

# Comprehensive Guide to Java Database Connectivity (JDBC)

## 1. Introduction to JDBC

**JDBC (Java Database Connectivity)** is a Java API that allows Java applications to interact with a wide range of relational databases (like MySQL, Oracle, PostgreSQL). It acts as a bridge, enabling you to send SQL statements to a database and retrieve the results.

### Key Components

- **JDBC API (java.sql, javax.sql):** Provides the standard interfaces and classes for connecting to databases (e.g., Connection, Statement, ResultSet).
- **JDBC Driver Manager:** Manages a list of database drivers. It matches connection requests from the Java application with the proper database driver.
- **JDBC Driver:** A client-side adapter (implementation) that converts JDBC calls into the specific protocol required by the database vendor.

## 2. JDBC Architecture

JDBC follows a modular architecture that supports two main models:

1. **Two-Tier Architecture:** The Java application communicates directly with the database. This is common in client-server applications.
2. **Three-Tier Architecture:** The Java application communicates with a middle-tier (middleware/application server), which then talks to the database. This is standard for web applications.

## 3. Types of JDBC Drivers

There are four types of drivers available. **Type 4** is the industry standard for modern applications.

| Driver Type | Name              | Description                                                          | Pros/Cons                                          |
|-------------|-------------------|----------------------------------------------------------------------|----------------------------------------------------|
| Type 1      | JDBC-ODBC Bridge  | Translates JDBC calls to ODBC calls. Relies on the OS's ODBC driver. | <b>Deprecated.</b><br>Platform-dependent and slow. |
| Type 2      | Native-API Driver | Uses client-side libraries of the                                    | Faster than Type 1 but still                       |

|        |                         |                                                                          |                                                                                                          |
|--------|-------------------------|--------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------|
|        |                         | database (C/C++).                                                        | platform-dependent (requires native lib installation).                                                   |
| Type 3 | <b>Network Protocol</b> | Communicates with a middleware server, which then talks to the DB.       | Platform-independent but requires middleware setup.                                                      |
| Type 4 | <b>Thin (Pure Java)</b> | Converts JDBC calls directly to the vendor's specific database protocol. | <b>Recommended.</b><br>Written in 100% Java. No client-side installation required. Fastest and portable. |

## 4. Steps to Establish a JDBC Connection

Connecting to a database generally involves these 7 steps:

1. **Import Packages:** import java.sql.\*;
2. **Load Driver:** Load the driver class (optional in JDBC 4.0+).
3. **Register Driver:** Register with DriverManager.
4. **Connect:** Create a Connection object.
5. **Create Statement:** Create an object to execute queries.
6. **Execute Query:** Run SQL (CRUD operations).
7. **Close:** Release resources.

### Basic Code Template

```
import java.sql.*;

public class JDBCExample {
    public static void main(String[] args) {
        // Database credentials
        String url = "jdbc:mysql://localhost:3306/testdb"; // 'jdbc:subprotocol:subname'
        String user = "root";
        String password = "password";

        // Try-with-resources (Best Practice: automatically closes connection)
        try (Connection con = DriverManager.getConnection(url, user, password)) {

            System.out.println("Connected to the database!");
        }
    }
}
```

```

    // ... Logic goes here

} catch (SQLException e) {
    e.printStackTrace();
}
}
}
}

```

## 5. Statements: Statement vs. PreparedStatement vs. CallableStatement

### A. Statement

Used for general-purpose access to the database. Useful when using static SQL statements at runtime.

- **Risk:** Vulnerable to **SQL Injection**.
- **Performance:** Slower for repeated queries (database compiles query every time).

### B. PreparedStatement (Recommended)

Used when you plan to use the SQL statement many times. It accepts input parameters (?).

- **Security:** Prevents **SQL Injection**.
- **Performance:** Pre-compiled by the database, making it faster.

#### Example: Insert using PreparedStatement

```

String sql = "INSERT INTO Students(id, name, marks) VALUES(?, ?, ?)";
PreparedStatement ps = con.prepareStatement(sql);

ps.setInt(1, 101);      // 1st '?'
ps.setString(2, "Amit"); // 2nd '?'
ps.setInt(3, 95);       // 3rd '?'

int rowsAffected = ps.executeUpdate();
System.out.println(rowsAffected + " row(s) inserted.");

```

### C. CallableStatement

Used to execute **Stored Procedures** stored in the database.

```

// Calling a procedure named 'getStudent'
CallableStatement cs = con.prepareCall("{call getStudent(?, ?)}");

```

```
cs.setInt(1, 101); // Input parameter  
cs.registerOutParameter(2, Types.VARCHAR); // Output parameter  
cs.execute();  
System.out.println("Student Name: " + cs.getString(2));
```

## 6. Handling the ResultSet

The ResultSet interface holds data retrieved from a database after executing a SELECT query. It acts like an iterator.

### Navigation Methods

- `next()`: Moves cursor forward one row.
- `previous()`: Moves cursor to the previous row.
- `first() / last()`: Moves to first/last row.
- `absolute(int row)`: Moves to a specific row number.

### ResultSet Types

When creating a statement, you can define how the ResultSet behaves:

1. **TYPE\_FORWARD\_ONLY (Default)**: Cursor moves only forward.
2. **TYPE\_SCROLL\_INSENSITIVE**: Scrollable, but doesn't show changes made by others.
3. **TYPE\_SCROLL\_SENSITIVE**: Scrollable and shows live changes.

### Concurrency Modes

1. **CONCUR\_READ\_ONLY (Default)**: Cannot update data via ResultSet.
2. **CONCUR\_UPDATABLE**: Allows updating database rows directly via Java code.

### Example: Reading Data

```
String query = "SELECT id, name FROM Students";  
Statement stmt = con.createStatement();  
ResultSet rs = stmt.executeQuery(query);  
  
while (rs.next()) {  
    int id = rs.getInt("id");  
    String name = rs.getString("name");  
    System.out.println("ID: " + id + ", Name: " + name);  
}
```

## 7. CRUD Operations Summary

| Operation       | Method Used     | SQL Example        |
|-----------------|-----------------|--------------------|
| Create (Insert) | executeUpdate() | INSERT INTO ...    |
| Read (Select)   | executeQuery()  | SELECT * FROM ...  |
| Update          | executeUpdate() | UPDATE ... SET ... |
| Delete          | executeUpdate() | DELETE FROM ...    |

**Note:** executeUpdate() returns an int (number of rows affected), while executeQuery() returns a ResultSet.

## 8. Transaction Management

By default, JDBC is in **Auto-Commit** mode (every SQL statement is committed immediately). For complex operations (e.g., banking transfers), you must manage transactions manually to ensure **ACID** properties (Atomicity, Consistency, Isolation, Durability).

### Steps for Manual Transaction

1. **Disable Auto-Commit:** con.setAutoCommit(false);
2. **Perform Operations:** Run multiple SQL updates.
3. **Commit:** If all succeed, save changes using con.commit();.
4. **Rollback:** If any fail, revert changes using con.rollback();.

#### Example: Bank Transfer

```

try {
    con.setAutoCommit(false); // Start transaction

    // Debit Account A
    PreparedStatement debit = con.prepareStatement("UPDATE Accounts SET balance =
balance - 500 WHERE id = 1");
    debit.executeUpdate();

    // Credit Account B
    PreparedStatement credit = con.prepareStatement("UPDATE Accounts SET balance =
balance + 500 WHERE id = 2");
    credit.executeUpdate();

    con.commit(); // Save changes
    System.out.println("Transfer Successful");
}

```

```
} catch (SQLException e) {  
    con.rollback(); // Undo changes if error occurs  
    System.out.println("Transaction Failed");  
}
```

## 9. Multithreading in JDBC

In a multithreaded environment (like a web server handling multiple users), you **cannot** share a single Connection object across threads safely.

### Best Practices for Multithreading

- **Isolation:** Each thread should obtain its own Connection.
- **Avoid Race Conditions:** Never share Statement or ResultSet objects between threads.
- **Connection Pooling:** Instead of creating a new connection for every thread (which is expensive), use a **Connection Pool** (like HikariCP or Apache DBCP). Threads borrow a connection, use it, and return it to the pool.

#### Example Logic (Thread-Safe):

```
public void run() {  
    // Every thread gets a NEW connection instance  
    try (Connection con = DriverManager.getConnection(url, user, pass)) {  
        // Perform DB operations specific to this thread  
    } catch (SQLException e) {  
        e.printStackTrace();  
    }  
}
```

## 10. Modern Best Practices (2024/2025)

1. **Use try-with-resources:** As shown in the examples, this ensures Connection, Statement, and ResultSet are closed automatically, preventing memory leaks.
2. **Use Connection Pooling:** Never manually manage connections in production; use a pool (e.g., HikariCP).
3. **Avoid SELECT \*:** Always specify column names to reduce network load.
4. **Use PreparedStatement:** Always prefer this over standard Statement for security.