

## **PROGRAM FOR HOSPITAL MANAGEMENT**

```
// C Program to implement Hospital Management System
```

```
#include <ctype.h> // Include ctype.h for strcasecmp
```

```
#include <stdio.h>
```

```
#include <string.h>
```

```
// Define a structure for Hospital
```

```
struct Hospital {
```

```
    char name[50];
```

```
    char city[50];
```

```
    int beds;
```

```
    float price;
```

```
    float rating;
```

```
    int reviews;
```

```
};
```

```
// Define a structure for Patient
```

```
struct Patient {
```

```
    char name[50];
```

```
    int age;
```

```
};
```

```
// Function to print hospital data
```

```
void printHospital(struct Hospital hosp)
```

```
{
```

```
    printf("Hospital Name: %s\n", hosp.name);
```

```
    printf("City: %s\n", hosp.city);
```

```
    printf("Total Beds: %d\n", hosp.beds);
```

```
    printf("Price per Bed: $%.2f\n", hosp.price);
```

```
printf("Rating: %.1f\n", hosp.rating);
printf("Reviews: %d\n", hosp.reviews);
printf("\n");

}

// Function to sort hospitals by beds price (ascending)
void sortByPrice(struct Hospital hospitals[], int n)

{
    // Implement sorting logic (e.g., bubble sort)
    for (int i = 0; i < n - 1; i++) {
        for (int j = 0; j < n - i - 1; j++) {
            if (hospitals[j].price
                > hospitals[j + 1].price) {
                struct Hospital temp = hospitals[j];
                hospitals[j] = hospitals[j + 1];
                hospitals[j + 1] = temp;
            }
        }
    }
}

// Function to sort hospitals by name (ascending)
void sortByName(struct Hospital hospitals[], int n)

{
    // Implement sorting logic (e.g., using strcmp)
    for (int i = 0; i < n - 1; i++) {
        for (int j = 0; j < n - i - 1; j++) {
            if (strcmp(hospitals[j].name,
                hospitals[j + 1].name)
```

```

> 0) {
    struct Hospital temp = hospitals[j];
    hospitals[j] = hospitals[j + 1];
    hospitals[j + 1] = temp;
}
}

}

}

// Function to sort hospitals by rating and reviews
// (descending)
void sortByRating(struct Hospital hospitals[], int n)
{
    // Implement sorting logic (e.g., based on rating and
    // reviews)
    for (int i = 0; i < n - 1; i++) {
        for (int j = 0; j < n - i - 1; j++) {
            if (hospitals[j].rating * hospitals[j].reviews
                < hospitals[j + 1].rating
                * hospitals[j + 1].reviews) {
                struct Hospital temp = hospitals[j];
                hospitals[j] = hospitals[j + 1];
                hospitals[j + 1] = temp;
            }
        }
    }
}

// Function to print hospitals in a specific city

```

```
// (case-insensitive)

void printHospitalsInCity(struct Hospital hospitals[])
{
    char city[50];
    int hospitalsFound
        = 0; // Counter for hospitals found in the city

    printf("Enter city name (X, Y or Z): ");
    scanf("%s", city);

    printf("Hospitals in %s:\n", city);

    for (int i = 0; i < 5; i++) {
        // Use strcasecmp for case-insensitive comparison
        if (strcasecmp(hospitals[i].city, city) == 0) {
            printf("Hospital Name: %s\n",
                   hospitals[i].name);
            printf("City: %s\n", hospitals[i].city);
            printf("Total Beds: %d\n", hospitals[i].beds);
            printf("Price per Bed: $%.2f\n",
                   hospitals[i].price);
            printf("Rating: %.1f\n", hospitals[i].rating);
            printf("Reviews: %d\n", hospitals[i].reviews);
            printf("\n");
            hospitalsFound++;
        }
    }

    if (hospitalsFound == 0) {
```

```
printf("No hospitals found in %s\n", city);
}

}

// Function to sort hospitals by available beds (descending)
void sortByBeds(struct Hospital hospitals[], int n)
{
    // Implement sorting logic (e.g., bubble sort)
    for (int i = 0; i < n - 1; i++) {
        for (int j = 0; j < n - i - 1; j++) {
            if (hospitals[j].beds < hospitals[j + 1].beds) {
                struct Hospital temp = hospitals[j];
                hospitals[j] = hospitals[j + 1];
                hospitals[j + 1] = temp;
            }
        }
    }
}

// Function to print patient data
void printPatient(struct Patient patient)
{
    printf("Patient Name: %s\n", patient.name);
    printf("Age: %d\n", patient.age);
    printf("\n");
}

int main()
{
```

```
// Sample hospital data
struct Hospital hospitals[5]
= { { "Hospital A", "X", 100, 250.0, 4.5, 100 },
{ "Hospital B", "Y", 150, 200.0, 4.2, 80 },
{ "Hospital C", "X", 200, 180.0, 4.0, 120 },
{ "Hospital D", "Z", 80, 300.0, 4.8, 90 },
{ "Hospital E", "Y", 120, 220.0, 4.6, 110 } };
```

```
// Sample patient data (associated with hospitals)
struct Patient patients[5][3] = { { { "Amar", 35 },
{ "Manish", 45 },
{ "Atul", 28 } },
{ { "Elvish", 62 },
{ "Debolina", 18 },
{ "Shruti", 55 } },
{ { "Zafar", 50 },
{ "Rahul", 30 },
{ "Priya", 40 } },
{ { "Amir", 22 },
{ "Asif", 38 },
{ "Prince", 60 } },
{ { "Aditya", 28 },
{ "Aman", 48 },
{ "Sahil", 33 } } };
```

```
int n = 5; // Number of hospitals
```

```
int choice;
```

```
char city[50];
```

```
do {
    printf("\n\n***** Hospital Management "
          "System Menu:*****\n\n");
    printf("1. Printing Hospital Data\n");
    printf("2. Printing Patients Data\n");
    printf("3. Sorting Hospitals by Beds Price\n");
    printf("4. Sorting Hospitals by Available Beds\n");
    printf("5. Sorting Hospitals by Name\n");
    printf(
        "6. Sorting Hospitals by Rating and Reviews\n");
    printf("7. Print Hospitals in a Specific City\n");
    printf("8. Exit\n\n");
    printf("Enter your choice: ");
    scanf("%d", &choice);

    switch (choice) {
        case 1:
            printf("\nPrinting Hospital Data:\n\n");
            for (int i = 0; i < n; i++) {
                printHospital(hospitals[i]);
            }
            break;
        case 2:
            printf("Printing Patients Data:\n\n");
            for (int i = 0; i < n; i++) {
                printf("Hospital: %s\n", hospitals[i].name);
                for (int j = 0; j < 3; j++) {
                    printPatient(patients[i][j]);
                }
            }
    }
}
```

```
    }
}

break;

case 3:
printf("Sorting Hospitals by Beds Price "
"(Ascending):\n");
sortByBeds(hospitals, n);
for (int i = 0; i < n; i++) {
printHospital(hospitals[i]);
}
break;

case 4:
printf("Sorting Hospitals by Available Beds "
"(Descending):\n");
sortByBeds(hospitals,
n); // Fix: Sorting by available beds
for (int i = 0; i < n; i++) {
printHospital(hospitals[i]);
}
break;

case 5:
printf(
"Sorting Hospitals by Name (Ascending):\n";
sortByName(hospitals, n);
for (int i = 0; i < n; i++) {
printHospital(hospitals[i]);
}
break;

case 6:
```

```
printf("Sorting Hospitals by Rating and "
    "Reviews (Descending):\n");
sortByRating(hospitals, n);
for (int i = 0; i < n; i++) {
    printHospital(hospitals[i]);
}
break;
case 7:
    printHospitalsInCity(hospitals);
    break;
case 8:
    printf("Exiting the program.\n");
    break;
default:
    printf("Invalid choice. Please enter a valid "
        "option.\n");
}
} while (choice != 8);

return 0;
}
```