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Crystal Programming Language

This is the language reference for the Crystal programming language.

Crystal is a programming language with the following goals:

- Have a syntax similar to Ruby (but compatibility with it is not a goal).
- Be statically type-checked, but without having to specify the type of variables or method arguments.
- Be able to call C code by writing bindings to it in Crystal.
- Have compile-time evaluation and generation of code, to avoid boilerplate code.
- Compile to efficient native code.

Contributing to the Language Reference

Do you consider yourself a helpful