

Problem 1) Develop a stopwatch with the following features:

- a) The stopwatch shall have a display in the format XXX.XX
- b) The display shall display the elapsed time in decimal (as opposed to hex)
- c) The display shall initially be set to 000.00.
- d) When Key 1 is pressed, the time shall be reset to 000.00
- e) When Key 0 is pressed and the timer is stopped, the timer shall begin running.
- f) When Key 0 is pressed and the timer is running, the timer shall stop.

Note: Problem 2 is required if you are enrolled in ECE5623. For ECE4623 students, this problem is optional.

Problem 1) Develop an electronic lock with the following features:

- a) The stopwatch shall have a six-character display.
- b) When the system is initialized, the display shall read "LOCKED"
- c) The system shall store a 10-bit binary passcode of your choosing.
- d) When Key 1 is pressed, if the state of the switches equals the 10-bit passcode, the display shall change to "UNLOCK".
- e) When Key 1 is pressed, if the state of the switches does not equal the 10-bit passcode, the display shall change to "ALARM".
- f) When Key 0 is pressed, the display shall read "LOCKED".