

Functions, Comments

main function - entry point of many programs

Declared using the *fn* keyword.

Conventional style - snake case

Example:

```
fn main() {  
    println!("Hello, world!");  
  
    another_function();  
}  
  
fn another_function() {  
    println!("Another function.");  
}
```

In the above example `another_function` is defined after `main`, we can define before `main` also. It just needs to be somewhere in the scope of that code.

Parameters/Arguments

must declare the type of each parameter

```
fn another_function(x: i32) {  
    println!("The value of x is: {x}");  
}
```

Statements and Expressions

Statements are instructions that perform some action and do not return a value.

Expressions evaluate to a resultant value.

statement

```
fn main() {  
    let y = 6;  
}
```

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Expression

`x+1` does not have a semicolon, if we add a semicolon it will become statement.

```
fn main() {  
    let y = {  
        let x = 3;  
        x + 1  
    };  
  
    println!("The value of y is: {y}");  
}
```

Functions with Return Values

must declare their type after an arrow (`->`).

final expression should equal to type of return value

You can return early from a function by using the `return` keyword with a value

```
fn five() -> i32 {  
    5  
}  
  
fn main() {  
    let x = five();  
  
    println!("The value of x is: {x}");  
}
```

Comments

Single line

```
// hello, world
```

Multi line

```
// So we're doing something complicated here, long enough that we need  
// multiple lines of comments to do it! Whew! Hopefully, this comment will  
// explain what's going on.
```