An introduction to: Deep Learning

DL is providing breakthrough results in speech recognition and image classification ...

From this Hinton et al 2012 paper:

http://static.googleusercontent.com/media/research.google.com/en//pubs/archive/38131.pdf

	modeling	#params	WI	ER	tasl
	technique	$[10^6]$	Hub5'00-SWB	RT03S-FSH	
	GMM, 40 mix DT 309h SI	29.4	23.6	27.4	Sw
Ì	NN 1 hidden-layer×4634 units	43.6	26.0	29.4	Sw
	+ 2×5 neighboring frames	45.1	22.4	25.7	Bin
	DBN-DNN 7 hidden layers×2048 units	s 45.1	17.1	19.6	(Se
П	+ updated state alignment	45.1	16.4	18.6	Go
Ų	+ sparsification	15.2 nz	16.1	18.5	You
	GMM 72 mix DT 2000h SA	102.4	17.1	18.6	

task	hours of	DNN-HMM		GMM-HMM	GMM-HMM
	training data			with same data	with more data
Switchboard (test set 1)	309	18.5		27.4	18.6 (2000 hrs)
Switchboard (test set 2)	309	16.1		23.6	17.1 (2000 hrs)
English Broadcast News	50	17.5		18.8	
Bing Voice Search	24	30.4		36.2	
(Sentence error rates)					
Google Voice Input	5,870	12.3			16.0 (>>5,870hrs)
Youtube	1,400	47.6		52.3	
	Switchboard (test set 1) Switchboard (test set 2) English Broadcast News Bing Voice Search (Sentence error rates) Google Voice Input	Switchboard (test set 1) 309 Switchboard (test set 2) 309 English Broadcast News 50 Bing Voice Search 24 (Sentence error rates) Google Voice Input 5,870	training data Switchboard (test set 1) 309 18.5 Switchboard (test set 2) 309 16.1 English Broadcast News 50 17.5 Bing Voice Search 24 30.4 (Sentence error rates) Google Voice Input 5,870 12.3	training data Switchboard (test set 1) 309 18.5 Switchboard (test set 2) 309 16.1 English Broadcast News 50 17.5 Bing Voice Search 24 30.4 (Sentence error rates) Google Voice Input 5,870 12.3	training data with same data Switchboard (test set 1) 309 18.5 27.4 Switchboard (test set 2) 309 16.1 23.6 English Broadcast News 50 17.5 18.8 Bing Voice Search (Sentence error rates) 24 30.4 36.2 Google Voice Input 5,870 12.3

go here: http://yann.lecun.com/exdb/mnist/

From here:

http://people.idsia.ch/~juergen/cvpr2012.pdf

Dataset	Best result of others [%]	MCDNN [%]	Relative improv. [%]
MNIST	0.39	0.23	41
NIST SD 19	see Table 4	see Table 4	30-80
HWDB1.0 on.	7.61	5.61	26
HWDB1.0 off.	10.01	6.5	35
CIFAR10	18.50	11.21	39
traffic signs	1.69	0.54	72
NORB	5.00	2.70	46

So, 1. what exactly is deep learning?

And, 2. why is it generally better than other methods on image, speech and certain other types of data?

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And, 2. why is it generally better than other methods on image, speech and certain other types of data?

The short answers

- 1. 'Deep Learning' means using a neural network with several layers of nodes between input and output
- 2. the series of layers between input & output do feature identification and processing in a series of stages, just as our brains seem to.

hmmm... OK, but:

3. multilayer neural networks have been around for 25 years. What's actually new?

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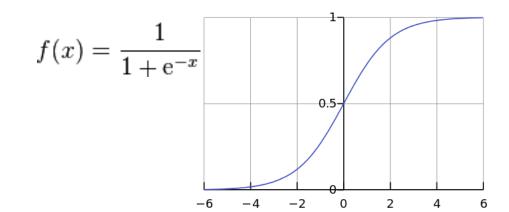
we have always had good algorithms for learning the weights in networks with 1 hidden layer

but these algorithms are not good at learning the weights for networks with more hidden layers

what's new is: algorithms for training many-later networks

longer answers

- 1. reminder/quick-explanation of how neural network weights are learned;
- 2. the idea of **unsupervised feature learning** (why 'intermediate features' are important for difficult classification tasks, and how NNs seem to naturally learn them)
- 3. The 'breakthrough' the simple trick for training Deep neural networks



-0.06

 $\mathbf{W}\mathbf{1}$

f(x)

-2.5 <u>W2</u>

W3

1.4

$$f(x) = \frac{1}{1 + e^{-x}}$$

-0.06

2.7

0.002

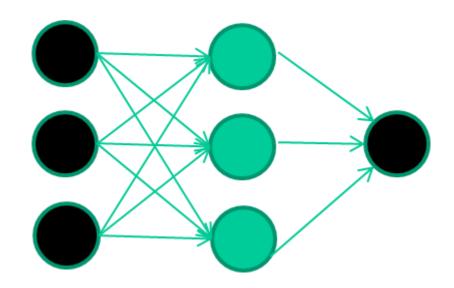
$$-2.5$$
 -8.6 $f(x)$

 $x = -0.06 \times 2.7 + 2.5 \times 8.6 + 1.4 \times 0.002 = 21.34$

1.4

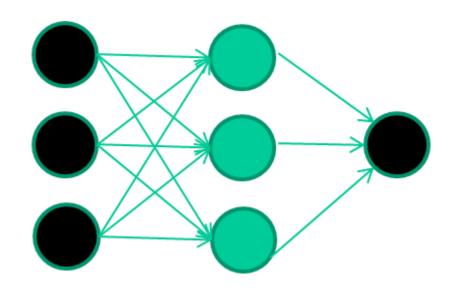
A dataset

Fields	class				
1.4 2.7	1.9	0			
3.8 3.4	3.2	0			
6.4 2.8	1.7	1			
4.1 0.1	0.2	0			
etc					



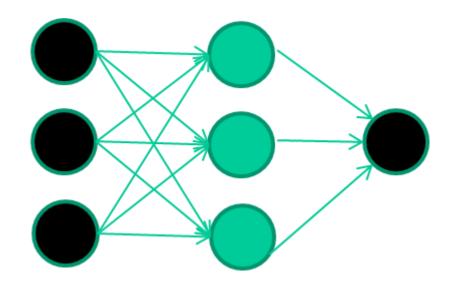
Training the neural network

Fields	class				
1.4 2.7	1.9	0			
3.8 3.4	3.2	0			
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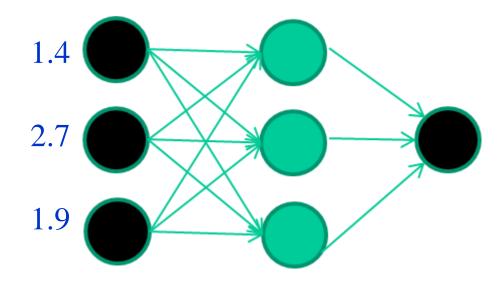
Fields	class				
1.4 2.7	1.9	0			
3.8 3.4	3.2	0			
6.4 2.8	1.7	1			
4.1 0.1	0.2	0			
etc					

Initialise with random weights



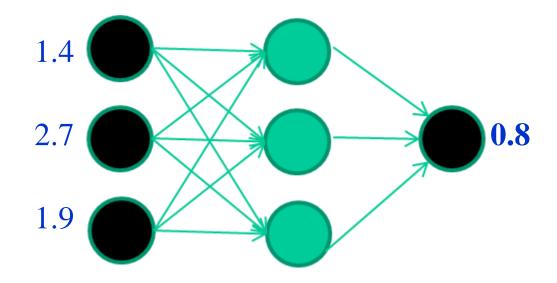
<u>Fields</u>		<u>class</u>
1.4 2.7	1.9	0
3.8 3.4	3.2	0
6.4 2.8	1.7	1
4.1 0.1	0.2	0
etc		

Present a training pattern



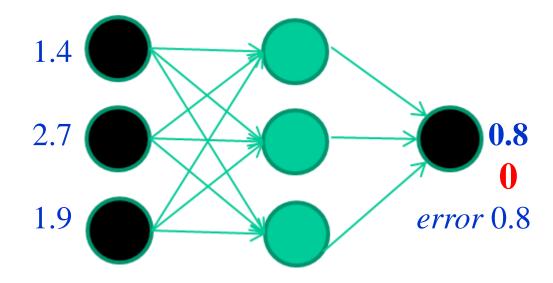
_Fiela	ls		<u>class</u>
1.4 2	2.7	1.9	0
3.8 3	3.4	3.2	0
6.4 2	2.8	1.7	1
4.1 ().1	0.2	0
etc	•		

Feed it through to get output



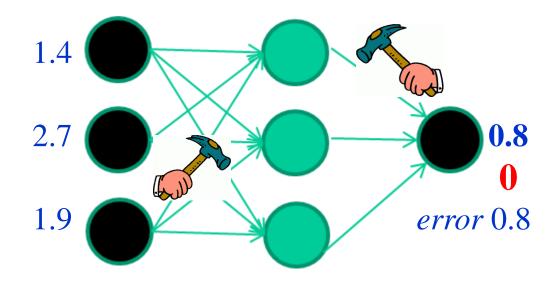
<u> Fields</u>		class
1.4 2.7	1.9	0
3.8 3.4	3.2	0
6.4 2.8	1.7	1
4.1 0.1	0.2	O
etc		

Compare with target output



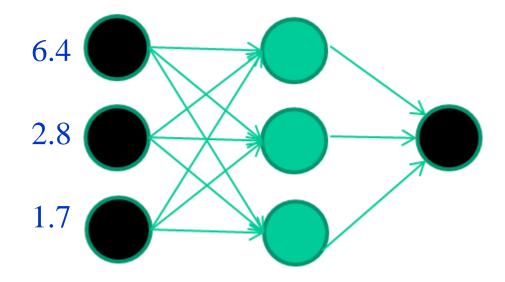
<u>Fields</u>		<u>class</u>
1.4 2.7	1.9	0
3.8 3.4	3.2	0
6.4 2.8	1.7	1
4.1 0.1	0.2	0
etc		

Adjust weights based on error



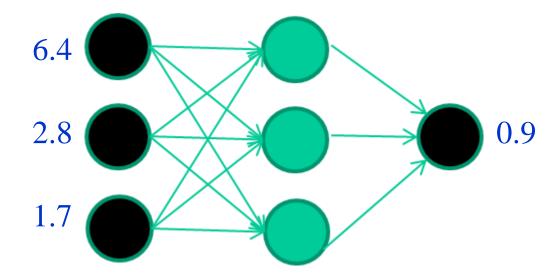
Fields	class	
1.4 2.7	1.9	0
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4.1 0.1	0.2	0
etc		

Present a training pattern



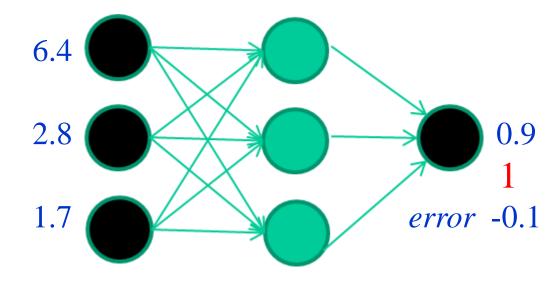
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6.4 2.8	1.7	1
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etc		

Feed it through to get output



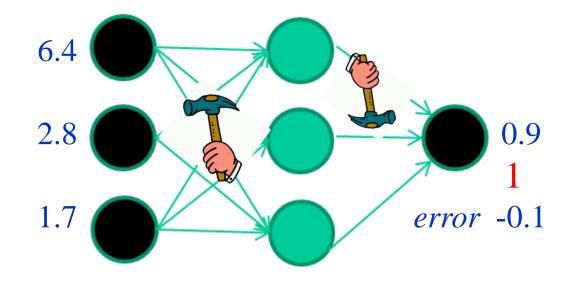
Fields		class
1.4 2.7	1.9	0
3.8 3.4	3.2	0
6.4 2.8	1.7	1
4.1 0.1	0.2	0
etc		

Compare with target output



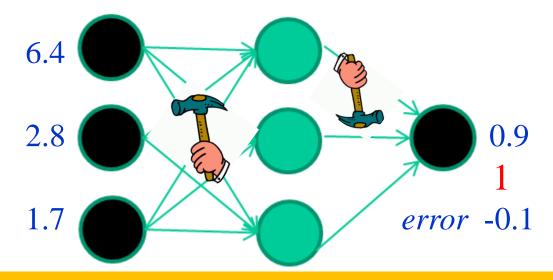
Fields		class
1.4 2.7	1.9	0
3.8 3.4	3.2	0
6.4 2.8	1.7	1
4.1 0.1	0.2	0
etc		

Adjust weights based on error



Fields class 1.4 2.7 1.9 0 3.8 3.4 3.2 0 6.4 2.8 1.7 1 4.1 0.1 0.2 0 etc ... 0

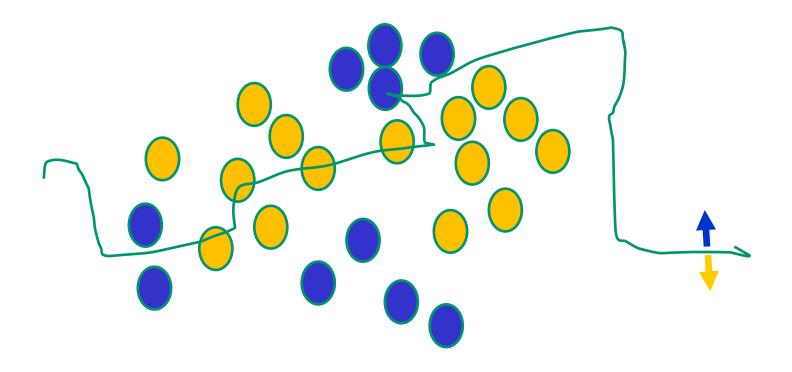
And so on

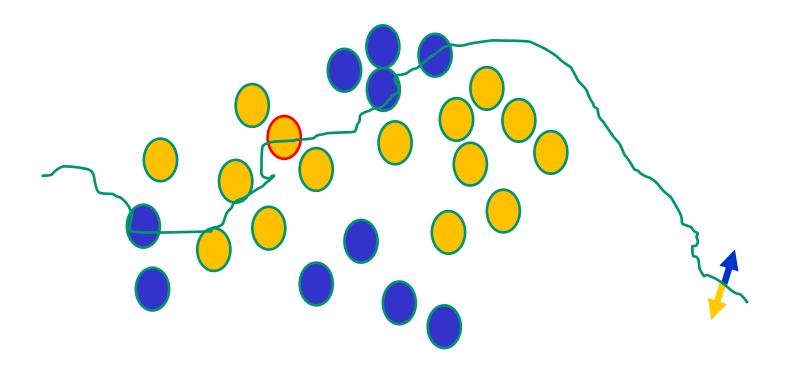


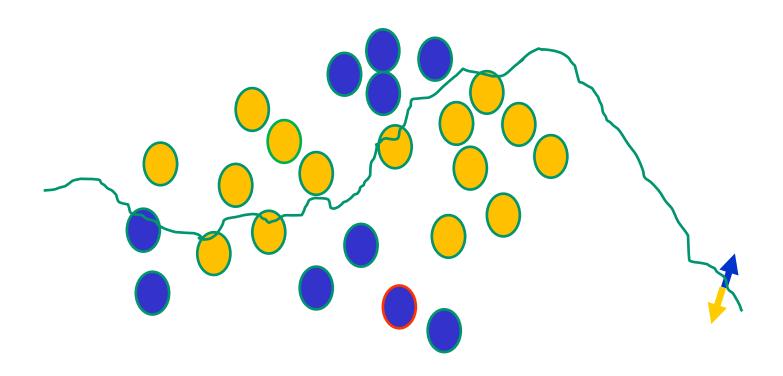
Repeat this thousands, maybe millions of times – each time taking a random training instance, and making slight weight adjustments

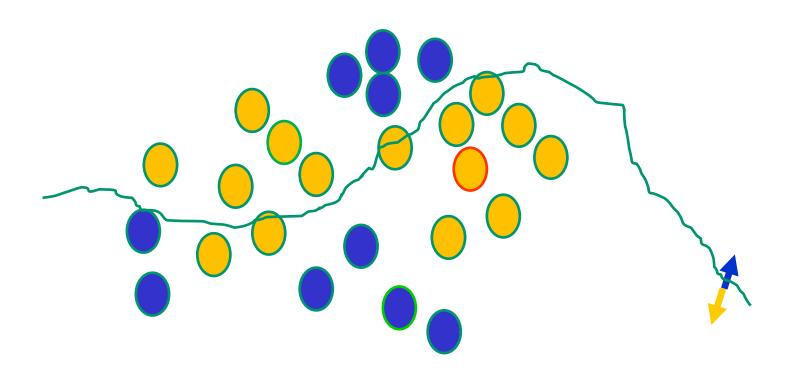
Algorithms for weight adjustment are designed to make changes that will reduce the error

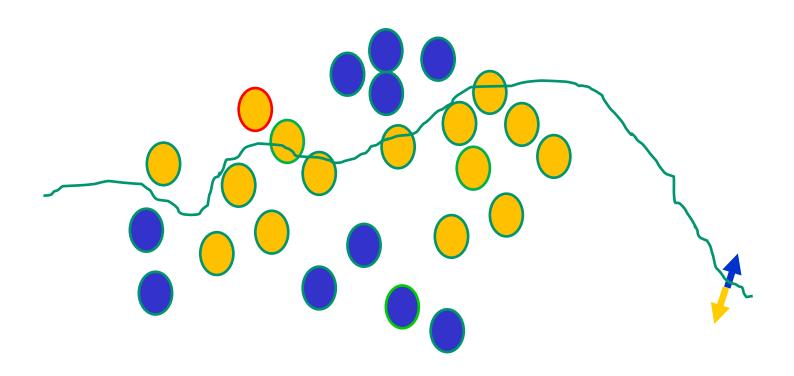
Initial random weights



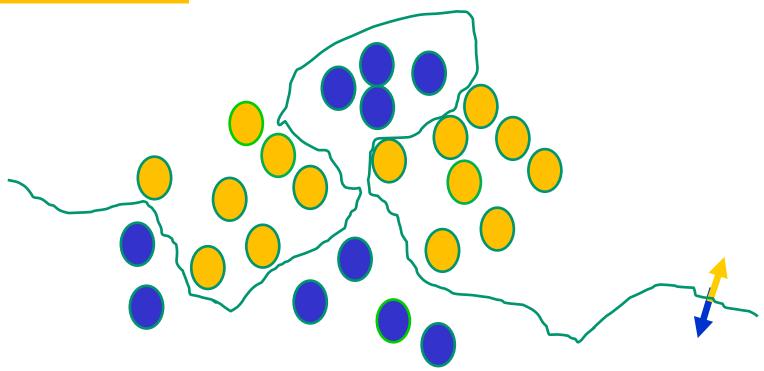






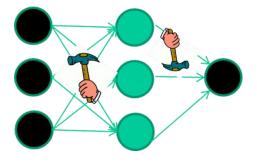


Eventually



The point I am trying to make

- weight-learning algorithms for NNs are dumb
- they work by making thousands and thousands of tiny adjustments, each making the network do better at the most recent pattern, but perhaps a little worse on many others
- but, by dumb luck, eventually this tends to be good enough to learn effective classifiers for many real applications



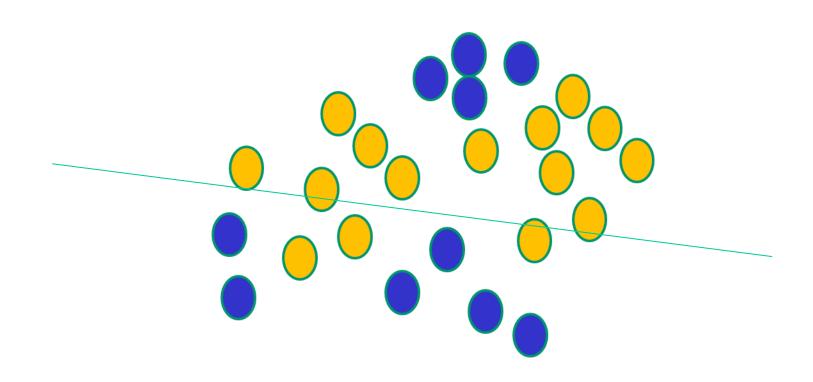
Some other points

Detail of a standard NN weight learning algorithm – **later**

If f(x) is non-linear, a network with 1 hidden layer can, in theory, learn perfectly any classification problem. A set of weights exists that can produce the targets from the inputs. The problem is finding them.

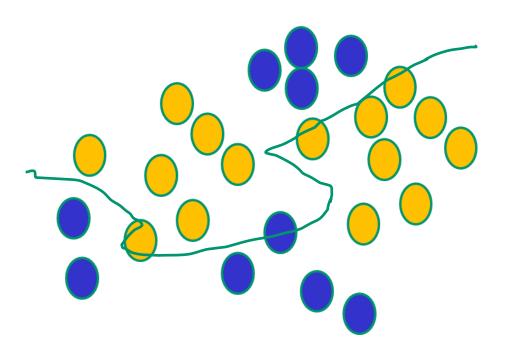
Some other 'by the way' points

If f(x) is linear, the NN can **only** draw straight decision boundaries (even if there are many layers of units)



Some other 'by the way' points

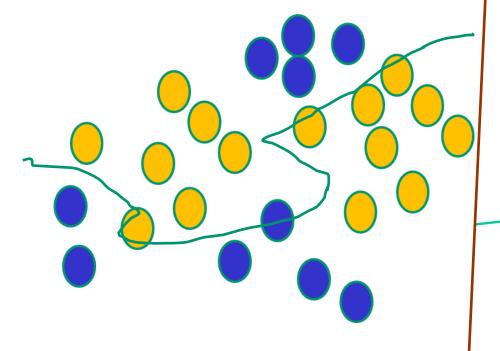
NNs use nonlinear f(x) so they can draw complex boundaries, but keep the data unchanged

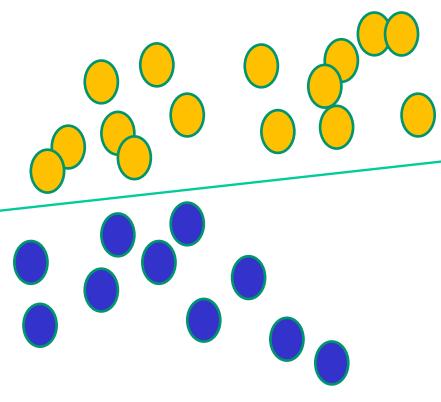


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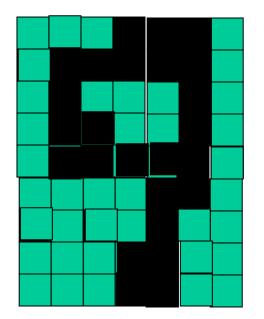
SVMs only draw straight lines, but they transform the data first in a way that makes that OK



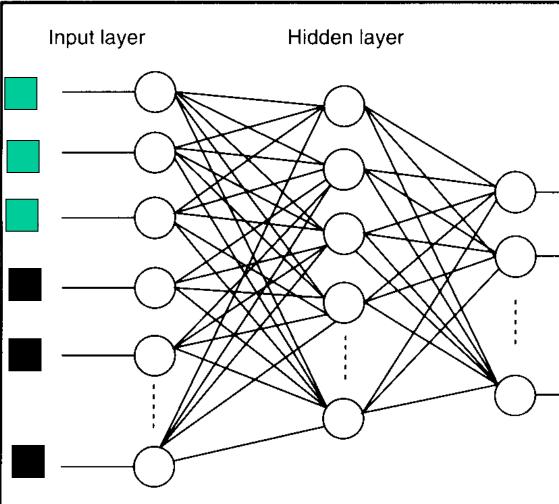


0123456789 0123456789 012345678 012345678

Figure 1.2: Examples of handwritten digits from postal envelopes.

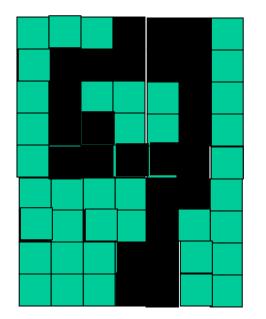


Feature detectors

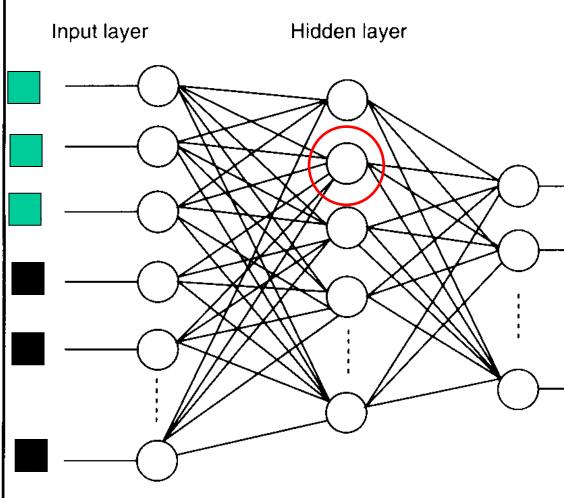


0123456789 0123456789 0123456789 012345678

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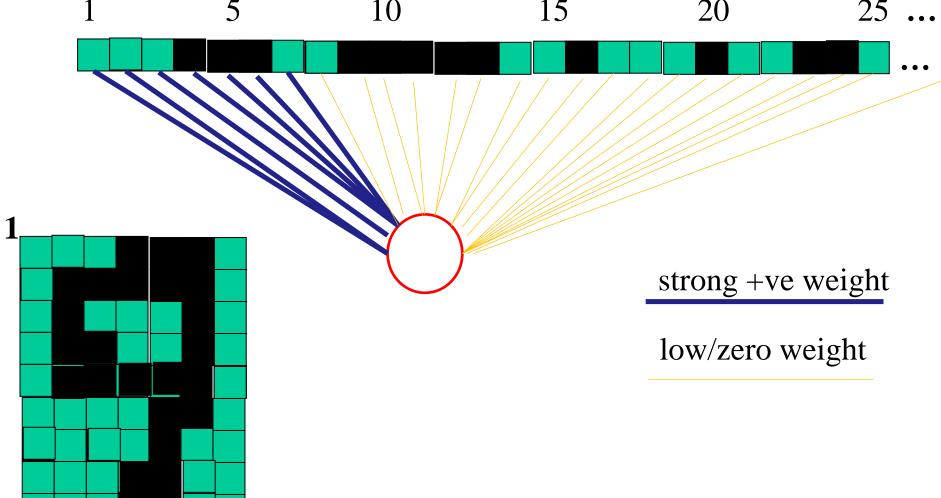


what is this unit doing?

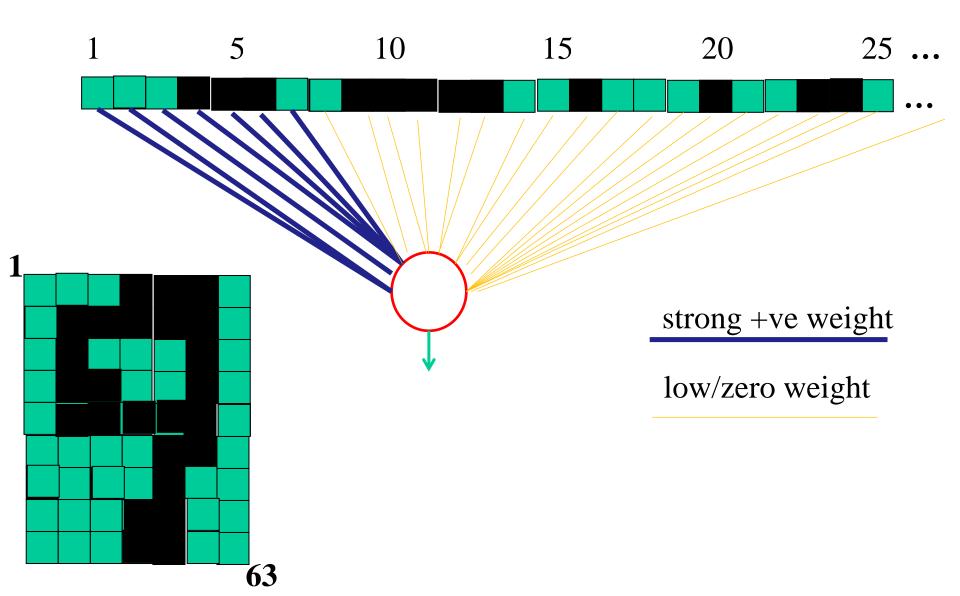


Hidden layer units become

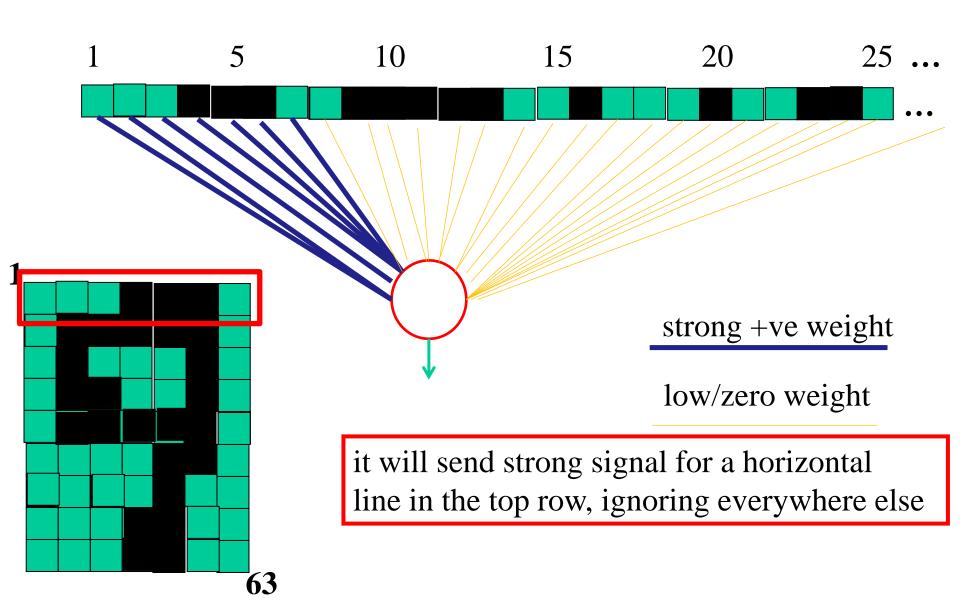




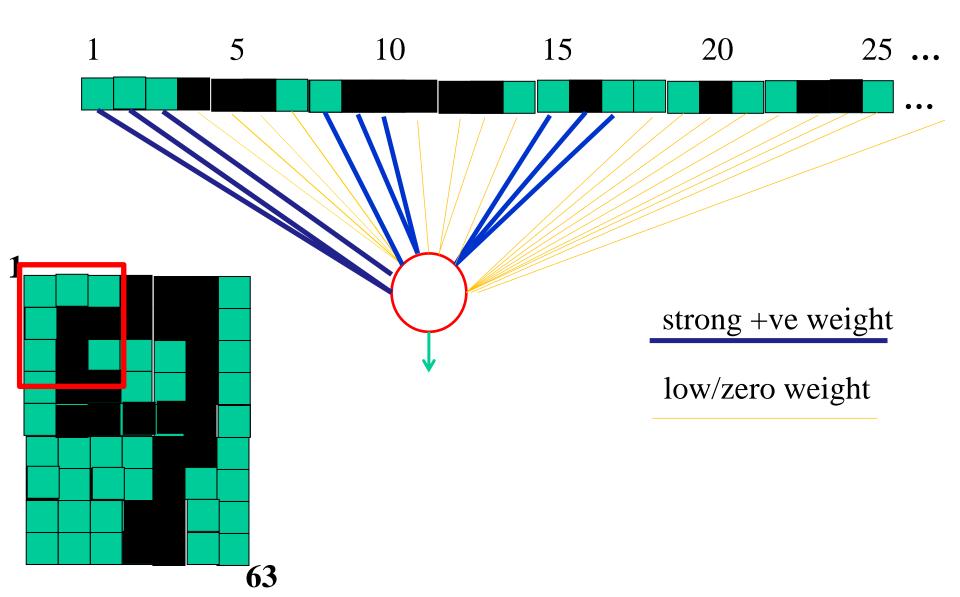
What does this unit detect?



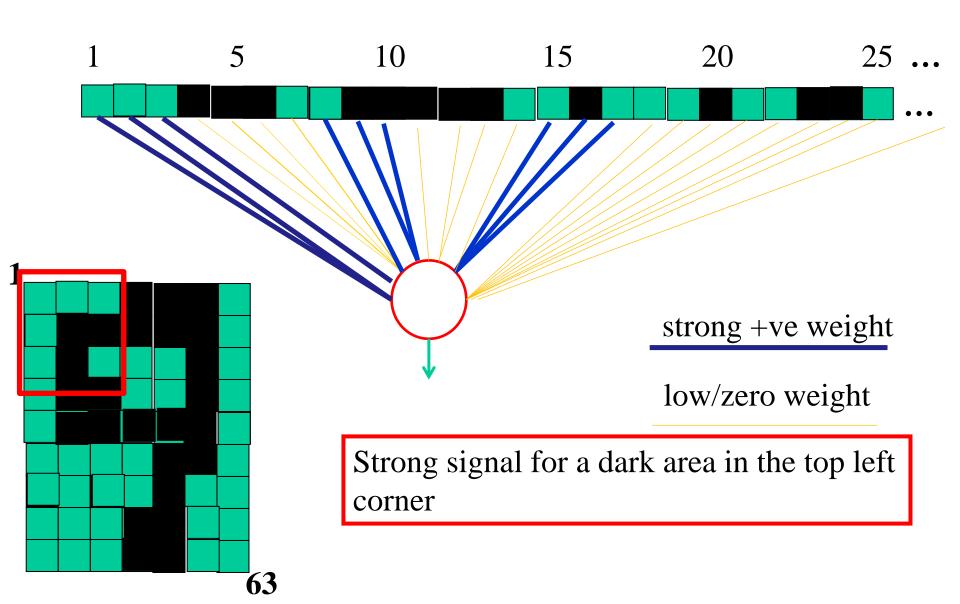
What does this unit detect?



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What does this unit detect?



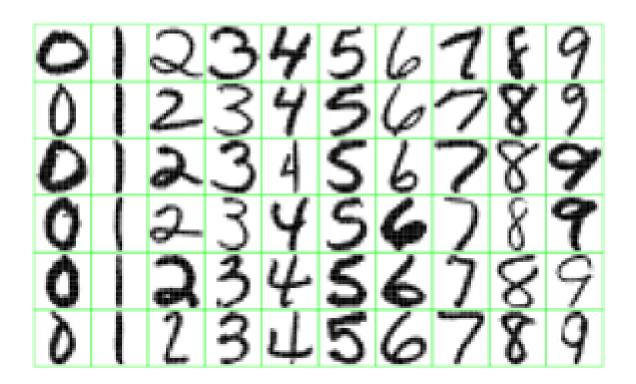


Figure 1.2: Examples of handwritten digits from U.S. postal envelopes.

What features might you expect a good NN to learn, when trained with data like this?



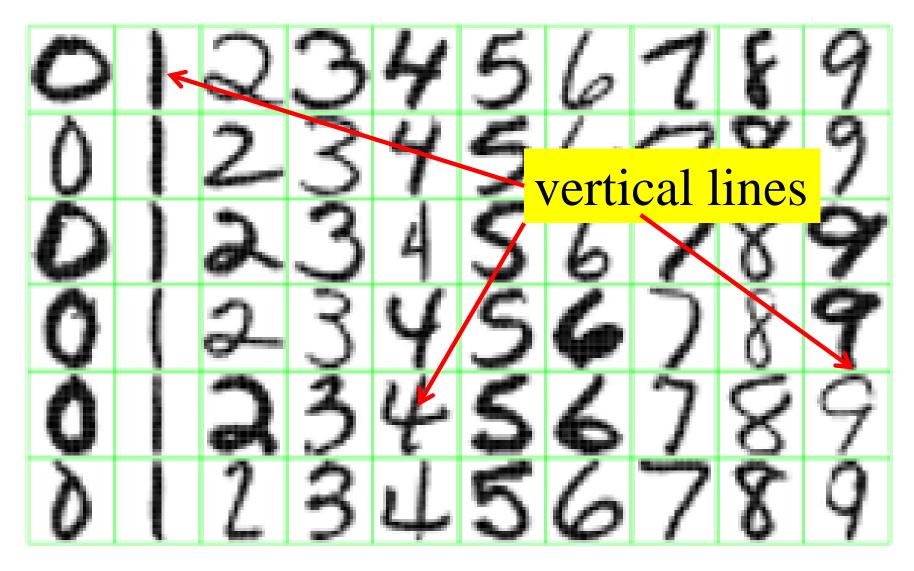


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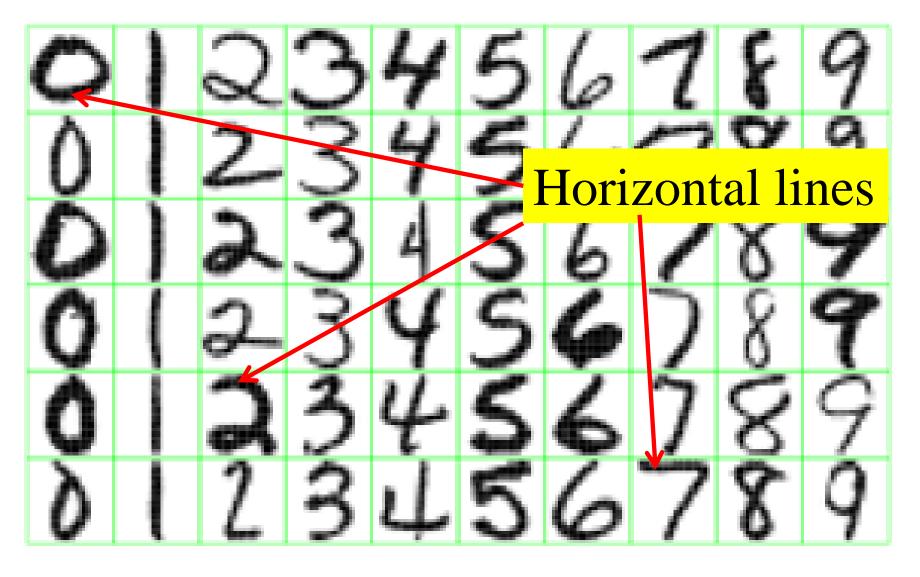


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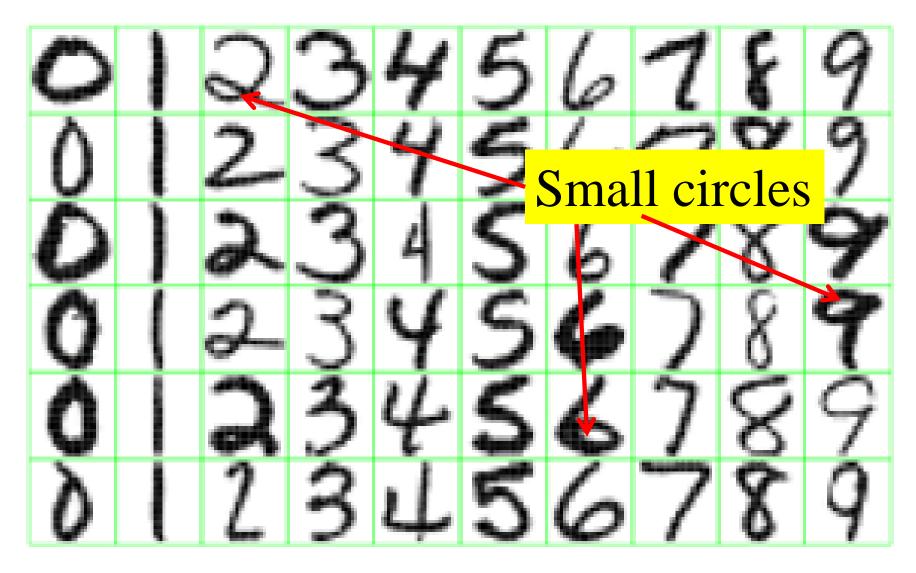
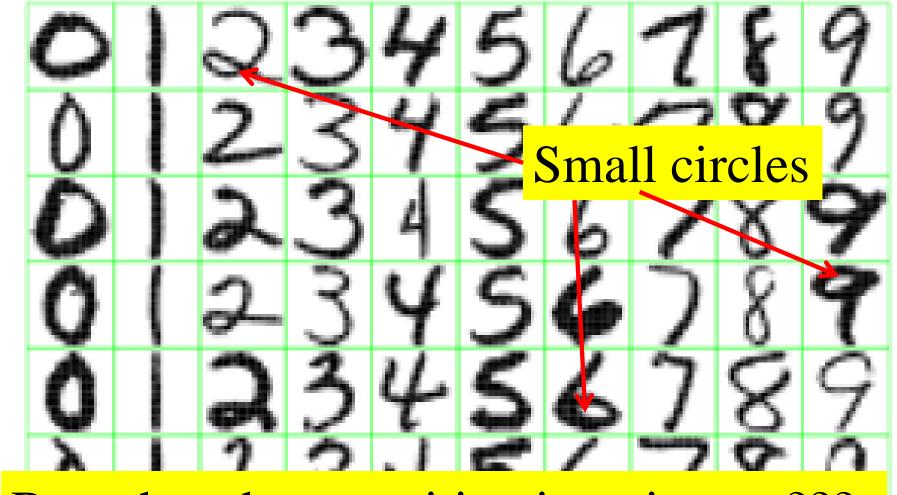
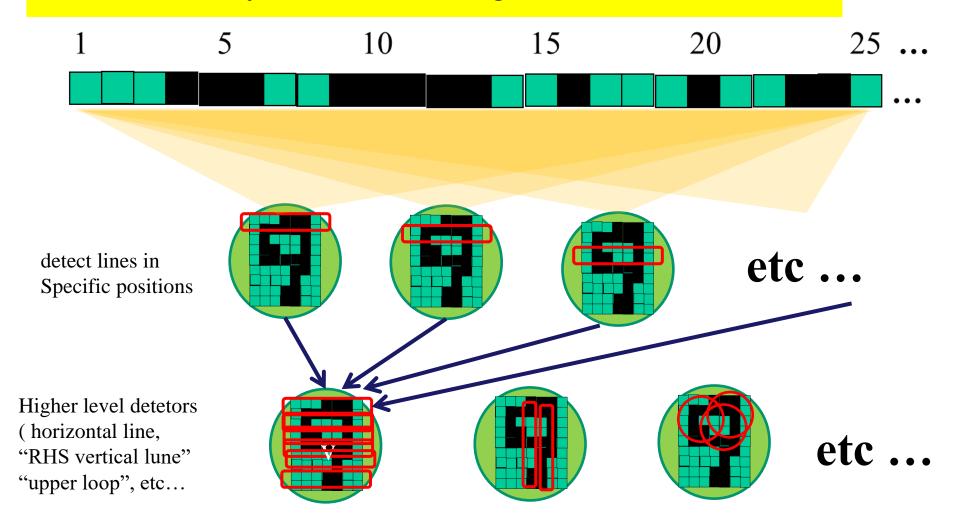


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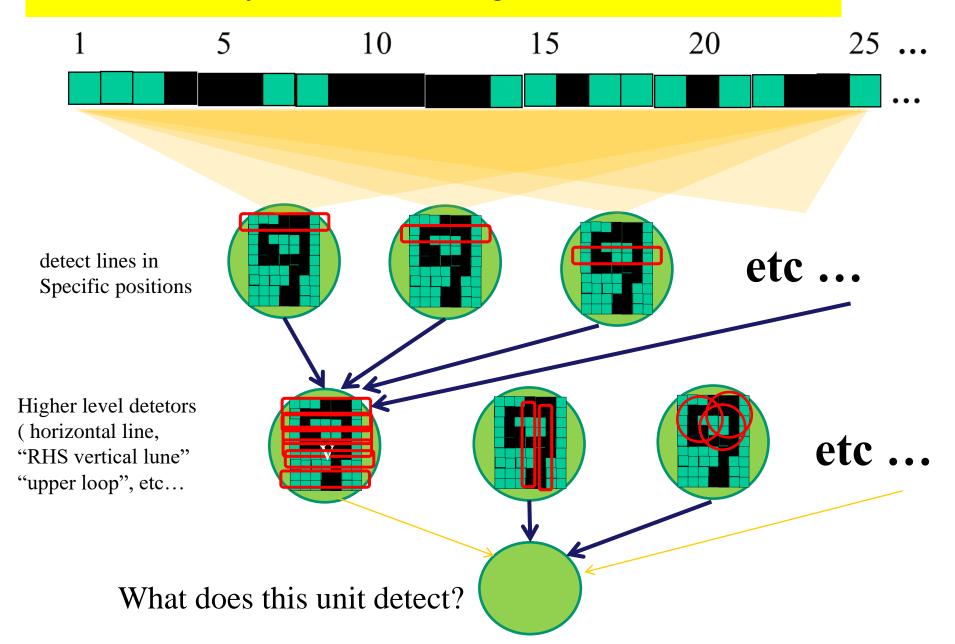


But what about position invariance ??? our example unit detectors were tied to specific parts of the image

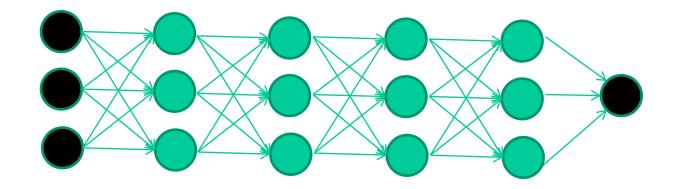
successive layers can learn higher-level features ...



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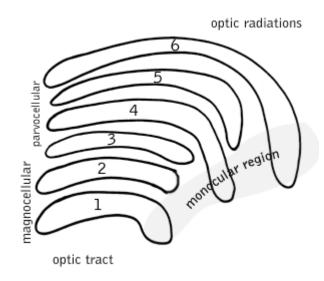


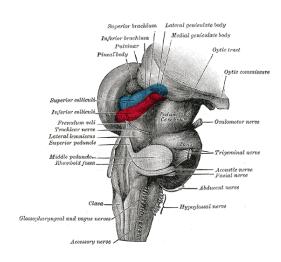
So: multiple layers make sense



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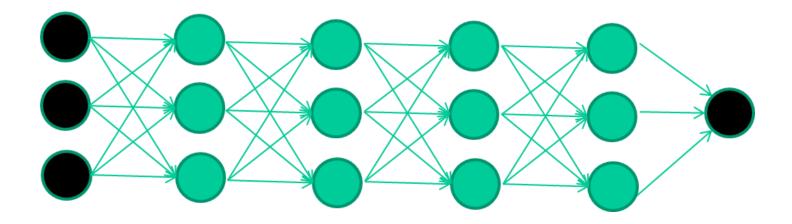
Your brain works that way



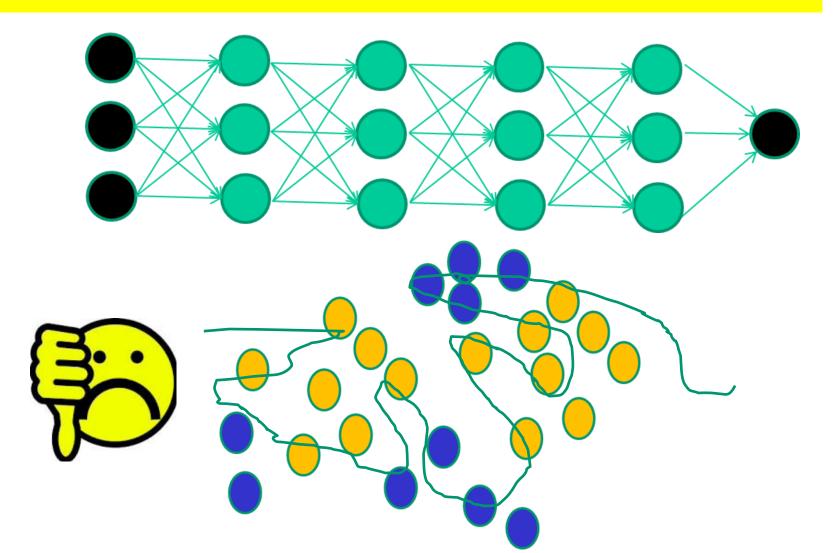


So: multiple layers make sense

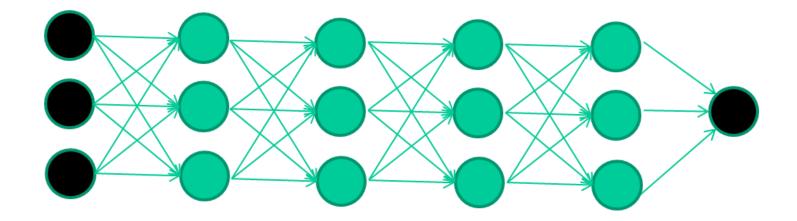
Many-layer neural network architectures should be capable of learning the true underlying features and 'feature logic', and therefore generalise very well ...

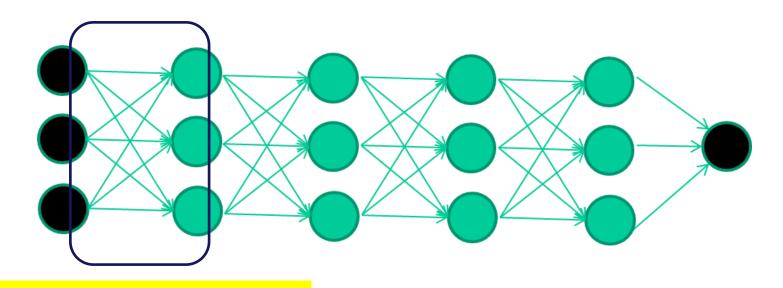


But, until very recently, our weight-learning algorithms simply did not work on multi-layer architectures

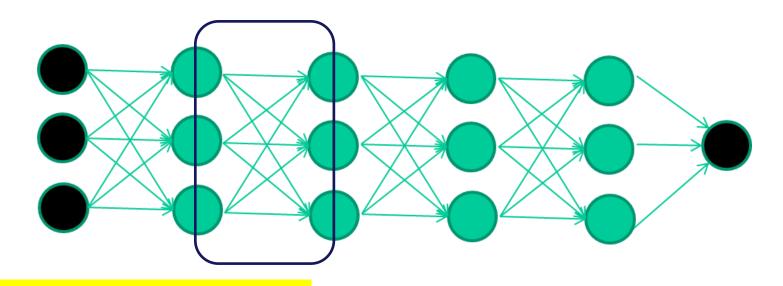


Along came deep learning ...



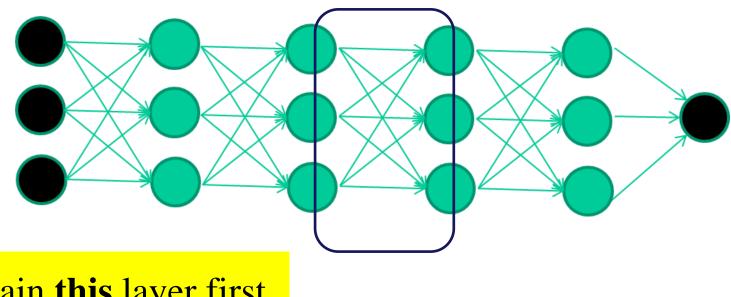


Train this layer first



Train this layer first

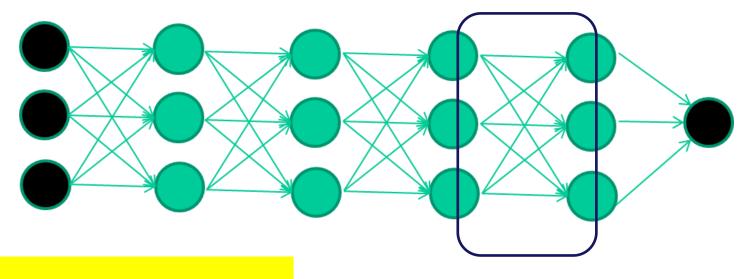
then this layer



Train this layer first

then this layer

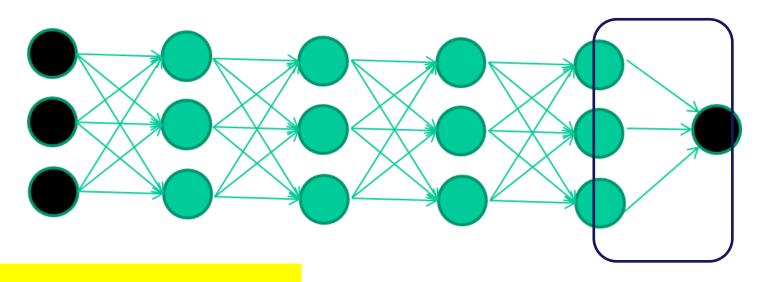
then this layer



Train this layer first

then this layer

then **this** layer then **this** layer



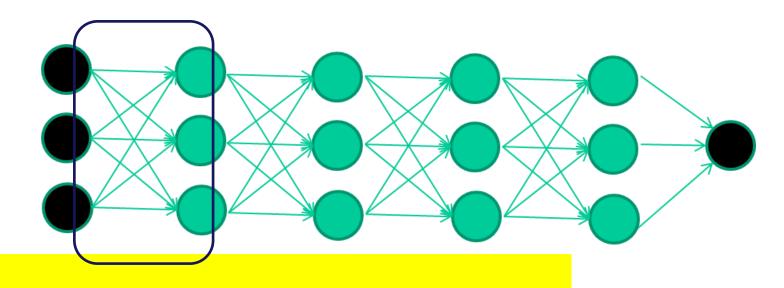
Train **this** layer first

then this layer

then this laver

then this laver

finally this layer

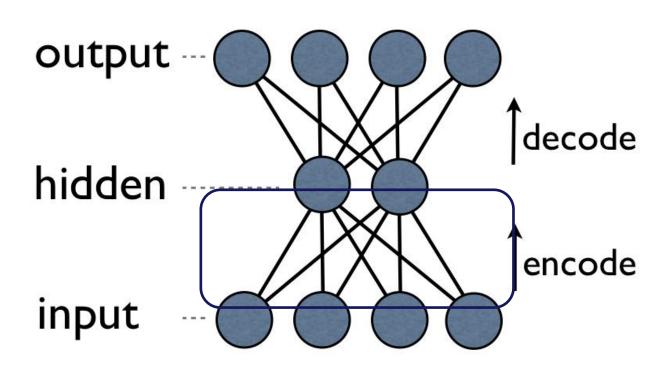


EACH of the (non-output) layers is

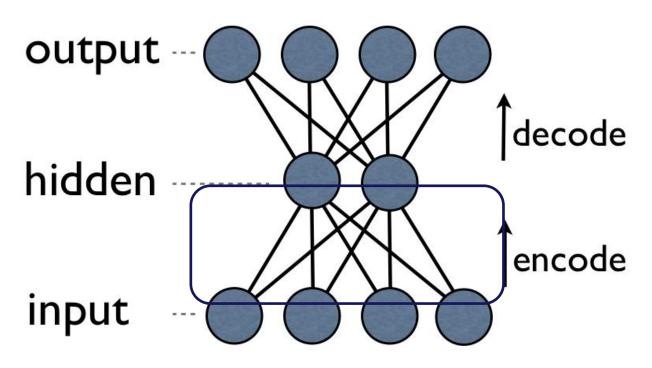
trained to be an auto-encoder

Basically, it is forced to learn good features that describe what comes from the previous layer

an auto-encoder is trained, with an absolutely standard weight-adjustment algorithm to reproduce the input

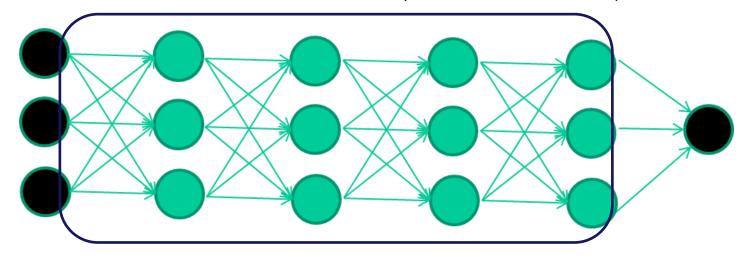


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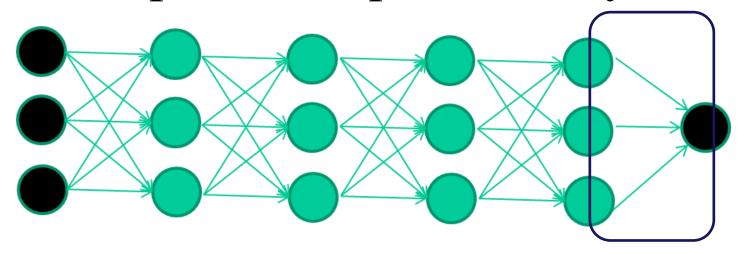


By making this happen with (many) fewer units than the inputs, this forces the 'hidden layer' units to become good feature detectors

intermediate layers are each trained to be auto encoders (or similar)



Final layer trained to predict class based on outputs from previous layers



And that's that

- That's the basic idea
- There are many many types of deep learning,
- different kinds of autoencoder, variations on architectures and training algorithms, etc...
- Very fast growing area ...

