

## Hands on Labs – Lab10

## 1. Extension of Lab 9

- Code in Employee class
  - Add parameterized constructor for the class Employee with appropriate fields
  - Add a method GetSalary() which talks to the SalaryCalculator class and returns the salary by internally invoking the GetSalary() method of the SalaryCalculator class
  - Add a method GetAllowance() which talks to the SalaryCalculator class and returns the allowance by internally invoking the GetAllowance() method of the SalaryCalculator class
- Code in Main (Program.cs)
  - Create objects of Employee by using parameterized constructors
  - o To this constructor pass the same data for each new Employee as in Lab 9
- Code in EmployeeReport
  - The allowance and salary should be generated by invoking the GetSalary() and GetAllowance() methods in the Employee class and not the SalaryCalculator class