

# Akshay A

B.Tech - Electronics and Communication Engineering

Gender: Male

Date of Birth: 10/01/2004

E-mail: tp@nitt.edu

Contact: +91-431-2501081



# **Educational Qualification —**

| Year         | Degree/Examination | Institution/Board                                      | CGPA/Percentage |
|--------------|--------------------|--|-----------------|
| 2022-Present | B.Tech- ECE        | NIT, Trichy  | 8.95            |
| 2022         | Class XII          | Chinmaya Vidyalaya, Anna Nagar,<br>Chennai, CBSE       | 96.4%           |
| 2020         | Class X            | Narayana E-Techno School,<br>Arumbakkam, Chennai, CBSE | 90%             |

#### Academic Achievements —

- Winner of TRI-NIT Hackathon 24' held at National Level with 4000+ teams, 20000+ participants.
- Received a Certificate of Merit from CBSE for being among the top 0.1% of the students scoring 100% in Computer Science AISSE (class 12).

# Internship / Freelancing

• OSPBL - Client and Goods Management Software

Dec 2023 - Jan 2024

- Developed industry-level client management software for an international corrugated fibreboard carton and paper producing company.
- o Ideated user flow and designed the complete UI.
- Did full stack development using the MERN stack (MongoDB, Express.is, React, Node.is).
- Ensured compatibility with company devices and implemented robust security measures.

Technologies used: Node/Express, MongoDB/Mongoose, React, Typescript

# **Projects**

• ATTACK ON ROBOTS - PvP Resource Management Game

Nov 2023 - Feb 2024

- o Led ideation, design, and development phases using React, Phaser, Rust, Redis, and PostgreSQL.
- o Developed frontend functionalities that supported 400+ users and facilitated over 4000 battles.
- o Implemented a Rust-based **Validator** in backend to ensure **game integrity** which **simulates** the running game in the **backend** for **tick validation** and prevent **frontend tampering**.
- Utilized sockets for real-time data exchange and backend simulation to validate gameplay mechanics.
- Designed and implemented the complete UI for optimal user engagement.

Technologies used: React, Typescript, Rust, Redis, PostgreSQL

#### • VOTING DAPP - Decentralized Voting system with Anonymity

Jan 2024

- Led a team of 4 for Pragyan Hackathon 24' and spearheaded a Web3 project focused on developing a voting application with applied cryptography for anonymity.
- Utilized the CosVM platform and integrated it with React.
- Created a real-time voting experience to enhance transparency, ensuring voter anonymity for security purposes.

Technologies used: Solidity, MetaMask, Hardhat, CosVM, React, Javascript

#### DWOC - Open-Source Platform for Contributions

Nov 2023 - Jan 2024

- Specialized in backend development with a focus on implementing Google Auth flow and managing full-stack issues effectively.
- Utilized GitHub API to fetch repository data and created a scoring system to efficiently rank contributors.
- Actively promoted **open-source** culture, resulting in over **320** registrations.

Technologies used: Github API, Node/Express, MongoDB/Mongoose, React, Typescript

#### **Technical Skills and Certifications**

Programming Languages : C++, C, Javascript, Solidity, Typescript, Rust

• Web Development tools : NodeJS, Express, MongoDB, Mongoose, React, PostgreSQL, MySQL

&Technologies HTML5 Canvas, WebRTC, Socket.io, Mantine UI, TailwindCSS, Pug,

Astro, HardHat, Git, Github.

• Engineering Software : Emu8086, LTSpice

• Other Software : Visual Studio, Postman, Figma, Adobe Illustrator

# Positions of Responsibility —

• Software Developer, Delta Force:

Aug 20 - Present

Software Developer for NIT Trichy's **coding club and web team**, developing web and app projects for college activities, festivals and admin. **Designed and Developed** production ready websites and applications accessed by 10,000s of unique visitors every year.

• WebOperations Manager - Probe , Aaveg and Festember:

Jan 23 -Present

Working in team for Aaveg NITT as to develop websites for **1,000+** freshers and Working in a team for Probe and Festember for doing Full stack development for a **20000+** reach nation-wide.

• UI/UX Designer, Graphique:

Sept 23 - Mar 24

Part of UI UX team and delivered user friendly and stunning looking designs for college fests and self-projects. Led a team for a **Workshop on UI/UX** fundamentals with Figma.

• Manager, Media Relations Team, Festember:

Feb 23 -Present

Working as the Manager of the Media Relations Team of Festember. The work involves **contacting renowned media companies** to collaborate with Festember to increase its reach and **mentoring juniors** to prepare them for the next edition.

#### **Extracurricular Activities**

- Successfully Completed **7 grades** of Piano in **Trinity College of London**.
- Finalist in Pragyan Hackathon 24' and Transfinitte 23'.
- 1st place in Artalisa 23', a design competition held by Aaveg NITT.
- 3<sup>rd</sup> place in INHOTTS Design Thinking Hackathon 23' held by Graphique NITT.