SQL Data Definition

```sql
-- Creating the Game table
CREATE TABLE Game (
    game_ID INTEGER PRIMARY KEY AUTOINCREMENT,
    title TEXT NOT NULL,
    developer TEXT,
    releaseDate DATE,
    platform TEXT
);

-- Creating the Player table
CREATE TABLE Player (
    username TEXT PRIMARY KEY,
    country TEXT,
    joinDate DATE
);

-- Creating the Category table
CREATE TABLE Category (
    category_ID INTEGER PRIMARY KEY AUTOINCREMENT,
    game_ID INTEGER,
    name TEXT,
    description TEXT,
    FOREIGN KEY (game_ID) REFERENCES Game(game_ID)
);

-- Creating the Run table
CREATE TABLE Run (
    run_ID INTEGER PRIMARY KEY AUTOINCREMENT,
    game_ID INTEGER,
    username TEXT,
    category_ID INTEGER,
    completionTime INTEGER,
    completionDate DATE,
    videoLink TEXT,
    FOREIGN KEY (game_ID) REFERENCES Game(game_ID),
    FOREIGN KEY (username) REFERENCES Player(username),
    FOREIGN KEY (category_ID) REFERENCES Category(category_ID)
);

-- Creating the Ranking table
CREATE TABLE Ranking (
    ranking_ID INTEGER PRIMARY KEY AUTOINCREMENT,
```

```sql
    run_ID INTEGER,
    rank INTEGER,
    FOREIGN KEY (run_ID) REFERENCES Run(run_ID)
);

-- I'Plays' is a junction table for a many-to-many relationship between Player and Game
CREATE TABLE Plays (
    username TEXT,
    game_ID INTEGER,
    FOREIGN KEY (username) REFERENCES Player(username),
    FOREIGN KEY (game_ID) REFERENCES Game(game_ID),
    PRIMARY KEY (username, game_ID)
);
```

Proof of Creation: