

Data Structures and Algorithms

①

AIM: Program to find the largest and smallest number in an unsorted array

Algorithm:

1. Input the array elements.
2. initialize $small = large = arr[0]$
3. Repeat from $i = 2$ to n
4. if $(arr[i] > large)$
5. $large = arr[i]$
6. if $(arr[i] < small)$
7. $small = arr[i]$
8. print small and large.

②

Aim: Write a program on insertion sort

Algorithm :

1. if it is the first element, it is already sorted.
return 1;
2. Pick next element
3. Compare with all elements in the sorted sub-list
4. shift all the elements in the sorted sub-list
that is greater than the value to be stored
5. Insert the value
6. Repeat until list is sorted

③

Aim : Write a program on Quick sort

Algorithm :

1. Choose the highest index value as pivot
2. Take two variables to point left and right of the list excluding pivot
3. left point to the low index
4. right point to the high index
5. While value at left is less than pivot move right
6. While value at right is greater than pivot move left
7. if both step 5 and step 6 does not match swap left and right
8. if $\text{left} \geq \text{right}$, the point where they met is new pivot

④

Aim : Write a program on Merge sort.

Algorithm :

1. if it is only one element in the list it is already sorted, return.
2. divide the list recursively into two halves until it can no more be divided.
3. Merge the smaller list into new list in sorted order.

⑤

Aim : Create a program on singly linked list

Algorithm :

1. if PTR = Null
white overflow
Go to step 7
(End of if)
2. Set New_Node := PTR
3. Set PTR = PTR → Next
4. Set New_Node → Data = Val
5. Set New_Node → next = Head
6. set Head = New_Node
7. Exit

⑥

Aim : Create a program on doubly linked list

Algorithm :

i) insert at Beginning

1. start

2. input the data to be inserted

3. Create a new node

4. New Node \rightarrow data = Data . New Node \rightarrow L point = Null

5. if start is Null new node \rightarrow R point = Null

6. Else Newnode \rightarrow R point = start.

start \rightarrow L point = NewNode

7. start = NewNode

8. stop

ii) insert at End

1. start

2. input DATA to be inserted

3. Create a NewNode

4. NewNode \rightarrow DATA = DATA

5. NewNode \rightarrow R point = Null

6. if (start equal to Null)

7. stop

iii) insertion at location:

1. start
2. input the DATA and POS
3. initialize $Temp = start; i = 0$
4. Repeat the step 4 if (i less than POS) and ($Temp$ is not equal to Null)
5. $Temp = Temp \rightarrow R\text{ Point}; i = i + 1$
6. if ($Temp$ not equal to Null) and (i equal to POS)
7. Create a New Node
8. $New\ Node \rightarrow Data = Data$
 $New\ Node \rightarrow R\ point = Temp \rightarrow R\ point$
 $New\ Node \rightarrow L\ point = Temp$
9. $(Temp \rightarrow R\ Point) \rightarrow L\ Point = New\ Node$
 $Temp \rightarrow R\ point = New\ Node$
10. Else
Display "Position Not found"
11. Stop

⑦

Aim : Write a program on stack operations using linked list

Algorithm :

1. Push() operation

1. Create a node new and declare variable top
2. Set new data part to be Null
3. Read the node to be inserted
4. Check if the node is Null, then print "memory is Full"
5. If node is not Null, assign the item to data part of new and assign top to link part of new and also point stack head to new

2. POP() operation

1. Check if the top is Null, then print "stack underflow"
2. If top is not Null, assign the top's link part to ptr and assign ptr to stack-head

3. Peek()

1. Start
2. Print or store the node pointed (by top variable)
3. Stop

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Aim : Write a program on Queue using Arrays

Algorithm :

1. Enqueue()

1. check whether queue is full ($\text{rear} == \text{size} - 1$)
2. if it is full, then display "Queue is full" and terminate the function

3. if it is not full, then increment rear value by one ($\text{rear}++$) and set $\text{queue}[\text{rear}] = \text{value}$.

2. Dequeue()

1. check whether queue is Empty ($\text{front} == \text{rear}$)
2. if it is Empty, then display "Queue is Empty"
3. if it is not Empty, then increment the front value by one ($\text{front}++$). Then display $\text{queue}[\text{front}]$ as a deleted element. Then check whether both front and rear are equal ($\text{front} == \text{rear}$), if it is True, then set both front and rear to '-1'

($\text{front} = \text{rear} = -1$)

3. display ()

1. check whether queue is empty (front == rear)

2. if it is empty, then display "Queue is Empty"

3. if it is not empty, then define an integer variable 'i' and set 'i = front + 1'.

4. Display 'queue[i]' value and increment 'i' value by one (i++). Repeat the same until 'i' value reaches to

rear (i <= rear)

(a)

Aim : write a program on Queue operations using linked list

Algorithm :

1. Enqueue()

1. Create a newnode with given value and set 'newNode' \rightarrow 'next' to Null
2. check whether queue is Empty ($rear == null$)
3. if it is Empty then, set $front = newNode$ and $rear = newNode$
4. if it is not empty then, set $rear \rightarrow next = newNode$ and $rear = newNode$

2. Dequeue()

1. check whether queue is Empty ($front == null$)
2. if it is Empty, then display "Queue is Empty"
3. if it is not empty then, define a Node pointer 'temp' and set it to 'front'
4. Then set $front = front \rightarrow next$ and delete 'temp' ($free(temp)$)

3. display()

1. check whether queue is Empty ($\text{front} == \text{Null}$)
2. if it is Not Empty then, display "Queue is Empty"
3. if it is not Empty then, define a Node pointer 'temp' and initialize with front.
4. Display 'temp \rightarrow data \rightarrow ' and move it to the next node.
Repeat the same until 'temp' reaches to 'null'
(temp \rightarrow Next! = Null).
5. finally; Display 'temp \rightarrow data \rightarrow Null'.