VISHRUTH P S REDDY

COMPUTER SCIENCE
STUDENT

CONTACT

📱 7483642899

✉️ vishruth555@gmail.com

🌐 www.linkedin.com/in/vishruth555

📍 Bengaluru, Karnataka

SKILLS

Programming languages and frameworks:
Python, C, Java,HTML, CSS, Javascript, SQL, node.js, Dart, Express.js, Bootstrap, jQuery

Software-Development:
Android studio, VS code, Flutter, Eclipse, jupyter notebook, Linux command line, AWS

Software-Digital Design:
Adobe Photoshop, Illustrator, Canva, Lightroom, Premiere Pro, After Effects, Blender

Software-Enterprise:
Microsoft Word, Excel, Powerpoint, WordPress

Activities:
Photo editing and image manipulation, Video editing, Graphic Design, Photography, 3D Modelling and Animation

Languages:
English, Kannada, Telegu, Hindi

EDUCATION

Pursuing B.E in Information Science
New Horizon college of Engineering

Year of passing: 2025
CGPA: 8.95/10

Class 12
Miranda P.U College / Deeksha

Year of passing: 2021
Percentage in PCMC: 93.75%

Class X
S.S.B International School

Year of passing: 2019
Percentage In ICSE: 85.5%

ABOUT

A highly motivated and results-oriented individual with a passion for technology. Backed by a proven track record of success in a variety of roles, including team coordination, volunteering within a multitude of organisations and other co-curricular activities. A team player with commendable communication and problem-solving skills. Always eager to learn new things, take on new challenges and willing to go the extra mile for the results.

PROJECTS

Gullosen - Website builder tool

- Drag-and-drop interface which lets the user build and scale a website
- User-friendly and visually appealing UI
- Used a JavaScript framework called grape.js
- Real time Preview - Instantly see changes as you make them

EZtask - Productivity-focused application

- Create, edit and organise tasks with due dates and priorities.
- User-friendly and visually appealing UI
- built-in Pomodoro timer with customisable work and break durations for increased productivity
- Visual and audio notification to signal the end of a cycle

2048 - HTML/CSS-Based Game

- Developed an engaging and visually appealing implementation of the popular 2048 puzzle game using HTML and CSS, showcasing a strong grasp of front-end web development.
- Designed an intuitive grid layout for the game board using CSS Grid, enabling smooth tile movements.
- Enhanced user engagement with clear instructions, a game over screen, and a responsive restart button.

Python bots

- Bot that Plays the AimLabs game by visualising and processing the images on the screen
- Bot that can detect the colour hex code and save it to a csv
- Bot that can web scrape and notify the user when a product is available

Data Science

- Processing vast amounts of data using Python libraries such as NumPy and Pandas, enabling data cleansing, transformation, and aggregation for analysis.
- Proficient in creating clear and informative data visualizations using Python libraries like Matplotlib, Seaborn, and Plotly to communicate complex insights effectively.

CERTIFICATIONS

- Participation Certificate in the NIT trichy Hackathon
- Participation Certificate in QuantumX Hackathon
- Certified in Python and Internet of things by NPTEL
- Udemy Certificates on Python, Web Development, Data Science and Machine Learning bootcamp