled(true);
    getSupportActionBar().setHomeAsUpIndicator(R.drawable.ic_baseline_auto_awesome_mo
saic_24);
}
@Override
public boolean onOptionsItemSelected(@NonNull MenuItem item) {
    if(tt.onOptionsItemSelected(item))
    {
        return true;
    }
    return super.onOptionsItemSelected(item);
}
```



Result

The program was executed and the result was successfully obtained. Thus CO4 was obtained.

Aim:

Create database using SQLite and perform INSERT and SELECT.

CO5:

Develop mobile applications using SQLite.

Procedure:

Dbhelper.java

```
package com.example.employeedb;
import android.content.Context;
import android.database.sqlite.SQLiteDatabase; import
android.database.sqlite.SQLiteOpenHelper;import
androidx.annotation.Nullable;
public class dbhelper extends SQLiteOpenHelper {
  public dbhelper(@Nullable Context context) {
    super(context, "employee", null, 1);
  }
  @Override
  public void onCreate(SQLiteDatabase s) {
   s.execSQL("create table tbl_employee(empid integer primary key autoincrement,name
varchar(10),department varchar(10),phone varchar(10))");
  @Override
  public void onUpgrade(SQLiteDatabase sqLiteDatabase, int i, int i1) {
}
```

activity_main.xml

```
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
android:layout_width="match_parent"
android:layout_height="match_parent"
android:orientation="vertical"
android:padding="16dp">

<EditText
android:id="@+id/Name"
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:hint="Name"</pre>
```

```
<EditText
    android:id="@+id/RollNo"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Roll Number"
    android:inputType="number" />
  <EditText
    android:id="@+id/Address"
    android:layout width="match parent"
    android:layout height="wrap content"
    android:hint="Address"
    android:inputType="text" />
  <Button
    android:id="@+id/Insert"
    android:layout_width="match_parent"
    android:layout height="wrap content"
    android:text="Insert"
    android:onClick="insertdb"/>
  <Button
    android:id="@+id/Update"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="Update"
    android:onClick="updatedb"/>
  <Button
    android:id="@+id/Delete"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="Delete"
    android:onClick="deletedb"/>
  <Button
    android:id="@+id/btnRead"
    android:layout_width="match_parent"
    android:layout height="wrap content"
    android:text="View"
    android:onClick="viewdb"/>
</LinearLayout>
```

MainActivityjava

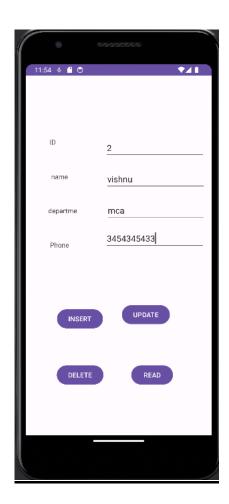
package com.example.crud;

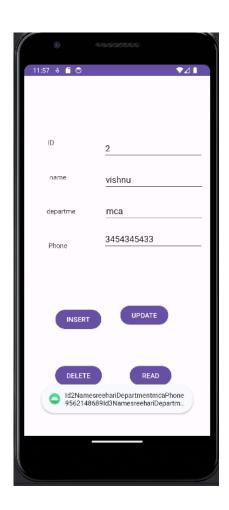
import androidx.appcompat.app.AppCompatActivity;

import android.content.ContentValues;

```
import android.database.Cursor;
import android.database.sqlite.SQLiteDatabase;
import android.os.Bundle;
import android.view.View;
import android.widget.EditText;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  DbHelper helper=new DbHelper(this);
  SQLiteDatabase db;
  EditText sname.srollno.saddress:
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    db=helper.getReadableDatabase();
    db=helper.getWritableDatabase();
    sname=findViewById(R.id.Name);
    srollno=findViewById(R.id.RollNo);
    saddress=findViewById(R.id.Address);
  }
  public void insertdb(View view) {
    String n=sname.getText().toString();
    String r=srollno.getText().toString();
    String a=saddress.getText().toString();
    if(n.equals("") || r.equals("") || \ a.equals("")) \{\\
       Toast.makeText(this, "please enter the data", Toast.LENGTH_SHORT).show();
    else {
    ContentValues data=new ContentValues();
    data.put("name",n);
    data.put("rollno",r);
    data.put("address",a);
    db.insert("stud",null,data);
    Toast.makeText(this, "Inserted...", Toast.LENGTH SHORT).show();
  }}
else {
       ContentValues data = new ContentValues();
       data.put("name", n);
       data.put("rollno", r);
       data.put("address", a);
       db.update("stud",data,"rollno="+r,null)
  public void viewdb(View view) {
    StringBuffer buffer=new StringBuffer()
```

```
Cursor c=db.rawQuery("select * from stud",null);
    while(c.moveToNext()){
        buffer.append("ID:"+c.getString(0)+"\t");
        buffer.append("Name"+c.getString(1)+"\t");
        buffer.append("Address"+c.getString(2)+"\t");
    }
    Toast.makeText(this,buffer.toString(),Toast.LENGTH_LONG).show();
    }
}
```





Result

The program was executed and the result was successfully obtained. Thus CO5 was obtained.

Aim:

Perform UPDATE and DELETE on SQLite database.

CO5:

Develop mobile applications using SQLite.

Procedure:

Dbhelper.java

```
package com.example.employeedb;
import android.content.Context;
import android.database.sqlite.SQLiteDatabase; import
android.database.sqlite.SQLiteOpenHelper;import
androidx.annotation.Nullable;
public class dbhelper extends SQLiteOpenHelper {
   public dbhelper(@Nullable Context context) {
     super(context, "employee", null, 1);
   @Override
   public void onCreate(SQLiteDatabase s) {
    s.execSQL("create table tbl_employee(empid integer primary key autoincrement,name
varchar(10),department varchar(10),phone varchar(10))");
   @Override
   public void onUpgrade(SQLiteDatabase sqLiteDatabase, int i, int i1) {
 }
activity_main.xml
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  android:padding="16dp">
  <EditText
    android:id="@+id/Name"
    android:layout_width="match_parent"
```

```
android:hint="Name"
    android:inputType="text" />
  <EditText
    android:id="@+id/RollNo"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Roll Number"
    android:inputType="number" />
  <EditText
    android:id="@+id/Address"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Address"
    android:inputType="text" />
  <Button
    android:id="@+id/Insert"
    android:layout width="match parent"
    android:layout_height="wrap_content"
    android:text="Insert"
    android:onClick="insertdb"/>
  <Button
    android:id="@+id/Update"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="Update"
    android:onClick="updatedb"/>
  <Button
    android:id="@+id/Delete"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="Delete"
    android:onClick="deletedb"/>
  <Button
    android:id="@+id/btnRead"
    android:layout width="match parent"
    android:layout_height="wrap_content"
    android:text="View"
    android:onClick="viewdb"/>
</LinearLayout>
```

MainActivityjava

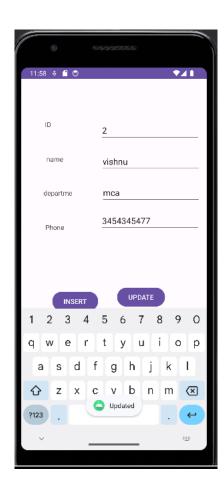
package com.example.crud;

```
20MCA243- Mobile Application Development Lab
import androidx.appcompat.app.AppCompatActivity;
import android.content.ContentValues;
import android.database.Cursor;
import android.database.sqlite.SQLiteDatabase;
import android.os.Bundle;
import android.view.View;
import android.widget.EditText;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  DbHelper helper=new DbHelper(this);
  SOLiteDatabase db;
  EditText sname, srollno, saddress;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    db=helper.getReadableDatabase();
    db=helper.getWritableDatabase();
    sname=findViewById(R.id.Name);
    srollno=findViewById(R.id.RollNo);
    saddress=findViewById(R.id.Address);
  }
  public void updatedb(View view) {
    String n=sname.getText().toString();
    String r=srollno.getText().toString();
    String a=saddress.getText().toString();
    if(n.equals("")||r.equals("")|| a.equals("")){
       Toast.makeText(this, "please enter the data", Toast.LENGTH_SHORT).show();
}
else {
       ContentValues data = new ContentValues();
       data.put("name", n);
                                 data.put("rollno", r);
       data.put("address", a);
       db.update("stud",data,"rollno="+r,null);
       Toast.makeText(this, "Updated...", Toast.LENGTH_SHORT).show();
     }
  }
```

public void deletedb(View view) {

String r=srollno.getText().toString();

```
20MCA243- Mobile Application Development Lab
if(r.equals("")){
       Toast.makeText(this, "please enter the data", Toast.LENGTH_SHORT).show();
    else {
       ContentValues data = new ContentValues();
       data.put("rollno", r);
       db.delete("stud","rollno="+r,null);
      Toast.makeText(this, "Deleted...", Toast.LENGTH_SHORT).show();
```





Result

The program was executed and the result was successfully obtained. Thus CO5 was obtained