

## PROGRAM :

```
#include<iostream>
#include<fstream>
#include<cstdio>
using namespace std;
```

```
class Employee {
    int employee_id;
    char name[50];
    char post[50];
    float salary;
```

```
public:
    void setData()
    {
        cout << "\nEnter Employee ID : ";
        cin >> employee_id;
        cout << "Enter Name of Employee : ";
        cin >> name;
        cout << "Enter Post of Employee : ";
        cin >> post;
        cout << "Enter Salary of Employee : ";
        cin >> salary;
    }
```

```
    void showData()
    {
        cout << endl;
        cout << "\n\tEmployee ID   : " << employee_id;
        cout << "\n\tEmployee Name   : " << name;
        cout << "\n\tEmployee Post   : " << post;
        cout << "\n\tEmployee Salary : " << salary;
        cout << endl;
    }
```

```
    int retemployee_id()
    {
        return employee_id;
    }
};
```

```

void write_record() {
    ofstream outFile;
    outFile.open("Employee.dat", ios::binary | ios::app);
    Employee obj;
    obj.setData();
    outFile.write((char*) &obj, sizeof(obj));
    outFile.close();
}

void display() {
    ifstream inFile;
    inFile.open("Employee.dat", ios::binary);
    Employee obj;
    while (inFile.read((char*) &obj, sizeof(obj))) {
        obj.showData();
    }
    inFile.close();
}

void search(int n) {
    ifstream inFile;
    inFile.open("Employee.dat", ios::binary);
    Employee obj;
    while (inFile.read((char*) &obj, sizeof(obj))) {
        if (obj.retemployee_id() == n) {
            obj.showData();
            break;
        }
    }
    inFile.close();
}

void delete_record(int n) {
    Employee obj;
    ifstream inFile;
    inFile.open("Employee.dat", ios::binary);
    ofstream outFile;
    outFile.open("temp.dat", ios::out | ios::binary);
    while (inFile.read((char*) &obj, sizeof(obj))) {
        if (obj.retemployee_id() != n) {
            outFile.write((char*) &obj, sizeof(obj));
        }
    }
}

```



```

inFile.close();
outFile.close();
remove("Employee.dat");
rename("temp.dat", "Employee.dat");
}

void modify_record(int n) {
    fstream file;
    file.open("Employee.dat", ios::in | ios::out);
    Employee obj;

    while (file.read((char*) &obj, sizeof(obj))) {
        if (obj.retemployee_id() == n) {
            cout << "\nEnter the new details of Employee :";
            obj.setData();
            long int pos = -1 * sizeof(obj);
            file.seekp(pos, ios::cur);
            file.write((char*) &obj, sizeof(obj));
        }
    }
    file.close();
}

int main()
{
    int ch;
    do
    {
        cout << "\n***** Menu *****";
        cout<<"\n 1.ADD Employee";
        cout<<"\n 2.Display Employee";
        cout<<"\n 3.Search Employee";
        cout<<"\n 4.Delete Employee";
        cout<<"\n 5.Modify Employee";
        cout<<"\n 6.Exit";
        cout << "\n\nEnter your choice : ";
        cin >> ch;

        switch (ch)
        {
            case 1:
                cout << "\nEnter number of records : "; //Store 4 records in file

```

```

        int n;
        cin >> n;
        for (int i = 0; i < n; i++)
            write_record();

        break;

    case 2:
        cout << "\nList of records : ";
        display();
        break;

    case 3: //Search record
        cout << "\nEnter Employee ID to be searched : ";
        int s;
        cin >> s;
        search(s);
        break;

    case 4:
        cout << "\nEnter Employee ID to be deleted : ";
        int d;
        cin >> d;
        delete_record(d);
        cout << "\nRecord Deleted !!";
        break;

    case 5: //Modify record
        cout << "\nEnter Employee ID to be modified : ";
        int m;
        cin >> m;
        modify_record(m);
        break;

    case 6:
        cout<<"\nThanks for using this Program !!";
        return 0;
    }
} while (ch != 6);
}

```